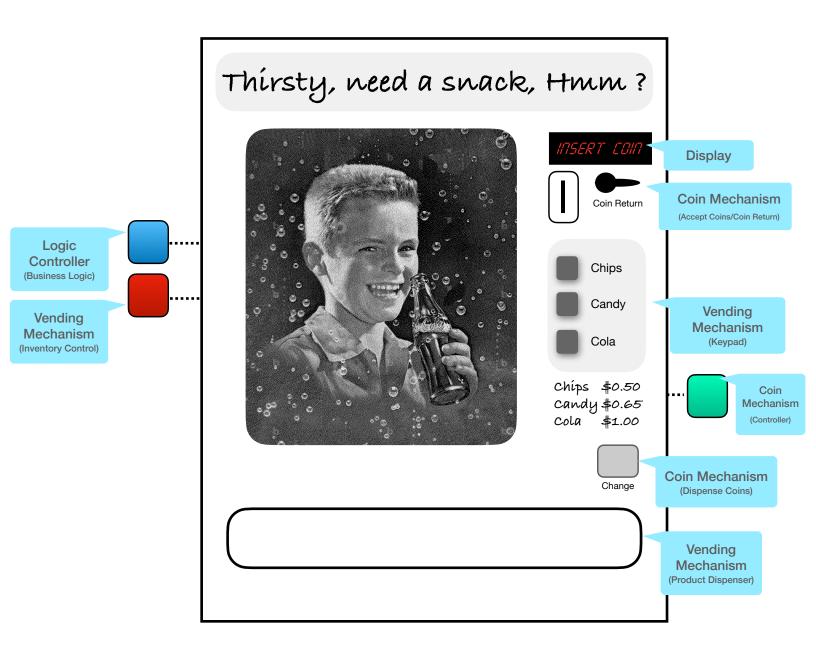
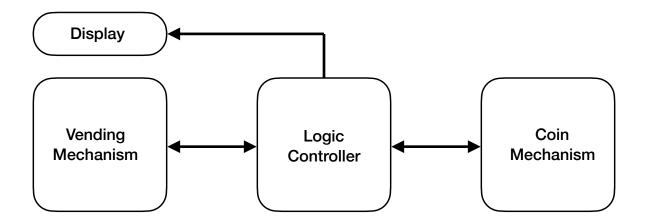
Vending Machine Sketch



Vending Machine Diagram



Components And Their Responsibility

Display

Updates message on LED display

Vending Mechanism

- Monitors 3 button product selection keypad
- Reports 3 button product selection keypad value
- Monitors out of stock statuses for products
- Reports out of stock statuses for products
- Dispenses indicated product when commanded

Logic Controller

- Implements all business logic
- This is the "brains" of the machine
- Manages the overall state of the vending machine
- Orchestrates interactions between components
- Processes user input and system events
- Makes decisions based on current state and conditions

Coin Mechanism

- · Accepts valid coins and ignores invalid coins
- · Reports accepted coin
- Monitors out of type of coin statuses
- Reports out of type of coin statuses

- Dispenses coins for making change and returning canceled transaction when commanded
- Monitors Coin Return (Cancel Transaction) status
- Reports Coin Return (Cancel Transaction) status

Logic Controller State Machine

States

- 1. Power Up
- 2. Idle
- 3. Pending Transaction
- 4. Product Selected
- 5. Insufficient Funds
- 6. Sold Out
- 7. Exact Change Only
- 8. Return Coins
- 9. Transaction Complete
- 10. Make Change

Events for Transitions

- 1. Insert_Coin
- 2. Select_Product
- 3. Cancel Transaction
- 4. Cannot_Make_Change
- 5. Dispense_Product
- 6. Power_Up_Complete
- 7. Out_Of_Stock
- 8. Amount_Too_Low
- 9. Change_Needed

