REPRESENTATION

**recip — beat-proportion representation

DESCRIPTION

The **recip scheme is able to represent durations according to the traditional system of beat-proportions (rather than according to elapsed- or clock-time.) Durations are specified through the use of integer numbers and augmentation dots. With the exception of the value zero, durations are represented by reciprocal numerical values. For example:

0	breve duration
1	whole duration
2	half duration
4	quarter duration
8	eighth duration
16	sixteenth duration
32	thirty-second duration
64	sixty-fourth duration
etc.	

Representations of Duration in **recip

The number zero (0) is reserved for the *breve* duration (i.e. a duration of twice the length of a whole note). Dotted durations are indicated by adding the period character (.) after the numerical value:

2.	dotted half duration	
8	doubly-dotted eighth duration	
etc.		

Representation of Dotted Durations in **recip

Any number of augmentation dots may follow the duration integer.†

Triplet and other irregular durations are represented in a somewhat more arcane, though no less logical fashion. Consider, for example, the quarter-note triplet duration. Three quarter triplets occur in the time of four quarters or one whole duration. If we divide a whole duration ("1") into three equal parts, each part has a duration of one-third. The corresponding reciprocal integer for 1/3 is 3, hence **recip represents a quarter-note triplet

Notice that the period is used both to indicate Humdrum null tokens and **recip augmentation dots. In parsing **recip spines, there is never any confusion concerning the meaning of the period: as a null token, the period will appear isolated from all other characters (by tabs or carriage returns). As an augmentation dot, the period will always follow a number.

as a "third-note" — 3. Similarly, eighth-note triplets are represented by the integer 6 while sixteenth-note triplets are represented by the integer 12. Eighth-note quintuplets (5 in the time of 4) will be represented by the value 10 (a half duration divided by 5).

In general, the way to determine the **recip equivalent of an arbitrary "tuplet" duration is to multiply the number of tuplets by the total duration which they occupy. If 7 notes of equal duration occupy the duration of a whole-note ("1"), then each septuplet is represented by the value 7 (i.e. 1 x 7). A more extreme example is 23 notes in the time of a doubly-dotted quarter. The appropriate **recip duration can be found by multiplying 4 by 23 (equals 92) and adding the appropriate augmentation dots. Thus "92.." is the correct **recip encoding for a note whose duration is 23 notes in the time of a doubly-dotted quarter.

The **recip representation can be used to encode a sequence of time-spans or successive durations. The units are seconds.

Barlines are represented using the "common system" for barlines — see barlines (2).

FILE TYPE

It is recommended that files containing predominantly **recip data should be given names with the distinguishing '.rcp' extension.

SIGNIFIERS

The following table summarizes the **recip mappings of signifiers and signifieds.

0-9 decimal values
. dotted duration; null token
= barlines
= double barline

Summary of **recip Signifiers

EXAMPLES

A sample document is given below:

```
!! Gustav Holst

**recip

*M5/4
=1
12
12
12
4
4
4
8
8
8
8
4
=2
*-
```

PERTINENT COMMANDS

The following Humdrum command accepts **recip encoded data as input:

timebase	reformat **recip score with constant time-base
urrhythm	characterize the rhythmic prototype in a passage

TANDEM INTERPRETATIONS

The following tandem interpretations can be used in conjunction with **recip:

MIDI channel	*Ch1
meter signatures	*M6/8
tempo	*MM96.3
timebase	*tb32

Tandem interpretations for **recip

SEE ALSO

```
barlines (2), **date (2), **metpos (2), **ordo (2), **recip (2), **takt (2), **time (2), timebase (4), **URrhythm (2), urrhythm (4), **Zeit (2)
```