



Arsenii Marchenko

Cybersecurity
Researcher | IoT &
Frontend Developer

Contact

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- Kuopio, Finland
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Languages

- Russian (Native)
- English (Fluent)
- Finnish (Basic)
- Spanish (Basic)

Soft skills

- Management Skills
- Creativity
- Communication
- Negotiation
- Critical Thinking
- Leadership
- Fast learning

Solid foundation in computer science, programming, and software development. Experienced in Python, C/C++, JavaScript, and web technologies, with practical skills in frontend development and basic backend integration. Familiar with cybersecurity fundamentals, secure coding practices, and system automation. Hands-on experience in IoT and embedded systems, including Arduino-based projects. Highly motivated, detail-oriented, and eager to grow in cybersecurity and full-stack engineering roles.

Programming Languages, frameworks and skills C++, Python, pandas, NumPy, Django, JavaScript, Angular, React-Native, React, ci/cd and agile techniques, typescript, Wireshark, Nmap, Metasploit, Kali Linux, Hashcat, Aircrack, Kotlin, jetpack compose, Debian, Amazon Web Services, Matlab, Git, GitHub, Bitbucket, blockchain, Ubuntu, Hadoop

Experience

- Frontend Developer 2025
Murkhasya Studio
Improving the frontend for two different projects: a POS system and a finance platform.

Education

- Bachelor of IT 2023 - 2027
Savonia University
I am currently third year student. Specializing on IoT devices and computer science

Projects

- IoT Project 2023
Audio Sensing Device
Using Arduino microcontroller, and mic. sensor via wireless connection sensor data transmitted to classify the decibel range of the sound at remote location to the cloud where I have established simple dashboard to monitor it real-time.
- IoT Project 2023
Smart Fingerprint lock
Using Raspberry Pi I developed a biometric smart-lock which memorize unique fingerprints up to 120 that allows multiple people to use same lock.
- Frontend Project 2024
Web UI for Food Company
I initiated a Food Delivery Application UI for placing the order which is done by customer
- IoT Project 2025
Honeypot device (cybersecurity environment)
I enhanced an educational cybersecurity project using a honeypot-based isolated network to capture real attacker behavior (e.g., port scans and unauthorized access) and visualize it in a simple dashboard. The solution makes understanding real-world cyberattacks more accessible through a compact, integrated setup.

Other jobs and tasks

- Tutor, Savonia AMK, Kuopio, Suomi
- Sales manager, Real estate agency
- Bartender, Neubrandenburg bar
- Delivery, Viking pizzeria

References

Irene Hyrkstedt
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