

THE WHY AND HOW OF CONTAINERS

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SOFTWARE HISTORY

Servers and Virtual Machines and Containers oh my!

HISTORY

- Software needs to run on some machine

Physical servers

Virtual Machines

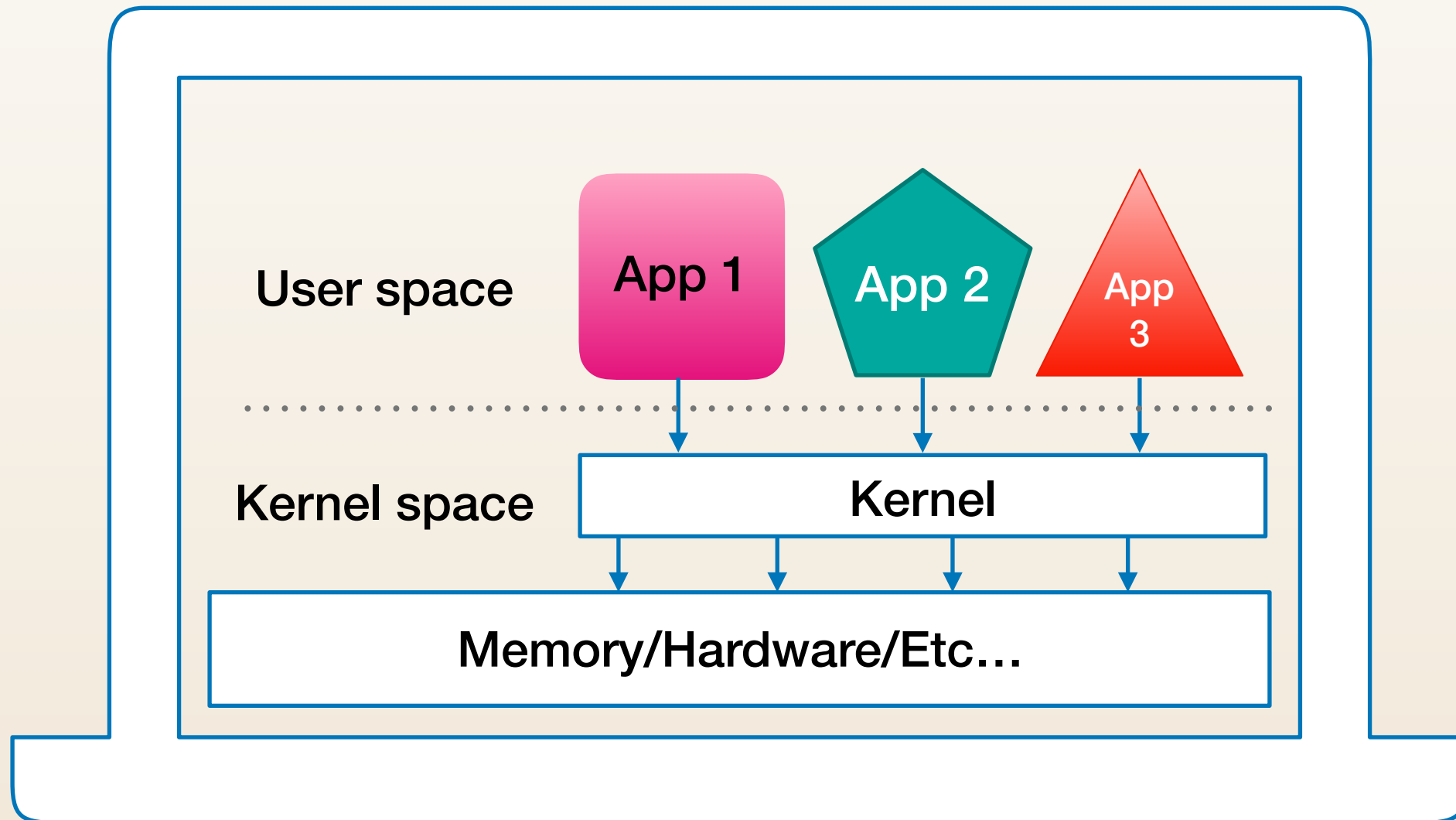
Containers

time



SERVERS

- Physical servers
 - Computers running code natively



SERVERS

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- The good

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- The good
 - You can run your applications

SERVERS

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- The bad

SERVERS

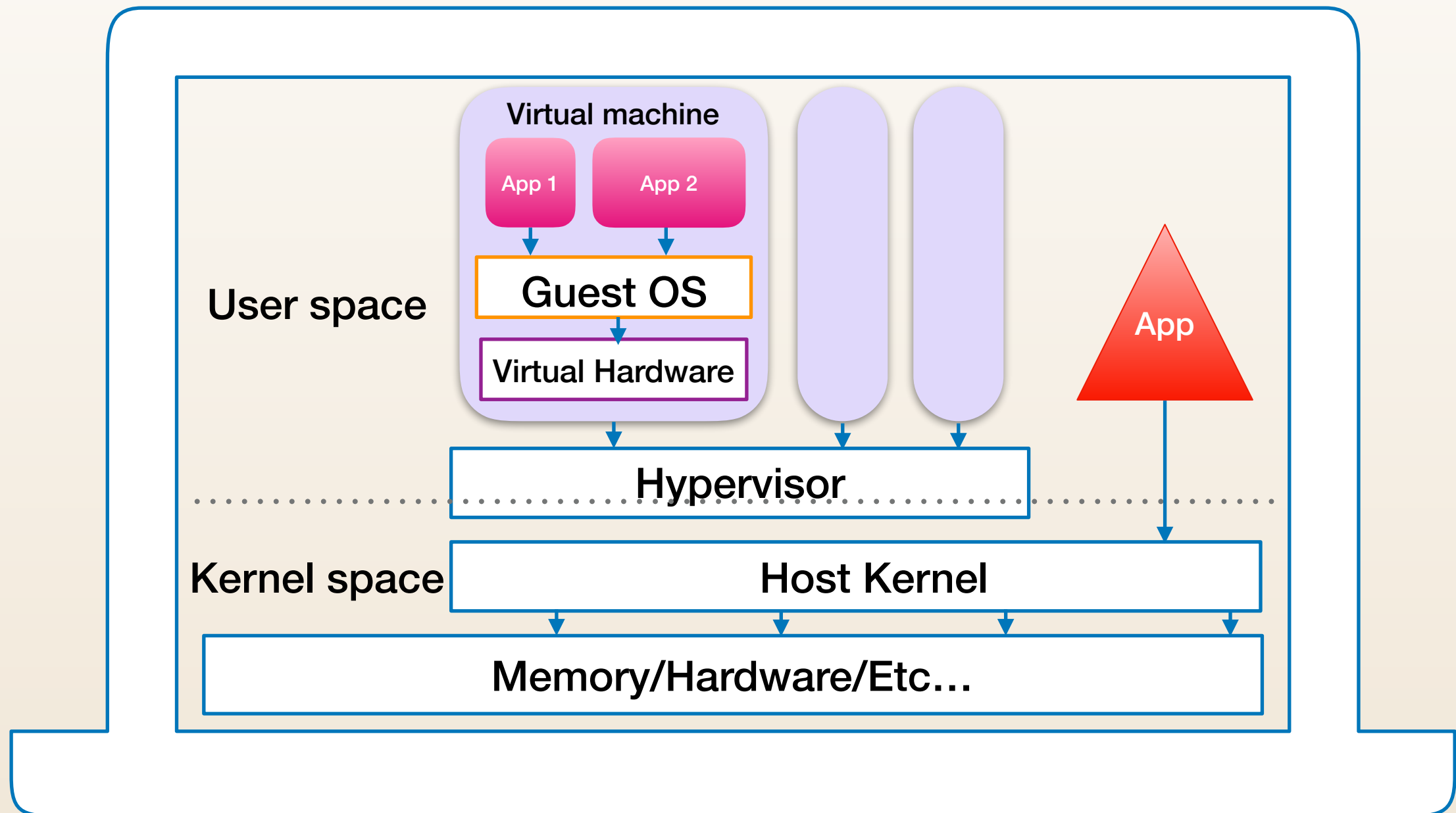
- The good
 - You can run your applications
- The bad
 - Environments are different between machines

SERVERS

- The good
 - You can run your applications
- The bad
 - Environments are different between machines
 - Too many/too few resources

VIRTUAL MACHINES

- VM
- Operating systems running on operating systems



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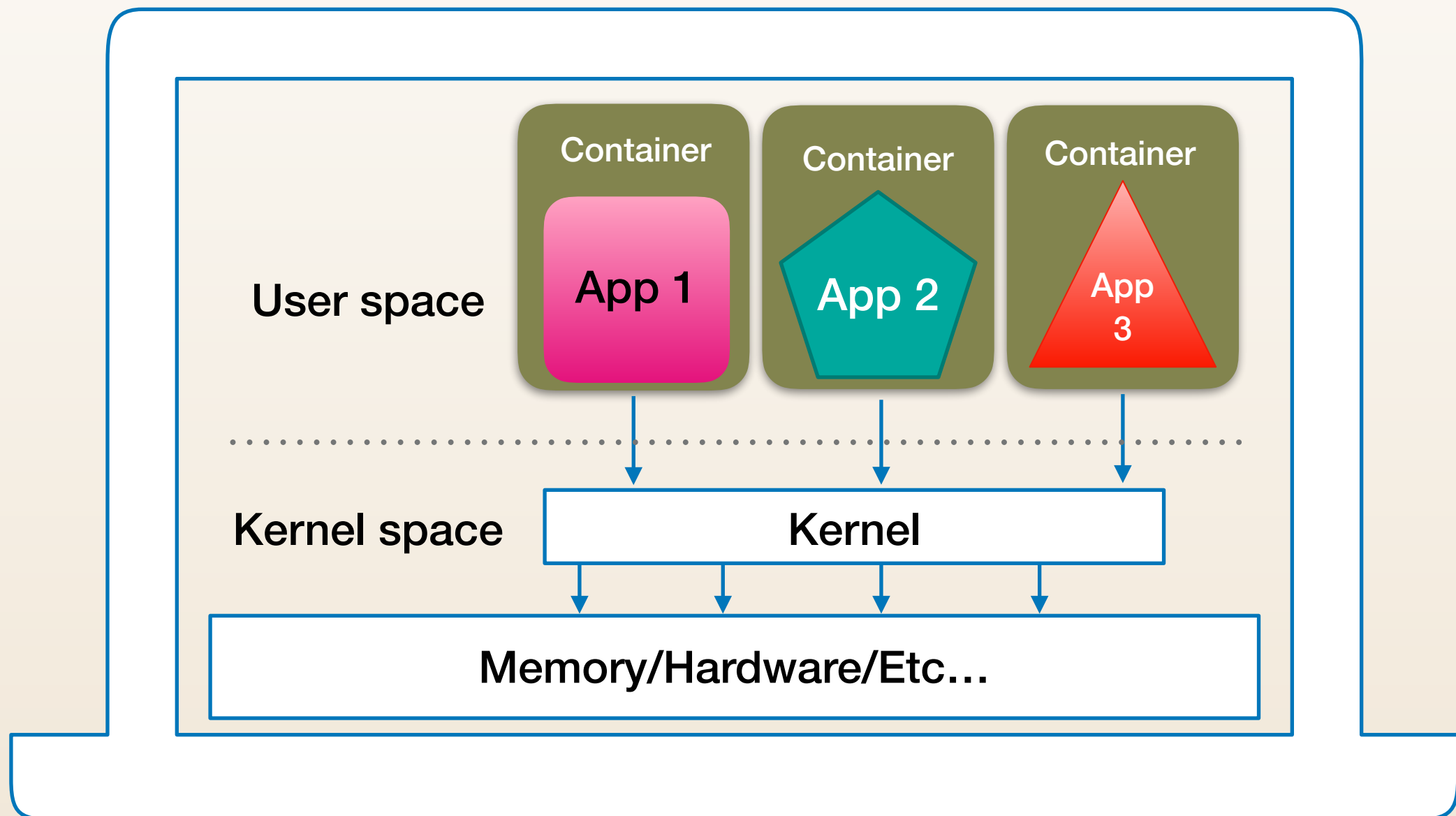
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Lots of resources that are
not your application!

CONTAINERS

- Back to running processes straight on machines
- Isolation/control provided by containers



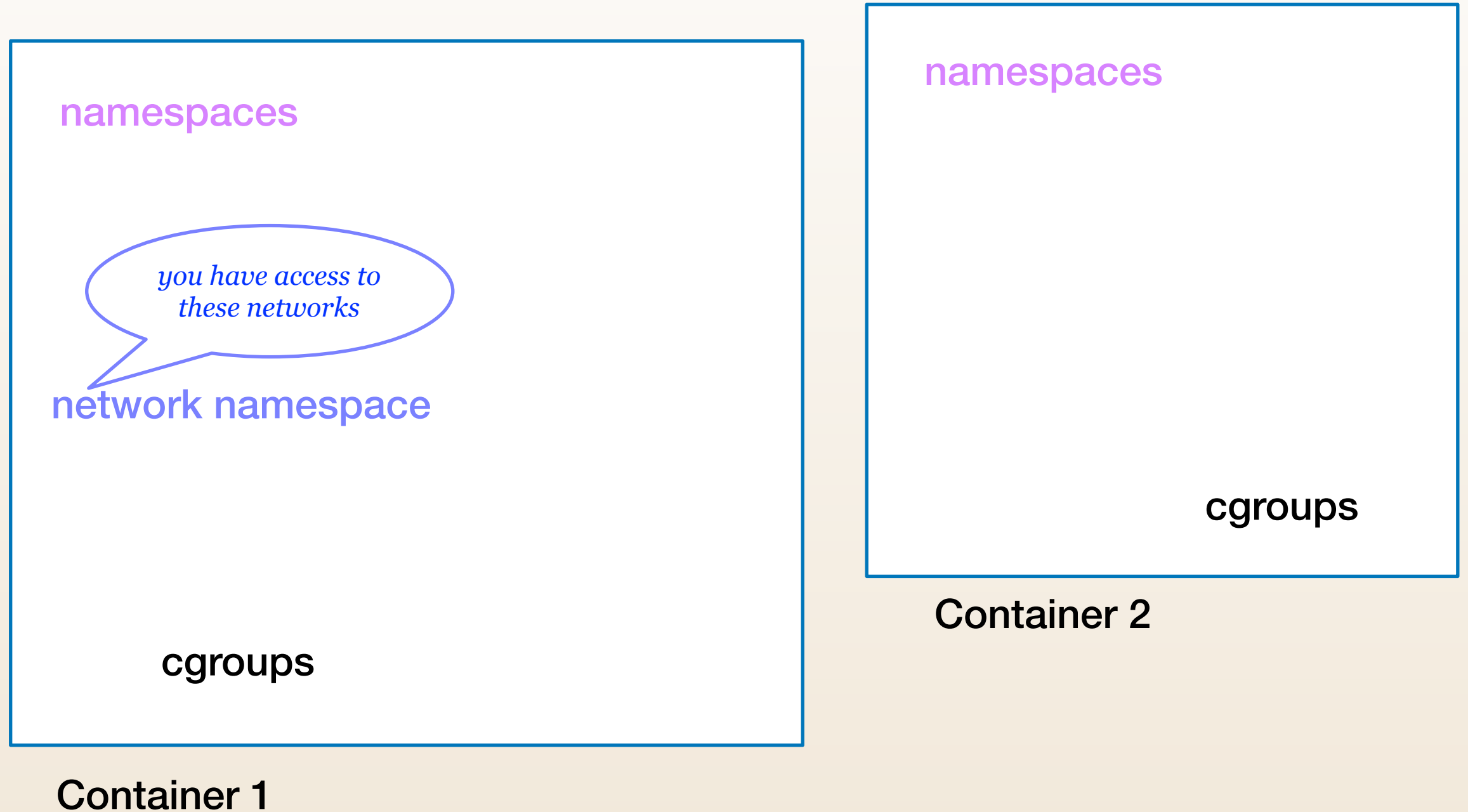
CONTAINERS

- In brief - containers controlled through cgroups and namespaces



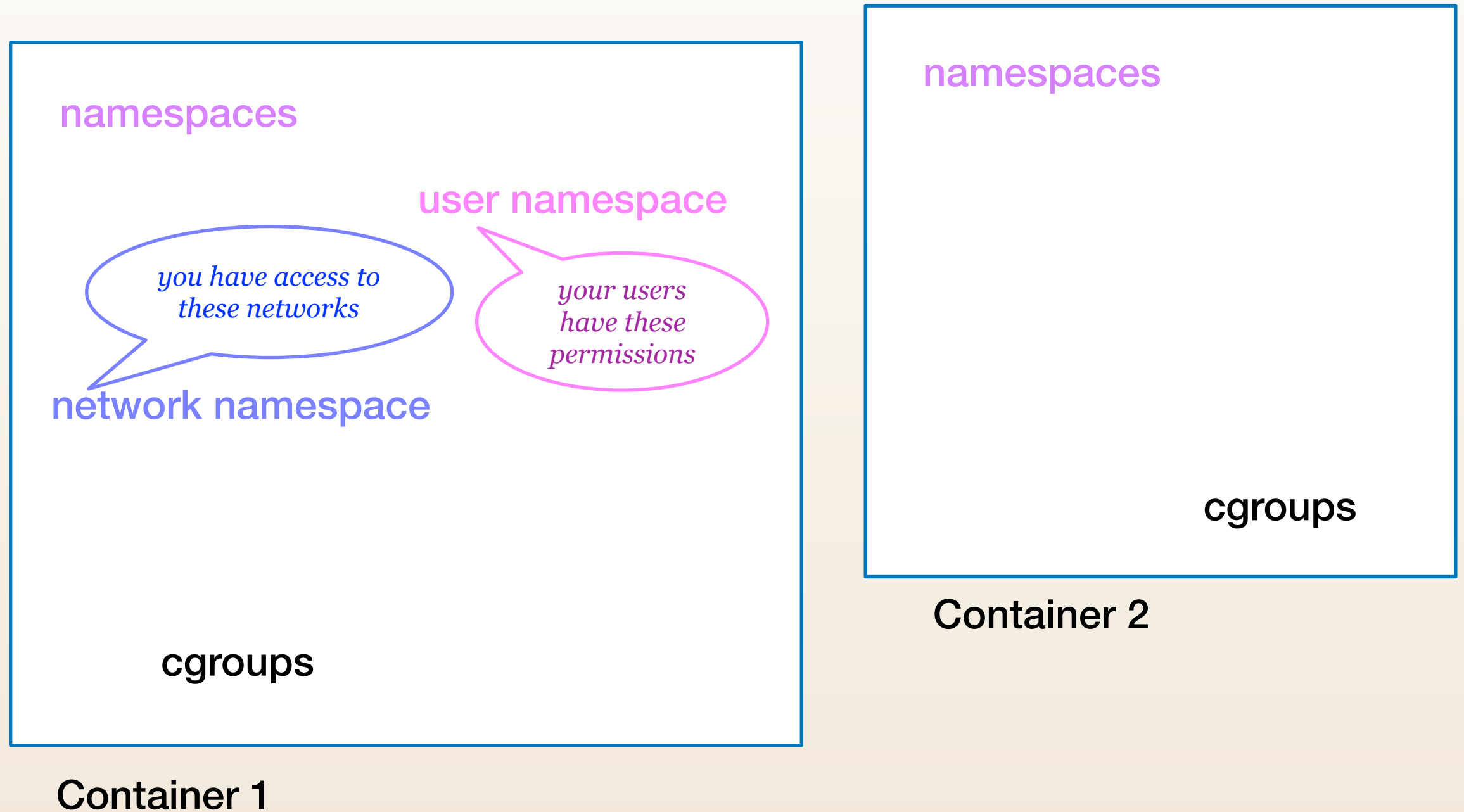
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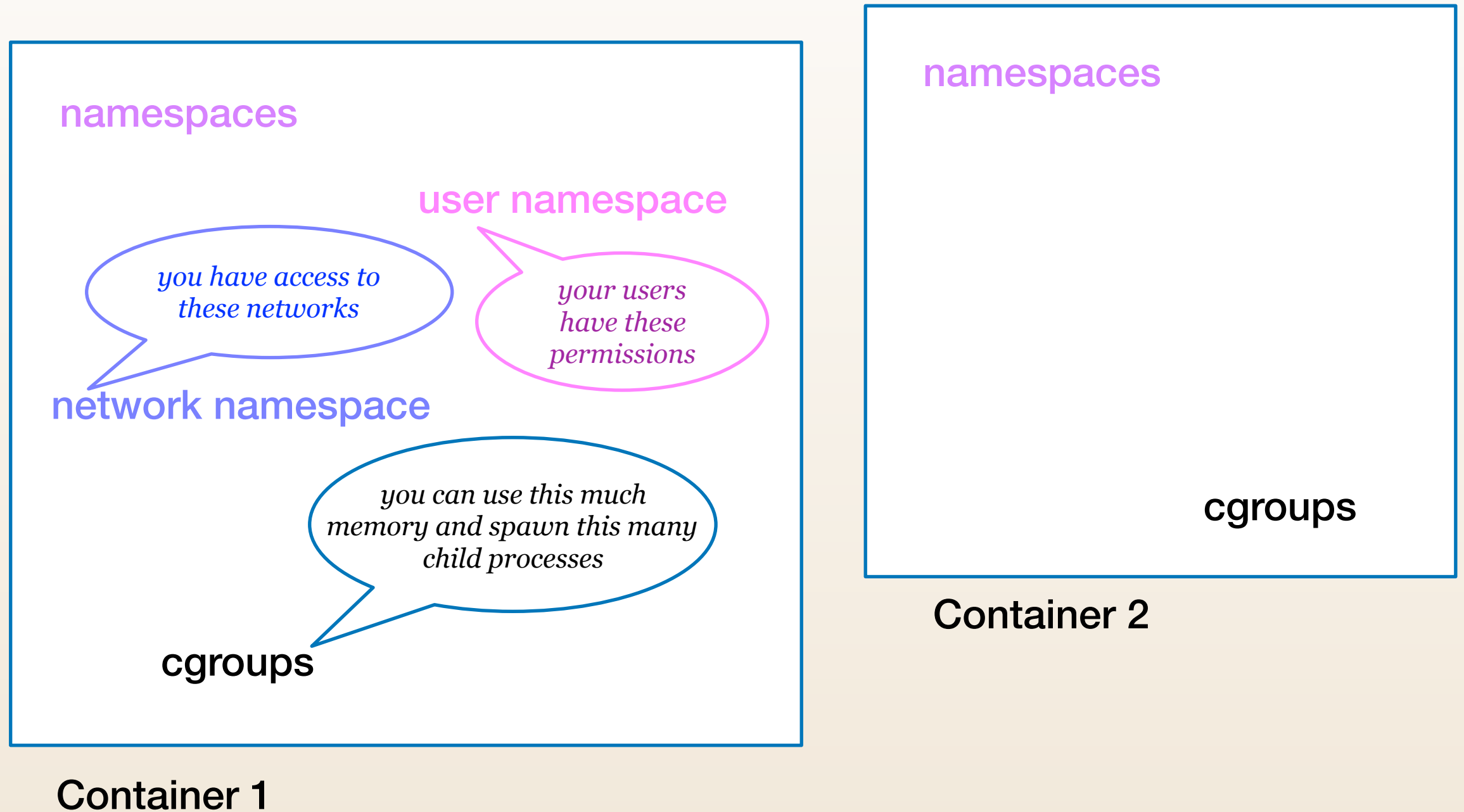
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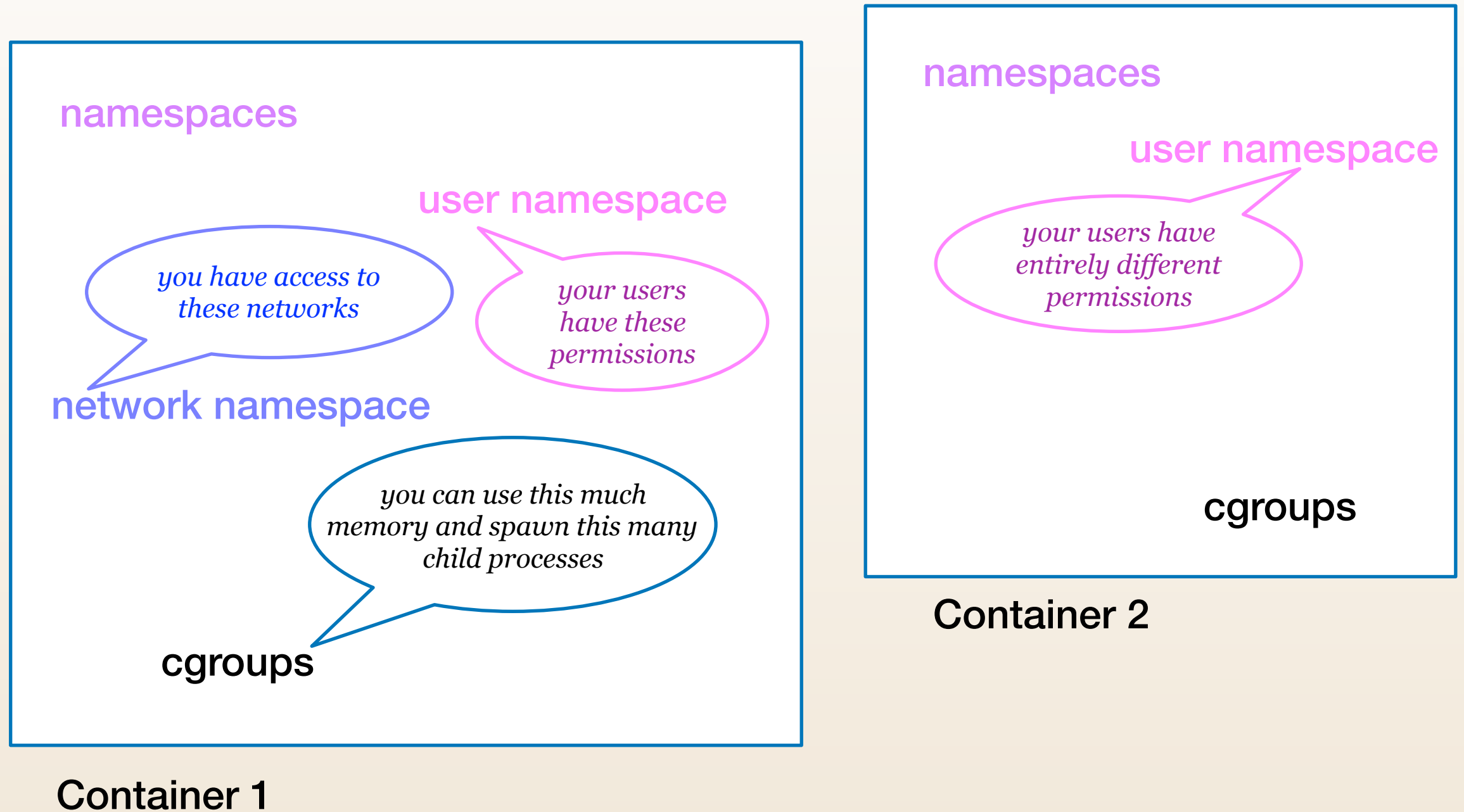
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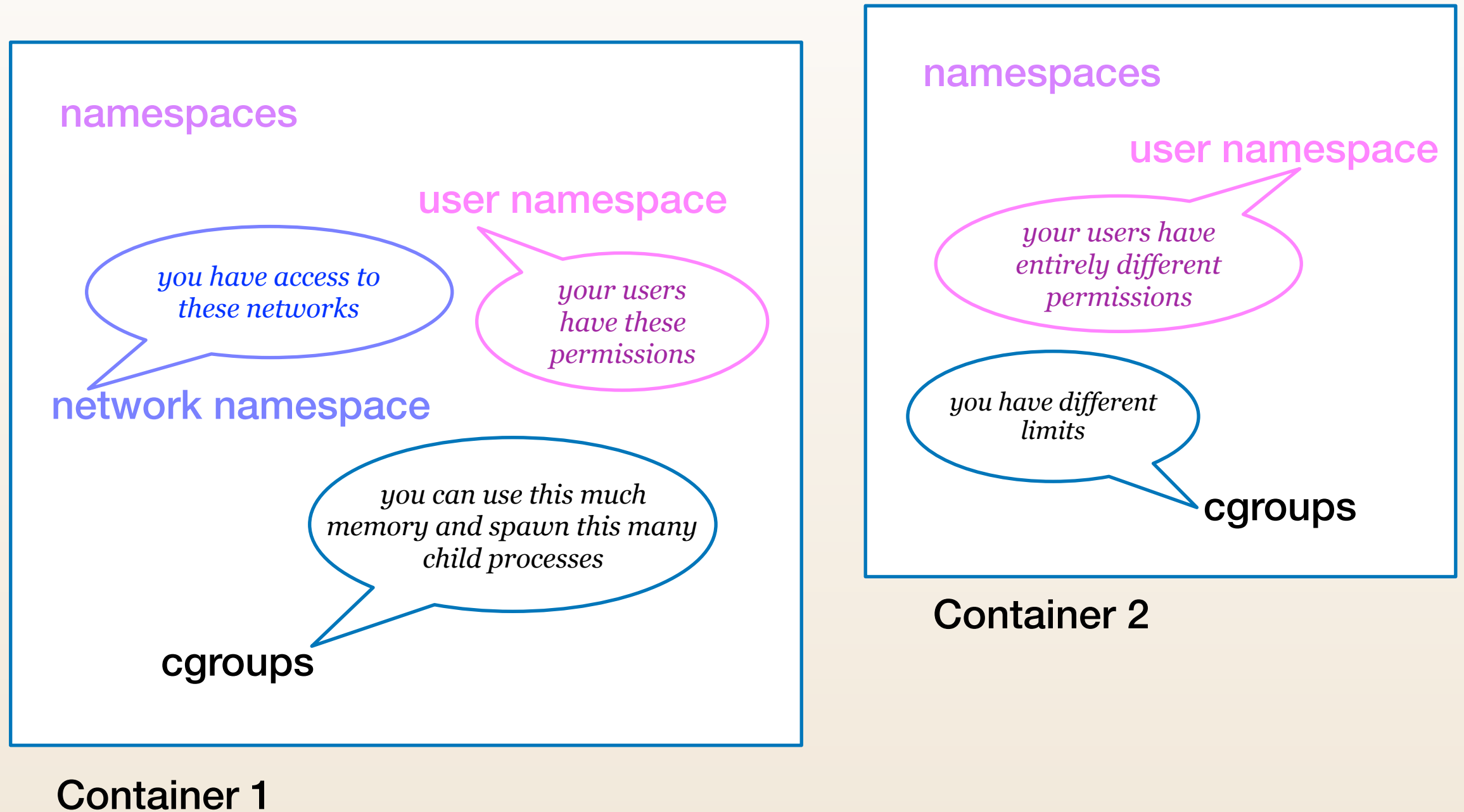
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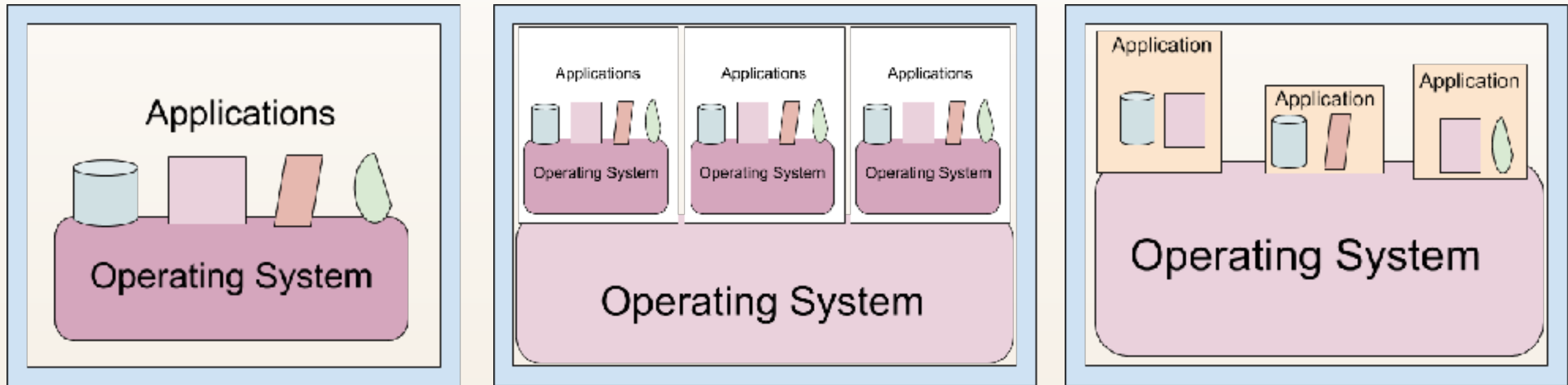
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Container
orchestration

SUMMARY



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Virtual Machines

Containers

time



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 - Store images and cache effectively

THANK YOU!

questions?