

Wojtek Baranowski

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Summary

A highly motivated ex- student St Thomas More Catholic School in Bedford looking for a first time a job. Since 2019, Student at University of Hertfordshire, Hatfield School of Computer Science and Engineering. Through out my education, I have demonstrated high level of motivation, work ethic, and team work to achieve my predicted grades. I wish to utilise these skills to work in your company. Open to new learning experiences and enjoys a challenge. Possesses outstanding team working skills and can easily relate to people from a variety of backgrounds. Works well under pressure, always delivering results to the highest standard possible.

Experience

NEXT PLC | Bedfordshire, Bedford

Customer Service Associate | 10/2022 - 04/2023

- Provided excellent customer service by promptly addressing customer inquiries and complaints with a professional and courteous attitude.
- Worked collaboratively with team members to achieve common goals.
- Processed payments accurately, including cash, credit card, check, or other forms of payment.
- Interacted effectively with colleagues at all levels within the organization.

NEXT PLC | Hertfordshire, Hatfield

Customer Service Representative | 02/2022 - 07/2022

- Developed strong relationships with customers to ensure repeat business and referrals.
- Provided technical information in response to customer inquiries and recommended alternative materials or products when necessary.
- Demonstrated strong communication skills while handling incoming calls from customers.

Skills

Customer service, Time management, Communication skills, Computer literacy, English, Documentation review, Guest services, Microsoft word, Microsoft excel, C++, Python, Web Development

Education

University of Hertfordshire | Hatfield, Hertfordshire

B.S Computer Science (Software Engineering) | 09/2023

Projects

[Zombie Apocalypse](#) - Simulation made with NetLogo. The 'game' allows you to take control of the humans and zombies. Who wins and who loses is based on the probability slider which you are in control.

[Score Keeper](#) - Program made with HTML, CSS and JavaScript. Which allows you to keep count of the points. Choose up to how many points you to play. Simple, but fun.

[Candy Museum](#) - Simple example of a website made with HTML, CSS and bunch of images which represent the 'Candy Museum'. This was one of my test project to check my skills with simple web development.

[Guess the Word Game](#) - This project was made with Python, which allows the first player to choose the 'secret word' and the second player has to guess it. It's just like game called 'Hangman' however, this time instead of the 'Hangman' the program draws an ambulance.

Links

[GitHub Account](#)

[LinkedIn Account](#)

