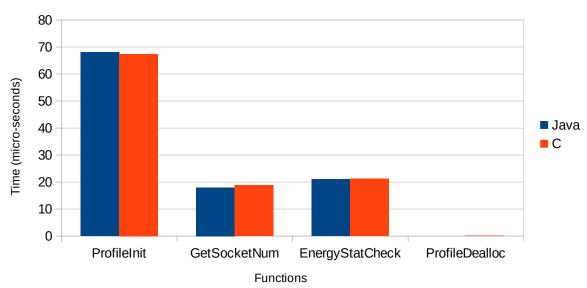
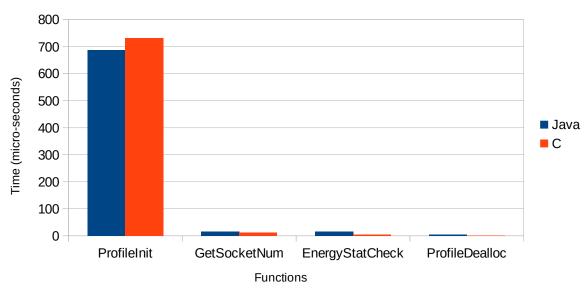
Comparing Run-Time of JNI vs Raw-C Function Calls

Below are graphs comparing average run-time and standard deviation of the native calls in EnergyCheckUtils.java

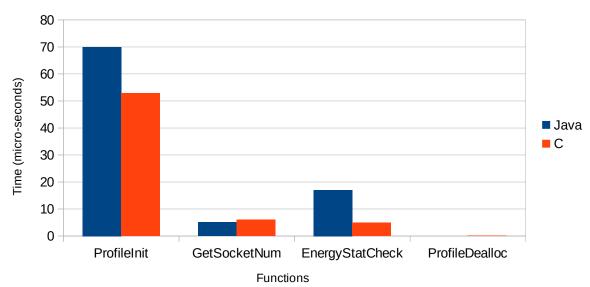
Alejandro's Runtime Average Per Function



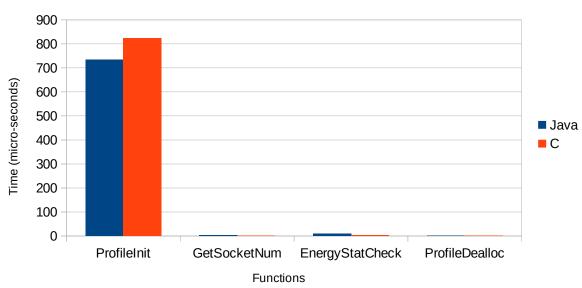
Standard Deviations for Alejandro's Runtime Averages



Rutvik's Runtime Averages



Standard Deviations for Rutvik's Runtime Averages



Rutvik has a faster computer than Alejandro.

Here is the raw excel table data, in case you're interested. The **Difference** field is Java - C. Notice that there are some negative values, meaning that the C version was slower for some reason, although for the runtime averages the largest negative value is -1.04, microseconds, which seems pretty negligible as far as I can tell.

Alejandro's Runtime Averages				Alejandro's StDevs			
	Java	С	Difference		Java	С	Difference
ProfileInit	68	67.37	0.63	ProfileInit	686.87	731.38	-44.51
GetSocketNum	18	18.77	-0.77	GetSocketNum	16.16	11.88	4.28
EnergyStatCheck	21	21.26	-0.26	EnergyStatCheck	14.9	5.28	9.62
ProfileDealloc	0	0.14	-0.14	ProfileDealloc	3.74	0.49	3.25
Rutvik's Runtime Averages				Rutvik's StDevs			
***************************************	Java	С	Difference	~~~~~	Java	С	Difference
ProfileInit	70	52.82	17.18	ProfileInit	732.81	823.36	-90.55
GetSocketNum	5	6.04	-1.04	GetSocketNum	3.32	1.58	1.74
EnergyStatCheck	17	4.93	12.07	EnergyStatCheck	9.27	2.36	6.91
ProfileDealloc	0	0.08	-0.08	ProfileDealloc	1	0.26	0.74