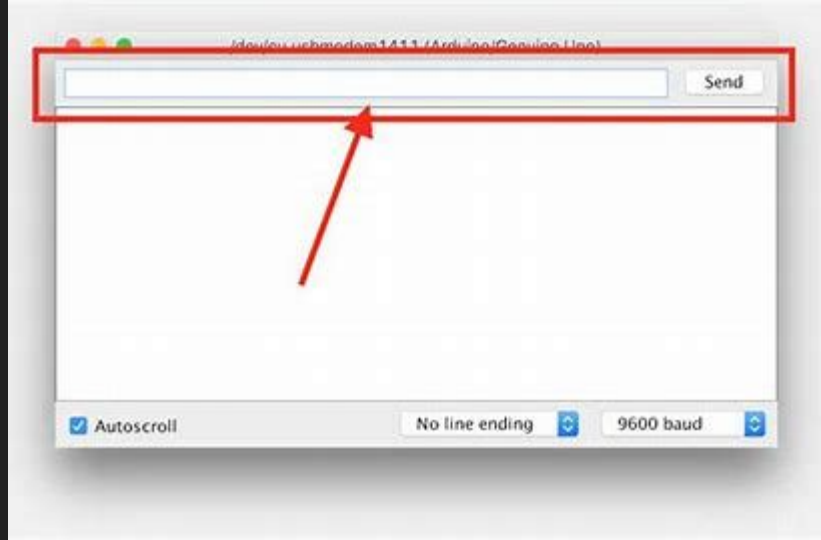


# Arduino C++ Programming

Advanced Concepts

# Reading From the Serial Monitor

- Data can be sent through the **Serial Monitor** to the microcontroller
- In the Serial Monitor there is a text box to enter the data to be sent
- You can send it by pressing the **Enter** key or by clicking the **Send button**



# Serial.available()

-To see if there is data in the Serial port to be read, use the **available()** function

-It returns the number of bytes available to be read

```
void loop() {  
  // reply only when you receive data:  
  if (Serial.available() > 0) {  
    }  
}  
}
```

```
void loop() {  
  //wait until there is data to be re  
  while (Serial.available() == 0) {}  
}
```

# Parsing the Data Read from the Serial Monitor

-If there is data in the Serial Port then we need to convert it to the correct type

-**parseInt()** converts it to an integer

-**parseFloat()** converts it to a decimal

-**readString()** converts it to a string

-You need to know what the type of data entered will be

```
int integerValue = Serial.parseInt();
```

```
float floatValue = Serial.parseFloat();
```

```
String stringVariable = Serial.readString();
```

# Sample Code

```
int value=0;
void setup()
{
  Serial.begin(9600);
}

void loop()
{

  if (Serial.available() > 0) {
    value=Serial.parseInt();
    Serial.println(value);
  }

}
```

```
String value="";
void setup()
{
  Serial.begin(9600);
}

void loop()
{

  if (Serial.available() > 0) {
    value=Serial.readString();
    Serial.println(value);
  }

}
```

```
float value=0.0;
void setup()
{
  Serial.begin(9600);
}

void loop()
{

  if (Serial.available() > 0) {
    value=Serial.parseFloat();
    Serial.println(value);
  }

}
```

# Arithmetic Operators-Remainder

## Example Code

```
int x = 0;  
x = 7 % 5; // x now contains 2  
x = 9 % 5; // x now contains 4  
x = 5 % 5; // x now contains 0  
x = 4 % 5; // x now contains 4  
x = -4 % 5; // x now contains -4  
x = 4 % -5; // x now contains 4
```

# Multiplication and Division

## Example Code

```
int a = 5;
int b = 10;
int c = 0;
c = a * b; // the variable 'c' gets a value of 50 after this statement is executed
```

```
float a = 5.5;
float b = 6.6;
int c = 0;
c = a * b; // the variable 'c' stores a value of 36 only as opposed to the expected product of 36.3
```

```
int a = 50;
int b = 10;
int c = 0;
c = a / b; // the variable 'c' gets a value of 5 after this statement is executed
```

```
float a = 55.5;
float b = 6.6;
int c = 0;
c = a / b; // the variable 'c' stores a value of 8 only as opposed to the expected result of 8.409
```

# Addition and Subtraction

```
int a = 5;
int b = 10;
int c = 0;
c = a + b; // the variable 'c' gets a value of 15 after this statement is executed
```

```
float a = 5.5;
float b = 6.6;
int c = 0;
c = a + b; // the variable 'c' stores a value of 12 only as opposed to the expected sum of 12.1
```

```
int a = 5;
int b = 10;
int c = 0;
c = a - b; // the variable 'c' gets a value of -5 after this statement is executed
```

```
float a = 5.5;
float b = 6.6;
int c = 0;
c = a - b; // the variable 'c' stores a value of -1 only as opposed to the expected difference of -1.1
```



# Questions and Exercises

1. Write a program that asks the user to enter their name and you respond by saying "Hello {user}".
2. Write a program to enter a whole number and then displays the square of that number.
3. Write a program to asks a user for the diameter of a circle and then displays its area (including decimals).
4. Write a program to ask a user for the marks to their 4 courses and computes/displays their average (including decimals).
5. Write a program to ask a user for a weight in kilograms and then displays it in pounds(including decimals).

1. Write a program that asks the user to enter their name and you respond by saying "Hello {user}".

```
String _name;  
Serial.begin(9600);  
Serial.println("Enter your name: ");  
while (Serial.available() != 0){}  
_name = Serial.readString();  
Serial.println("Hello "+_name);
```

2. Write a program to enter a whole number and then displays the square of that number.

```
Serial.begin(9600);  
  Serial.println("Enter number: ");  
  while(Serial.available() == 0){}  
  int num = Serial.parseInt();  
  Serial.println(num*num);
```

3. Write a program to asks a user for the diameter of a circle and then displays its area (including decimals).

```
Serial.begin(9600);  
  Serial.println("Enter number: ");  
  while(Serial.available() == 0){}  
  int dia = Serial.parseInt();  
  Serial.println(3.14*dia);
```

4. Write a program to ask a user for the marks to their 4 courses and computes/displays their average (including decimals).

```
void setup()
{
  Serial.begin(9600);
  Serial.println("Enter mark1: ");
  while(Serial.available()==0){}
  float mark1 = Serial.parseFloat();

  Serial.println("Enter mark2: ");
  while(Serial.available()==0){}
  float mark2 = Serial.parseFloat();

  Serial.println("Enter mark3: ");
  while(Serial.available()==0){}
  float mark3 = Serial.parseFloat();

  Serial.println("Enter mark4: ");
  while(Serial.available()==0){}
  float mark4 = Serial.parseFloat();

  Serial.println((mark1+mark2+mark3+mark4)/4);
}
```

5. Write a program to ask a user for a weight in kilograms and then displays it in pounds(including decimals).

```
Serial.begin(9600);  
Serial.println("Enter your weight(kg): ");  
while(Serial.available()>0){}  
float weightKG = Serial.parseFloat();  
  
float weightLBs = weightKG*2.2;  
Serial.println("Your weight in lbs: "+String(weightLBs));
```