



# Arsenii Marchenko

Cybersecurity  
Researcher | IoT &  
Frontend Developer

## Contact

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- Kuopio, Finland
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## Languages

- Russian (Native)
- English (Fluent)
- Finnish (Basic)
- Spanish (Basic)

## Soft skills

- Management Skills
- Creativity
- Communication
- Negotiation
- Critical Thinking
- Leadership
- Fast learning

Solid foundation in computer science, programming, and software development. Experienced in Python, C/C++, JavaScript, and web technologies, with practical skills in frontend development and basic backend integration. Familiar with cybersecurity fundamentals, secure coding practices, and system automation. Hands-on experience in IoT and embedded systems, including Arduino-based projects. Highly motivated, detail-oriented, and eager to grow in cybersecurity and full-stack engineering roles.

## Programming Languages, frameworks and skills

C++, Python, pandas, NumPy, Django, JavaScript, Angular, React-Native, React, ci/cd and agile techniques, typescript, Wireshark, Nmap, Metasploit, Kali Linux, Hashcat, Aircrack, Kotlin, jetpack compose, Debian, Amazon Web Services, Matlab, Git, GitHub, Bitbucket, blockchain, Ubuntu, Hadoop

## Experience

- Frontend Developer** 2025  
*Murkhasya Studio*  
Improving the frontend for two different projects: a POS system and a finance platform.

## Education

- Bachelor of IT** 2023 - 2027  
*Savonia University*  
I am currently third year student. Specializing on IoT devices and computer science

## Projects

- IoT Project** 2023  
*Audio Sensing Device*  
Using Arduino microcontroller, and mic. sensor via wireless connection sensor data transmitted to classify the decibel range of the sound at remote location to the cloud where I have established simple dashboard to monitor it real-time.
- IoT Project** 2023  
*Smart Fingerprint lock*  
Using Raspberry Pi I developed a biometric smart-lock which memorize unique fingerprints up to 120 that allows multiple people to use same lock.
- Frontend Project** 2024  
*Web UI for Food Company*  
I initiated a Food Delivery Application UI for placing the order which is done by customer
- IoT Project** 2025  
*Honeypot device (cybersecurity environment)*  
I enhanced an educational cybersecurity project using a honeypot-based isolated network to capture real attacker behavior (e.g., port scans and unauthorized access) and visualize it in a simple dashboard. The solution makes understanding real-world cyberattacks more accessible through a compact, integrated setup.

## Other jobs and tasks

- Tutor, Savonia AMK, Kuopio, Suomi
- Sales manager, Real estate agency
- Bartender, Neubrandenburg bar
- Delivery, Viking pizzeria

## References

### Irene Hyrkstedt

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### Mohamed Tahri

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### Shiva Gupta

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