

jQuery Basic

Project for school Assembler

Project create from :

HTML :

- index.html

Cascading Style Sheets (CSS) :

- myStyle.css

JavaScript :

- hello.js
- jquery.js
- jquery-native.js
- native.js
- plugin.js
- plugin-call.js

Folder assets :

- 4 Images for plugin

Record of lessons learned:

- Deeper knowledge about HTML
- Deeper knowledge about CSS
- Deeper knowledge about library jQuery
- Deeper knowledge about JavaScript
- Knowledge about plugin in jQuery

List of tasks

Hello world

index.html

Time : 5 min

Difficulty level : 1

```
<!--Hello world in jquery-->
<h3>jQuery hello World</h3>
<div id="hello" class="hello"></div>
```

- <h3> Title of Hello element
- <div> Empty div element will be used for jQuery and JavaScript native.

hello.js

Time : 5 min

Difficulty level : 1

```
$(document).ready(function() {
    $('.hello').css("width","5.5%");
    $('.hello').css("border","solid","1px","black");
    $('.hello').html("Hello World");
})
```

- When document html is ready handle element with class “hello”
- Change style .css()
- Display content “Hello World” in HTML document

Events in jQuery and JavaScript

index.html

Time : 5 min

Difficulty level : 1

```
<!--Events in jQuery and js -->
<h3>Event's</h3>
<div class="groupEvents">
<div id="clickBox" class="clickBox ele ">Click Me</div>
<div id="hoverBox" class="hoverBox ele ">Hover off</div>
<div class="keyPress ele ">
    <input id="text" type="text" placeholder="Write text">
    <div id="key" class="key">
    </div>
    <button id="clear">clear</button>
</div>
<div id="mouse-pos" class="mousePosition ele ">Position
    <div id="tooltip" class="tooltip"></div>
    <div id="tooljs" class="tooljs"></div>
</div>
<div class="multi ele ">MultiEvent
    <button class="btn-1 btn ">btn-1</button>
    <button class="btn-2 btn">btn-2</button>
</div>
</div>
```

- <h3> Title of Events elements
- <div class="groupEvents"> Parent of all elements
- <div id="clickBox" class="clickBox ele "> First child box
- <div id="hoverBox" class="hoverBox ele "> Second child box
- <div class="keyPress ele "> Third child and Parent of input,div and button:

- ❖ Input text
- ❖ Div for display value from Input
- ❖ Button for clear Input and Div
- <div id="mouse-pos" class="mousePosition ele"> Fourth child and Parent of two div's:
 - ❖ <div id="tooltip" class="tooltip"> Child div for display mouse postions for jQuery
 - ❖ <div id="tooljs" class="tooljs"> Child div for display mouse postions for native js
- <div class="multi ele"> Fifth child and Parent of two buttons

1. Capture that the document is available and that JQuery has started successfully

native.js

Time : 5 min

Difficulty level : 1

```
window.onload = function() {}
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
$(document).ready(function() {}
```

2. Capture that an item has been clicked

index.html

Time : 5 min

Difficulty level : 1

```
<div id="clickBox" class="clickBox ele ">Click Me</div>
```

native.js

Time : 5 min

Difficulty level : 1

```
//CLICK
const clickBox = document.getElementById("clickBox");
clickBox.addEventListener('click', function() {
    alert("You click green box");
})
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//CLICK
$('.clickBox').click(function(){
    alert("You click green box");
})
```

3. Capture that “hover” has been made on an item

index.html

Time : 5 min

Difficulty level : 1

```
<div id="hoverBox" class="hoverBox ele ">Hover off</div>
```

native.js

Time : 5 min

Difficulty level : 1

```
//HOVER
const hover = document.getElementById("hoverBox");
hover.addEventListener('mouseover',function(){
    this.style.background = "yellow";
})
hover.addEventListener('mouseout',function(){
    this.style.background = "darkcyan";
})
```

jquery-native.js

Time : 10min

Difficulty level : 1

```
//HOVER
$('.hoverBox').hover(function(){
    $(this).css("background-color","yellow");
    $(this).text("Hover on");
},function(){
    $(this).css("background-color","darkcyan");
    $(this).text("Hover off");
})
```

4. Capture when the user has pressed a key and get the code associated with that key

index.html

Time : 5 min

Difficulty level : 1

```
<div class="keyPress ele ">
  <input id="text" type="text" placeholder="Write text">
  <div id="key" class="key">
  </div>
  <button id="clear">clear</button>
</div>
```

native.js

Time : 15 min

Difficulty level : 1

```
// KEYPRESS
const keypress = document.getElementById("text");
const show = document.getElementById("key");
keypress.addEventListener("keypress",function(e) {
  show.innerHTML = e.key;
})
// Clear button
const clear = document.getElementById("clear");
clear.addEventListener("click",function() {
  show.innerHTML = "";
  keypress.value = "";
})
```

jquery-native.js

Time : 10 min

Difficulty level : 1

```
// KEYPRESS
$('#text').keypress(function(e) {
  $('#key').text(e.key);
})
// Clear button
$('#clear').click(function() {
  $('#text').val('');
  $('#key').text('');
});
```

5. Capture when the user moves the mouse and get the current position of it

index.html

Time : 5 min

Difficulty level : 1

```
<div id="mouse-pos" class="mousePosition ele ">Position
    <div id="tooltip" class="tooltip"></div>
    <div id="tooljs" class="tooljs"></div>
</div>
```

native.js

Time : 25 min

Difficulty level : 1

```
//Mouse position
const mouse = document.getElementById("mouse-pos");
const tooltip = document.getElementById("tooljs");
mouse.addEventListener('mousemove', function(e){
    tooltip.innerHTML = ("Position X:"+e.pageX + "Position Y:"+
e.pageY);
})
mouse.addEventListener('mouseout', function(){
    tooltip.innerHTML = "";
})
```

jquery-native.js

Time : 25 min

Difficulty level : 1

```
//Mouse position
$('.mousePosition').mouseenter(function(){
    $('.mousePosition').mousemove(function(e){
        $('.tooltip').show();
        $('.tooltip').css({
            "left" : e.pageX + 15,
            "top" : e.pageY + 15
        });
        $('.tooltip').text("pageX: " + e.pageX + "pageY: " + e.pageY);
    })
})
```

```

$('.mousePosition').mouseleave(function() {

    $('.tooltip').text('');
    $('.tooltip').hide();

});

```

6. (Event+)Capture when an event has been carried out on several elements without the need to associate the event to each element separately.

index.html

Time : 5 min

Difficulty level : 1

```

<div class="multi ele ">MultiEvent
    <button class="btn-1 btn ">btn-1</button>
    <button class="btn-2 btn">btn-2</button>
</div>

```

native.js

Time : 10 min

Difficulty level : 1

```

//Event +
const buttons = document.getElementsByClassName("btn");
buttons[0].addEventListener('click',function(){
    alert(this.innerText);
})
buttons[1].addEventListener('click',function(){
    alert(this.innerText);
})

```

jquery-native.js

Time : 10 min

Difficulty level : 1

```

//Event +
$('.btn-1, .btn-2').on('click', function(e) {
    if(e.currentTarget.className == "btn-1"){
        alert("you click btn-1");
    }
    if(e.currentTarget.className == "btn-2"){

```

```
    alert("you click btn-2");
  }
})
```

Functions + Selectors

index.html

Time : 1h

Difficulty level : 1

```
<!--Functions + Selectors in jQuery and js-->
<h3>Functions + Selectors</h3>
<div id="groupElements" class="groupElements">
  <div class="boxes">
    <div id="box-select" class="box2 box-select">
      <div><input id="text2" type="text" placeholder="Write
text and press enter">
      </div>
      <label>Select element</label>
      <select id="selector">
        <option>spring</option>
        <option>winter</option>
        <option>summer</option>
        <option>autumn</option>
      </select>
      <div><a id="a-ele">click 'a' element</a></div>
    </div>
    <div id="infoChild" class="infoChild box2"><h3
id="title">Collection Of Children's</h3></div>
    <div id="box" class="box2">Click for get item by id</div>
    <div id="hidden" class="hidden-ele box2 hidden">Hidden
element</div>
  </div>
  <button id="hide" class="hide">Hide</button>
  <button id="show" class="show">Show</button>
  <button id="hide-mol" class="hide-mol">Hide Molten</button>
  <button id="show-mol" class="show-mol">Show Molten</button>
```



```

        <button id="iterate-ele"
class="iterate-ele">Iterate-ele</button>
        <button id="get-parent" class="get-parent">Get-parent</button>
        <button id="hidden-element" class="hidden-element">Show hidden
element</button>
        <button id="remove-element" class="remove-element">Remove
elements</button>
    </div>

```

- <h3> Title of function elements
- <div id="groupElements" class="groupElements"> Parent of elements (container)
- <div class="boxes"> Container for div's boxes
- <div id="box-select" class="box2 box-select"> First box with input, selector and a tag
- <div id="infoChild" class="box2 infoChild">Second box for display child element's
- <div id="box" class="box2 ">Third box for click and get element id
- <div id="hidden" class="hidden-ele box2 hidden">Fourth hidden box
- 8 buttons, each of them have a different function

1. Hide a certain item

index.html

Time : 5 min

Difficulty level : 1

```

<button id="hide" class="hide">Hide</button>

```

native.js

Time : 5 min

Difficulty level : 1

```

// hide
const hide = document.getElementById("hide");
const box = document.getElementById('box');
hide.addEventListener('click', function(){
    box.style.display = "none";
})

```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
// hide
$('.hide').click(function(){
    $('#box').hide();
})
```

2. Show a hidden item

index.html

Time : 5 min

Difficulty level : 1

```
<button id="show" class="show">Show</button>
```

native.js

Time : 5 min

Difficulty level : 1

```
//show
const showEle = document.getElementById("show");
showEle.addEventListener('click', function(){
    box.style.display = "";
})
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//show
$('.show').click(function(){
    $('#box').show();
})
```

3. Show an element animatedly with a molten effect

index.html

Time : 5 min

Difficulty level : 1

```
<button id="show-mol" class="show-mol">Show Molten</button>
```

native.js

Time : 5 min

Difficulty level : 1

```
//show molten

const sMolten = document.getElementById("show-mol");
sMolten.addEventListener('click',function() {
    box.classList.add('sho');
    box.classList.remove('hid');
})
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//show molten

$('.show-mol').click(function(){
    $('#box').show('slow');
})
```

4. Hide an element in an animated way with a molten effect

index.html

Time : 5 min

Difficulty level : 1

```
<button id="hide-mol"class="hide-mol">Hide Molten</button>
```

native.js

Time : 10 min

Difficulty level : 1

```
//hide molten

const hMolten = document.getElementById("hide-mol");
hMolten.addEventListener('click',function() {
    box.classList.add('hid');
    box.classList.remove('sho');
})
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//hide molten

$('.hide-mol').click(function(){
    $('#box').hide('slow');
})
```

5. Iterate a collection of elements and apply a change of style on them

index.html

Time : 5 min

Difficulty level : 1

```
<button id="iterate-ele" class="iterate-ele">Iterate-ele</button>
```

native.js

Time : 25 min

Difficulty level : 1

```
//function for change color
function randomColor() {
    const deg = Math.random() * 360;
    return `hsl(${deg}, 60%, 50%)`;
}

//function iterate elements div
const ibtn = document.getElementById('iterate-ele');
ibtn.addEventListener('click',function(){
    const elements = document.getElementsByClassName('ele');
    for(var i = 0; i< elements.length; i++){
        const color = randomColor();
        elements[i].style["background-color"] = color;
    }
})
```

jquery-native.js

Time : 25 min

Difficulty level : 1

```
//function for change color
function randomColor() {
    const deg = Math.random() * 360;
    return `hsl(${deg}, 60%, 50%)`;
}

//function iterate elements div
$('.iterate-ele').click(function(){
    $('.groupEvents').children('div').each(function(i,obj){
        const color = randomColor();
    })
})
```

```
$(obj).css("background-color",color);  
})  
})
```

6. Get the parent element of a certain element

index.html

Time : 5 min

Difficulty level : 1

```
<button id="get-parent" class="get-parent">Get-parent</button>
```

native.js

Time :15 min

Difficulty level : 1

```
//get parent element  
const partentBtn = document.getElementById('get-parent');  
partentBtn.addEventListener('click',function(){  
    const color = randomColor();  
    this.parentNode.style["background-color"] = color;  
})
```

jquery-native.js

Time : 15 min

Difficulty level : 1

```
//get parent element  
$('.get-parent').click(function(){  
    const color = randomColor();  
    $(this).parent( ".groupElements" ).css( "background",color);  
})
```

7. Get the collection of children of a certain element (if that element has children)

index.html

Time : 15 min

Difficulty level : 1

```
<div id="groupElements" class="groupElements">
```

```
<button id="hide" class="hide">Hide</button>  
    <button id="show" class="show">Show</button>  
    <button id="hide-mol" class="hide-mol">Hide Molten</button>
```

```

        <button id="show-mol" class="show-mol">Show Molten</button>
        <button id="iterate-ele"
class="iterate-ele">Iterate-ele</button>
        <button id="get-parent" class="get-parent">Get-parent</button>
        <button id="hidden-element" class="hidden-element">Show hidden
element</button>
        <button id="remove-element" class="remove-element">Remove
elements</button>

```

native.js

Time : 15 min

Difficulty level : 1

```

//Get the collection of children of a certain element (if that element
has children)
const parent = document.getElementById('groupElements');
const childrens = parent.querySelectorAll('button');
const dischild = document.getElementById('infoChild');
for(var i = 0 ; i < childrens.length; i++){
    let p = document.createElement('p');
    let node = document.createTextNode(childrens[i].className);
    p.appendChild(node);
    dischild.appendChild(p);
}

```

jquery-native.js

Time : 15 min

Difficulty level : 1

```

//Get the collection of children of a certain element (if that element
has children)
$('.groupElements').children().each(function(index,obj){
    $('.infoChild').append('<p>'+obj.className+'</p>');
})

```

8. Get all the elements of a certain class (we refer to css class)

index.html

Time : 5 min

Difficulty level : 1

All boxes with class box2

native.js

Time : 10 min

Difficulty level : 1

```
// get all elements by class name
const classbox = document.getElementsByClassName('box2');
for(var i = 0; i < classbox.length; i++){
    classbox[i].style.border = "3px solid black";
}
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
// get all elements by class name
$('.box2').css("border", 'solid', '1px', 'black');
```

9. Get an item by id

index.html

Time : 5 min

Difficulty level : 1

```
<div id="box" class="box2">Click for get item by id</div>
```

native.js

Time : 5 min

Difficulty level : 1

```
// get item by id
const boxEle = document.getElementById('box');
boxEle.addEventListener('click', function(){
    alert(this);
})
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
// get item by id
$('#box').click(function(){
    alert(this);
});
```

10. Obtain all the elements of a certain class and which are also hidden (the fact that they are hidden will not be obtained through a css class)

index.html

Time : 5 min

Difficulty level : 1

```
<div id="hidden" class="hidden-ele box2 hidden">Hidden element</div>
```

native.js

Time : 15 min

Difficulty level : 1

```
//find hidden elements
const btnHidden = document.getElementById('hidden-element');
const hiddenEle = document.getElementById('hidden');
btnHidden.addEventListener('click',function(){
    hiddenEle.style.display = "inline";
})
```

jquery-native.js

Time : 10 min

Difficulty level : 1

```
//find hidden elements
$('.hidden-element').click(function(){
    var ele = $("body").find(":hidden");
    $(ele[0]).css("display","inline");
})
```

11. Get those options of a select element that are selected (attribute selected)

index.html

Time : 5 min

Difficulty level : 1

```
<label>Select element</label>
    <select id="selector">
        <option>spring</option>
        <option>winter</option>
```



```
<option>summer</option>
<option>autumn</option>
</select>
```

native.js

Time : 15 min

Difficulty level : 1

```
//Get those options of a select element that are selected (attribute
selected)

const selector = document.getElementById('selector');
selector.addEventListener('change',function(){
    const optSele = selector.options[selector.selectedIndex].value;
    alert(optSele);
})
```

jquery-native.js

Time : 15 min

Difficulty level : 1

```
//Get those options of a select element that are selected (attribute
selected)

$('#selector').change(function(){
    var element = $(this).find('option:selected');
    alert(element.val());
})
```

12. Change the href attribute of the first <a> element (Create an <a> element to test this case)

index.html

Time : 5 min

Difficulty level : 1

```
<div><a id="a-ele">click 'a' element</a></div>
```

native.js

Time : 5 min

Difficulty level : 1

```
//Change the href attribute of the first <a> element (Create an <a>
element to test this case)

const aEle = document.getElementById('a-ele');
```

```
aEle.setAttribute('href','https://www.w3schools.com');
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//Change the href attribute of the first <a> element (Create an <a>
element to test this case)
$('#a-ele').attr("href","https://www.w3schools.com");
```

13. Create a new <p> element with text inside the dom of your page

index.html

Time : 5 min

Difficulty level : 1

```
<div id="box-select" class="box2 box-select"></div>
```

native.js

Time : 10 min

Difficulty level : 1

```
//Create a new <p> element with text inside the dom of your page
const pParent = document.getElementById('box-select');
let newP = document.createElement('p');
let textP = document.createTextNode("New 'p' element");
newP.appendChild(textP);
pParent.appendChild(newP);
```

jquery-native.js

Time : 5 min

Difficulty level : 1

```
//Create a new <p> element with text inside the dom of your page
$('.box-select').append("<p>New 'p' element</p>");
```

14. Show an alert with the value of the first <input> of the page (Create an <input> element to test this case)

index.html

Time : 10 min

Difficulty level : 1

```
<div><input id="text2" type="text" placeholder="Write text and press
enter">
```

native.js

Time : 10 min

Difficulty level : 1

```
//Show an alert with the value of the first <input> of the page (Create an <input> element to test this case)

const invalu = document.getElementById('text2');
invalu.addEventListener('change',function(){
    alert(this.value);
})
```

jquery-native.js

Time : 10 min

Difficulty level : 1

```
//Show an alert with the value of the first <input> of the page (Create an <input> element to test this case)

$('#text2').change(function(){
    alert($('#text2').val());
})
```

15.Remove all items from a specific selector

index.html

Time : 10 min

Difficulty level : 1

```
<div id="infoChild" class="infoChild box2"><h3 id="title">Collection Of Children's</h3></div>
```

native.js

Time : 10 min

Difficulty level : 1

```
//Remove all items from a specific selector

const remBtn = document.getElementById('remove-element');
const infchild = document.getElementById('infoChild');
let test = infchild.querySelectorAll("p");
remBtn.addEventListener('click',function(){
    for(var i= 0 ; i < test.length; i++){
        infchild.removeChild(test[i]);
    }
})
```

jquery-native.js

Time : 10 min

Difficulty level : 1

```
//Remove all items from a specific selector
$('.remove-element').click(function(){
    $('.infoChild').children('p').remove();
})
```

16. Animate an item after 2 seconds from the initial page load

index.html

Time : 10 min

Difficulty level : 1

```
<!--Hello world in jquery and js-->
<h3>jQuery hello World</h3>
<div id="hello" class="hello"></div>
```

native.js

Time : 10 min

Difficulty level : 1

```
//Animate an item after 2 seconds from the initial page load
const anim = document.getElementById('hello');
setTimeout(function(){
    anim.classList.add('animate');
},2000);
```

jquery-native.js

Time : 10 min

Difficulty level : 1

```
//Animate an item after 2 seconds from the initial page load
setTimeout(function(){
    $('.hello').animate({marginLeft: "+=700"});
},2000);
```

Plugin jQuery

index.html

Time : 5 min

Difficulty level : 1

```
<!-- PLUGIN jquery -->
<h1>Plugin</h1>
<div class="plugin"></div>
```

plugin-call.js

Time : 2H

Difficulty level : 3

```
const div = $('.plugin');
  $(div).personalCard({
    name: 'Scooby',
    surname: 'Doo',
    side: 'left',
    img: "assets/scooby.jpg",
    info: "anime",
    git: "assets/gitLogo.png",
    link: "assets/linked.png",
    twiter: "assets/twitter.jpg"
  });
```

- I create variable div and assigned my HTML element.
- I call my variable with function personalCard with arguments.

plugin.js

Time : 6 H

Difficulty level : 3

```
(function($) {
  $.fn.personalCard = function(config) {
    if(config.side === "left"){
      let container = document.createElement('div');
      let cont = document.createElement('div');
      let logo = document.createElement('div');
      $(cont).addClass('cont');
      $(logo).addClass('logo');
      $(container).addClass(config.side).css('justify-content',
'flex-start');
```



```

        $(container).append(cont);
        $(container).append(con);

        $('.plugin').append(container);

    }

    else{
        let container = document.createElement('div');
        let cont = document.createElement('div');
        let logo = document.createElement('div');
        $(cont).addClass('cont');
        $(logo).addClass('logo');
        $(container).addClass("default").css('justify-content',
'flex-start');
        let img = $(container).append('<div><img class="person-img"
src='+config.img+' width="200"></div>');
        let name = $(cont).append('<p
class="person-name">'+config.name+' '+config.surname+'</p>');
        let info = $(cont).append('<div
class="person-info"><p>'+config.info+'</p></div>');
        let git = $(logo).append('<a href="https://github.com/"><img
class="git-logo" src='+config.git+' width="50"></a>');
        let link = $(logo).append('<a href="#"><img class="linked"
src='+config.link+' width="50"></a>');
        let twiter = $(logo).append('<a href="#"><img class="twitter"
src='+config.twiter+' width="50"></a>');
        $(cont).append(logo);
        $(container).append(cont);
        $('.plugin').append(container);
    }

}

}(jQuery));

```

- When document is ready i create function personalCard with parametr config
- I use condition if and I check what parameter is inside of our call config.side
- Depend of config.side I create dynamic content and I display in document
HTML