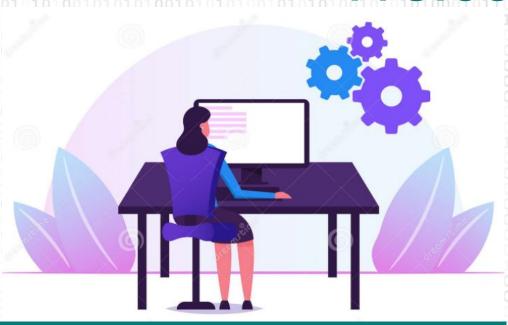
### Welcome!



## WWCode Digital + Backend Backend Study Group

May 25, 2022

- We'll start in a moment :)
- We are NOT recording tonight's event. We may plan to take screenshots for social media.
- If you want to remain anonymous, change your name & keep video off.
- We'll introduce the hosts & might break in-between for Q/A.
- We will make some time for Q&A at the end of the presentation as well.
- · You can come prepared with questions.
- · Feel free to take notes.
- Online event best practices:
  - Don't multitask. Distractions reduce your ability to remember concepts.
  - Mute yourself when you aren't talking.
  - · We want the session to be interactive.
  - Feel free to unmute & ask questions.
- Turn on your video if you feel comfortable.
- · Disclaimer: Speaker doesn't knows everything!



## Introduction & Agenda

- Welcome from WWCode!
- Our mission: Inspiring women to excel in technology careers.
- Our vision: A world where women are representative as technical executives, founders, VCs, board members and software engineers.



Prachi Shah Speaker, Senior Software Engineer, Metromile **Director, WWCode SF** 



Harini Rajendran Co-host. Software Engineer. Confluent Lead. WWCode SF

- Improve your code debugging skills.
- What is code debugging?
- · Why is debugging an important skill?
- Live code debugging.

#### Disclaimer.

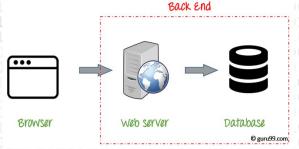
- Sessions can be heavy!
- Lots of acronyms.
- Speaker doesn't know everything.



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# **Backend Engineering**

- Design, build and maintain server-side web applications.
- Common terms: Client-server architecture, networking, API, web frameworks, platform, micro-service, database engineering, web fundamentals, etc.



- Other domains: Front end engineering, full stack engineering, design & user experience, mobile development, devOps engineering, machine learning, etc. \*
- Examples: Amazon Online Shopping, Instagram, Weather website.
- \* Disclaimer: Roles and responsibilities can vary per company and industry.



#### Code debugging:

- Run the code step-by-step.
- Understand the program flow and data flow.
- Find problems in the code: errors and exceptions.
- Find, fix and test for bugs.
- Test the functionality (business logic).







#### Code debugging is an important skill:

- All code has bugs. For quality code, we want the application to be bug-free.
- Bugs can introduce serious flaws in the functionality and cause serious effects. Ex.
- Functionality (business logic) should work as designed and expected.
- Best practices for coding support bug-free development.
- External integration development should be bug-free and tested thoroughly.
- Understand someone else's code.
- Explain your code to someone else.
- Explaining application functionalities (business logic) to others.
- Essential skill for engineers to design, write, execute and test quality code.



#### When debugging:

Observe the error messages and exceptions. Review the stack trace.

```
Exception in thread "main" java.lang. NullPointerException: Cannot invoke "java.util.HashSet.contains(Object)" because "roots" is null at com.wwcodesf.backendstudygroup.codedebugging.ReplaceWords. replaceWords
InSentence(ReplaceWords.java:58)
at
com.wwcodesf.backendstudygroup.codedebugging.ReplaceWords. main(Replace Words.java:38)
```

- Write clean code. Use best practices (can be language-specific).
- "DRY" principle: don't repeat yourself don't repeat the code.
- "KISS" principle: keep it simple stupid write simple code that is easy to read and test.
- Ask for help: from a co-worker, the internet, books, etc. Revise or study. :)



- How to debug code (with examples):
  - Print statements after running the application. Logging statements using loggers.
  - Insert assert statements in the functions to check for correct conditions.

- IDEs has debugger to debug through the code and view objects, data and errors.
- Unit testing.



```
public String replaceWordsInSentence(List<String> rootWords, String inputSentence) { inputSentence: "the cattle was rattled by the battery"
            HashSet<String> setOfRoots = new HashSet<>(rootWords); rootWords: size = 3 setOfRoots: size = 3
            StringBuilder output = new StringBuilder(); output: ""
            for (String word : inputSentence.split(regex: "\s+")) { // Split words with space inputSentence: "the cattle was rattled by the battery"
  ~
              String prefix = StringUtils.EMPTY; prefix: "t"
              for (int \underline{i} = 1; \underline{i} \le \text{word.length}(); ++\underline{i}) { i: 1
                 prefix = word.substring(0, i); word: "the" i: 1
🗸 "main"@1 in group "main": RUNNING 📑 🔻 + Evaluate expression (⊲) or add a watch (og⊴)
replaceWordsInSentence:54, ReplaceWords (com.w
main:34. ReplaceWords (com.wwcodesf.backendst ...
                                      > @ rootWords = {Arrays$ArrayList@692} size = 3

    p inputSentence = "the cattle was rattled by the battery"

                                          coder = 0
                                          ( hash = 0
                                          nashlsZero = false
                                      > = output = (StringBuilder@695) ""
```



#### Code debugging tools:

- IDE (Integrated Development Environment) provides debugging functionality. Example: IntelliJ IDEA, Eclipse, MS Visual Code Studio, etc.
- Add *breakpoints* to statements and the *debugger* will debug step-by-step.
- Frontend code: TypeScript auto-detects errors and bad syntax.
- In the browser: console.log() or console.debug() to debug frontend code.
- node.js has a debugger that does stepping and code inspections.
- Python has a built-in debugger called pdb.
- Java has a built-in command-line debugger called jdb.
- Sentry logging prints out useful debugging information about the application.
- More: GNU Debugger gdb, CodeLite for C/C++, Xcode debugger for iOS, etc.



### Debugging as an engineer at a workplace:

- Debugging code locally for development.
- Debugging code locally for testing.
- Debugging code locally for integration (external).
- Fix production bugs.
- Pair programming with another engineer.
- Understand fellow engineer's code.
- Explain your code to fellow engineers.
- Explaining application functionalities (business logic) to others.
- When setting up a new project, debugging & running tests is the best way to learn!





### Demo

Java Code, Program Flow, Unit Tests



### Key Takeaways:

- Run the code step-by-step.
- Understand the program flow and data flow.
- Find problems in the code: errors and exceptions.
- Find, fix and test for bugs.
- Test the functionality (business logic).
- All code has bugs. For quality code, we want the application to be bug-free.
- Write clean code. Use best practices (can be language-specific).
- Understand existing applications, explain code functionality and write good tests.
- IDEs, and languages have in-built debuggers & independent debugger tools.
- Essential skill for engineers!
- Ask for help: from a co-worker, the internet, books, etc. Revise or study. :)





## **Backend Engineering**

#### **Resources:**

- What is Debugging? How to Debug Your Code for Beginners
- Debugger
- Debug\_code

#### **Backend Study Group:**

- Presentations on GitHub and session recordings are found on <u>WWCode YouTube channel</u>
- Upcoming session: June 30th, 2022 about

#### Transition from a Frontend Engineer to a Backend Engineer.

- <u>Technical Tracks</u> and <u>Digital Events</u>.
- Get updates join the <u>Digital mailing list!</u>
- Have questions?
  - Contacts us at: <a href="mailto:contact@womenwhocode.com">contact@womenwhocode.com</a>
  - Join our <u>Slack</u> workspace and join #backend-study-group!



You can unmute and talk or use the chat.

