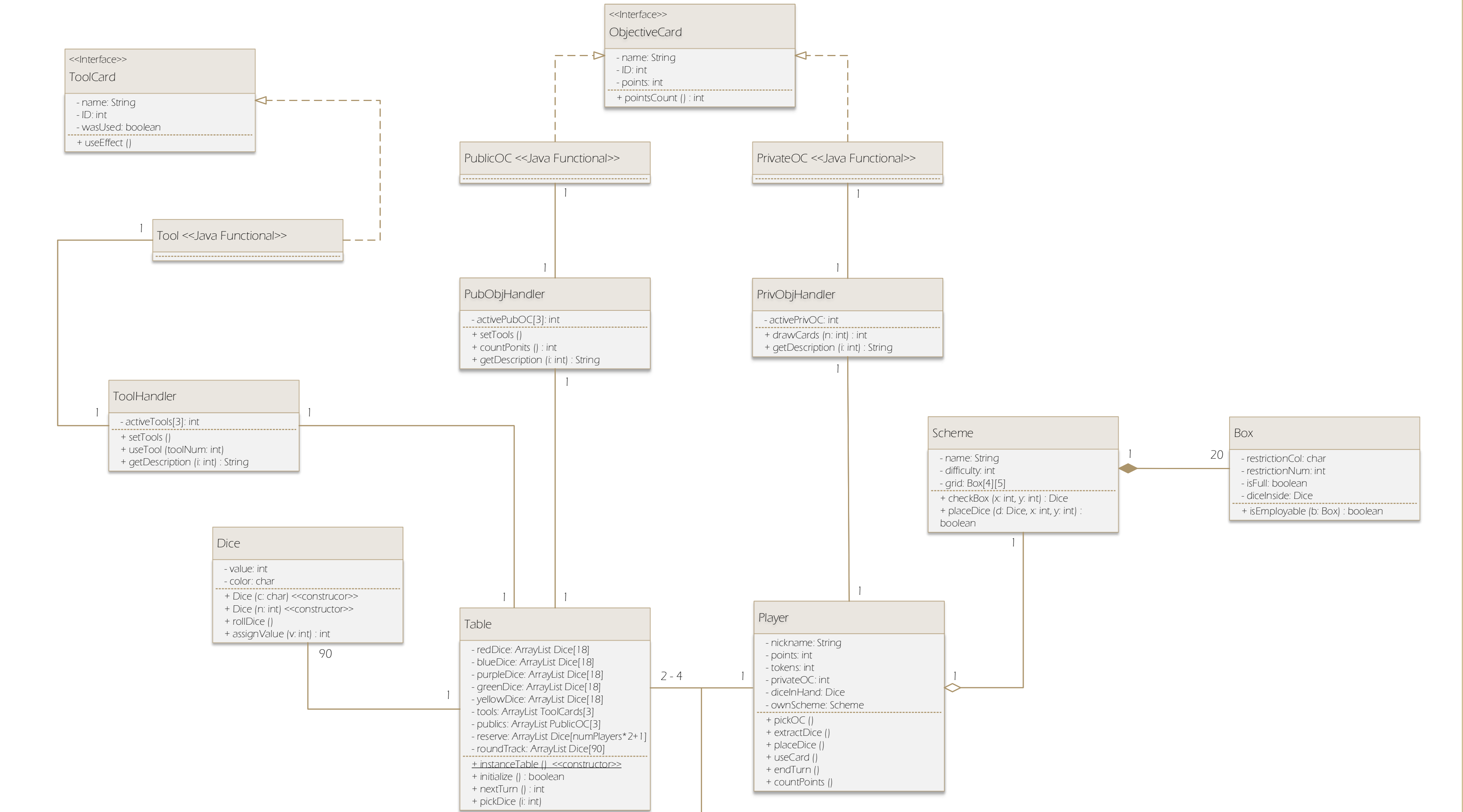


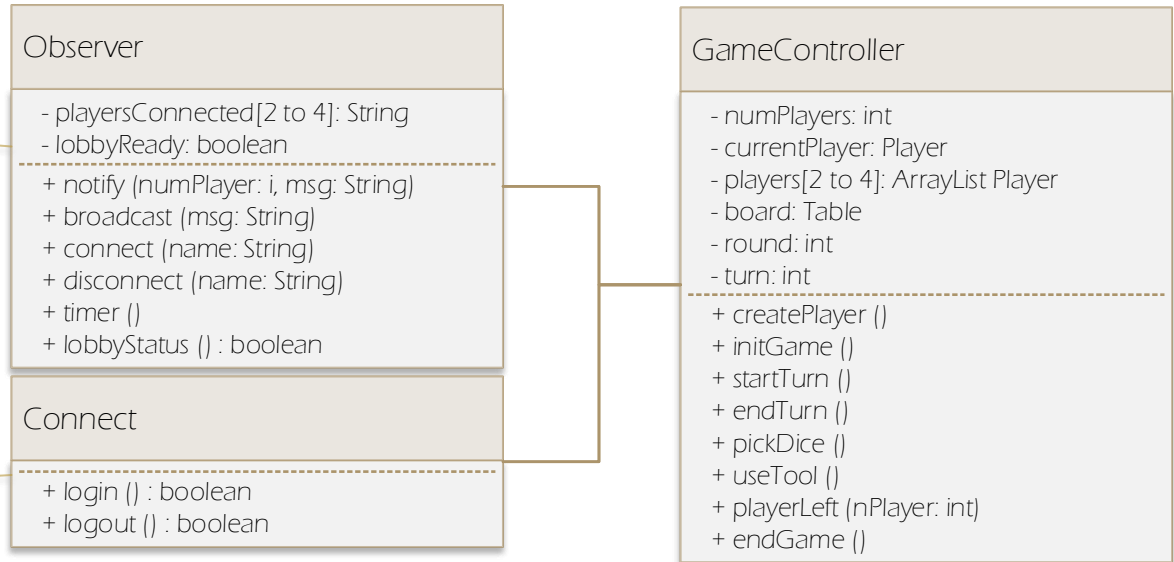
Model



Controller

Passive observer
controller for the "lobby"

functional Connect class
for Client-Server init.



View

Choice of
action to
perform when
ambiguous

