Embedding Hindsight Reasoning in Separation Logic

Roland Meyer, Thomas Wies, Sebastian Wolff

[PLDI'23]

Motivation

"Programs = Algorithms + Data Structures"

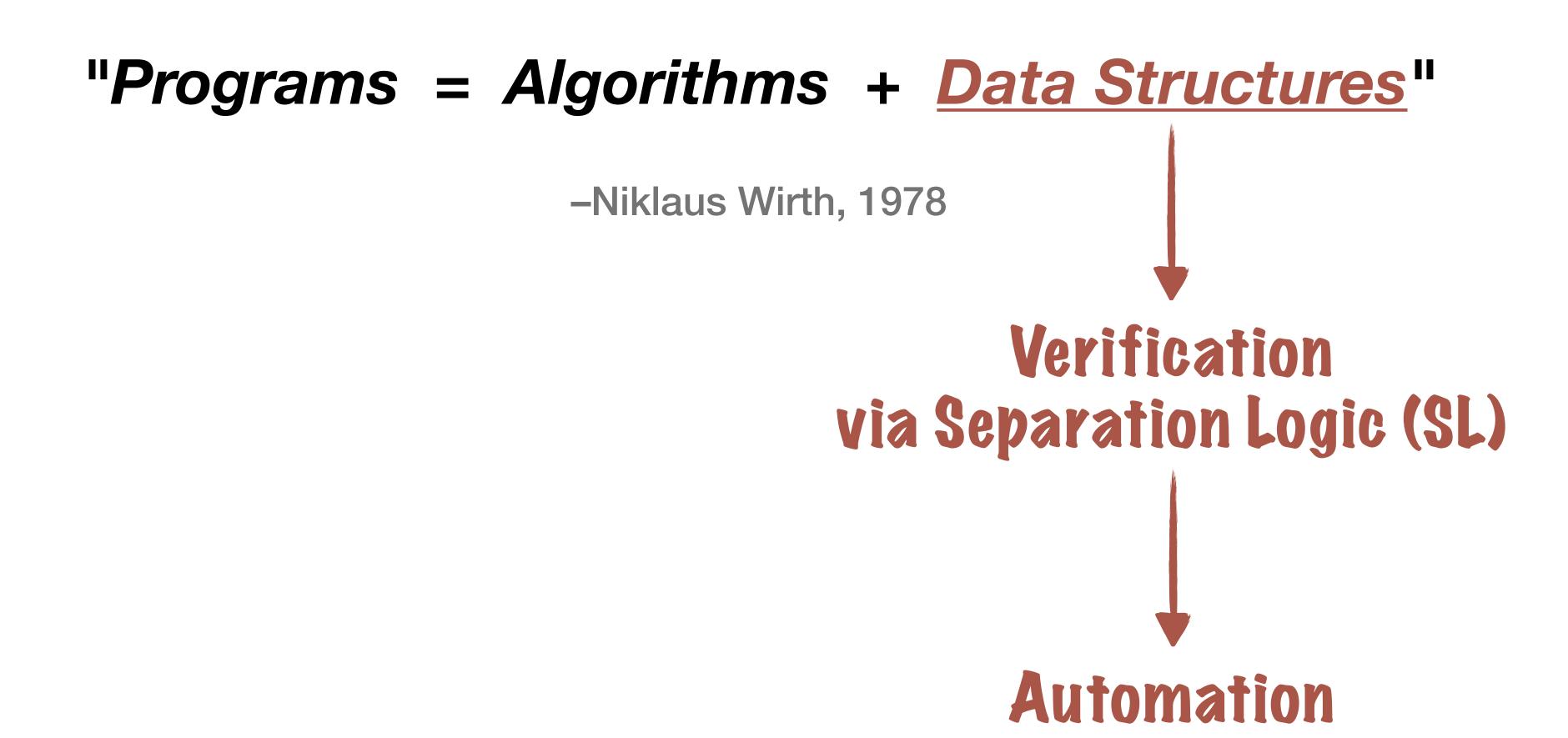
-Niklaus Wirth, 1978

"Programs = Algorithms + Data Structures"

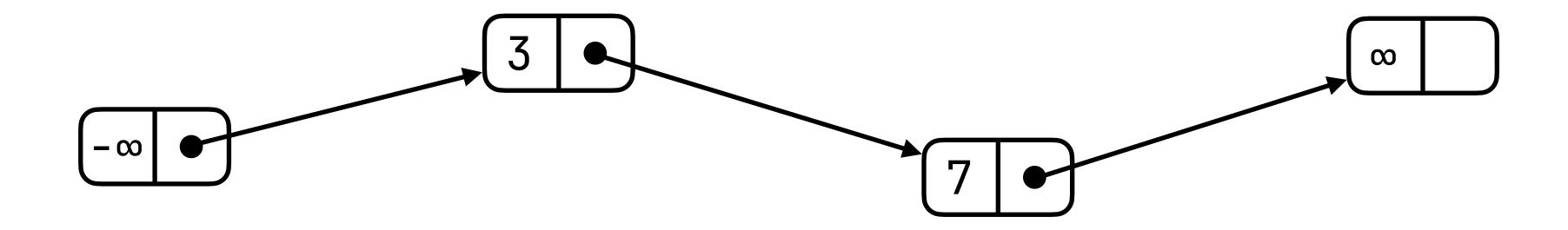
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Verification

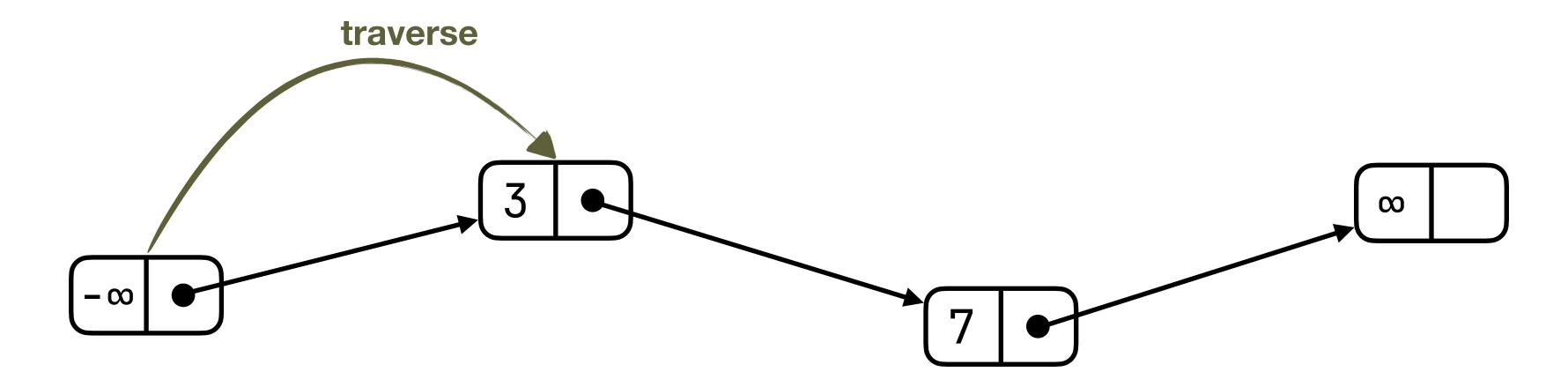
via Separation Logic (SL)



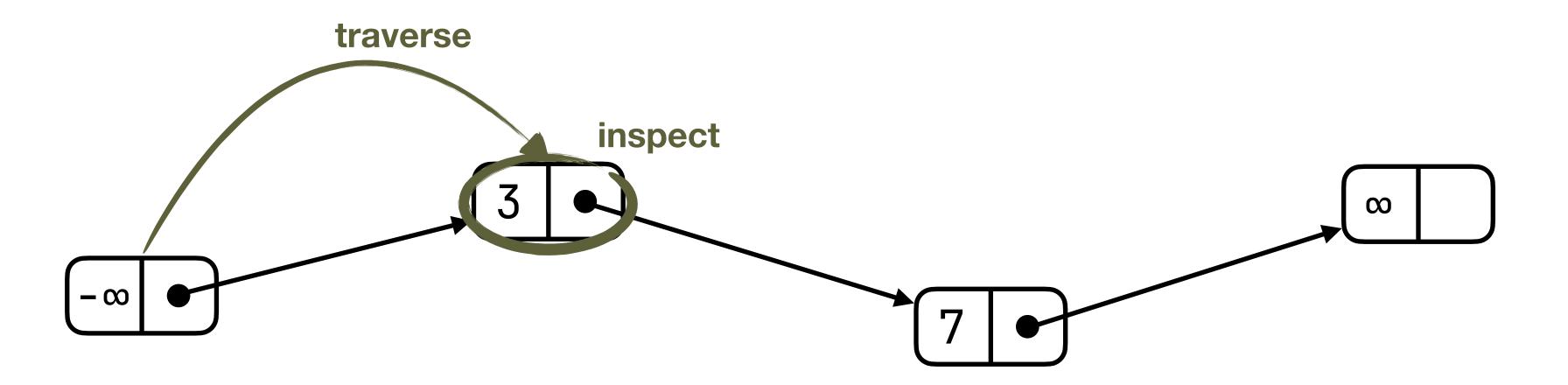
sorted({3,7}):

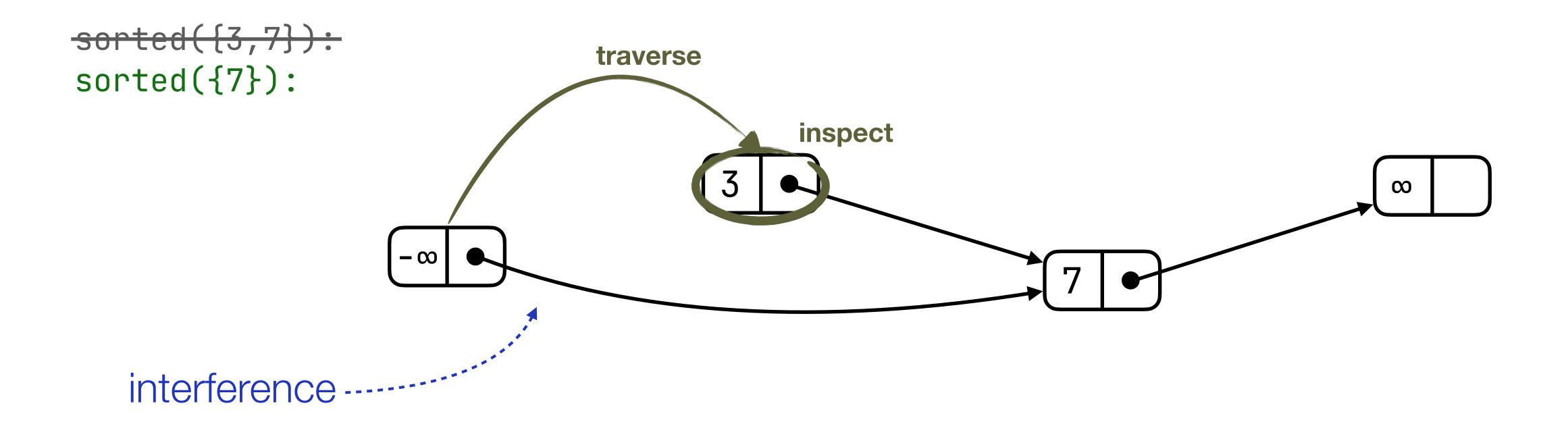


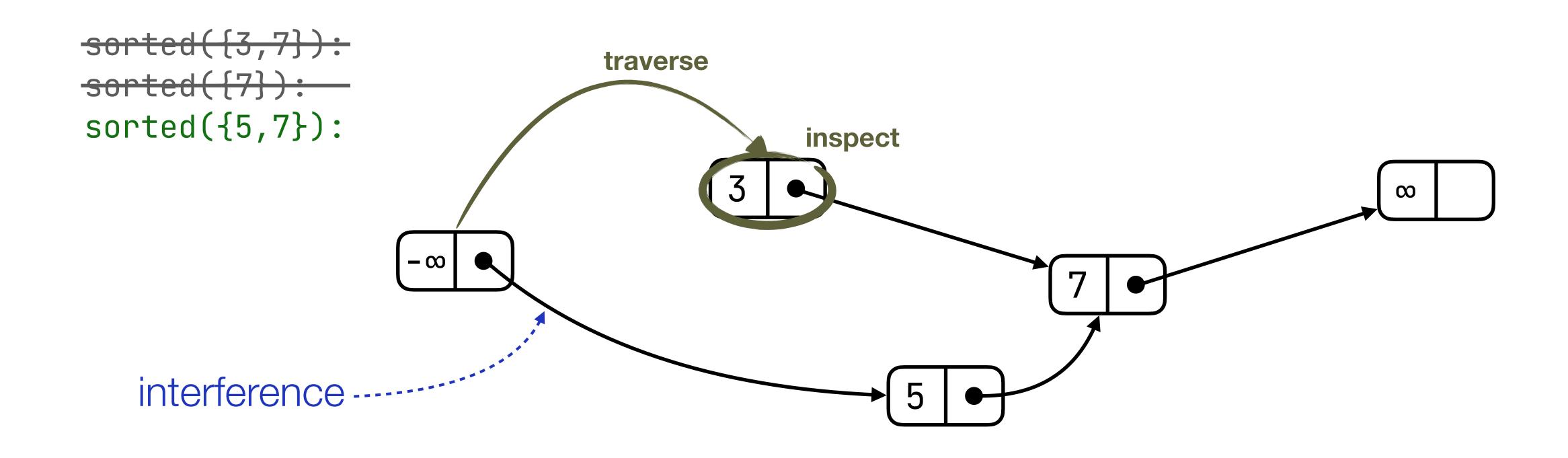
sorted({3,7}):

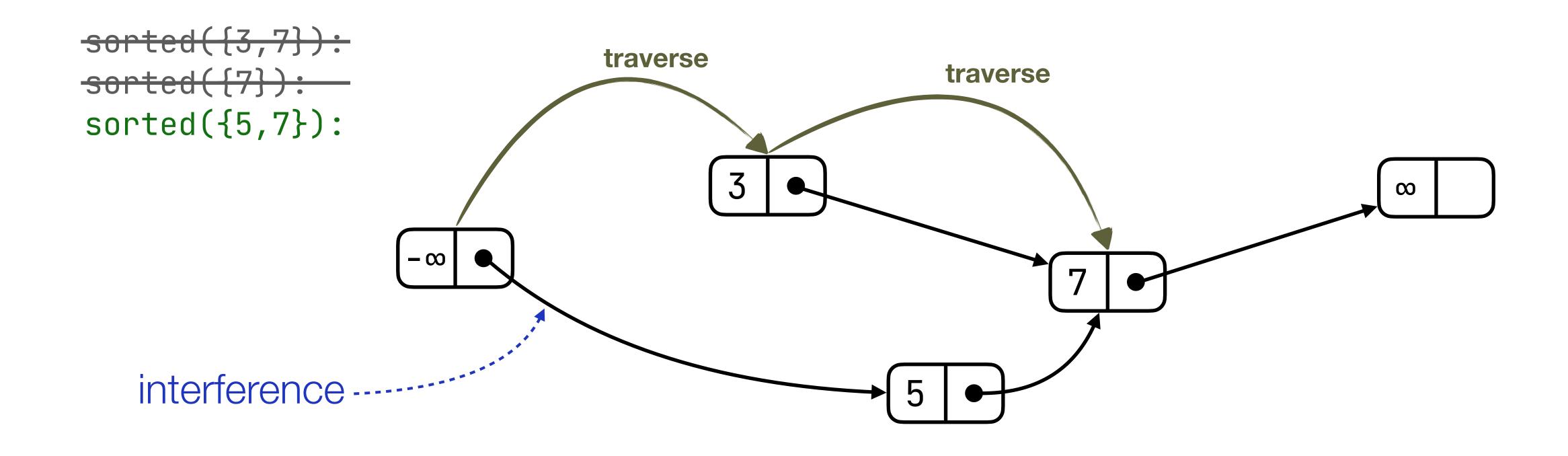


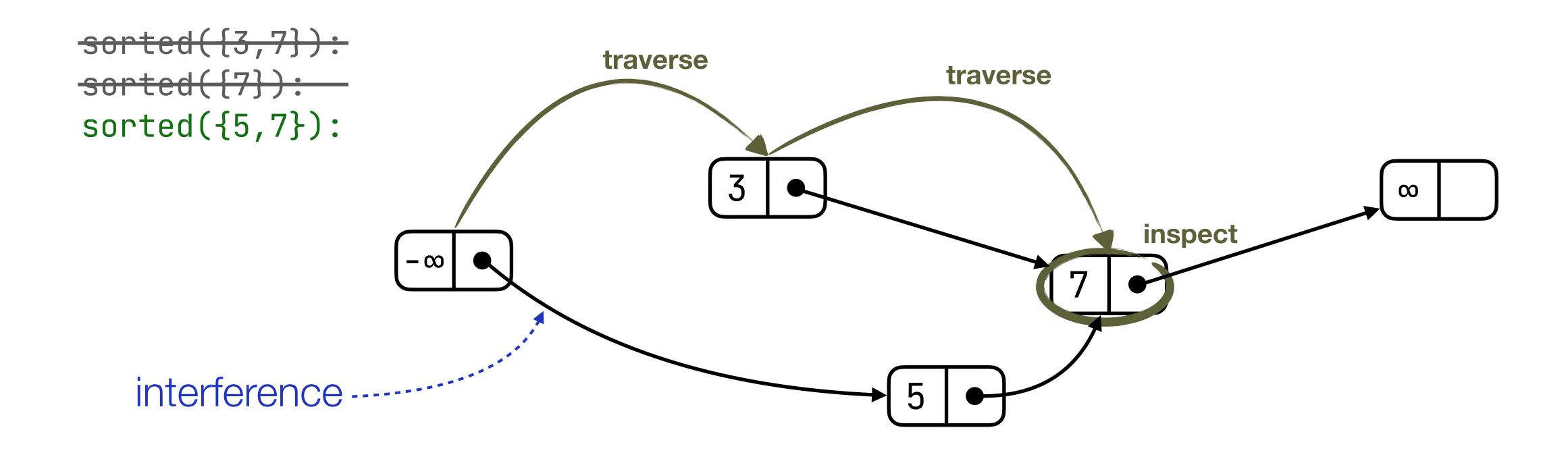
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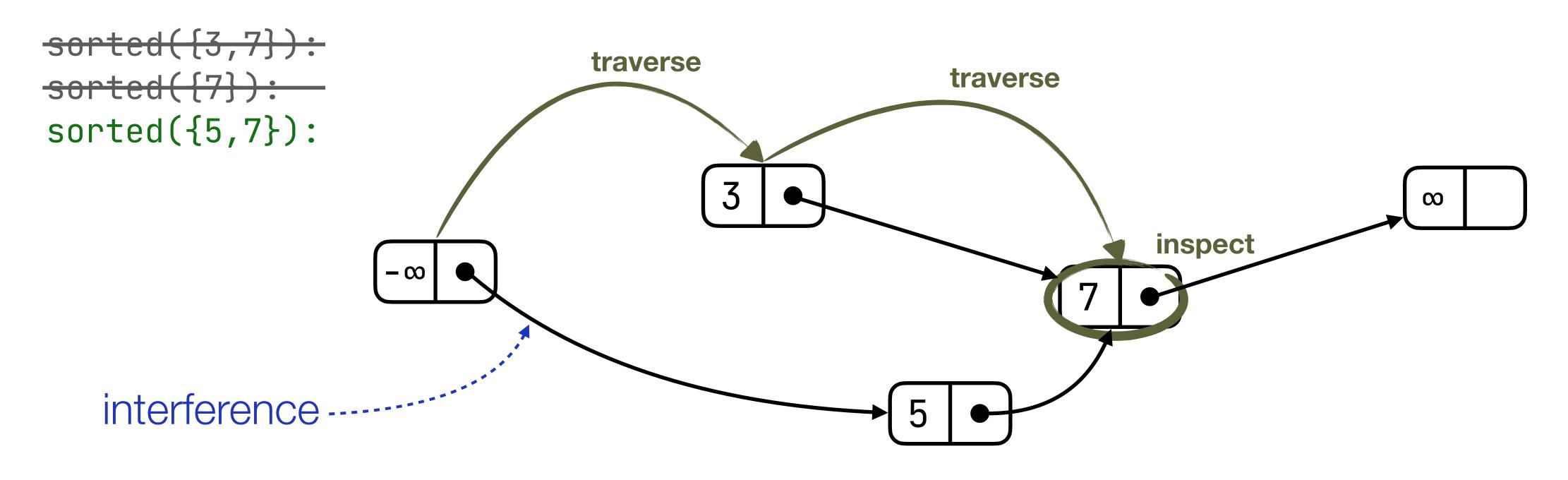












- Result: contains(5) = false
 - → linearizable (i.e. correct); proof obligation:

```
traversal ⊨ sorted(M), 5∉M

at some point
```

State of the art:

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- prophecies
 - → predict interference upfront to "fix" linearization point →

eager case analysis

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 - → predict interference upfront to "fix" linearization point ◆
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⇒ complex, cumbersome proofs ◆

hard to automate

eager case analysis

State of the art:

- prophecies
 - → predict interference upfront to "fix" linearization point
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Contribution: hindsight reasoning in SL

hard to automate

eager case analysis

• Record execution history P Past not just current state Q Now

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Derive inevitable facts:



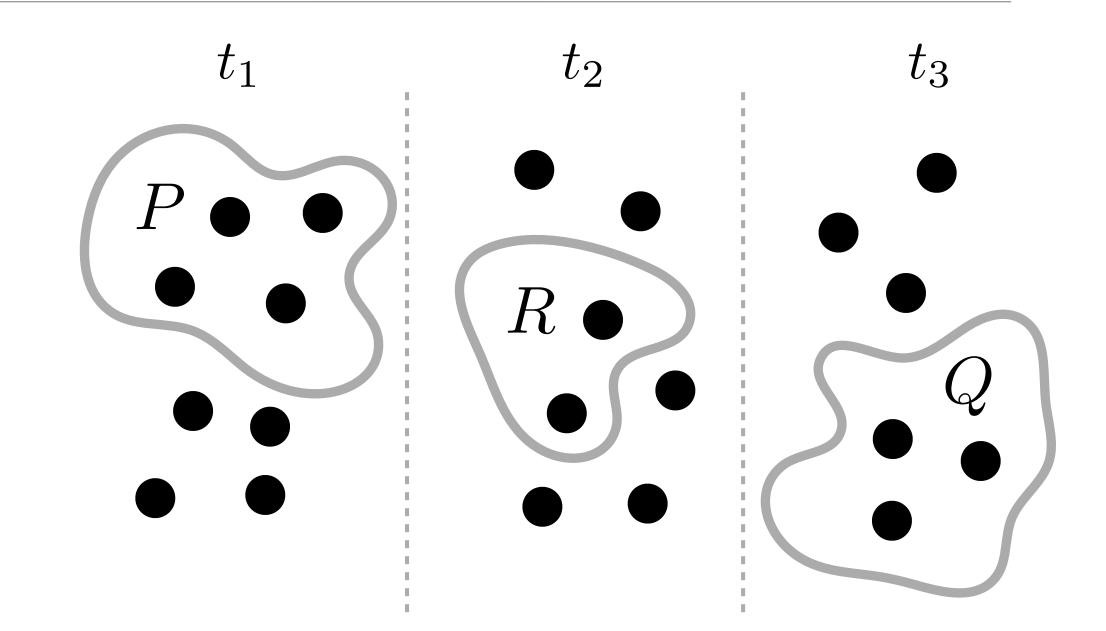
if in the state transition system all paths from P to Q pass through R

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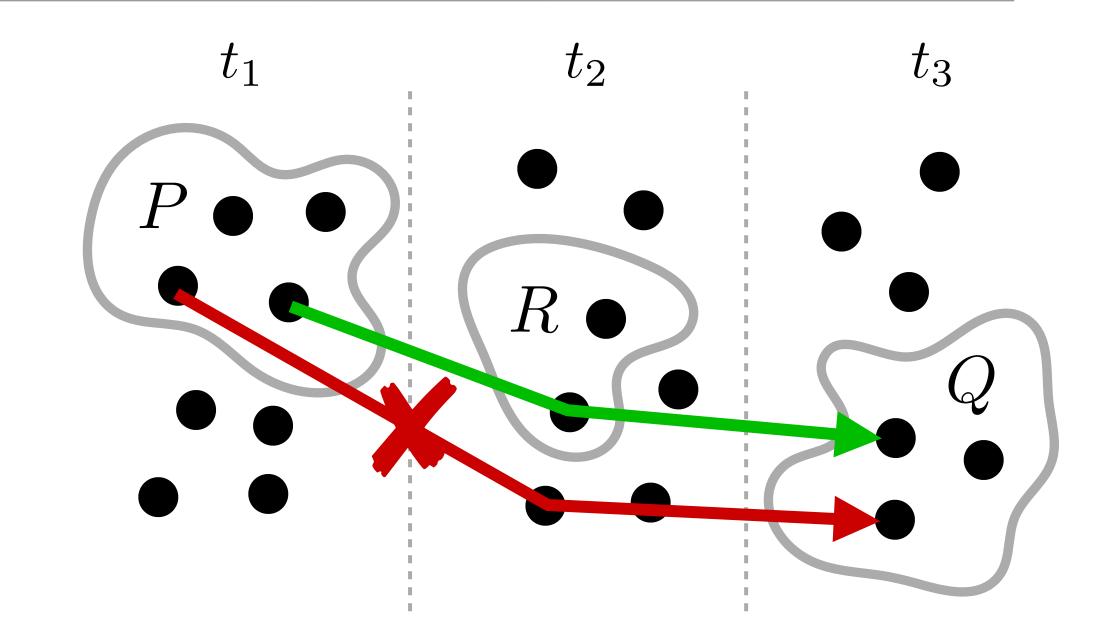


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Derive inevitable facts:



 t_1 t_2 t_3 Q

if in the state transition system \leftarrow all paths from P to Q pass through R

derived from interference recorded by Owicki-Gries / Rely-Guarantee proof

```
Now
            Root
 sorted(-):
                                           // traverse -\infty \rightarrow 3
x = Root \rightarrow next;
if (x \rightarrow key < 5) continue; // inspect 3
                                           // traverse 3 \rightarrow 7
y = x \rightarrow next;
if (y→key > 5) return false; // inspect 7
```

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x = Root \rightarrow next; // traverse -\infty \rightarrow 3

Root \rightarrow Now

if (x \rightarrow key < 5) continue; // inspect 3

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                                                                    Past
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```
// traverse -\infty \rightarrow 3
x = Root \rightarrow next;
                                                                       Past
                              Now
            Root
                                                     Root
                                         sorted(-):
sorted(-):
              interference
            Root
sorted(-):
if (x \rightarrow key < 5) continue;
                                     // inspect 3
                                                traverse 3 \rightarrow 7
y = x \rightarrow next;
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```
// traverse -\infty \rightarrow 3
x = Root \rightarrow next;
                                                                        Past
                              Now
            Root
                                                      Root
                                          sorted(-):
sorted(-):
               interference
                                                       unchanged
                                                                        Past
                                                      Root
            Root
                                          sorted(-):
sorted(-):
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y = x \rightarrow next;
                                              // traverse 3 \rightarrow 7
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                                                                             Past
                                                            Root
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```

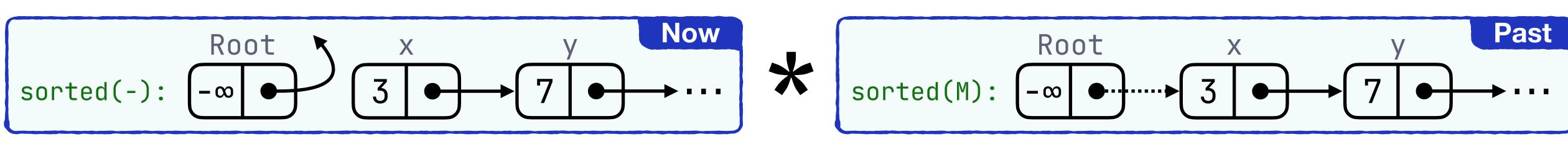
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x = Root \rightarrow next;
if (x \rightarrow key < 5) continue; // inspect 3
                                             // traverse 3 \rightarrow 7
y = x \rightarrow next;
if (v→kev > 5) return false:
                                       Now
                                                                               Past
                                                              Root
            Root
sorted(-):
                                                Past
                                                               Temporal invariant:
                     Root
                                                              unreachable nodes
          sorted(-):
                                                                 never change
```

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                                                                                   Past
                                                         Root
          Root
                                              sorted(M): -∞ →…
sorted(-):
                                     ⊨ sorted(M), 5∉M at some point ←---
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                                                                                    Past
                                                          Root
          Root
                                               sorted(M): -∞ ---
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establishes linearizability proof obligation ←-----

Abstract Owicki-Gries separation logic, with

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 - temporal interpolation proof rule

$$Interpolate(P,Q)=R$$

$$\{S \land \mathsf{Past}(P) \land \mathsf{Now}(Q)\} \; \mathsf{skip} \; \{S \land \mathsf{Past}(R)\}$$

- Abstract Owicki-Gries separation logic, with
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$$\frac{\operatorname{Interpolate}(P,Q) = R}{\{S \wedge \operatorname{Past}(P) \wedge \operatorname{Now}(Q)\} \text{ skip } \{S \wedge \operatorname{Past}(R)\}}$$

interpolation strategy: temporal invariant

$$\exists I. \quad \mathsf{Now}(P) \implies I \quad I \text{ interference-free} \quad I \wedge \mathsf{Now}(Q) \implies \mathsf{Past}(R)$$

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$$Interpolate(P,Q)=R$$

Soundness: by elimination of interpolation rule

temporal interpolation = proof structuring

Implementation

- Automatic linearizability checker using temporal interpolation
- Logical Ordering Tree
 - found bug in implementation
 - found bug in previous proof
 - first proof of (fixed) version



Benchmark	Verification Time
Fine-Grained set	45s √
Lazy set	2m 13s 🗸
FEMRS tree (no maintenance)	3 <i>m</i> 50 <i>s</i> ✓
Vechev&Yahav 2CAS set	1 <i>m</i> 15 <i>s</i> ✓
Vechev&Yahav CAS set	2m 20s 🗸
ORVYY set	1m 36s 🗸
Michael set	6m 53s 🗸
Michael set (wait-free search)	6m 53s 🗸
Harris set	57m 20s ✓
Harris set (wait-free search)	43 <i>m</i> 00 <i>s</i> ✓
LO-tree (generalized maintenance)	16m 43s ✓

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