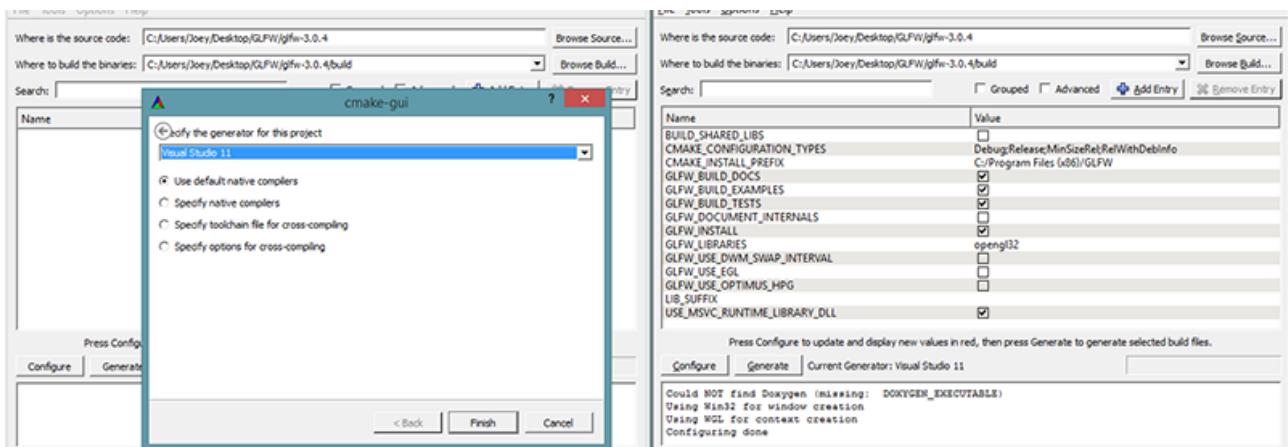# Mac User:

ASSIMP

Download Assimp
Terminal-> brew install assimp

Windows User:

Download CMake from the website
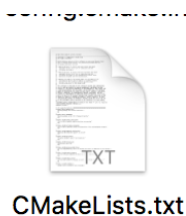
Download assimp

Open CMake

"Where is the source code":

Here browse source code of assimp until you can find the file CmakeList

CMakeLists.txt

Create a folder called build in the same place.

Browse to this folder for "Where to build the binaries option".

Click Configure in the left bottom, Choose Visual Studio 14. Finsih and Click Generate.

If you have this error message

```
Could not locate DirectX
CMake Error at cmake-modules/FindPkgMacros.cmake:110 (message):
Required library DirectX not found! Install the library (including dev packages)
and try again. If the library is already installed, set the missing variables
manually in cmake.
```

Install DXSDK_Jun 10.exe

If you have problem installing DX, check this website

https://blogs.msdn.microsoft.com/b/chuckw/archive/2011/12/09/known-issue-directx-sdk-june-2010-setup-and-the-s1023-error.aspx

After compiling, in the build folder, you will find assimp.sln.

Build the solution. You will get assimp.dll, assimp.lib file.

Configure it like what we have done before for glew.