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第六讲 Android逆向实例分析



用反编译工具

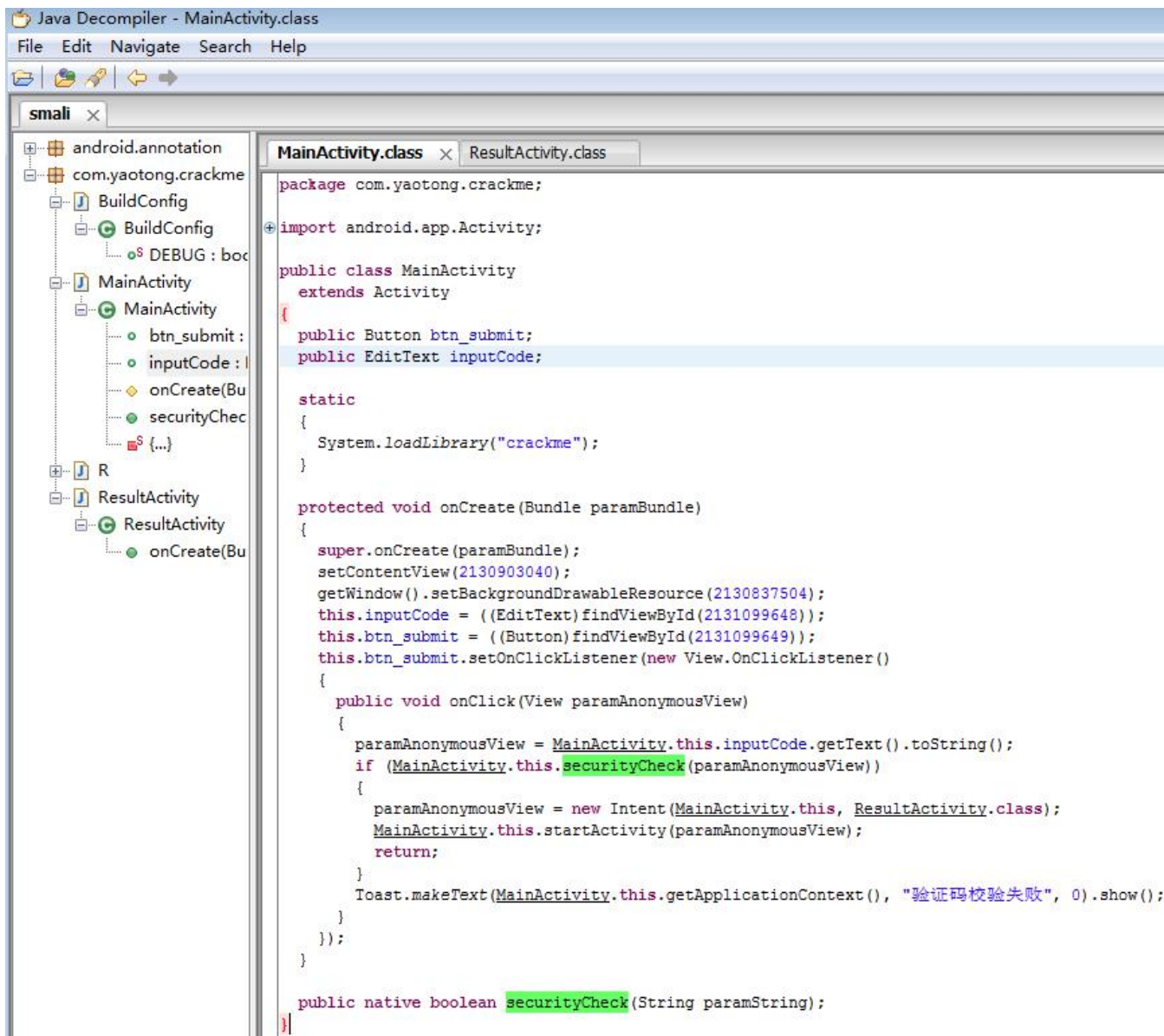
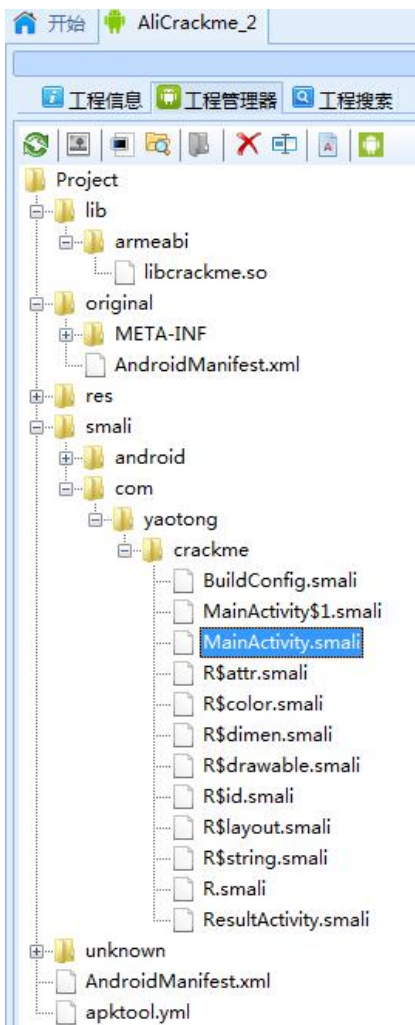


```
当前 Apktool 使用版本: Android Killer Default APKTOOL
正在反编译 APK, 请稍等...
>I: 使用 ShakaApktool 2.0.0-20150914
>I: 正在加载资源列表...
>I: 反编译 AndroidManifest.xml 与资源...
>I: 正在从框架文件加载资源列表: C:\Users\bruce\apktool\framework\1.apk
>I: 常规资源列表...
>I: 反编译资源文件...
>I: 反编译 values */* XMLs...
>I: 反编译 classes.dex...
>I: 复制 assets 和 libs...
>I: 复制未知文件...
>I: 复制原始文件...
APK 反编译完成!
正在反编译 APK 源码, 请稍等...
>dex2jar E:\Tools\AndroidKiller_v1.3.1\projects\AliCrackme_2\ProjectSrc\classes.dex -> .\classes
-dex2jar.jar
APK 源码反编译完成!
正在提取 APK 源码, 请稍等...
APK 源码提取完成!

-----
APK 所有反编译工作全部完成!!!

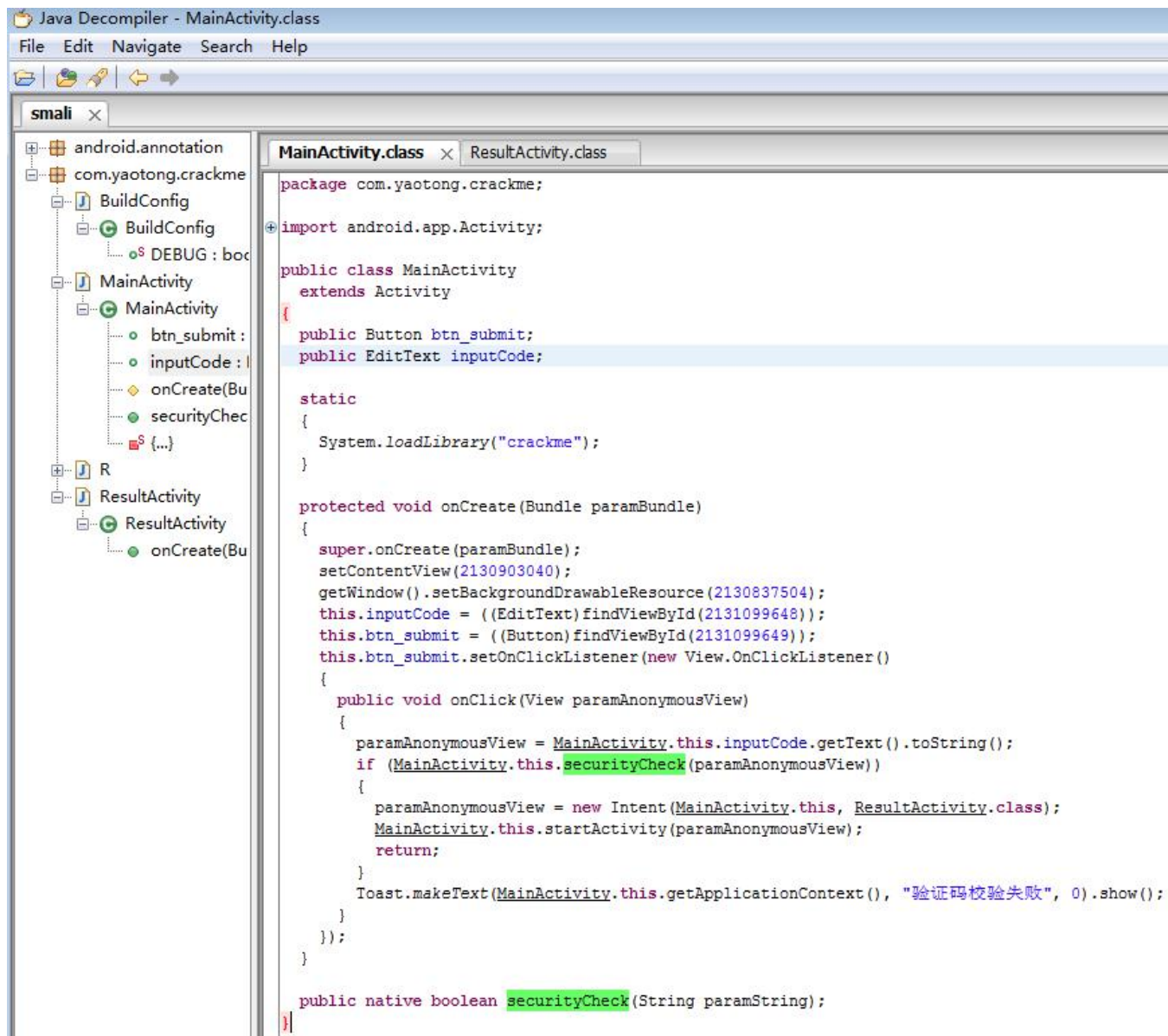
-----
正在对当前工程进行分析, 这将有助于您更加方便快捷的了解当前工程的信息!
正在分析中, 请稍等...
该 APK 未检测到其他信息
分析完成!
```

用反编译工具



用反编译工具

注意，只有当
“MainActivity.
this.securityCheck(str)” 返回1，
会调用以下函数
，提示成功！



```
Java Decompiler - MainActivity.class
File Edit Navigate Search Help

smali x
+ android.annotation
+ com.yaotong.crackme
  + BuildConfig
  + MainActivity
    + btn_submit:
    + inputCode:
    + onCreate(Bu
    + securityChec
    + {...}
  + R
  + ResultActivity
    + onCreate(Bu

MainActivity.class x ResultActivity.class
package com.yaotong.crackme;

import android.app.Activity;

public class MainActivity
    extends Activity
{
    public Button btn_submit;
    public EditText inputCode;

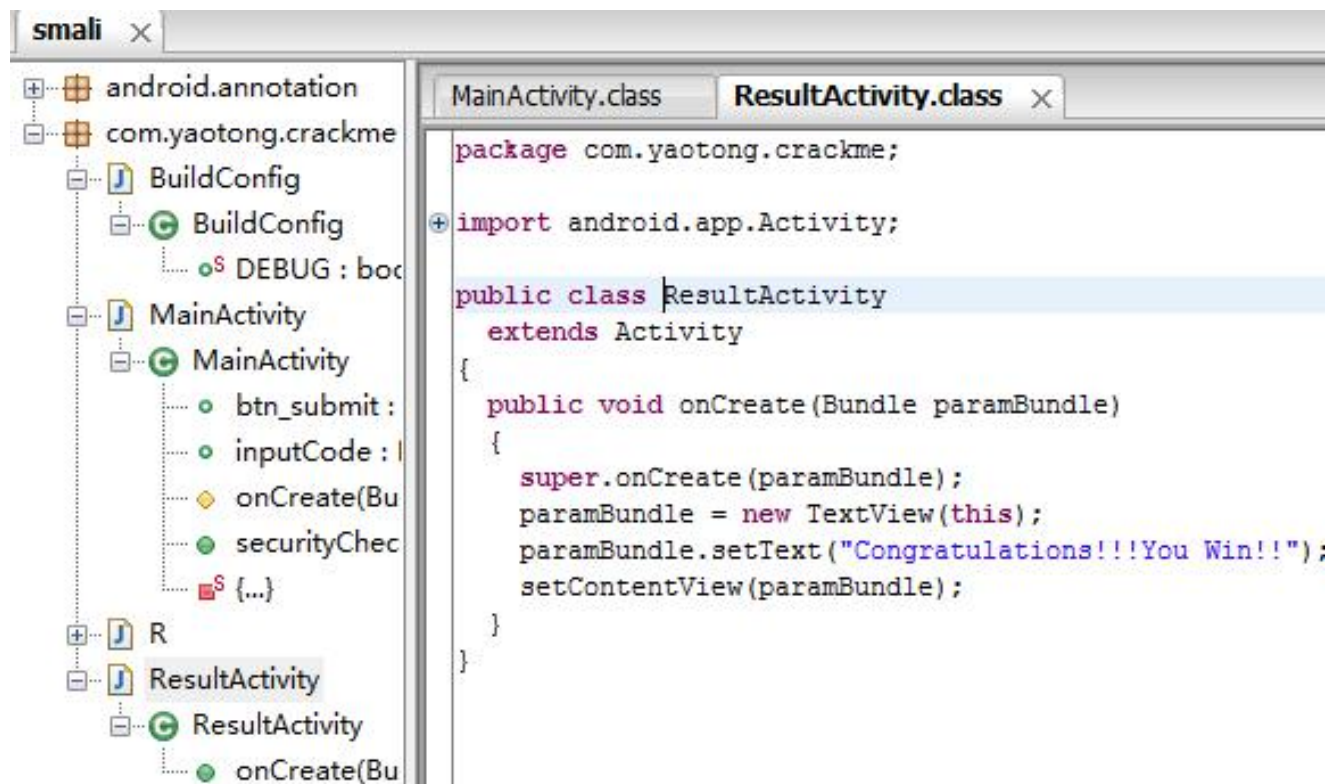
    static
    {
        System.loadLibrary("crackme");
    }

    protected void onCreate(Bundle paramBundle)
    {
        super.onCreate(paramBundle);
        setContentView(2130903040);
        getWindow().setBackgroundDrawableResource(2130837504);
        this.inputCode = ((EditText)findViewById(2131099648));
        this.btn_submit = ((Button)findViewById(2131099649));
        this.btn_submit.setOnClickListener(new View.OnClickListener()
        {
            public void onClick(View paramAnonymousView)
            {
                paramAnonymousView = MainActivity.this.inputCode.getText().toString();
                if (MainActivity.this.securityCheck(paramAnonymousView))
                {
                    paramAnonymousView = new Intent(MainActivity.this, ResultActivity.class);
                    MainActivity.this.startActivity(paramAnonymousView);
                    return;
                }
                Toast.makeText(MainActivity.this.getApplicationContext(), "验证码校验失败", 0).show();
            }
        });
    }

    public native boolean securityCheck(String paramString);
}
```


用反编译工具

注意，只有当
“MainActivity.
this.securityChec
k(str)” 返回1，
会调用以下函数
，提示成功！



用反编译工具

这个时候，需要分析函数“securityCheck(String paramString)”
，定义在so文件中。

The screenshot displays a decompiler interface with the following components:

- Symbol Table:** Lists functions including `JNI_OnLoad`, `Java_com_yaotong_crackme_MainActivity_securityCheck`, and `_Unwind_Complete`.
- Source Code:** Shows the C-like code for `securityCheck`. Key lines include:
 - `signed int __fastcall Java_com_yaotong_crackme_MainActivity_securityCheck(JNIEnv *a1, int a2, int a3)`
 - Local variable declarations for `v3` through `v8`.
 - Initialization of `v3` to `a1`.
 - Conditional execution based on `byte_6359` and `byte_635A`.
 - A loop starting at line 25: `while (1)`.
 - Inside the loop, `v6` is assigned `off_628C` (highlighted in a red box).
- Assembly/Xref View:** A pop-up window titled "xrefs to off_628C" showing:
 - Instruction 34: `LDR R2, [R1, R7]; off_628C ...`
 - Instruction 36: `DCD off_628C - 0x5FBC`
- Assembly Listing:** At the bottom, assembly instructions are shown with comments:
 - `data:0000628C off_628C`
 - `data:0000628C`
 - `data:0000628C ; .data`
 - `DCD wojiushidaan` (highlighted in yellow)
 - `ends`
- Comments:** A note at the bottom right says: `; DATA XREF: Java_com_yaotong_crackme_Mair` and `; .text:off_1308to 会是它吗?` (Is it this?). A red box highlights `"wojiushidaan"` with a green arrow pointing to it.

会是它吗?

```
data:0000628C off_628C  
data:0000628C  
data:0000628C ; .data
```

```
DCD aWojilushidaan  
ends
```

```
; DATA XREF: Java_com_yaotong_crackme_Mair  
; .text:off_1308fo 会是它吗?  
; "wojiushidaan" ←
```

- 运行程序，试一试。应该是错误的!
- 程序一定是在什么地方修个了这个字符串。但代码中找不到明显的与这个变量相关的代码，怎么办?
- 如果能够进行动态调试，直接定位到比较这个变量的地方，就会知道它本来的面目是什么了! 但是，设计者会让我们轻易得逞吗? 当然不会了……**反调试是必须的!**
- 什么时候会加入反调试的代码呢? 当然是在程序刚开始运行的时候做这件事情了。
- 好了，接下来要搞清楚，Android程序是从哪里开始的。

Android程序运行过程

- 首先是“init_array”，Android系统在加载App时，通过系统的linker程序先加载这个函数，对App进行初始化，
- 然后再调用“JNI_OnLoad”

Android程序-init_array

- shift+F7

Name	Start	End	R	W	X	D	L	Align	Base	Type	Class	AD	T	DS
LOAD	00000000	000010A8	R		X		L	mempage	01	public	CODE	32	00	0C
.plt	000010A8	00001164	R		X		L	dword	04	public	CODE	32	00	0C
.text	00001164	00004444	R		X		L	dword	05	public	CODE	32	00	0C
LOAD	00004444	00004450	R		X		L	mempage	01	public	CODE	32	00	0C
.rodata	00004450	00004562	R				L	para	06	public	CONST	32	00	0C
LOAD	00004562	00004564	R		X		L	mempage	01	public	CODE	32	00	0C
.ARM.extab	00004564	000045AC	R				L	dword	07	public	CONST	32	00	0C
.ARM.exidx	000045AC	000046BC	R				L	dword	08	public	CONST	32	00	0C
.fini_array	00005E84	00005E8C	R	W			L	dword	09	public	DATA	32	00	0C
.init_array	00005E8C	00005E94	R	W			L	dword	0A	public	DATA	32	00	0C
LOAD	00005E94	00005F94	R	W			L	mempage	02	public	DATA	32	00	0C
.got	00005F94	00006000	R	W			L	dword	0B	public	DATA	32	00	0C
.data	00006000	00006290	R	W			L	dword	0C	public	DATA	32	00	0C
.bss	00006290	00006390	R	W			L	para	0D	public	BSS	32	00	0C
.prgend	00006390	00006391	?	?	?		L	byte	0E	public		32	00	0E
extern	00006394	000063D8	?	?	?		L	dword	0F	public		32	00	0F
abs	000063D8	000063E4	?	?	?		L	dword	10	public		32	00	10

```
.init_array:00005E8C ; Segment type: Pure data
.init_array:00005E8C      AREA .init_array, DATA
.init_array:00005E8C      ; ORG 0x5E8C
.init_array:00005E8C      DCD sub_2378
.init_array:00005E90      DCB  0
.init_array:00005E91      DCB  0
.init_array:00005E92      DCB  0
.init_array:00005E93      DCB  0
.init_array:00005E93 ; .init_array ends
```

```
1 int sub_2378()
2 {
3     return sub_22AC((int)sub_1CA8);
4 }
```

Android程序-init_array

```
1 int sub_2378()
2 {
3     return sub_22AC((int)sub_1CA8);
4 }
```

```
1 int __fastcall sub_22AC(int a1)
2 {
3     int v1; // r4
4     int *v2; // r5
5     int v3; // r1
6     int *v4; // r0
7     int result; // r0
8
9     v1 = a1;
10    v2 = (int *)dword_62C8;
11    if ( !dword_62C8 )
12    {
13        v2 = (int *)malloc(0x30u);
14        *v2 = 0;
15        v2[11] = 0;
16        dword_62C4 = (int)v2;
17        dword_62C8 = (int)v2;
18    }
19    v3 = *v2;
20    if ( *v2 < 10 )
21    {
22        v4 = v2;
23    }
24    else
25    {
26        v4 = (int *)malloc(0x30u);
27        *v4 = 0;
28        v4[11] = 0;
29        v2[11] = (int)v4;
30        dword_62C8 = (int)v4;
31        v3 = *v4;
32    }
33    v4[v3 + 1] = v1;
34    result = dword_62C8;
35    ++(_DWORD *)dword_62C8;
36    return result;
37 }
```

```
1 int (*sub_1CA8())(void)
2 {
3     int (__fastcall *v0)(signed int, void *); // r4
4     int (*result)(void); // r0
5
6     if ( !byte_635F )
7     {
8         sub_24F4((int)&unk_62D7, 6, (int)&unk_4509, (int)"9HbB", 4u, 197); // //dlsym
9         byte_635F = 1;
10    }
11    v0 = (int (__fastcall *) (signed int, void *))dlsym((void *)0xFFFFFFFF, (const char *)&unk_62D7);
12    if ( !byte_6360 )
13    {
14        sub_24F4((int)&unk_62EF, 7, (int)&unk_448B, (int)&unk_4488, 2u, 213); // getpid
15        byte_6360 = 1;
16    }
17    dword_6294 = (int (*)(void))v0(-1, &unk_62EF);
18    if ( !byte_6361 )
19    {
20        sub_239C(&unk_630C, 8, (char *)&unk_44F3, (int)"LNAt", 4u); // sprintf
21        byte_6361 = 1;
22    }
23    dword_6298 = v0(-1, &unk_630C);
24    if ( !byte_6362 )
25    {
26        sub_239C(&unk_62DD, 6, (char *)&unk_44AC, (int)"cOXt", 4u); // fopen
27        byte_6362 = 1;
28    }
29    dword_629C = v0(-1, &unk_62DD);
30    if ( !byte_6363 )
31    {
32        sub_24F4((int)&unk_62E3, 6, (int)&unk_4481, (int)"BMT", 3u, 1); // fgets
33        byte_6363 = 1;
34    }
35    dword_62A0 = (int (__fastcall *) (_DWORD, _DWORD, _DWORD))v0(-1, &unk_62E3);
36    if ( !byte_6364 )
37    {
38        sub_239C(&unk_62F6, 7, (char *)&unk_44C4, (int)&unk_44C1, 2u); // strstr
39        byte_6364 = 1;
40    }
41    dword_62A4 = v0(-1, &unk_62F6);
42    if ( !byte_6365 )
43    {
44        sub_254C(&unk_62FD, 7, &unk_44CC, &unk_44FC, 0, 1); // sscanf
45        byte_6365 = 1;
46    }
47 }
```

Android程序-init_array

```
1 int __fastcall sub_24F4(int result, int a2, int a3, int a4, unsigned int a5, int a6)
2 {
3     int v6; // r7
4     unsigned int v7; // r4
5
6     v6 = result;
7     if ( a2 )
8     {
9         v7 = 0;
10        do
11        {
12            result = (*(unsigned __int8 *)(a3 + v7) ^ a6) - (*(unsigned __int8 *)(a4 + v7 % a5));
13            *(_BYTE *)(v6 + v7++) = result;
14        }
15        while ( a2 != v7 );
16    }
17    return result;
18 }
```

```
1 BYTE *__fastcall sub_254C(BYTE *result, int a2, unsigned __int8 *a3, int a4, int a5, char a6)
2 {
3     unsigned int v6; // r3
4     unsigned int v7; // t1
5
6     if ( a2 )
7     {
8         v6 = a3[a2 - 1];
9         do
10        {
11            v7 = *a3++;
12            --a2;
13            *result++ = ((BYTE)v7 << a6) | (v6 >> (8 - a6));
14            v6 = v7;
15        }
16        while ( a2 );
17    }
18    return result;
19 }
```

Android程序-JNI_OnLoad

```
1 signed int __fastcall JNI_OnLoad(JNIEnv *a1)
2 {
3     JNIEnv *v1; // r4
4     _DWORD *v2; // r5
5     int v3; // r6
6     _DWORD *v4; // r6
7     signed int v5; // r6
8     int v7; // [sp-8h] [bp-28h]
9     char v8; // [sp+0h] [bp-20h]
10
11     v1 = a1;
12     dword_62C8 = 0;
13     v2 = (_DWORD *)dword_62C4;
14     if ( dword_62C4 )
15     {
16         do
17         {
18             if ( *v2 >= 1 )
19             {
20                 v3 = 0;
21                 do
22                 {
23                     ((void (*)(void))v2[v3++ + 1])();
24                     while ( v3 < *v2 );
25                 }
26                 v4 = (_DWORD *)v2[11];
27                 free(v2);
28                 v2 = v4;
29             }
30             while ( v4 );
31             dword_62C4 = 0;
32         }
33         dword_62B4(&v8, 0, sub_16A4, 0, 0);
34         sub_17F4();
35         v5 = 65540;
36         if ( ((int (__fastcall *)(JNIEnv *, int *, signed int))(*v1)->FindClass)(v1, &v7, 65540) )
37             v5 = -1;
38         return v5;
39     }
```

```
1 void __noreturn sub_16A4()
2 {
3     while ( 1 )
4     {
5         sub_130C();
6         dword_62B0(3);
7     }
8 }
```

```
1 int sub_130C()
2 {
3     int v0; // r8
4     void (__fastcall *v1)(char *, void *, int); // r4
5     int (__fastcall *v2)(char *, void *); // r5
6     unsigned __int8 *v3; // r6
7     char *v4; // r4
8     int (__fastcall *v5)(char *, void *); // r5
9     char *v6; // r11
10    unsigned __int8 *v7; // r4
11    char *v8; // r6
12    void (__fastcall *v9)(char *, void *, char *, int *); // r11
13    int v11; // [sp+34h] [bp-314h]
14    int v12; // [sp+38h] [bp-310h]
15    char v13; // [sp+3Ch] [bp-30Ch]
16    char v14; // [sp+8Ch] [bp-28Ch]
17    char v15; // [sp+28Ch] [bp-8Ch]
18    int v16; // [sp+320h] [bp-28h]
19
20    _aeabi_memset(&v15, 100, 0);
21    v0 = dword_6294(); // getpid
22    v1 = (void (__fastcall *)(char *, void *, int))dword_6298; // sprintf
23    // pthread_create
```


Android程序-JNI_OnLoad

```
1 int sub_130C()
2 {
3     int v0; // r8
```

```
20  _aeabi_memset(&v15, 100, 0);
21  v0 = dword_6294(); // getpid
22  v1 = (void (__fastcall *)(char *, void *, int))dword_6298; // sprintf
23  if ( !byte_635B )
24  {
25      sub_239C(&unk_6349, 16, (char *)&unk_4550, (int)"s!#L", 4u); // /proc/%d/status
26      byte_635B = 1;
27  }
28  v1(&v15, &unk_6349, v0); // sprintf(&v15, "/proc/%d/status", getpid());
29  v2 = (int (__fastcall *)(char *, void *))dword_629C; // fopen
30  if ( !byte_635C )
31  {
32      sub_254C(&unk_6290, 2, (unsigned __int8 *)&unk_454A, (int)&unk_44FC, 0, 1); // r
33      byte_635C = 1;
34  }
35  v11 = v2(&v15, &unk_6290); // v11 = fopen(&v15, "r");
36  _aeabi_memset(&v14, 512, 0);
37  v3 = &stru_2C8.st_info; // unk_6290 - 0x5FBC
```

Android程序-JNI OnLoad

```
38 if ( dword_62A0(&v14, 512, v11) )           // fgets(&v14, 512, v11);
39 {
40     v4 = &v13;
41     while ( 1 )
42     {
43         v5 = (int (__fastcall *)(char *, void *))dword_62A4; // strstr
44         if ( !byte_635D )
45         {
46             v6 = v4;
47             v7 = v3;
48             v8 = (char *)&GLOBAL_OFFSET_TABLE_ + (_DWORD)v3; // unk_6290
49             sub_24F4((int)(v8 + 0x95), 10, (int)&unk_4496, (int)&unk_4493, 2u, 157); // unk_6325=v8+0x95:TracePid
50             v8[205] = 1;
51             v3 = v7;
52             v4 = v6;
53         }
54         if ( v5(&v14, &unk_6325) )           // strstr(v14, "TracePid")
55         {
56             _aeabi_memset(v4, 128, 0);
57             v12 = 0;
58             v9 = (void (__fastcall *)(char *, void *, char *, int *))dword_62A8; // sscanf
59             if ( !byte_635E )
60             {
61                 // unk_62D1 = (_BYTE *)&GLOBAL_OFFSET_TABLE_ + (_DWORD)v3 + 0x41;
62                 // %s %d
63                 sub_239C((_BYTE *)&GLOBAL_OFFSET_TABLE_ + (_DWORD)v3 + 0x41, 6, (char *)&unk_4461, (int)"L79", 3u);
64                 *((_BYTE *)&GLOBAL_OFFSET_TABLE_ + (_DWORD)v3 + 206) = 1;
65             }
66             v9(&v14, &unk_62D1, v4, &v12);     // sscanf(&v14, "%s %d", v4, &v12);
67             if ( v12 >= 1 )
68                 break;
69         }
70         if ( !dword_62A0(&v14, 512, v11) )     // fgets(&v14, 512, v11)
71             return _stack_chk_guard - v16;
72     }
73     (*(void (__fastcall **)(int, signed int))((char *)&GLOBAL_OFFSET_TABLE_ + (_DWORD)v3 + (unsigned int)&dword_1C))
74     (v0,
75     9);
76     // dword_62AC:kill
77 }
78 return _stack_chk_guard - v16;
```

Android程序-sub_17F4

```
1 int sub_17F4()
2 {
3     int v0; // r0
4     int v1; // r0
5     int v2; // r1
6     int v3; // r0
7     int v4; // r0
8     int v5; // r2
9     signed int v6; // r0
10    int v7; // r0
11
12    dword_62B8((unsigned int)&jolin & -_page_size & 0xFFFFFFFF); // mprotect(), &join=0x00001720
13    v0 = dword_62C0(); // lrand48()
14    v1 = _floatsidf(8 * (v0 % 100) + 184);
15    v3 = _muldf3(v1, v2, 0x66666666, 0x3FF66666);
16    v4 = _fixdfsi(v3);
17    v5 = ((v4 + 3) * v4 + 2) * v4;
18    v6 = 0;
19    switch ( v5 % 6 + 4 )
20    {
21        case 0:
22            do
23            {
24                *(_BYTE *)(v6 + ((unsigned int)&jolin & 0xFFFFFFFF)) ^= byte_61B4[v6 % 108];
25                ++v6;
26            }
27            while ( (int *)v6 != &dword_D4 ); // &dword_D4=0xD4
28            break;
29        case 4:
30            do
31            {
32                *(_BYTE *)(v6 + ((unsigned int)&jolin & 0xFFFFFFFF)) ^= byte_6004[v6 % 108];
33                ++v6;
34            }
35            while ( (int *)v6 != &dword_D4 );
36            break;
37    }
38    v7 = dword_62BC(); // cacheflush();
39    return ((int (__fastcall *)(int))jolin)(v7);
40 }
```

Android程序-jolin

```
.text:00001720          EXPORT jolin
.text:00001720 jolin                                ; CODE XREF: sub_17F4+3304p
.text:00001720                                ; DATA XREF: LOAD:000001C8fo ...
.text:00001720          MCRLT    p14, 6, SP,c11,c6, 4
.text:00001724          MOVLTS   PC, #0xF23FFFFFF
.text:00001728          TEQVS    R9, #0xB80000
.text:0000172C          STRNE    R4, [R8,#-0x7F6]
.text:00001730          ANDVS    R5, R9, #0xCE0000
.text:00001734          STRLS    R2, [R5,R4,ASR#13]
.text:00001738          MOVLTS   R12, #0xD43FFFFFF
.text:0000173C          CMPHI    R6, R4,LSL R7
.text:00001740          ANDNES   R8, R8, R10,LSL#15
.text:00001744          ANDVS    R5, R6, R4,ROR#12
.text:00001748          STRVC    R7, [R6],#0x6E1
.text:0000174C          MOVLTS   LR, #0xDE3FFFFFF
.text:00001750          LDRGE    R8, [R7],#0x796
.text:00001754          STRNE    R10, [R3,#0x736]
.text:00001758          SSATVS   R10, #0xA, R5,ASR#18
.text:0000175C          STRPLBT  R3, [R6],#0x6CF
.text:00001760          STRLTB   LR, [R6,R3,LSL#11]
.text:00001760 ; -----
.text:00001764          DCD     0xC716A792, 0x1043C757, 0x64365607, 0x32A216C6, 0xB5C6F5FE
.text:00001764          DCD     0xE5568BF9, 0x1066E774, 0x64365609, 0x2B706D7, 0xB5C6E5AB
.text:00001764          DCD     0xB22286A3, 0xB3F9E5D3, 0x63549792, 0x16277794, 0x64174A13
.text:00001764          DCD     0x92E466C4, 0xB5C6E5F2, 0x83149797, 0x1043971F, 0x66367662
.text:00001764          DCD     0x72B946D2, 0xB384E58F, 0xA4729D97, 0x1045A735, 0x62545664
.text:00001764          DCD     0x56E636A2, 0xB5C6D587, 0xC323B7BA, 0x14A83865, 0x6F28DE56
.text:00001764          DCD     0xD7665E4E, 0x5666F757, 0xF929784A, 0xF587E5A2, 0xF2F47A13
.text:00001764          DCD     0x881973B5
.text:000017F4
```

去除反调试

```
v9(&v14, &unk_62D1, v4, &v12);           // sscanf(&v14, "%s %d", v4, &v12);
if ( v12 >= 1 )
    break;
```

```
text:000015C8 38 30 8D E2      ADD     R3, SP, #0x348+var_310
text:000015CC 3B FF 2F E1      BLX     R11
text:000015D0 38 00 9D E5      LDR     R0, [SP,#0x348+var_310]
text:000015D4 01 00 50 E3      CMP     R0, #1
text:000015D8 08 00 00 AA      BGE     loc_1600
```

```
.text:000015C8 38 30 8D E2      ADD     R3, SP, #0x348+var_310
.text:000015CC 3B FF 2F E1      BLX     R11
.text:000015D0 38 00 9D E5      LDR     R0, [SP,#0x348+var_310]
.text:000015D4 00 00 50 E3      CMP     R0, #0
.text:000015D8 08 00 00 BA      BLT     loc_1600
```

```
v9(&v14, &unk_62D1, v4, &v12);
if ( v12 < 0 )
    break;
```


还原 jolin

```
12 dword_62B8((unsigned int)&jolin & -_page_size & 0xFFFFFFFF); // mprotect(), &join=0x00001720
13 v0 = dword_62C0(); // lrand48()
14 v1 = _floatsidf(8 * (v0 % 100) + 184);
15 v3 = _muldf3(v1, v2, 0x66666666, 0x3FF66666);
16 v4 = _fixdfsi(v3);
17 v5 = ((v4 + 3) * v4 + 2) * v4;
18 v6 = 0;
19 switch ( v5 % 6 + 4 )
    case 4:
        do
        {
            *(_BYTE *)(v6 + ((unsigned int)&jolin & 0xFFFFFFFF)) ^= byte_6004[v6 % 108];
            ++v6;
        } while ( (int *)v6 != &dword_D4 );
        break;
```

BYTE byte_6004[108]
te_6004 DCB 0xA6, 0x96, 0xE6, 0x57, 0x87, 0xF5, 0x66, 0x56, 0x96
; DATA XREF: sub_17F4+2E0↑
; .text:off_1B54↑
DCB 0x87, 0x86, 0x86, 0xF6, 0x67, 0x87, 0xF5, 0x66, 0x56
DCB 0x96, 0x87, 0xC6, 0x76, 6, 0x77, 0x87, 0xF5, 0x66
DCB 0x56, 0x96, 0x87, 0xD6, 0x66, 0x16, 0x87, 0x87, 0xF5
DCB 0x66, 0x56, 0x96, 0x87, 0xE6, 0x56, 0x26, 0x97, 0x87
DCB 0xF5, 0x66, 0x56, 0x96, 0x87, 0xF6, 0x46, 0x36, 0xA7
DCB 0x87, 0xF5, 0x66, 0x56, 0x96, 0x87, 0xA6, 0x36, 0x46
DCB 0x87, 0x87, 0xF5, 0x66, 0x56, 0x96, 0x87, 0xB6, 0x26
DCB 0x56, 0xC7, 0x87, 0xF5, 0x66, 0x56, 0x96, 0x87, 0xC6
DCB 0x16, 0x66, 0xD7, 0x87, 0xF5, 0x66, 0x56, 0x96, 0x87
DCB 0xD6, 6, 0x76, 0xE7, 0x87, 0xF5, 0x66, 0x56, 0x96
DCB 0x87, 0xD6, 6, 0x76, 0xE7, 0x87, 0xF5, 0x66, 0x56

00001720	96 DE CB BE 37 F5 F9 B3 2E B7 29 63 F6 47 08 15
00001730	CE 56 09 62 C4 26 85 97 AF C5 F3 B3 94 C7 46 81
00001740	8A 87 18 10 64 56 06 60 E1 76 86 74 87 E5 F6 B3
00001750	96 87 97 A4 36 A7 83 15 55 A9 B9 66 CF 36 E6 54
00001760	83 E5 C6 B7 92 A7 16 C7 57 C7 43 10 07 56 36 64
00001770	C6 16 A2 32 FE F5 C6 B5 F9 8B 56 E5 74 E7 66 10
00001780	09 56 36 64 D7 06 B7 02 AB E5 C6 B5 A3 86 22 B2
00001790	D3 E5 F9 B3 92 97 54 63 94 77 27 16 13 4A 17 64
000017A0	C4 66 E4 92 F2 E5 C6 B5 97 97 14 83 1F 97 43 10
000017B0	62 76 36 66 D2 46 B9 72 8F E5 84 B3 97 9D 72 A4
000017C0	35 A7 45 10 64 56 54 62 A2 36 E6 56 87 D5 C6 B5
000017D0	BA 87 23 C3 65 38 A8 14 56 DE 2B 6F 4E 5E 66 D7
000017E0	57 F7 66 56 4A 78 29 F9 A2 E5 87 F5 13 7A F4 F2
000017F0	B5 73 19 88

还原 jolin

```
00001720 30 48 2D E9 B0 00 9F E5 B8 30 9F E5 00 20 8F E0
00001730 A8 00 9F E5 02 50 83 E0 28 30 95 E5 02 40 90 E7
00001740 9C 00 9F E5 02 00 90 E7 07 20 A0 E3 00 10 90 E5
00001750 00 00 61 E2 00 00 04 E0 33 FF 2F E1 69 00 A0 E3
00001760 04 10 A0 E1 04 20 A0 E1 01 00 C4 E5 61 00 A0 E3
00001770 00 00 C4 E5 79 00 A0 E3 6F 0C 80 E3 02 00 E1 E5
00001780 6F 00 A0 E3 01 00 C1 E5 2C 10 A0 E3 05 10 C4 E5
00001790 54 10 9F E5 04 10 E2 E5 62 10 A0 E3 75 1C 81 E3
000017A0 02 10 E2 E5 75 10 A0 E3 01 10 C2 E5 09 10 C4 E5
000017B0 04 20 A0 E1 34 10 9F E5 08 10 E2 E5 01 1A 84 E2
000017C0 03 00 C2 E5 02 00 C2 E5 04 00 A0 E1 00 20 A0 E3
000017D0 2C 30 95 E5 33 FF 2F E1 v6 = off_628C;
000017E0 D0 02 00 00 DC FF FF FF while ( 1 )
000017F0 63 75 6F 6F {
```

```
    v7 = (unsigned __int8)*v6;
    if ( v7 != *v5 )
        break;
```

xrefs to off_628C

Direction	Type	Address	Text
D→	o	.text:off_1308	DCD off_628C - 0x5FBC
D→	r	jolin+1C	LDR R4, [R0,R2], off_628C ..
D→	o	.text:off_17E0	DCD off_628C - 0x5FBC

```
12 byte_5[(DWORD)v0] = ',';
13 byte_4[(DWORD)v0] = 'u';
14 byte_4[(DWORD)v0 + (unsigned int)&dword_0 + 2] = 'b';
15 byte_4[(DWORD)v0 + (unsigned int)&dword_0 + 2 + (DWORD)&dword_0 + 1] = 'u';
16 byte_9[(DWORD)v0] = 'u';
17 byte_8[(DWORD)v0] = 'c';
18 v1 = &byte_8[(DWORD)v0];
19 *((_BYTE *)&dword_0 + (DWORD)v1 + 3) = 'o';
20 *((_BYTE *)&dword_0 + (DWORD)v1 + 2) = 'o';
21 return dword_62BC(v0, v0 + 4096, 0);
22 }
```

还原 off_628c

```
v6 = off_628C;
while ( 1 )
{
    v7 = (unsigned __int8)*v6;
    if ( v7 != *v5 )
        break;
```

xrefs to off_628C

Direction	Type	Address	Text
D→	o	.text:off_1308	DCD off_628C - 0x5FBC
D→	r	jolin+1C	LDR R4, [R0, R2], off_628C ..
D→	o	.text:off_17E0	DCD off_628C - 0x5FBC

LOAD:00000000 7F 45 4C 46

dword_0

DCD 0x464C457F

```
MOV R0, #0x69 ; 'i'
MOV R1, R4
MOV R2, R4
STRB R0, [R4, # (aWojiushidaan+1 - 0x4450)]
MOV R0, #0x61 ; 'a'
STRB R0, [R4] ; "wojiushidaan"
MOV R0, #'oy'
STRB R0, [R1, # (aWojiushidaan+2 - 0x4450)]!
MOV R0, #0x6F ; 'o'
STRB R0, [R1, # (aWojiushidaan+3 - 0x4452)]
MOV R1, #0x2C ; ','
STRB R1, [R4, # (aWojiushidaan+5 - 0x4450)]
LDR R1, ='ub,u'
STRB R1, [R2, # (aWojiushidaan+4 - 0x4450)]!
MOV R1, #'ub'
STRB R1, [R2, # (aWojiushidaan+6 - 0x4454)]!
MOV R1, #0x75 ; 'u'
STRB R1, [R2, # (aWojiushidaan+7 - 0x4456)]
STRB R1, [R4, # (aWojiushidaan+9 - 0x4450)]
MOV R2, R4
LDR R1, ='oduc'
STRB R1, [R2, # (aWojiushidaan+8 - 0x4450)]!
```

```
1 int jolin()
2 {
3     char *v0; // r4
4     char *v1; // r2
5
6     v0 = off_628C;
7     dword_62B8((unsigned int)off_628C & -_page_size); // mprotect
8     *((_BYTE *)&dword_0 + (_DWORD)v0 + 1) = 'i';
9     *v0 = 97;
10    *((_BYTE *)&dword_0 + (_DWORD)v0 + 2) = 'y';
11    *((_BYTE *)&dword_0 + (_DWORD)v0 + (unsigned int)&dword_0 + 1 + 2) = 'o';
12    byte_5[(_DWORD)v0] = ',';
13    byte_4[(_DWORD)v0] = 'u';
14    byte_4[(_DWORD)v0 + (unsigned int)&dword_0 + 2] = 'b';
15    byte_4[(_DWORD)v0 + (unsigned int)&dword_0 + 2 + (_DWORD)&dword_0 + 1] = 'u';
16    byte_9[(_DWORD)v0] = 'u';
17    byte_8[(_DWORD)v0] = 'c';
18    v1 = &byte_8[(_DWORD)v0];
19    *((_BYTE *)&dword_0 + (_DWORD)v1 + 3) = 'o';
20    *((_BYTE *)&dword_0 + (_DWORD)v1 + 2) = 'o';
21    return dword_62BC(v0, v0 + 4096, 0);
22 }
```


还原 off_628c

```
v6 = off_628C;
while ( 1 )
{
    v7 = (unsigned __int8)*v6;
    if ( v7 != *v5 )
        break;
```

aiyou,bucuo

xrefs to off_628C			
Direction	Type	Address	Text
D→	o	.text:off_1308	DCD off_628C - 0x5FBC
D→	r	jolin+1C	LDR R4, [R0, R2], off_628C ..
D→	o	.text:off_17E0	DCD off_628C - 0x5FBC

LOAD:00000000 7F 45 4C 46 dword_0 DCD 0x464C457F

```
MOV R0, #0x69 ; 'i'
MOV R1, R4
MOV R2, R4
STRB R0, [R4, # (aWojiushidaan+1 - 0x4450)]
MOV R0, #0x61 ; 'a'
STRB R0, [R4] ; "wojiushidaan"
MOV R0, #'oy'
STRB R0, [R1, # (aWojiushidaan+2 - 0x4450)]!
MOV R0, #0x6F ; 'o'
STRB R0, [R1, # (aWojiushidaan+3 - 0x4452)]
MOV R1, #0x2C ; ','
STRB R1, [R4, # (aWojiushidaan+5 - 0x4450)]
LDR R1, ='ub,u'
STRB R1, [R2, # (aWojiushidaan+4 - 0x4450)]!
MOV R1, #'ub'
STRB R1, [R2, # (aWojiushidaan+6 - 0x4454)]!
MOV R1, #0x75 ; 'u'
STRB R1, [R2, # (aWojiushidaan+7 - 0x4456)]
STRB R1, [R4, # (aWojiushidaan+9 - 0x4450)]
MOV R2, R4
LDR R1, ='oduc'
STRB R1, [R2, # (aWojiushidaan+8 - 0x4450)]!
```

```
1 int jolin()
2 {
3     char *v0; // r4
4     char *v1; // r2
5
6     v0 = off_628C;
7     dword_62B8((unsigned int)off_628C & -_page_size); // mprotect
8     *((_BYTE *)&dword_0 + (_DWORD)v0 + 1) = 'i';
9     *v0 = 97;
10    *((_BYTE *)&dword_0 + (_DWORD)v0 + 2) = 'y';
11    *((_BYTE *)&dword_0 + (_DWORD)v0 + (unsigned int)&dword_0 + 1 + 2) = 'o';
12    byte_5[(DWORD)v0] = ',';
13    byte_4[(DWORD)v0] = 'u';
14    byte_4[(DWORD)v0 + (unsigned int)&dword_0 + 2] = 'b';
15    byte_4[(DWORD)v0 + (unsigned int)&dword_0 + 2 + (_DWORD)&dword_0 + 1] = 'u';
16    byte_9[(DWORD)v0] = 'u';
17    byte_8[(DWORD)v0] = 'c';
18    v1 = &byte_8[(DWORD)v0];
19    *((_BYTE *)&dword_0 + (_DWORD)v1 + 3) = 'o';
20    *((_BYTE *)&dword_0 + (_DWORD)v1 + 2) = 'o';
21    return dword_62BC(v0, v0 + 4096, 0);
22 }
```

无反调试程序的调试步骤

1. `adb push d:\android_server` (IDA的dbgsrv目录下)
`/data/local/tmp/android_server`
2. `adb shell`
3. `su`(一定要有root权限)
4. `cd /data/local/tmp`
5. `chmod 777 android_server`(执行权限要给)
6. `./an*`
7. 再开一个cmd, `adb forward tcp:23946 tcp:23946` (端口转发, 调试手机上的某个进程要有协议支持通信)
8. 打开待调试的应用程序, 就可以调试了

有反调试程序的调试步骤

- 在很多情况下我们遇到的是有反调试并且用上面的步骤，附加进去以后直接就退出了，这样的例子数不胜数，那就是反调试惹的祸。
1. 启动 android_server
 2. adb forward tcp:23946 tcp:23946

有反调试程序的调试步骤

3. `adb shell am start -D -n 包名/类名`
4. 打开IDA，附上对应的进程之后，设置IDA中的load so的时机，在debug options中设置一下
5. `adb forward tcp:8700 jdwp:进程号`（jdwp是后面jdb调试器的协议，转换到待调试的指定的应用程序）
6. jdb进行附加” `jdb -connect com.sun.jdi.SocketAttach:hostname=localhost,port=8700`
7. 可以下断点，开始调试了

IDA动态调试so时的三个层次

- so的加载时的过程：
- .init-->.init_array-->JNI_Onload-->java_com_XXX;
- 在脱壳的过程中有时候会在一些系统级的.so中下断点比如：
fopen, fget, dvmdexfileopen, 等等
- 而.init以及.init_array一般会作为壳的入口地方，称它为外壳级的.so文件
- 这里归纳为三类：
 1. 应用级别的：java_com_XXX;
 2. 外壳级别的：JNI_Onload, .init, .init_array;
 3. 系统级别的：fopen, fget, dvmdexfileopen;

IDA动态调试so时的三个层次

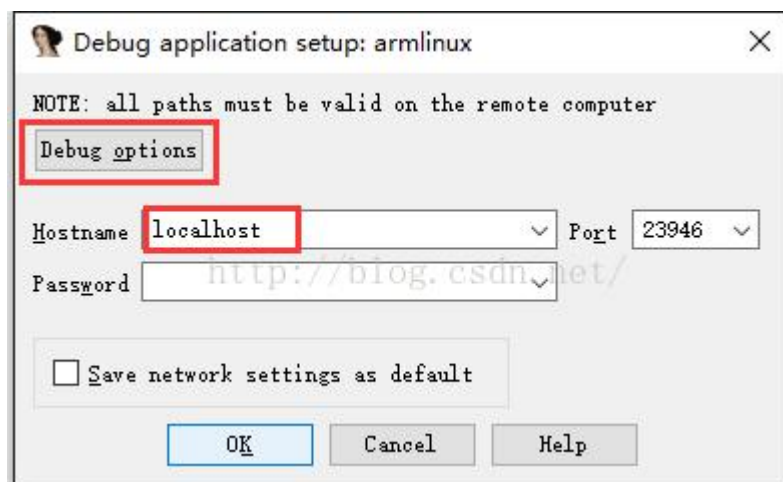
- 对于在应用级别的和系统级别的调试比较简单容易理解
- 从上面的.SO的加载执行过程我们知道如果说反调试放在外壳级别的.SO文件的话，就会遇到程序在应用级核心函数一下断点就退出的尴尬
- 事实上多数的反调试会放在这里，那么绕过反调试就必须要在这些地方下断点
- 下面就重点介绍一下如何在.init_array和JNI_Onload处理时下断点。

在JNI_Onload处下断点方法一

1. 启动android_server;
2. 端口转发以及调试模式启动

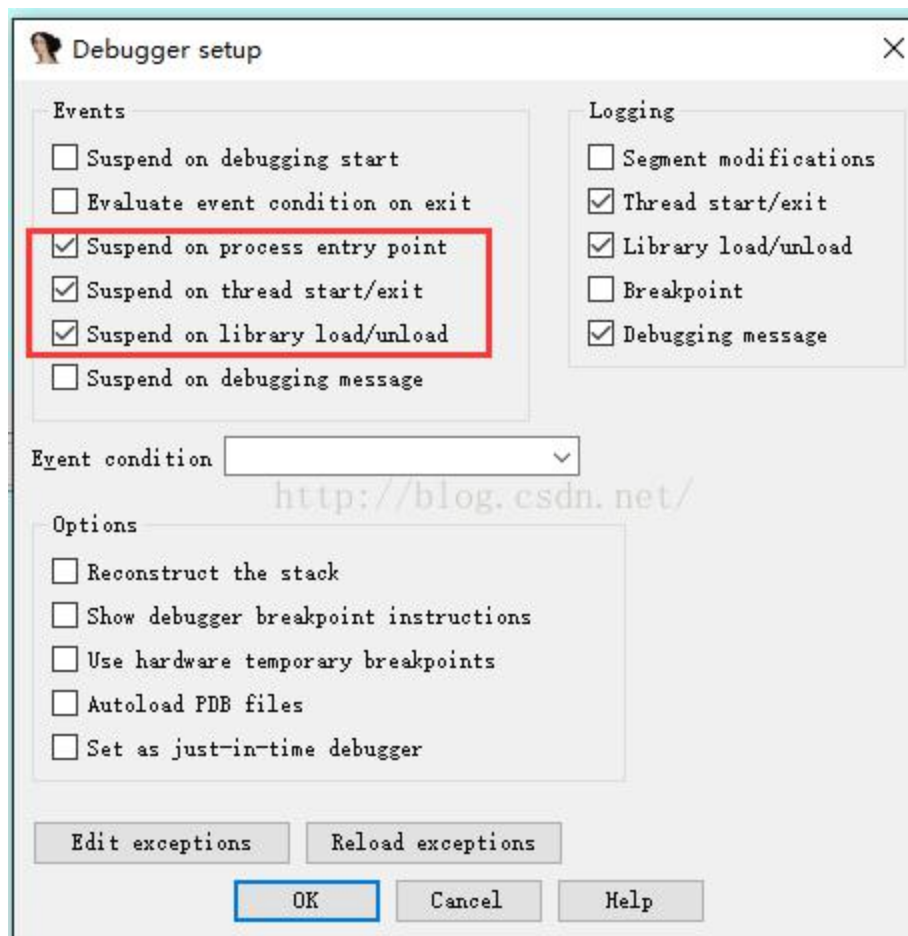
```
C:\Users\ZBB>adb forward tcp:23946 tcp:23946  
  
C:\Users\ZBB>adb shell am start -D -n com.yaotong.crackme/com.yaotong.crackme.MainActivity  
Starting: Intent { cmp=com.yaotong.crackme/.MainActivity }
```

3. 打开IDA，设置



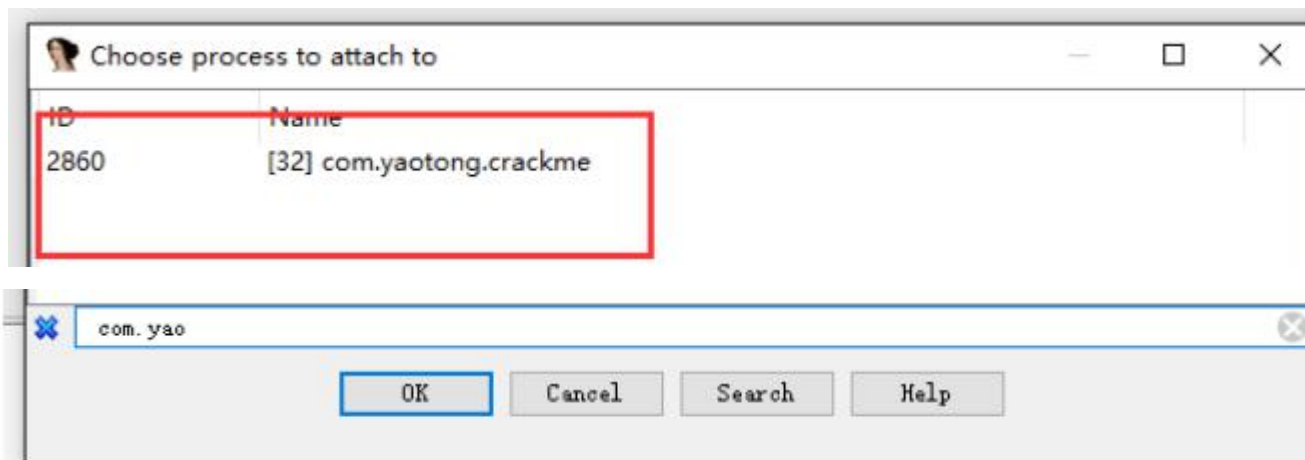
在JNI_Onload处下断点方法一

5. 这一步很重要在Debugger option下面选择这三个选项（让在load so的每个接口处停下来）



在JNI_Onload处下断点方法一

4. 附上对应的进程进去之后如图



在JNI_Onload处下断点方法一

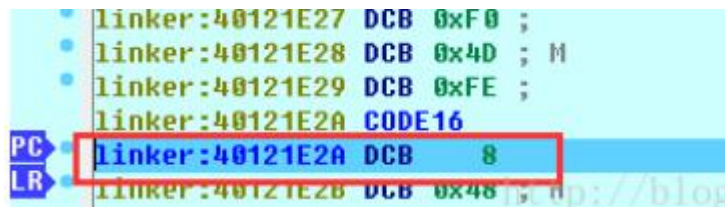
6. jdwp协议端口转发

```
C:\Users\ZBB>adb forward tcp:8700 jdwp:2860
```

7. .jdb附加

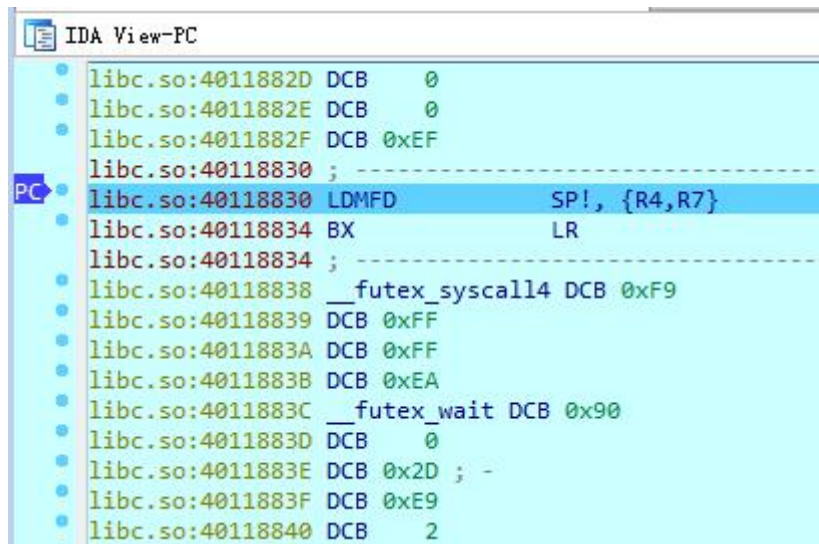
```
C:\Users\ZBB>jdb -connect com.sun.jdi.SocketAttach:hostname=localhost,port=8700
设置未捕获的java.lang.Throwable
设置延迟的未捕获的java.lang.Throwable
正在初始化jdb...
> -
```

8. F9执行，忽略提示框；这时候运行到linker处，如图

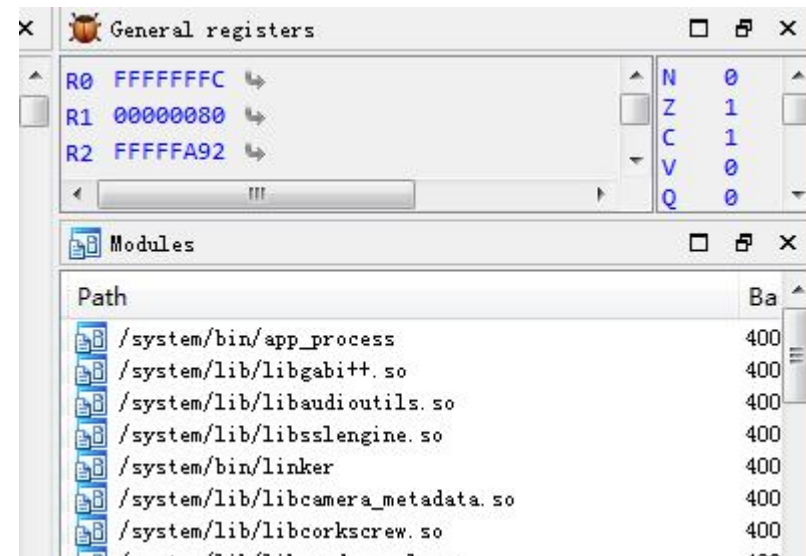


```
linker:40121E27 DCB 0xF0 ;
linker:40121E28 DCB 0x4D ; M
linker:40121E29 DCB 0xFE ;
linker:40121E2A CODE16
PC LR linker:40121E2A DCB 8
linker:40121E2B DCB 0x48 ;
```

在JNI_Onload处下断点方法一



```
libc.so:4011882D DCB 0
libc.so:4011882E DCB 0
libc.so:4011882F DCB 0xEF
libc.so:40118830 ;
libc.so:40118830 LDMFD SP!, {R4,R7}
libc.so:40118834 BX LR
libc.so:40118834 ;
libc.so:40118838 __futex_syscall4 DCB 0xF9
libc.so:40118839 DCB 0xFF
libc.so:4011883A DCB 0xFF
libc.so:4011883B DCB 0xEA
libc.so:4011883C __futex_wait DCB 0x90
libc.so:4011883D DCB 0
libc.so:4011883E DCB 0x2D ; -
libc.so:4011883F DCB 0xE9
libc.so:40118840 DCB 2
```



General registers

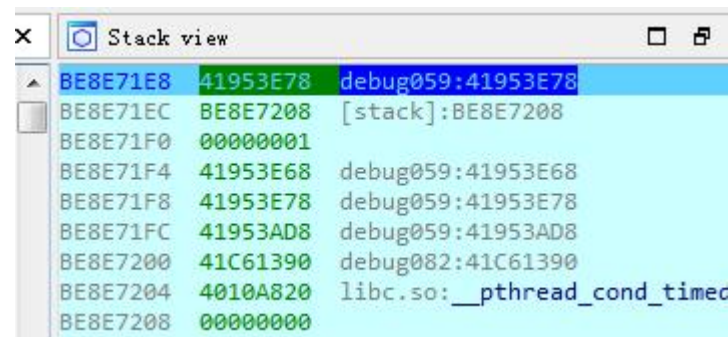
Register	Value	N	Z	C	V	Q
R0	FFFFFFFC	0	1	1	0	0
R1	00000080					
R2	FFFFFFA92					

Modules

Path	Ba
/system/bin/app_process	400
/system/lib/libgabi++.so	400
/system/lib/libaudioutils.so	400
/system/lib/libsslengine.so	400
/system/bin/linker	400
/system/lib/libcamera_metadata.so	400
/system/lib/libcorkscrew.so	400



```
Hex View-1
40000000 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000010 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000020 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000030 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000040 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000050 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000060 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000070 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000080 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
40000090 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
```



Stack view

Address	Value	Comment
BE8E71E8	41953E78	debug059:41953E78
BE8E71EC	BE8E7208	[stack]:BE8E7208
BE8E71F0	00000001	
BE8E71F4	41953E68	debug059:41953E68
BE8E71F8	41953E78	debug059:41953E78
BE8E71FC	41953AD8	debug059:41953AD8
BE8E7200	41C61390	debug082:41C61390
BE8E7204	4010A820	libc.so: __pthread_cond_timed
BE8E7208	00000000	

在JNI_Onload处下断点方法一

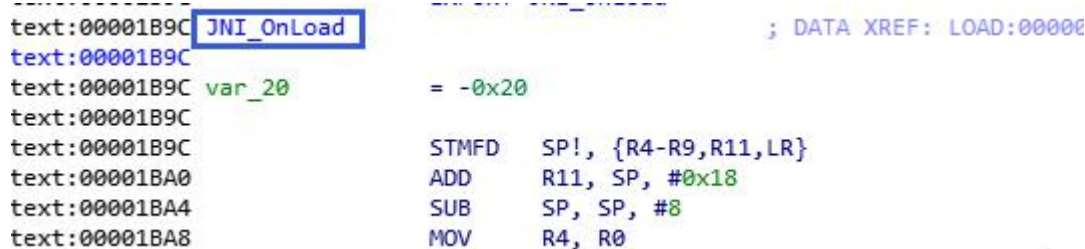
9. 这时候找JNI_Onload的绝对地址：基地址+相对地址；

10. 基地址为：ctrl+s显示为：



Name	Start	End	R	W	X	D	L
libcrackme.so	4151E000	41523000	R	.	X	D	.
libcrackme.so	41523000	41524000	R	.	.	D	.
libcrackme.so	41524000	41525000	R	W	.	D	.

• 相对地址，用IDA静态分析libcrack.so可得到相对地址：



```
text:00001B9C  JNI_OnLoad
text:00001B9C  var_20 = -0x20
text:00001B9C  STMFD SP!, {R4-R9,R11,LR}
text:00001BA0  ADD R11, SP, #0x18
text:00001BA4  SUB SP, SP, #8
text:00001BA8  MOV R4, R0
```

• 绝对地址为：4151E000+1B9C=4151FB9C

在JNI_Onload处下断点方法一

- 按下“G”键输入4151FB9C
- 如图所示：按下F2下好断点，再按F9执行到断点处就可以愉快的调试了

```
libcrackme.so:4151FB9C
libcrackme.so:4151FB9C JNI_OnLoad
libcrackme.so:4151FB9C
libcrackme.so:4151FB9C var_20= -0x20
libcrackme.so:4151FB9C
libcrackme.so:4151FB9C STMF0 SP!, {R4-R9,R11,LR}
libcrackme.so:4151FBA0 ADD R11, SP, #0x18
libcrackme.so:4151FBA4 SUB SP, SP, #8
libcrackme.so:4151FBA8 MOV R4, R0
libcrackme.so:4151FBAC LDR R0, =(unk_41523FBC - 0x4151FBC0)
```

在JNI_Onload处下断点方法二

1. 首先把要分析的libcrackme.so文件拉进IDA里面在要下断点的JNI_Onload处下好断点如图所示：



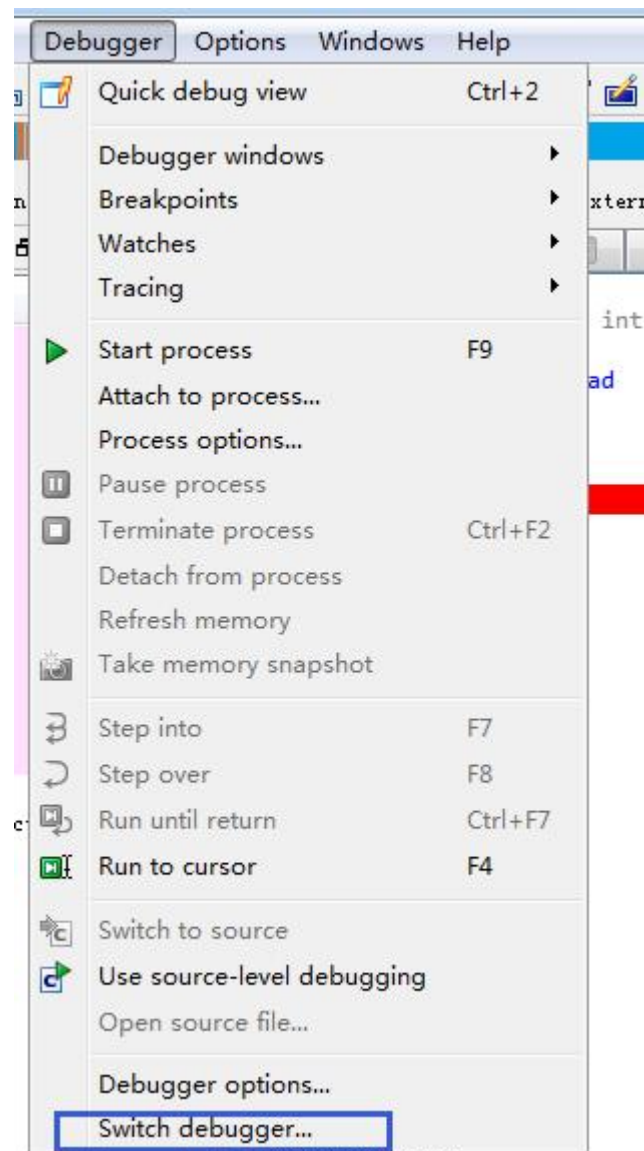
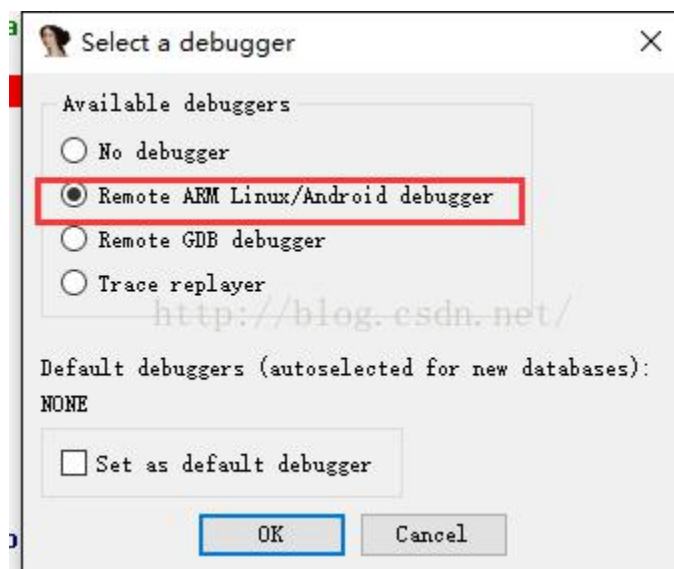
2. 启动android_server与上面一样；
3. 端口转发以及调试模式启动：如图所示

```
C:\Users\ZBB>adb forward tcp:23946 tcp:23946

C:\Users\ZBB>adb shell am start -D -n com.yaotong.crackme/.com.yaotong.crackme.MainActivity
Starting: Intent { cmp=com.yaotong.crackme/.MainActivity }
```

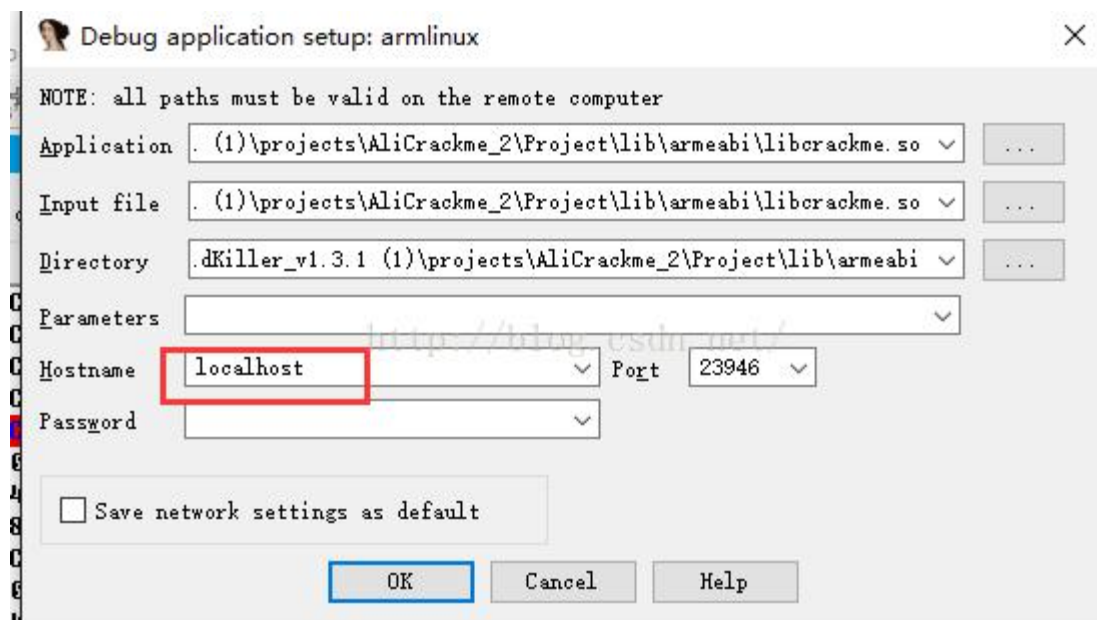
在JNI_Onload处下断点方法二

4. 先设置一下Debugger 如图所示:



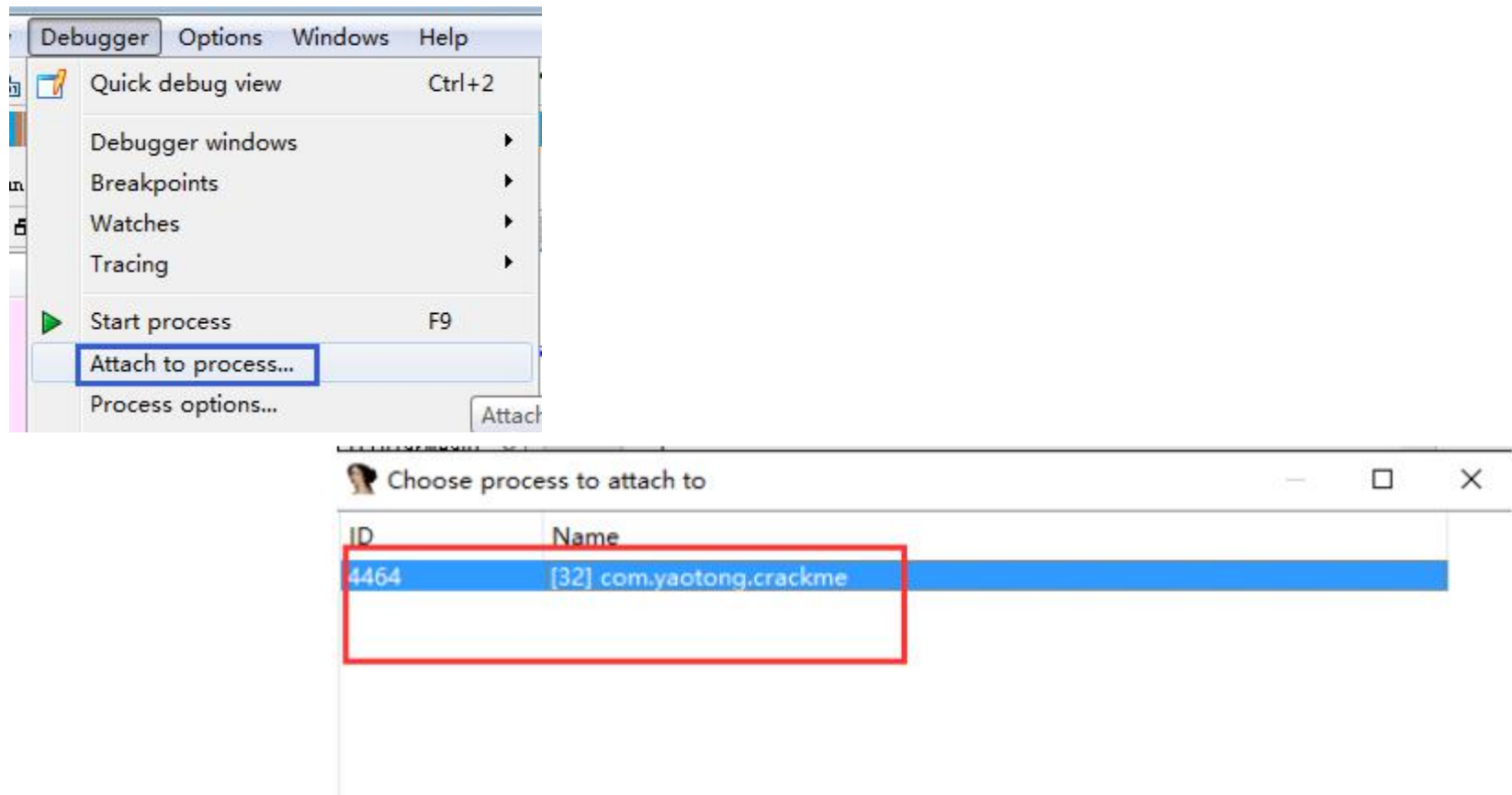
在JNI_Onload处下断点方法二

5. IDA进行附加进程回到之前静态分析libcrackme.so的IDA界面单击Debugger -> Process options 配置调试信息，这里只需配置hostname为localhost，其余的保持默认设置即可



在JNI_Onload处下断点方法二

6. 单击Debugger -> Attach to process进行附加进程



在JNI_Onload处下断点方法二

7. jdwp转发jdb附加

```
C:\Users\ZBB>adb forward tcp:8700 jdwp:4464  
C:\Users\ZBB>jdb -connect com.sun.jdi.SocketAttach:hostname=localhost,port=8700
```

8. F9执行一路取消就OK，得到如图所示：



```
.text:4151FB9C JNI_OnLoad  
.text:4151FB9C  
.text:4151FB9C handle= -0x20  
.text:4151FB9C  
.text:4151FB9C STMFD SP!, {R4-R9,R11,LR}  
.text:4151FBA0 ADD R11, SP, #0x18  
.text:4151FBA4 SUB SP, SP, #8  
.text:4151FBA8 MOV R4, R0  
.text:4151FBAC LDR R0, =(_GLOBAL_OFFSET_TABLE_ - 0x4151FBC0) ; fscanf
```

在JNI_Onload处下断点方法三

1. 如果JNI_Onload被加密了，就不能直接在里面设置断点，这时需要在libdvm.so里面设置断点。
2. Android虚拟机源码：dalvik2/vm/Native.cpp

```
84  v25 = (int (__fastcall *)(int, _DWORD))dlsym(v12, "JNI_OnLoad");
85  if ( v25 )
86  {
87      v26 = *(_DWORD *)(v14 + 908);
88      *(_DWORD *)(v14 + 908) = v3;          调用JNI_Onload函数
89      v30 = v26;
90      v27 = dvmChangeStatus(v14, 7);
91      if ( byte_B61D1 )
92          _android_log_print(4, "dalvikvm", "[Calling JNI_OnLoad for \"%s\"]", v5);
93      v28 = v25(dword_B8088, 0);

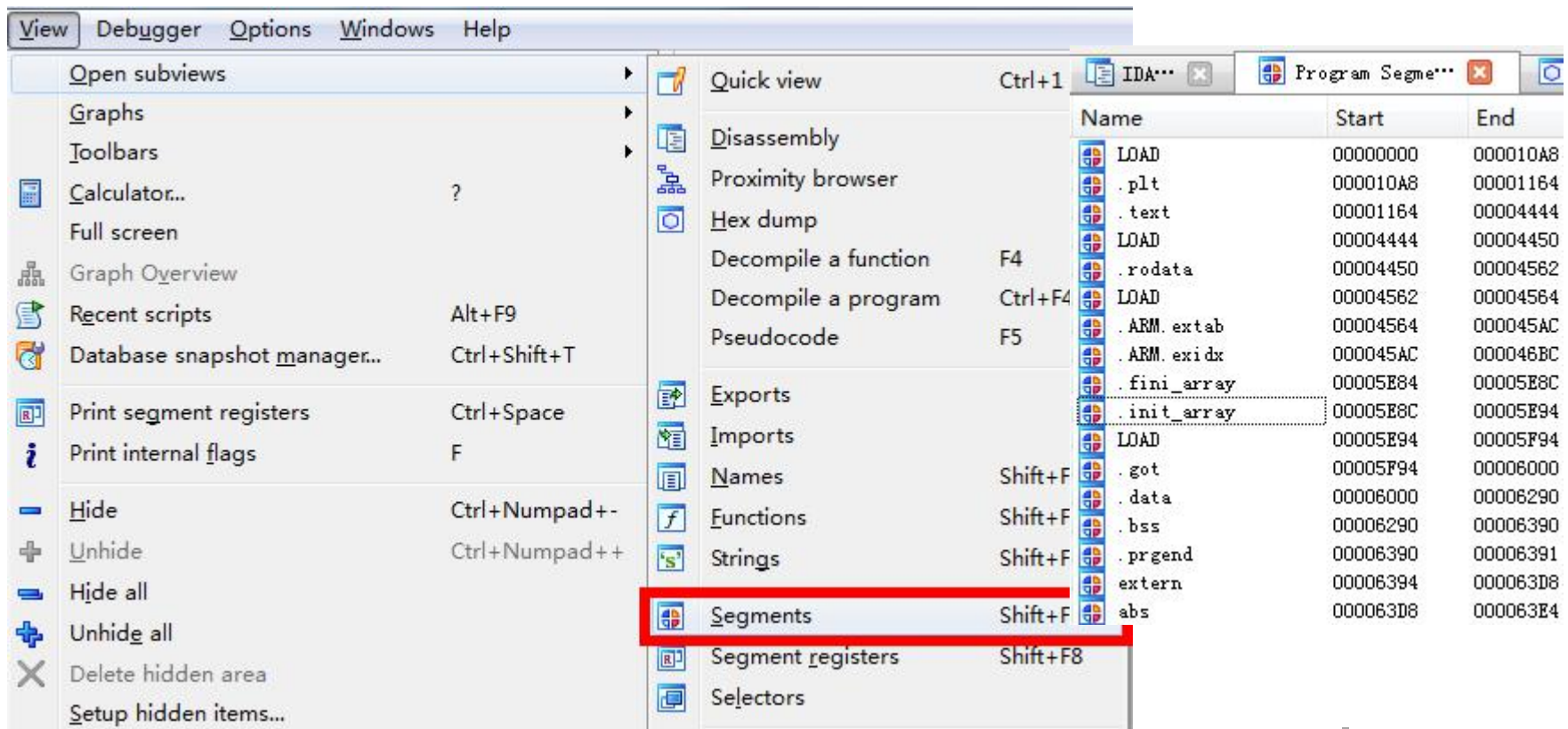
.text:0005082A    MOV     R0, R10 ; handle
.text:0005082C    ADD     R1, PC ; "JNI_OnLoad"
.text:0005082E    BLX     dlsym
.text:00050832    MOV     R8, R0
.text:00050834    CBNZ    R0, loc_5084A
.text:00050874    LDR     R0, =(gDvmJni_ptr - 0xB1C74)
.text:00050876    LDR.W   R1, [R11,R0] ; gDvmJni
.text:0005087A    LDR     R0, [R1,#(dword_B8088 - 0xB8080)]
.text:0005087C    MOVS    R1, #0
.text:0005087E    BLX     R8
```


在.init_array处下断点

1. 我们知道so文件在被加载的时候会首先执行.init_array中的函数，然后再执行JNI_OnLoad()函数。
2. JNI_Onload()函数因为有符号表所以非常容易找到，但是.init_array里的函数需要自己去找一下。
3. 首先打开view -> Open subviews->Segments。然后点击.init.array就可以看到.init_array中的函数了。

在.init_array处下断点

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