



ARTUUR DEMEYER

Game Developer

Information

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- 🏠 Marialand 20, Gent, Belgium
- 📅 08/11/2001
- 🌐 [linkedin.com/in/artuurdemeyer](https://www.linkedin.com/in/artuurdemeyer)
- 💼 [woestijnbok.github.io](https://github.com/woestijnbok)

Skills

C++ & C
C#
Git & Perforce
Visual Studio
Unreal Engine
Unity

Languages

Dutch	★★★★★
English	★★★★☆
French	★★☆☆☆

Experience

Game Developer

Cyborn

2025 - 2025

- Enemy AI inside Unreal Engine (C++)
- Developed new sub-systems for future projects
- Co-development with artists and designers

Volunteer

Plantar Uma Árvore

2022-2022

- Removal of invasive plant species
- Co-housing with other european volunteers
- All communication in English

Study

Game Development

Digital Arts & Entertainment (Howest)

2022-2025

Education with an emphasis on C++ and C#, in both game-oriented and non-game-oriented projects. Preparation for the Game and IT industries, graduated with honors (cum laude).