



Sergio Sebastián Aracil


Date of birth: 11/03/1998

Nationality: Spanish

CONTACT

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WORK EXPERIENCE

09/01/2024 – CURRENT

Unity Teacher Fempa

- Teaching students of Multiplatform Application Development (DAM) to use Unity

28/02/2022 – 15/03/2024 Murcia, Spain

Unity developer Metrobots Games

- Develop the principal videogame of the company (Exobots: Omens of Steel) as one of the two main developers
- Unity 2D
- Profile and optimize the game
- Produce clean code
- Coordinate with artists and internal developers to help maintain best practices and to resolve doubts
- Handle requests to the main server
- Manage and create APIs
- Develop menu screens using own API

21/10/2021 – 25/02/2022 Alicante, Spain

Web developer Grupo Enfoca

- Develop websites using Wordpress (HTML/CSS/Javascript)
- Add new features and fix bugs
- Give support to the marketing team to add new content on websites
- Communicate with the art team

28/10/2020 – 30/03/2021 Almendralejo, Spain

Unity developer intern Dairus

- Develop an app that automatically designs exercises and plans training sessions for acyclic sports
- Quickly learn complex systems and new technologies

EDUCATION AND TRAINING

12/09/2016 – 24/09/2021 Alicante, Spain

Bachelor's Degree in Multimedia Engineering University of Alicante

Website <https://www.ua.es/en/>

LANGUAGE SKILLS

MOTHER TONGUE(S): Spanish

Other language(s):

Catalan

Listening C1

Reading C1

Writing C1

Spoken production C1

Spoken interaction C1

English

Listening C1

Reading C1

Writing C1

Spoken production C1

Spoken interaction C1

Portuguese

Listening A2

Reading B2

Writing A2

Spoken production A2

Spoken interaction A2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

Unity | C# | Version Control System (Git) | Clean code | Teamwork & collaboration

DRIVING LICENCE



Driving Licence: B