

PROFILE

I am an enthusiastic undergraduate pursuing a degree in software engineering with an eager interest in mobile apps and front-end development. I am passionate about designing efficient and interactive user interfaces and am skilled in problemsolving and effective communication. I am looking forward to gaining real-world experience through an internship, where I will be able to contribute to dynamic teams.

SKILLS

Programing

Java Kotlin JavaScript Python SQL C React + Vite Typescript

Technologies

MERN Stack

Miscellaneous

Git GitHub

Others

PHP

Tailwind

Audio Mixing
Audio Mastering
Ausic Composing
Sound Designing
Video Editing

Audio & Video

FI Studio Protools Cubase Premiere Pro Davinci Photoshop

CONTACT

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SASINDU DILURANGA

SOFTWARE ENGINEER

Linkdin: https://lk.linkedin.com/in/sasindu-diluranga-187532303

GitHub: https://github.com/Wolferlk

Portfolio: https://sasindudiluranga.vercel.app/

EDUCATION

Sri Lanka Institute of Information Technology (SLIIT), Malabe

BSc Hons in Information Technology Sri Lanka Institute of Information Technology Specializing in IT (Undergraduate)

Music oven Institute

NVQ Level 4 Audio Engineering (2018-2019)

Pearlbay Institute

Advance Audio Engineering (2021 batch Top)

Dharmasoka College, Ambalangoda

Grade 1 to grade 13 (2007-2020) GCE O/L (2017) GCA A/L Arts stream (2020)

WORK EXPERIENCE

Freelancer

Experienced freelancer specializing in web development with a proven track record of delivering high-quality projects. I have designed and developed websites for clothing brands, studios, and preschools using modern technologies like the MERN stack, React, TypeScript, Tailwind CSS, MongoDB, and Express. Additionally, I have built front-end solutions for AI tools to ensure seamless user experiences and have successfully completed digital marketing projects while managing digital distribution for streaming platforms.

Pearlbay Studio & Institute (3 months Intern)

Have gained valuable experience during my tenure at Pearlabay, where I successfully managed various responsibilities. This includes conducting audio recordings, executing marketing and publishing initiatives, overseeing store operations, and handling studio audio mixing and mastering tasks. These roles have not only honed my technical skills in audio production but also enhanced my proficiency in marketing and sales within the music industry.

COURSES

AI/ML Engineer

https://code.sliit.org/certificates/sylglahdrp

LANGUAGES

Sinhala **English**

REFERENCES

Dr. Kapila Dissanayaka

Senior Lecturer(SLIIT) FACULTY OF COMPUTING COMPUTER SCIENCE

kapila.d@sliit.lk

Leen Muthukuda

Professional mixing & mastering Engineer ,Senior Lecturer at Pearlbay Institute

leenrdm93@gmail.com

PROJECTS

Vehicle Spare Parts Management System(Java)

https://github.com/Wolferlk/Vehicle_spare_parts_management_System-SLIIT-PROJECT.git

web-based application | backend CRUD operations (Add, Remove, View, Update) | Java | css | Local Database | PHP | University Project |

Cloth Branding Website- Cannibal.co (MERN)

GIT: https://github.com/Eshmika/Royal_institute.c

web-based application | Type script | Tailwind | React + Vite | Mail js | backend CRUD operations (Add, Remove, View, Update, buy) | MERN stack | Freelance Project |

Institute Management System(MERN)

https://github.com/Eshmika/Royal_institute.

web-based application | backend CRUD operations (Add, Remove, View, Update) | MERN stack | University Project | MongoDB | Express.js | React | Node.js

Notepad App (Kotlin - Android Studio)

Android Studio | Kotlin | SQLite databases | CRUD (Create, Read, Update, Delete) operations | University Project |

Record lable Web Site – SD MUSIC RECORDS (MERN)

GIT: https://github.com/Wolferlk/sdmusicrecords2.g
WEB Demo https://sdmusicrecords2.vercel.app/

web-based application | Type script | Tailwind | React + Vite | Mail is | backend CRUD operations (Add, Remove, View, Update) | MERN stack | Freelance Project |

Mini Game (Kotlin - Android Studio)

https://github.com/Wolferlk/Colombo.git

"Colombo f13" is a simple mini game developed in Kotlin using Android Studio. The objective is to match columns of colored blocks and score as high as possible. Each successful match increases the player's score. The game uses shared preferences to store and retrieve the highest score, ensuring that players can keep track of their progress even after closing the game.

My Portfolio

https://github.com/Wolferlk/SasiPortfolio.git WEB Demo https://sasindudiluranga.vercel.app/

web-based application | Type script | Tailwind | React + Vite | Mail js |

Pre school Web Site - Trillium Kids (MERN)

GIT: https://github.com/Wolferlk/TrillumKidsWebApp.git
WEB Demo https://trillum-kids-web-app-u3cq.vercel.app/

web-based application | Type script | Tailwind | React + Vite | Mail js | backend CRUD operations (Add, Remove, View, Update, Signup, Login) | MERN stack | Freelance

Medical Management System (MERN)

https://github.com/Wolferlk/Medical-Management-System-SLIIT-PROJECT.git

Developed a comprehensive Medicine Management System leveraging MERN stack (MongoDB, Express.js, React, Node.js). This system includes modules for managing medicine inventories and tracking deliveries. The inventory module allows for efficient tracking of stock levels, batch details, and expiry dates, ensuring timely restocking and minimizing wastage.