# WOOSANG KIM

Phone: (+81)-80-4722-8789 email: woosang\_kim@vogue.is.uec.ac.jp

# **EDUCATION**

# The University of Electro-Communications (UEC)

Tokyo, Japan

B.A. Informatics and Computer Engineering

Expected March 2024

Thesis: "Study on a Method for Stimulation of Periodontal Ligament Receptors by Transcutaneous Electrical Stimulation"

Advisor: Takuya Nojima, Associate Professor of Media Science and Engineering Program

#### RESEARCH EXPERIENCE

# Nojima Laboratory, UEC

Tokyo, Japan

Undergraduate Researcher

March 2023 - Present

- Developed research proposals focusing on the generation of food textures through transcutaneous electrical stimulation of the periodontal ligament
- Conducted haptic research and introducing a new stimulation method leveraging Fusion 360, Arduino, and Processing
- Led the design and execution of experiments, resulting in the publication and presentation of findings at conferences

#### **PUBLICATION & PRESENTATION**

Kim, Woosang., Iwahama, Shiori., Sakurai, Sho., Hirota, Koichi., and Nojima, Takuya. (2023). *Investigation of Oral Sensory Information for Selective Stimulation of Periodontal Ligament Receptors*, The Virtual Reality Society of Japan, Tokyo, Japan.

Kim, Woosang., Sakurai, Sho., Hirota, Koichi., and Nojima, Takuya. (2023). *Investigation of Transcutaneous Electrical Stimulation to Periodontal Ligament Receptors and the Oral Sensory Information Generated*, The Virtual Reality Society of Japan SIG Haptics, Miyagi, Japan.

#### PROJECTS & LEADERSHIP

# **UEC Idea Demonstration Contest**

Tokyo, Japan

Co-leader

May 2023 – December 2023

- Created a mask interface that recognizes mouth movements, leading to an award from Aflac Inc.
- Directed the creation of mask and hardware, overseeing programming and project organization

# **UT-virtual (Based in The University of Tokyo)**

Tokyo, Japan

Member

September 2020 – March 2022

- Hosted an online exchange meeting with the XR Club at the University of Maryland, enhancing international collaboration and cultural exchange
- Coordinated project schedules, and developed VR games and showcased in exhibitions

# **TEACHING EXPERIENCE**

# **UEC First-year Students Support Volunteer**

Tokyo, Japan

Learning Assistant

April 2021 –March 2022

Assisted first-year students in acclimating to college life and classes during the Corona pandemic

# **SKILLS & INTERESTS**

- Programming Languages: C, Processing, Python, MATLAB
- Other: GitHub, Unity, Fusion360, Arduino, MS Office 365, Adobe Photoshop, Adobe Premiere Pro
- Languages: Korean (Native), Japanese (Fluent), English (Advanced)