DAVID DE WULF

Javascript Web Developer

Summary

I have just completed a Bachelor's Degree in Web Development with Open Classrooms. Throughout this course, I learned how to effectively work independently and the importance of self-motivation, allowing me to be efficient as well as highly adaptable, one of the greatest assets for a profile in today's working society. I would like to work as a Javascript web developer.

Development Skills

HTML5 - CSS3 - Javascript / ES6 - PHP - MySQL / NoSQL - ReactJS - Symfony 4

Other Skills

GatsbyJS - Bootstrap 4 - Wordpress - Git/Github - Oriented Object Programming - MVC - Object relational Mapping - CLI - Rest API - HTTP - Linux - MacOS - Wireframe - Vim - UML -JSON - GraphQL - Markdown

Last Experiences (See details on page 2)

Developed a charity website using ReactJS, Styled-Components JustGiving API, Firebase Developed my JAMStack portfolio using the framework Gatsby.JS (React component, GraphQL) Developed a website, from conception to delivery as a team project using Google Map API Developed a new system for booking and managing tickets online with Symfony 4 Developed a blog from scratch both Front-End & Back-End with PHP OOP Developed a website to promote the cultural activity of a town (WordPress)

Education

2018 - Bachelor's Degree - "Multimedia Project Manager & Development" IESA multimédia School (Paris, FR) in partnership with Open Classrooms

Github	dewulfdavid.com	LinkedIn

Languages:

French - Mother Tongue English - Conversational / Professional

Hobbies

I am passionate about traveling and discovering new exciting sports (Surfing, Snowboarding, Krav Maga and Hiking) as well as learning about new technologies.

Last Experiences detailed

Developed a charity website using ReactJS, Styled-Components JustGiving API, Firebase Jun 2018 – Jul 2018

Charity website inspiring communities to do good deeds and donate to charity through sport Built and designed a charity website

Made with React.Js - Material UI - Styled Components

Used the Firebase API for database, authentication and storage

Used the JustGiving API for users donation

Built to be a Progressive Web App

Developed my JAMStack portfolio using the framework Gatsby.JS

April 2018 - May 2018

 $\label{powersuppose} \mbox{Built using React components and GraphQL-Styled-Components-NetlifyCMS-Markdown}$

Built to be a Progressive Web App - Serverless

Managed Code on GitHub

Developed a website, from conception to delivery as a team project using Google Map API

Jan 2018 - Mar 2018

Built a production schedule

Created a website, from conception to delivery

Defined a budget and its timetable

Set up an organizational chart (Gantt)

Organized and facilitated meetings, set agendas, wrote minutes

Wrote the functional and technical specifications

Developed a new system for booking and managing tickets online with Symfony 4 $\,$

Sep 2017 – Jan 2018

Created a new system for booking and managing tickets online

Payment Management by credit card with the Stripe API

A confirmation email is being sent to the user and will act as a ticket

Front-End developed using the HTML5 & Twig template engine CSS 3 & Grid Layout as well as ¡Query

Back-End developed using the PHP framework Symfony 4 (Doctrine - Swift-mailer)

Functional and unit test cases that can be performed (PHPUnit)

Developed a blog from scratch both Front-End & Back-End with PHP OOP

Jun 2017 - Sep 2017

Developed a blog from scratch both Front-End & Back-End (no framework)

Built using POO PHP / HTML5 / CSS3 / Boostrap 4 and made sure everything is

mobile-responsive

Developed with MVC design patterns, C.R.U.D system and MySql / phpMyAdmin

Implementation of a WYSIWYG interface-based on TinyMCE

Managed Code on GitHub

Developed a website to promote the cultural activity of a town

Jan 2017 – Feb 2017

Developed a website to promote cultural activity of your town

Created a website, from conception to delivery (WordPress - HTML5 - CSS -

Javascript/iQuery)

Defined and presented a site plan and the appropriate technical solutions for different browsers

Presented a graphic charter