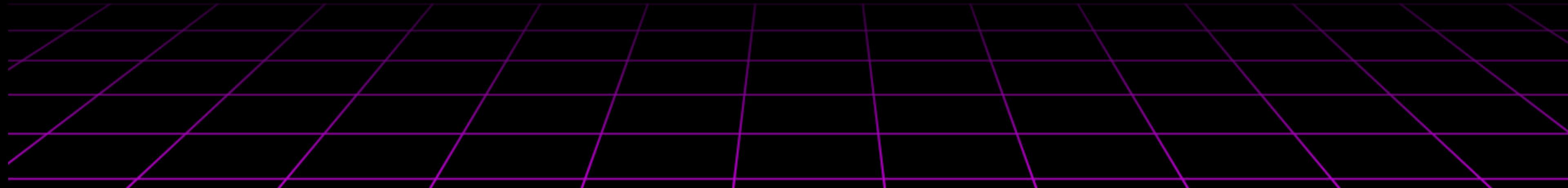




GRAB A BYTE

UNION-FIND!





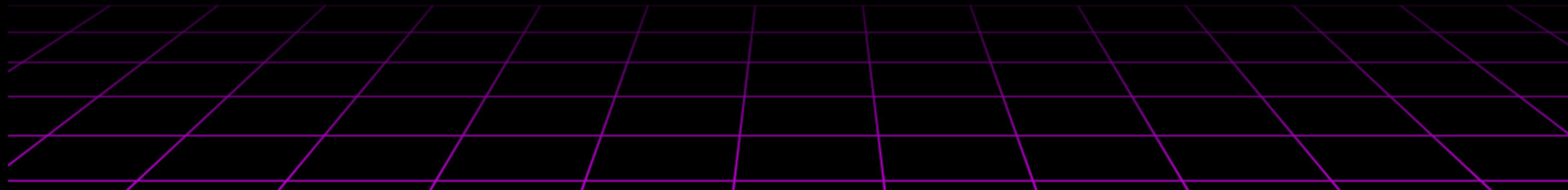
WHAT WE'VE COVERED SO FAR

Prior to Spring Break we covered: Linear and Binary Search. Bubble, Selection, Insertion, Merge and Quick Sort. Since Spring Break we have covered Breadth-First Search, Depth-First Search, Hashing, Dijkstras, and Dynamic Programming!



WHAT WE ARE COVERING TODAY

Today we are covering Union-Find!





WHAT IS UNION-FIND?

The Union-Find (or Disjoint-Set) algorithm is a data structure used to efficiently manage a collection of disjoint sets and track their connectivity.



WHAT IS UNION-FIND?

It is a data structure that keeps track of elements split into groups or sets. It supports two main operations: Union and Find.

It's used as Cycle detection in graphs



WHAT?



Think of it like social networking app.

When a user goes to a person's profile it will try to "Find" if they are friends. If they aren't, it will ask if they want to connect with them (Union).



UNION-FIND

Union-Find has two functions:

Union:

Combines two sets



Find:

Takes an element and finds
what subset it is in





Lets consider 5 people:

Ada Lovelace
Grace Hopper
Katherine Johnson
Joan Clarke
Hedy Lamarr

Each person starts in it's own group.

We track this using a parent array where:
`parent[person] = person` → each element is its own parent



Lets consider 5 people:



Ada
Lovelace



Grace
Hopper



Katherine
Johnson



Joan
Clarke



Hedy
Lamarr



And we'll make them their own parent.



Ada
Lovelace



Grace
Hopper



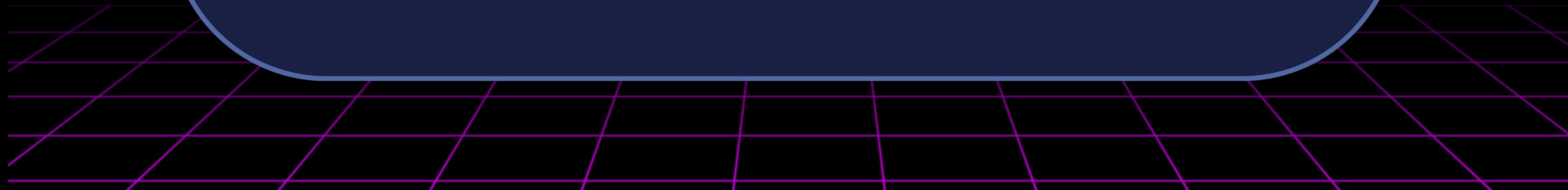
Katherine
Johnson



Joan
Clarke



Hedy
Lamarr





And we'll make them their own parent.

A.L.



Ada
Lovelace



Grace
Hopper



Katherine
Johnson



Joan
Clarke



Hedy
Lamarr



A.L.



Ada
Lovelace

And we'll make them their own parent.

G.H.



Grace
Hopper



Katherine
Johnson



Joan
Clarke



Hedy
Lamarr



A.L.



Ada
Lovelace

And we'll make them their own parent.

G.H.



Grace
Hopper

K.J.



Katherine
Johnson

J.C.



Joan
Clarke

H.L.



Hedy
Lamarr



Lets start with Union.

A.L.



Ada
Lovelace

G.H.



Grace
Hopper

K.J.



Katherine
Johnson

J.C.



Joan
Clarke

H.L.



Hedy
Lamarr

Lets join Ada and Grace:

Union(Ada, Grace)



A.L.



Ada
Lovelace

A.L.



Grace
Hopper

Union(Ada, Grace)

K.J.



Katherine
Johnson

J.C.



Joan
Clarke

H.L.



Hedy
Lamarr



Now Grace points to Ada, and Ada is the parent of both Ada and Grace

parent[Grace] = Ada



Next: Union(Katherine, Joan)

A.L.



Ada
Lovelace

A.L.



Grace
Hopper

K.J.



Katherine
Johnson

J.C.



Joan
Clarke

H.L.



Hedy
Lamarr

Joan points to Katherine, and Katherine is
the parent of both Katherine and Joan



Next: Union(Katherine, Joan)

A.L.



Ada
Lovelace

A.L.



Grace
Hopper

K.J.



Katherine
Johnson

K.J.



Joan
Clarke

H.L.



Hedy
Lamarr

Joan points to Katherine, and Katherine is the parent of both Katherine and Joan

parent[Joan] = Katherine



The other part of Union-Find is Find

A.L.



Ada
Lovelace

A.L.



Grace
Hopper

K.U.



Katherine
Johnson

K.U.



Joan
Clarke

H.L.



Hedy
Lamarr

Find takes the array of parents, and the person, and returns the name of the parent.



So if we are looking for Hedy Lamarr...

A.L.



Ada
Lovelace

A.L.



Grace
Hopper

K.J.



Katherine
Johnson

K.J.



Joan
Clarke

H.L.



Hedy
Lamarr

Our call to the find function would look something like this:

Find(parents, Hedy)

Find(parents, Hedy)



A.L.



Ada
Lovelace

A.L.



Grace
Hopper

K.J.



Katherine
Johnson

K.J.



Joan
Clarke

H.L.



Hedy
Lamarr

the parents array would look like: [Ada,
Katherine, Hedy]

And the Find call would return Hedy



A.L.



Ada
Lovelace

A.L.



Grace
Hopper

If we changed it to:
Find(parents, Joan)

K.U.



Katherine
Johnson

K.U.



Joan
Clarke

H.L.



Hedy
Lamarr

the parents array would look like: [Ada,
Katherine, Hedy]

And the Find call would return Katherine



THE PSEUDOCODE

```
function FIND(parent, x):
    if parent != x then:
        parent[x] = FIND(parent, parent[x])
    RETURN parent[x]

function UNION(parent, rank, x, y):
    rootX = FIND(parent, x)
    rootY = FIND(parent, y)

    if rootX != rootY then:
        // Add smaller tree to larger tree
        if rank[rootX] > rank[rootY] then:
            parent[rootY] = rootX
        else if rank[rootX] < rank[rootY] then:
            parent[rootX] = rootY
        else:
            parent[rootY] = rootX
            rank[rootX] = rank[rootX] + 1
```



EXAMPLES REPLIT AND GITHUB! PLEASE GO TO:
[HTTPS://REPLIT.COM/@RIKKIEHRHART/](https://replit.com/@RIKKIEHRHART/GRABABYTE)

[GRABABYTE](https://github.com/RIKKITOMIKOEHRHART/GRABABYTE)
[HTTPS://GITHUB.COM/](https://github.com/RIKKITOMIKOEHRHART/GRABABYTE)
[RIKKITOMIKOEHRHART/GRABABYTE](https://github.com/RIKKITOMIKOEHRHART/GRABABYTE)



UP NEXT

May 7 - Kruskal's Algorithm

May 14 - Prim's Algorithm

Questions? - rikki.ehrhart@ausitncc.edu

If you'd like the opportunity to run a Grab a Byte algorithm workshop, please let me know!