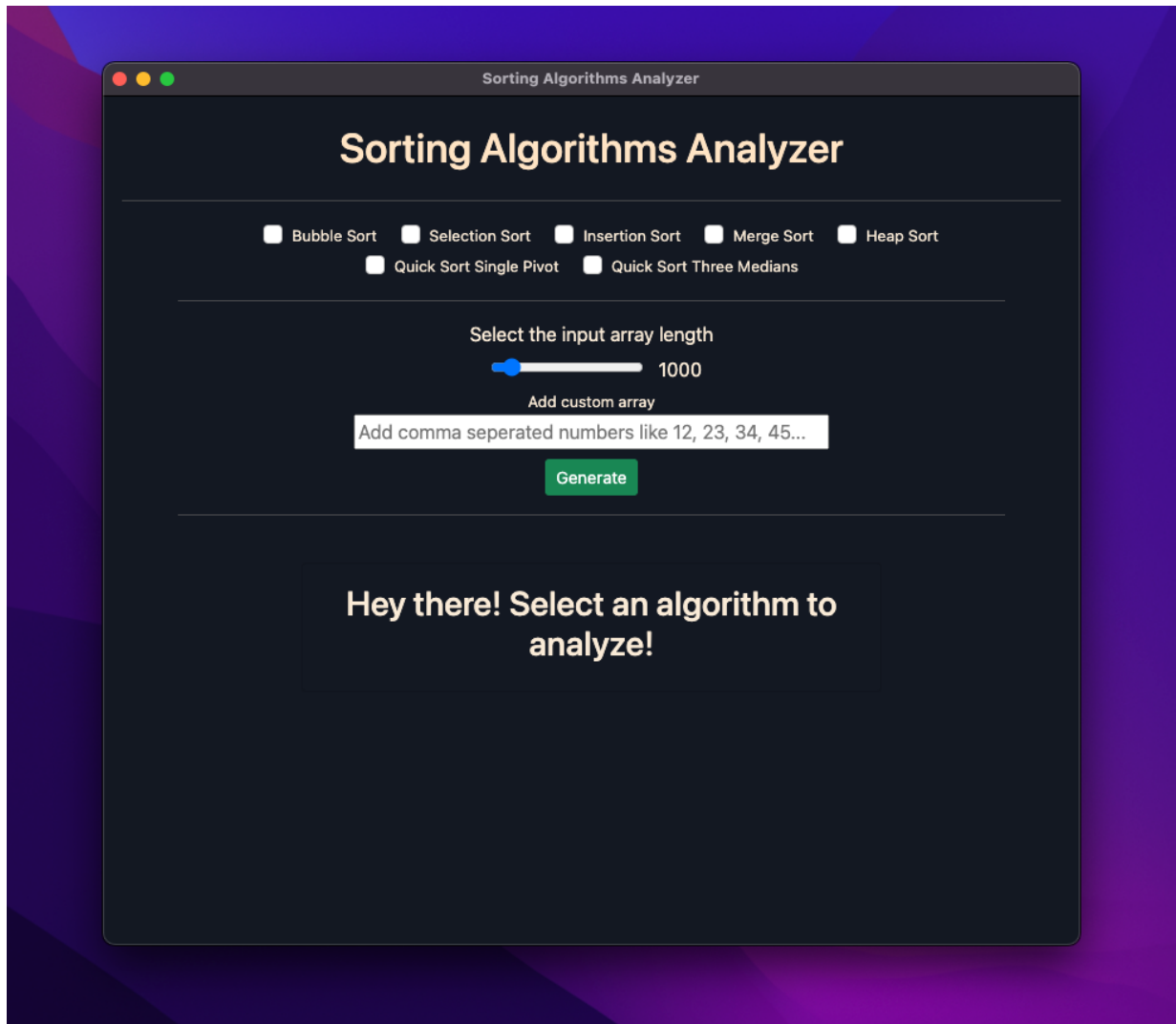


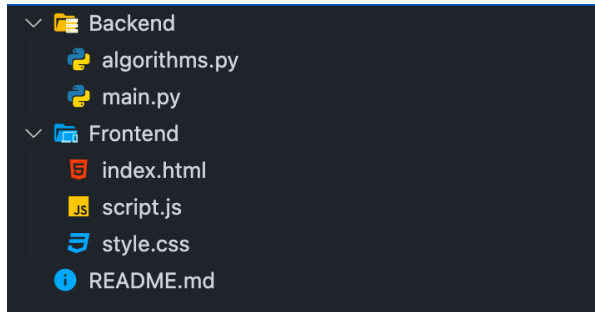
Introduction



Sorting Algorithms Analyzer
(Figure 1)

I have selected Project 1 (Sorting Algorithms) as my programming project for Design and Analysis of Algorithms. The project mainly uses two programming languages Python and JavaScript to complete the Backend and the Frontend of the project.

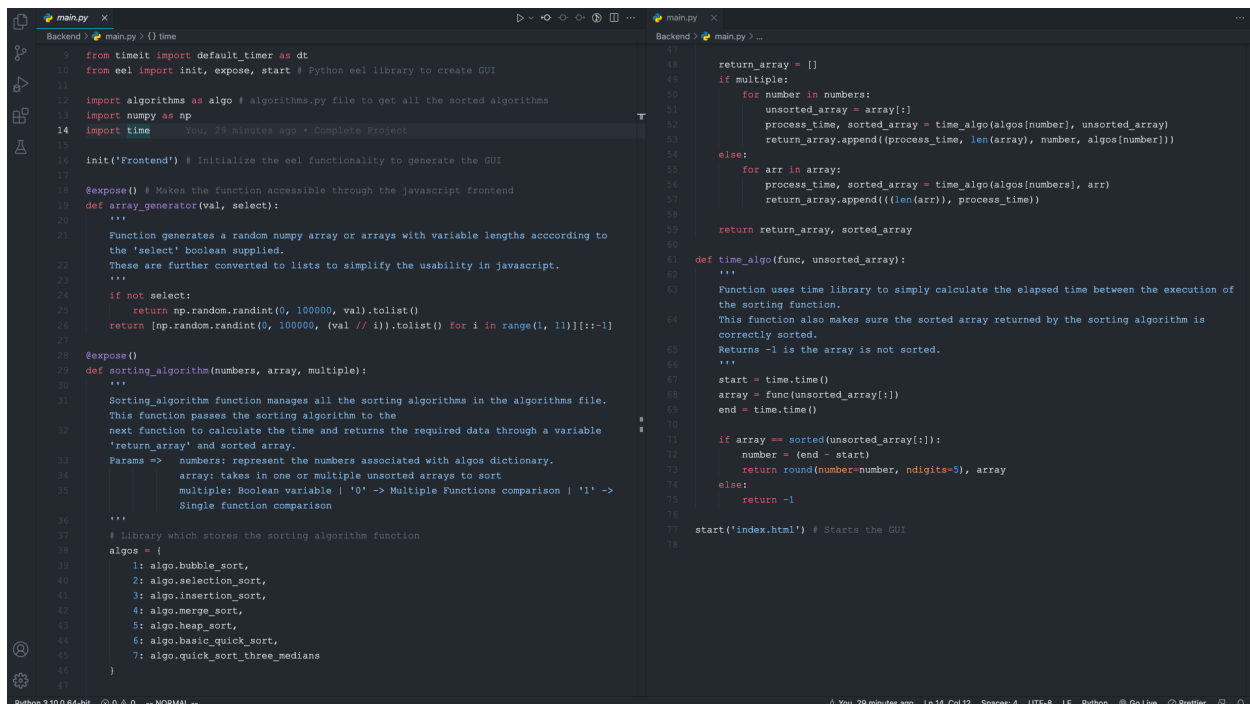
File Structure



(Figure 2)

The folder tree structure looks like as represented in Figure 2. The folder Backend contains all the Python files which handle the backend processing of the GUI. The Frontend of the project is mainly handled by 'script.js' file while the 'index.html', 'style.css' works as the structuring and styling to the GUI.

Python Backend Files



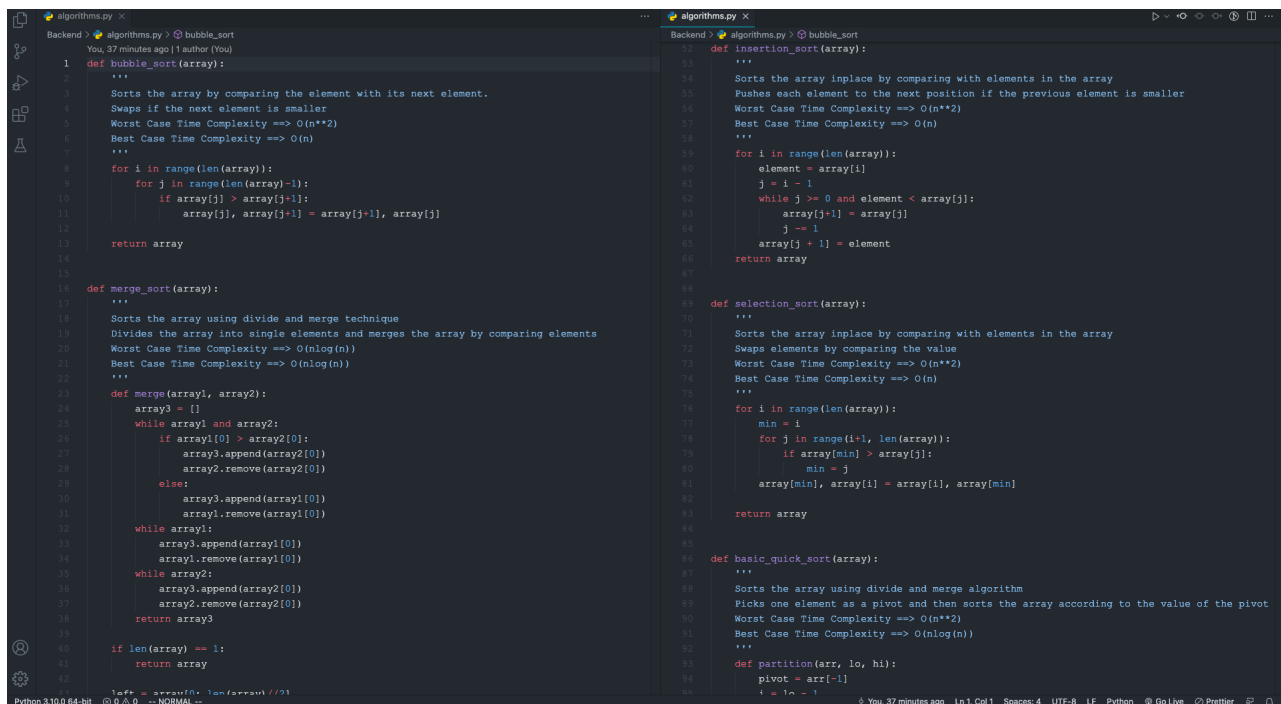
(Figure 3)

The 'main.py' is responsible to completely run the program from the start. It uses Python Eel library which helps create the GUI that can be communicated with using JavaScript, HTML and CSS.

The file includes packages like Python Eel, NumPy, time for different uses along the way.

The data structures used includes a dictionary which stores the references to the sorting algorithm functions from the 'algorithms.py' file. All the inputs to the sorting algorithms are stored in python lists.

This file contains three functions, one which generates randomized unsorted NumPy arrays converted to python lists according to the input given by the user from the GUI. The second function provides the desired output to the Frontend by deciding whether the output is for single algorithm results or multiple algorithm comparison. The third function calculates the time required by any sorting algorithm to execute the function and verifies whether the output given by the algorithm is valid by checking with the python built-in sorting method.

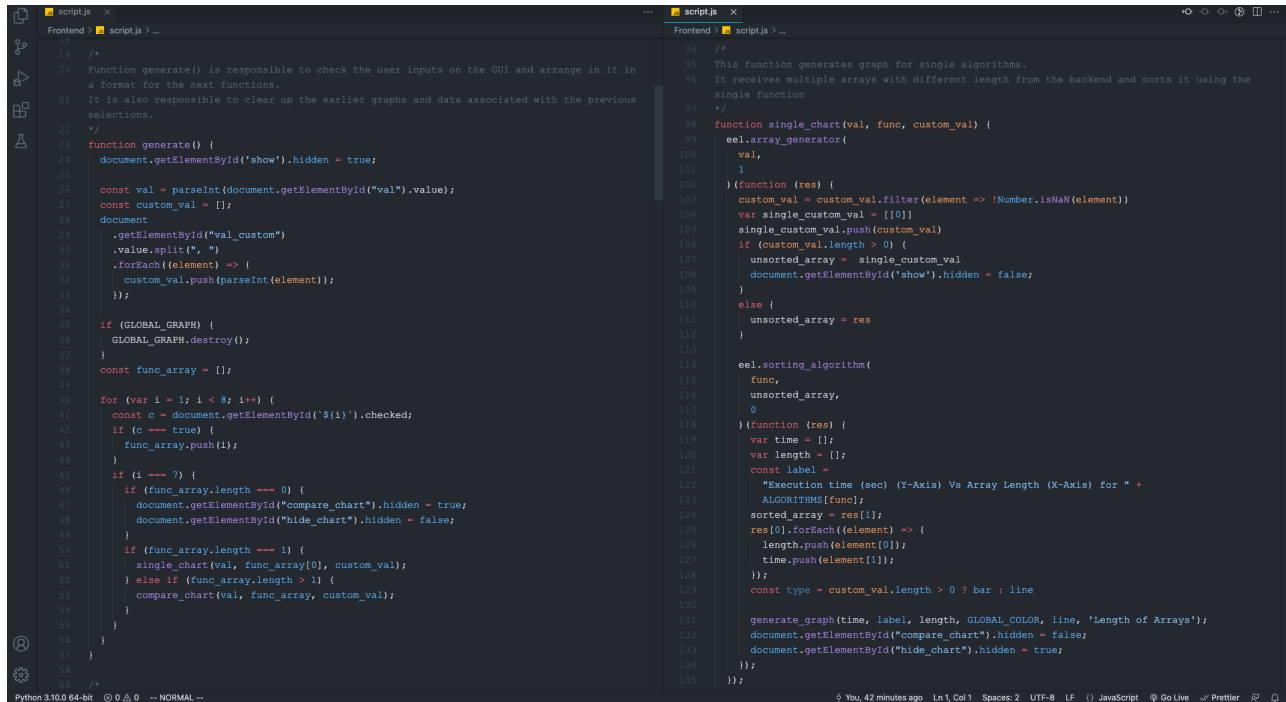


```
1 def bubble_sort(array):
2     """
3     Sorts the array by comparing the element with its next element.
4     Swaps if the next element is smaller
5     Worst Case Time Complexity ==> O(n**2)
6     Best Case Time Complexity ==> O(n)
7     """
8     for i in range(len(array)-1):
9         for j in range(len(array)-i-1):
10             if array[j] > array[j+1]:
11                 array[j], array[j+1] = array[j+1], array[j]
12         return array
13
14 def merge_sort(array):
15     """
16     Sorts the array using divide and merge technique
17     Divides the array into single elements and merges the array by comparing elements
18     Worst Case Time Complexity ==> O(nlog(n))
19     Best Case Time Complexity ==> O(nlog(n))
20     """
21     def merge(array1, array2):
22         array3 = []
23         while array1 and array2:
24             if array1[0] < array2[0]:
25                 array3.append(array1[0])
26                 array1.remove(array1[0])
27             else:
28                 array3.append(array2[0])
29                 array2.remove(array2[0])
30         while array1:
31             array3.append(array1[0])
32             array1.remove(array1[0])
33         while array2:
34             array3.append(array2[0])
35             array2.remove(array2[0])
36         return array3
37     if len(array) == 1:
38         return array
39     left = array[0: len(array)//2]
40     right = array[len(array)//2: len(array)]
41     left = merge_sort(left)
42     right = merge_sort(right)
43     return merge(left, right)
44
45 def selection_sort(array):
46     """
47     Sorts the array in place by comparing with elements in the array
48     Pushes each element to the next position if the previous element is smaller
49     Worst Case Time Complexity ==> O(n**2)
50     Best Case Time Complexity ==> O(n)
51     """
52     for i in range(len(array)-1):
53         element = array[i]
54         j = i + 1
55         while j < len(array) and element > array[j]:
56             array[j], array[i] = array[i], array[j]
57             j += 1
58         array[i], array[j] = array[j], array[i]
59     return array
60
61 def basic_quick_sort(array):
62     """
63     Sorts the array using divide and merge algorithm
64     Picks one element as a pivot and then sorts the array according to the value of the pivot
65     Worst Case Time Complexity ==> O(n**2)
66     Best Case Time Complexity ==> O(nlog(n))
67     """
68     def partition(arr, lo, hi):
69         pivot = arr[hi]
70         i = lo - 1
71         for j in range(lo, hi):
72             if arr[j] < pivot:
73                 i += 1
74                 arr[i], arr[j] = arr[j], arr[i]
75         arr[i+1], arr[hi] = arr[hi], arr[i+1]
76         return i+1
77     if len(array) < 2:
78         return array
79     pivot_index = partition(array, 0, len(array)-1)
80     left = basic_quick_sort(array[:pivot_index])
81     right = basic_quick_sort(array[pivot_index+1:])
82     return left + [array[pivot_index]] + right
```

(Figure 4)

Figure 4 shows the file 'algorithms.py' which includes all the functions with sorting algorithms. All the functions use python lists as input and return the sorted python list. The file also includes comments noting the time complexity and related information about each of the function in the file.

Frontend Files

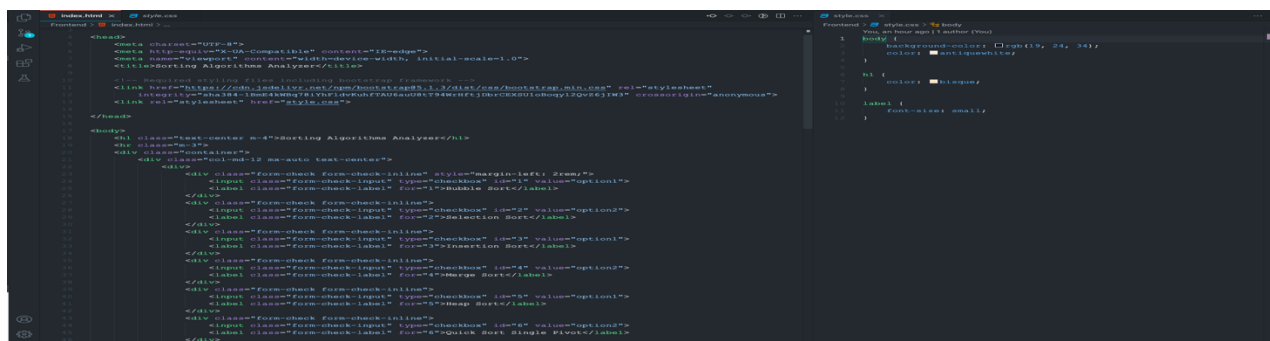


```
19 /*
20 Function generate() is responsible to check the user inputs on the GUI and arrange in it in
21 a format for the next functions.
22 It is also responsible to clear up the earlier graphs and data associated with the previous
23 selections.
24 */
25 function generate() {
26     document.getElementById('show').hidden = true;
27
28     const val = parseInt(document.getElementById("val").value);
29     const custom_val = [];
30     document
31     .getElementById("val_custom")
32     .value.split(", ")
33     .forEach((element) => {
34         custom_val.push(parseInt(element));
35     });
36
37     if (GLOBAL_GRAPH) {
38         GLOBAL_GRAPH.destroy();
39     }
40     const func_array = [];
41     for (var i = 1; i < 8; i++) {
42         const c = document.getElementById(`${i}`).checked;
43         if (c === true) {
44             func_array.push(i);
45         }
46         if (i === 7) {
47             if (func_array.length === 0) {
48                 document.getElementById("compare_chart").hidden = true;
49                 document.getElementById("hide_chart").hidden = false;
50             }
51             if (func_array.length === 1) {
52                 single_chart(val, func_array[0], custom_val);
53             } else if (func_array.length > 1) {
54                 compare_chart(val, func_array, custom_val);
55             }
56         }
57     }
58 }
59 */
60
61 34 /*
62 This function generates graph for single algorithms.
63 It receives multiple arrays with different length from the backend and sorts it using the
64 single function
65 */
66 function single_chart(val, func, custom_val) {
67     eel.array_generator(
68         val,
69         1
70     )(function (res) {
71         custom_val = custom_val.filter(element => !Number.isNaN(element));
72         var single_custom_val = [{0}]
73         single_custom_val.push(custom_val)
74         if (custom_val.length > 0) {
75             unsorted_array = single_custom_val
76             document.getElementById('show').hidden = false;
77         }
78         else {
79             unsorted_array = res
80         }
81     })
82
83     eel.sorting_algorithm(
84         func,
85         unsorted_array,
86         0
87     )(function (res) {
88         var time = [];
89         var length = [];
90         const label =
91             "Execution time (sec) (Y-Axis) Vs Array Length (X-Axis) for " +
92             ALGORITHMS[func];
93         sorted_array = res[1];
94         res[0].forEach((element) => {
95             length.push(element[0]);
96             time.push(element[1]);
97         });
98         const type = custom_val.length > 0 ? bar : line
99         generate_graph(time, label, length, GLOBAL_COLOR, line, 'Length of Arrays');
100         document.getElementById("compare_chart").hidden = false;
101         document.getElementById("hide_chart").hidden = true;
102     });
103 }
```

(Figure 5)

The Frontend includes the JavaScript file shown in (Figure 5). The file includes functions that send API requests to the backend using the eel library functions generated through python. This file uses JavaScript Hash maps and lists to store the inputs and outputs of the algorithms. This file is mainly responsible for the User and Backend interaction.

The JavaScript file uses the inputs from the user and the outputs from the Backend to generate charts using the Chart.js library. The basic usage code snippet on Chart.js website has been used to build the charts. The functions introduced in the JavaScript library decide the type of the chart generated.

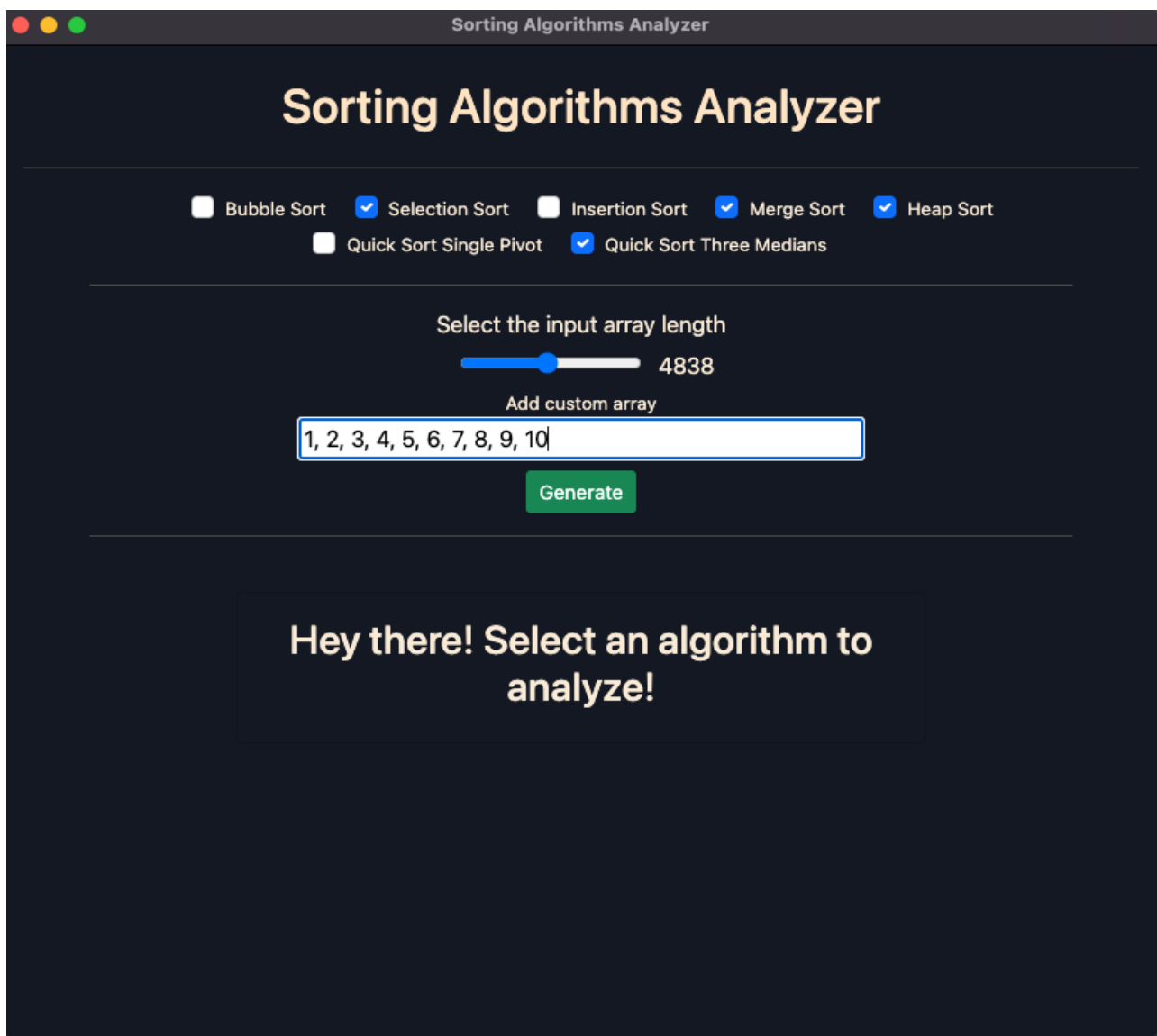


```
1 <html>
2 <head>
3     <meta charset="UTF-8">
4     <meta http-equiv="X-UA-Compatible" content="IE=edge">
5     <meta name="viewport" content="width=device-width, initial-scale=1.0">
6     <title>Sorting Algorithms Analyzer</title>
7
8     <link href="https://cdn.jsdelivr.net/npm/bootstrap@5.1.3/dist/css/bootstrap.min.css" rel="stylesheet">
9     <link href="https://cdn.jsdelivr.net/npm/chart.js@3.7.0/dist/chart.min.js" rel="stylesheet">
10     <link href="https://cdn.jsdelivr.net/npm/chart.js@3.7.0/dist/chart.min.js" rel="stylesheet">
11
12 </head>
13 <body>
14     <div class="text-center">
15         <h1>Sorting Algorithms Analyzer</h1>
16         <div class="form-check">
17             <div class="form-check-label">
18                 <input checked="" type="checkbox"/> Bubble Sort</div>
19             <div class="form-check-label">
20                 <input type="checkbox"/> Selection Sort</div>
21             <div class="form-check-label">
22                 <input type="checkbox"/> Insertion Sort</div>
23             <div class="form-check-label">
24                 <input type="checkbox"/> Merge Sort</div>
25             <div class="form-check-label">
26                 <input type="checkbox"/> Quick Sort</div>
27             <div class="form-check-label">
28                 <input type="checkbox"/> Heap Sort</div>
29         </div>
30     </div>
31 </body>
32 </html>
```

(Figure 6)

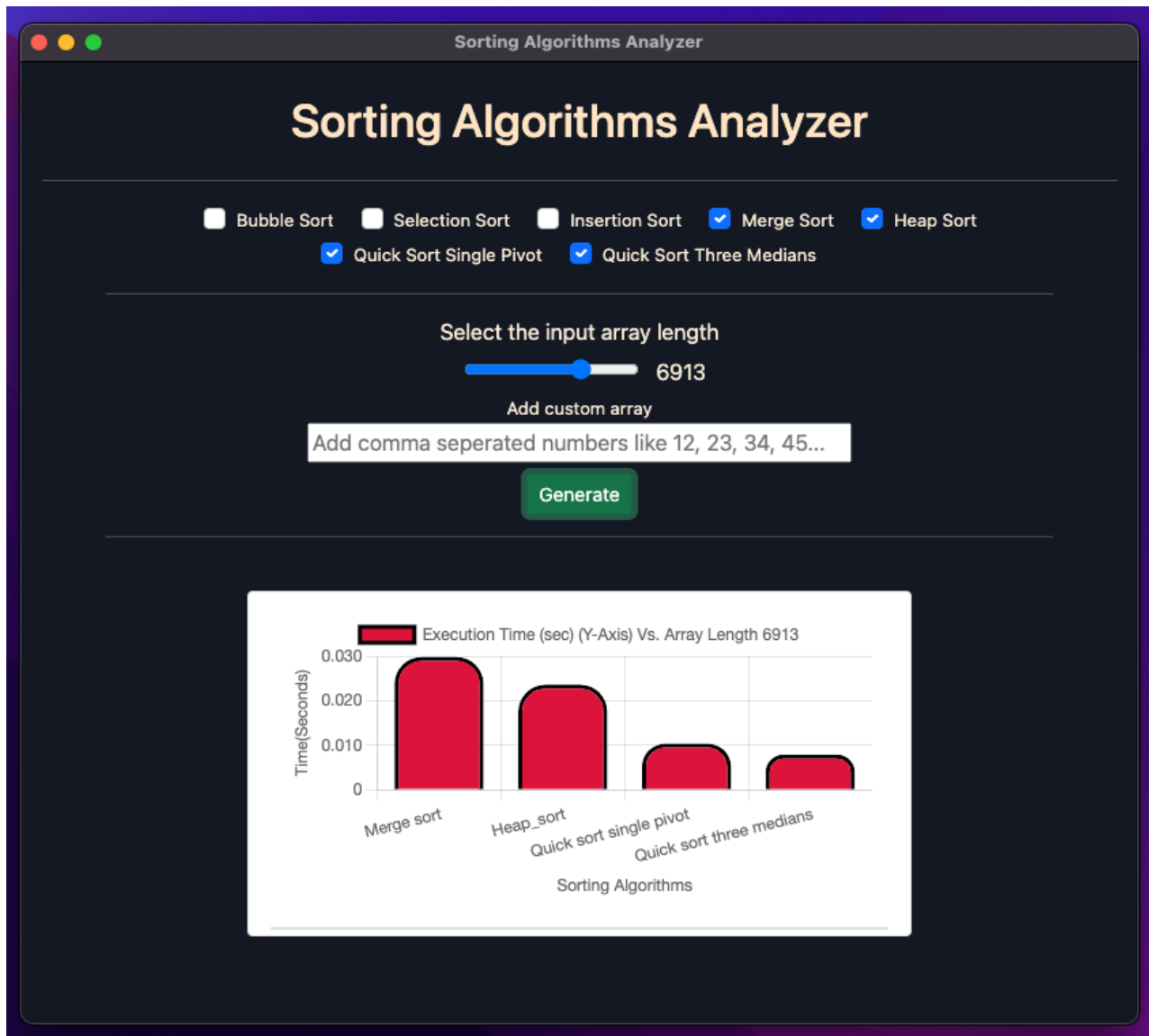
Graphical User Interface Working

The user interface is very interactive and easy-to-use. The Sorted algorithms selection depends on the check boxes selected by the user. All the selected algorithms are then taken into consideration for the further process. The user can scroll the range bar and select the maximum length of the array that needs to be fed to the sorting algorithm. User may add and input array as well in the provided text box. The user input is always given priority over randomly generated arrays for sorting.



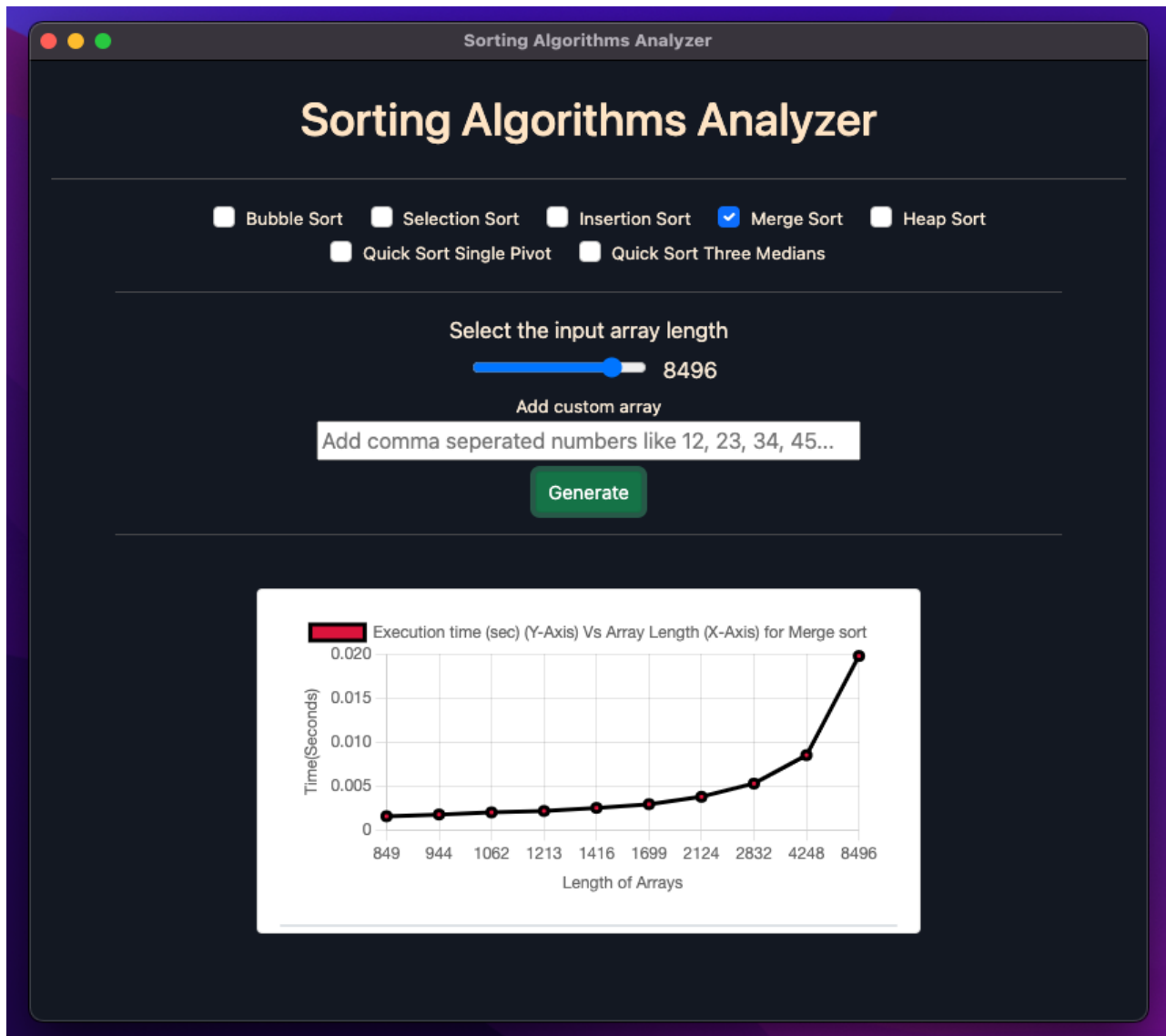
(Figure 7)

If the user selects multiple arrays 'Bar graph' is generated with a comparison of execution times of the selected algorithms for the user input array or an array of length specified by the user.



(Figure 8)

Similarly, when the user selects a single sorting algorithm, a 'Line Graph' is generated by the program over a range of arrays of different length with maximum length being the one specified by the user.



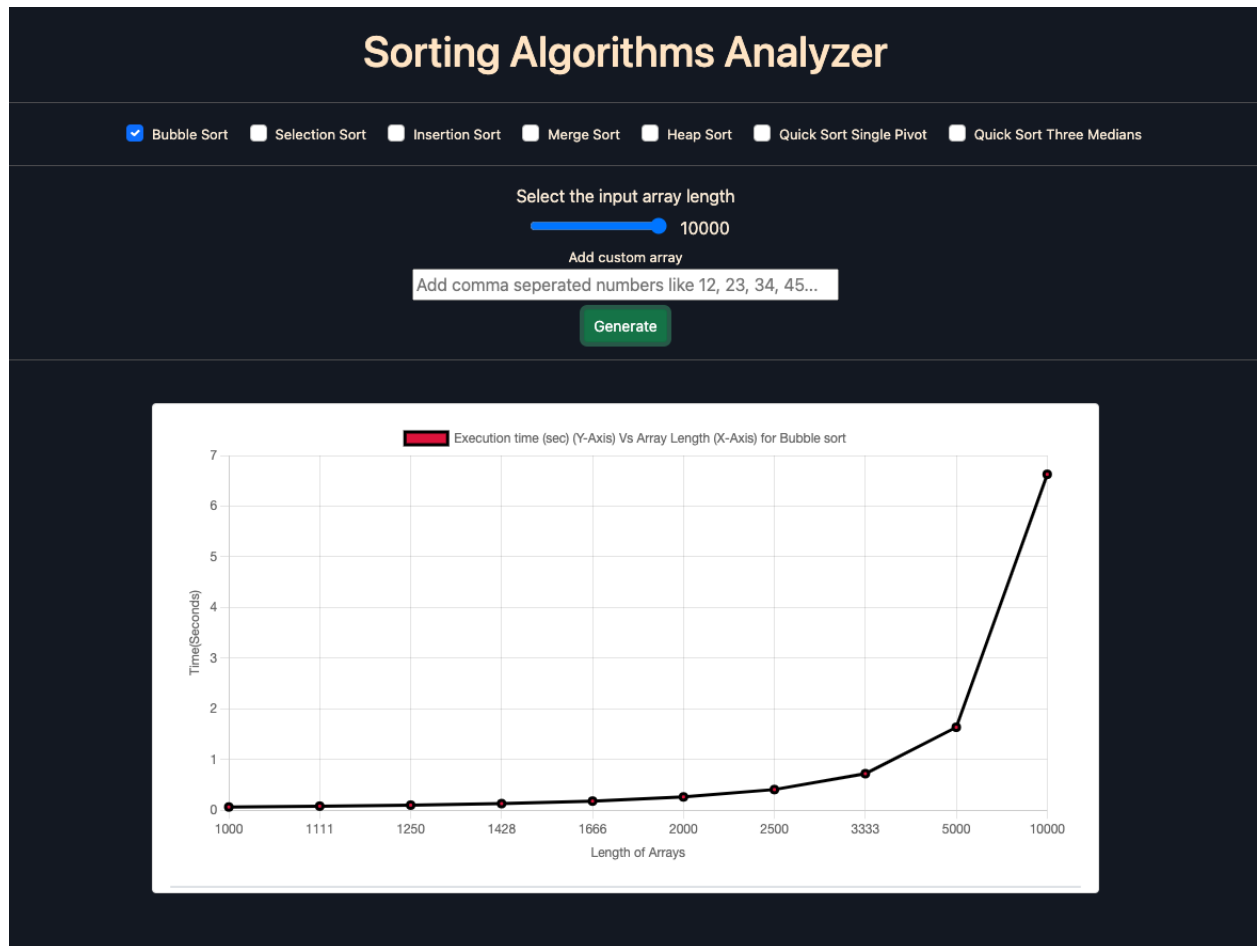
(Figure 9)

Experimental Results

For every algorithm, randomly generated NumPy arrays are used which help us understand in depth the time complexity of each of the following sorting algorithms.

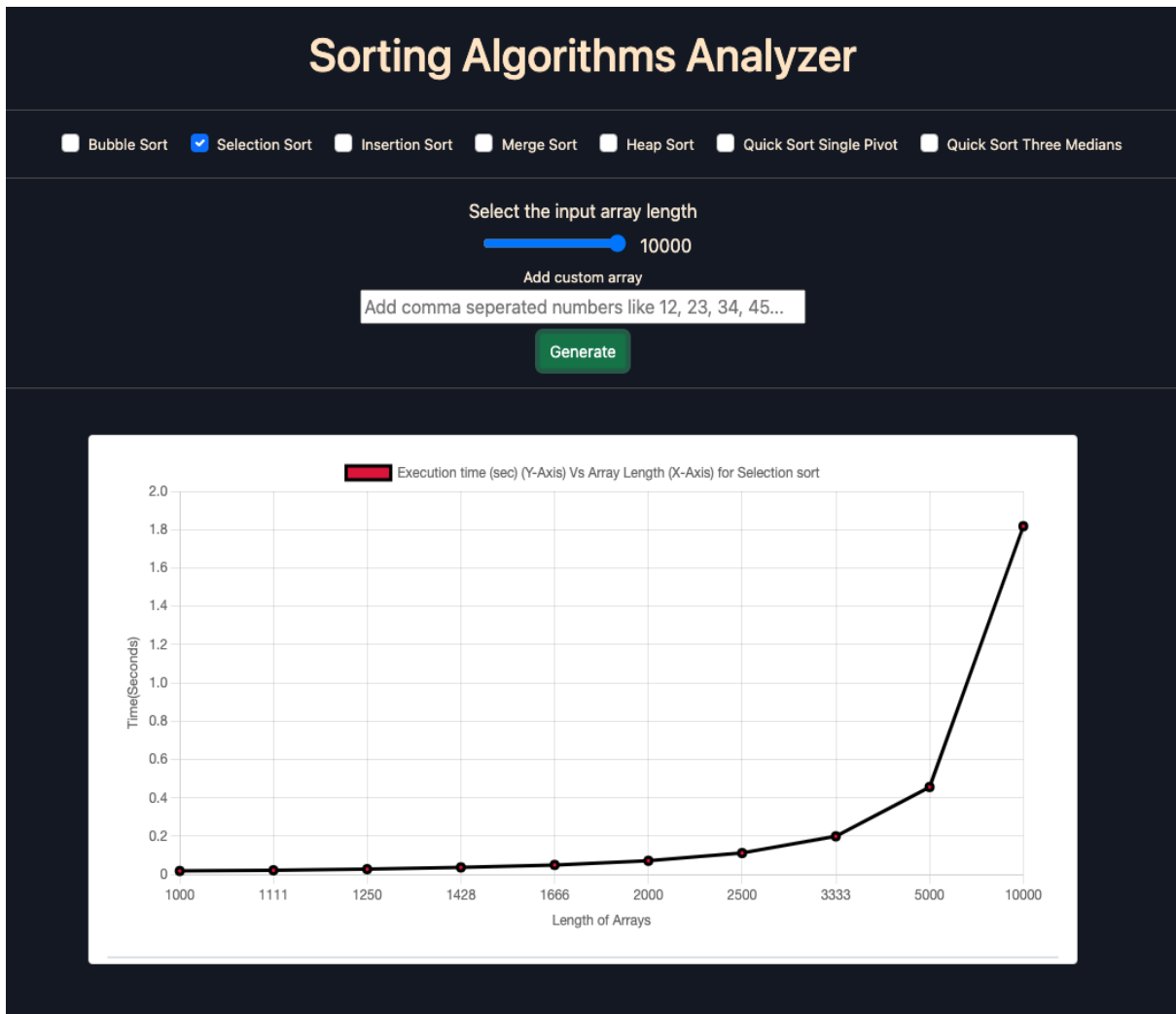
1) Bubble Sort:

The algorithm has a time complexity of $O(n^2)$ which means every element in the array is visited twice during the execution of function. This means the graph should be exponential.



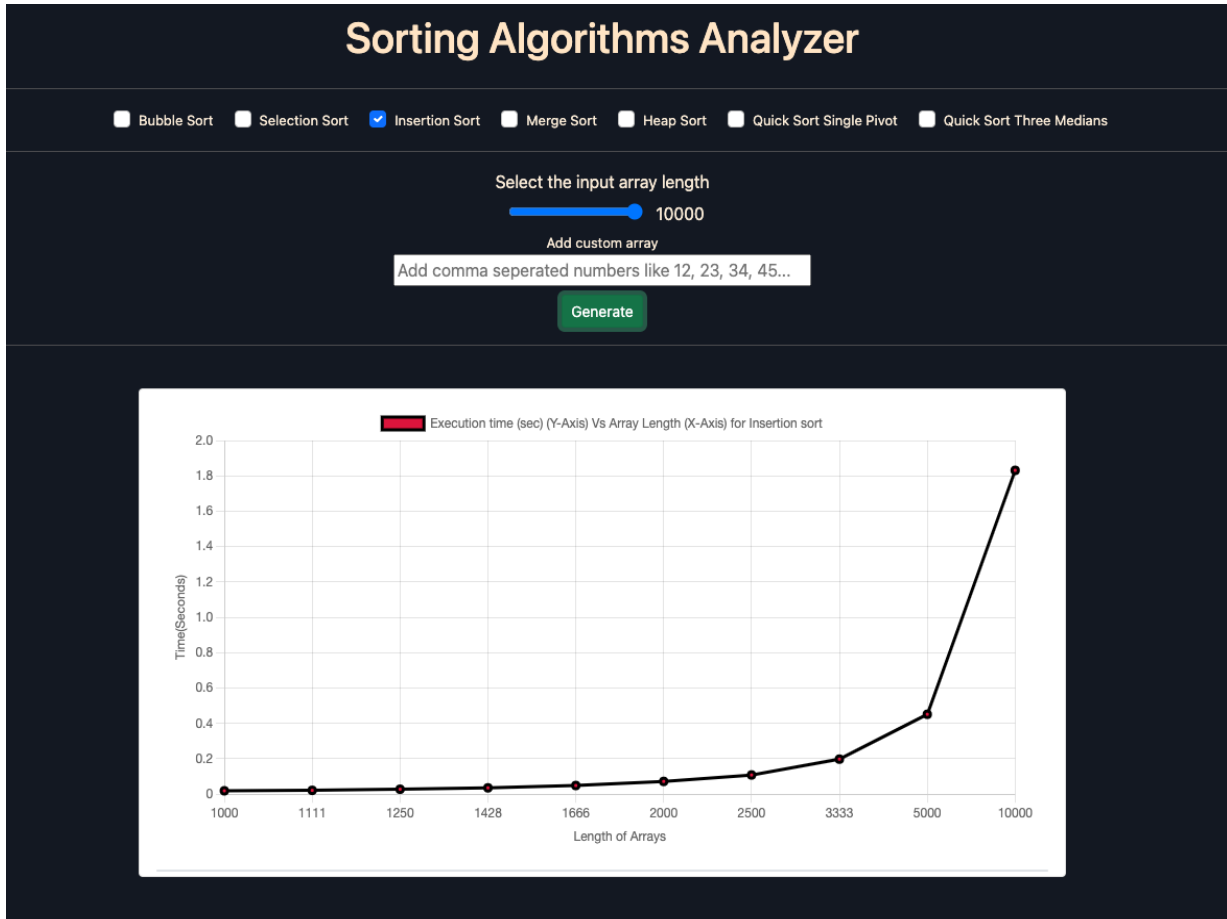
2) Selection Sort:

The algorithm has a complexity of $O(n^2)$ which means the elements of an array are visited twice and the plotted graph of execution time should be exponential.



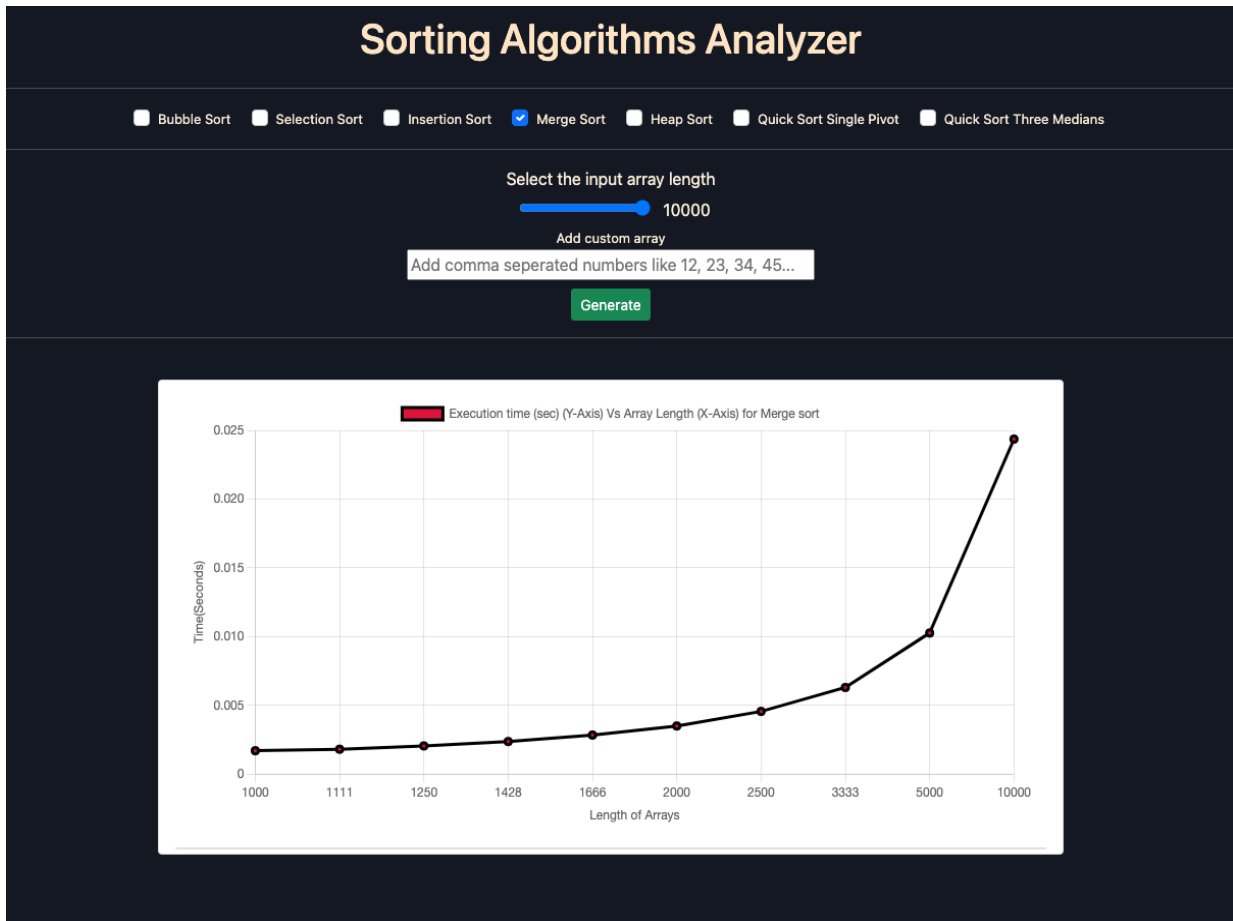
3) Insertion Sort:

The insertion sort algorithm is one of the fastest algorithms for a sorted array or an array with a short length. Although, the time complexity of the algorithm is $O(n^2)$ the graph of the insertion sort is exponential. The algorithm shows relatively quick runtimes for smaller arrays and increases rapidly for greater length arrays.



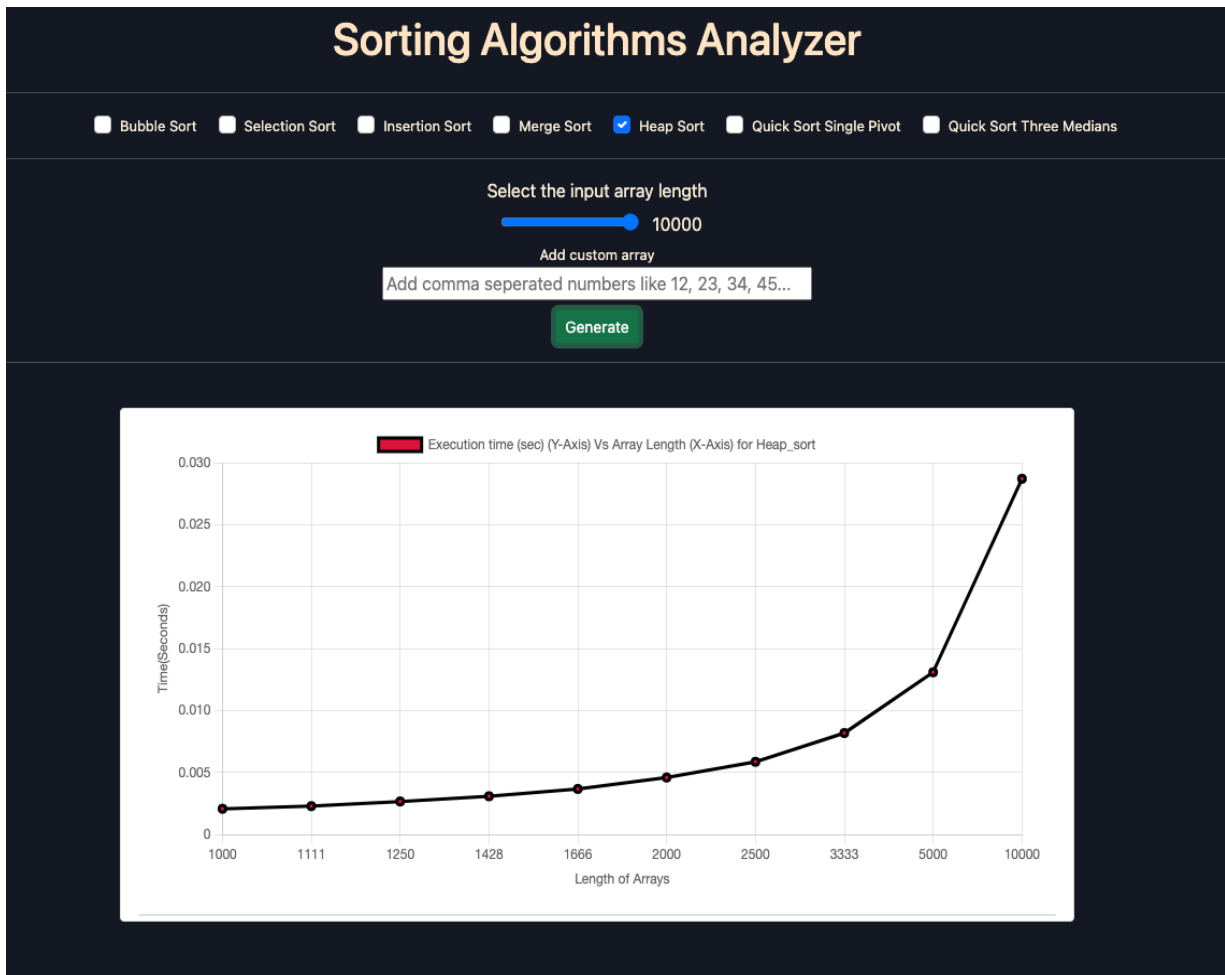
4) Merge Sort:

Merge sort is a divide and rule algorithm which has the worst-case time complexity of $O(n\log(n))$. This means the algorithm has considerably low runtime even when the array length increases a lot.



5) Heap Sort:

Heap sort is an algorithm which builds heap from the input array and then sorts the elements accordingly. This algorithm has a time complexity of $O(n\log(n))$.

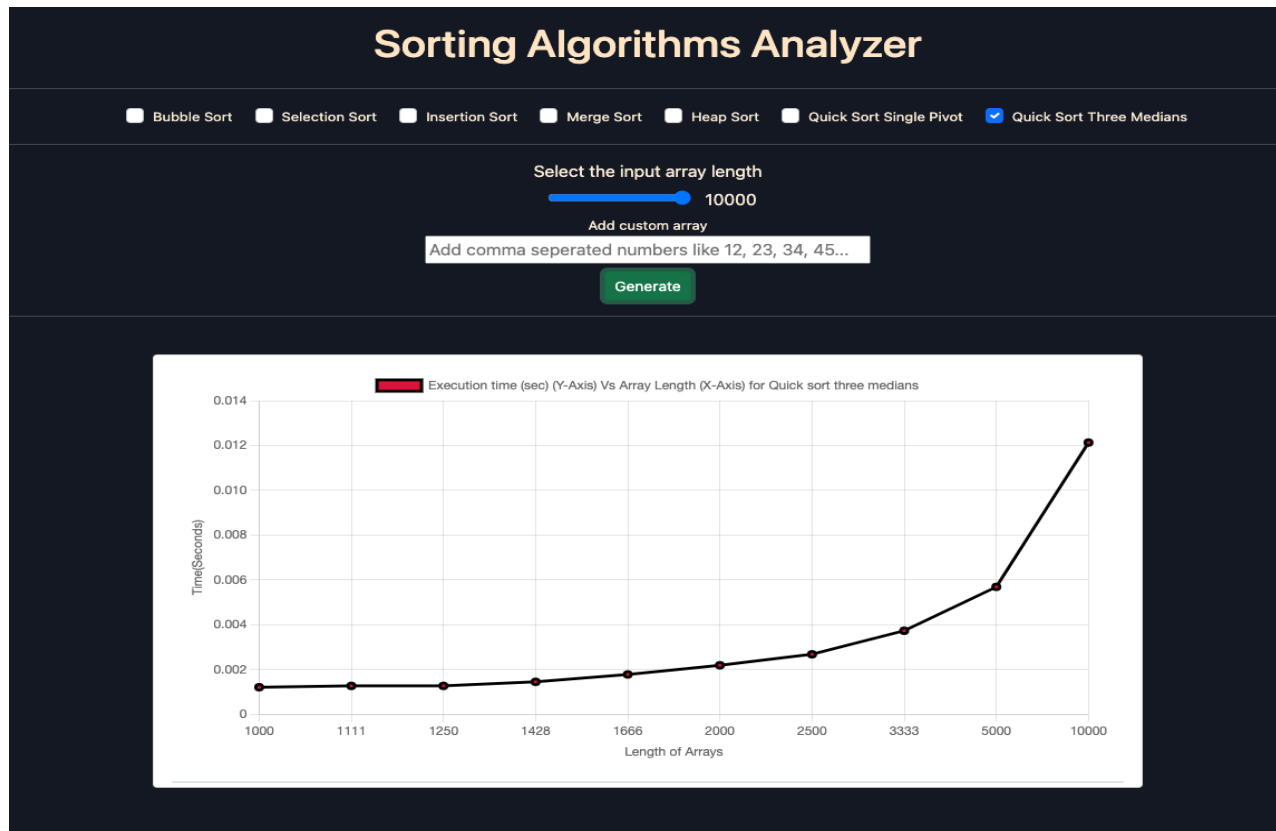


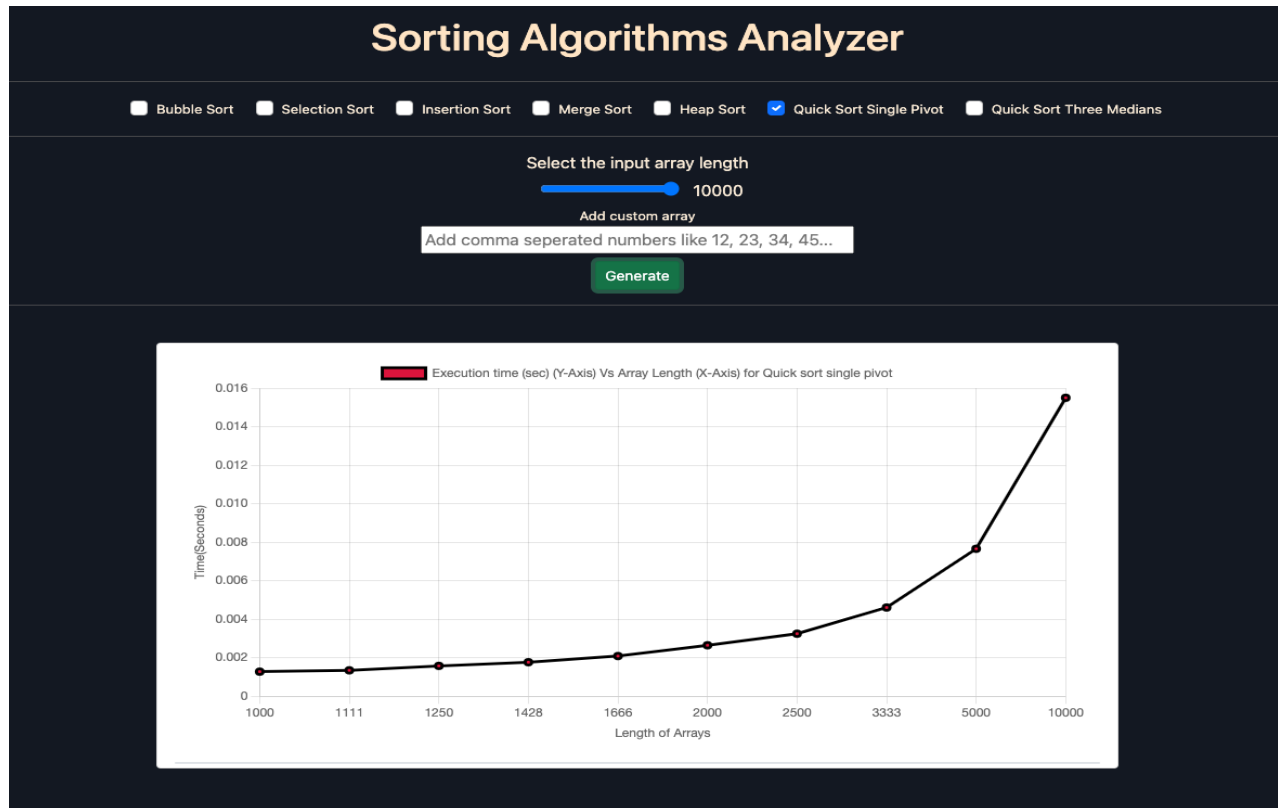
6) Quick Sort

The file includes two types of quick sort

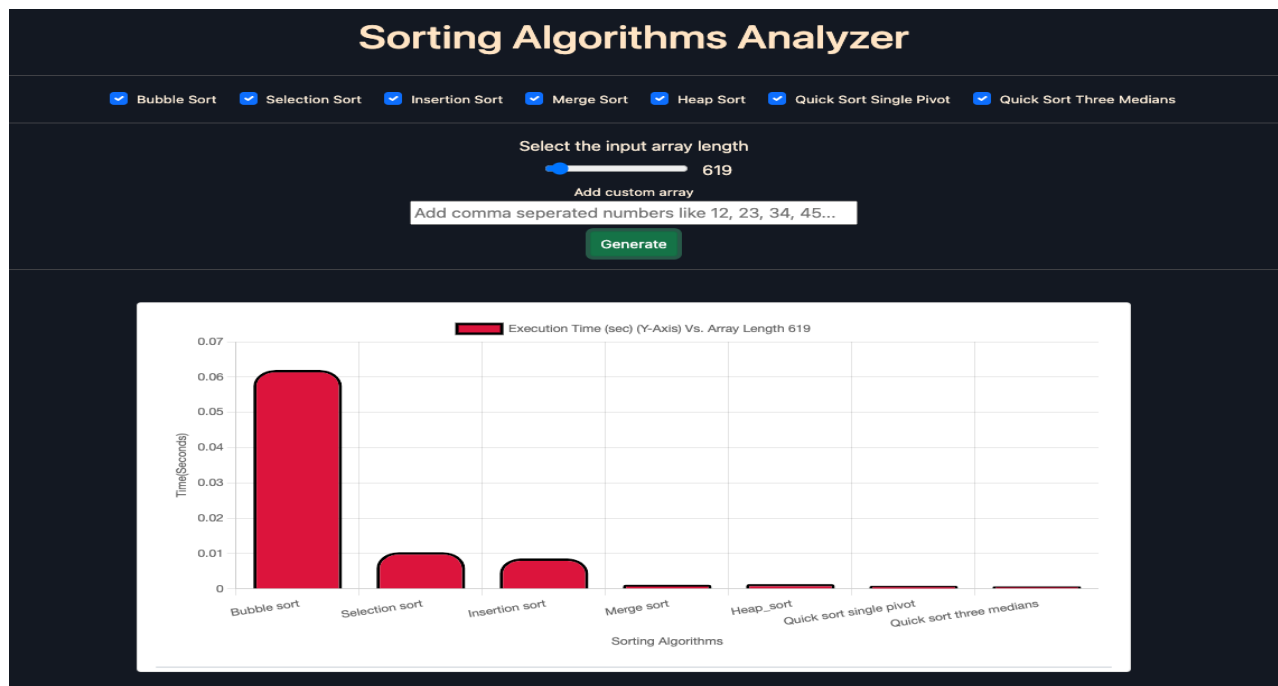
- Regular Quick Sort which selects a pivot from the array and partitions the array according with respect to the pivot
- Quick Sort Median of Three selects the median among the first, last and middle elements of the array as the pivot and then partitions the array around it.

The time complexity for both the algorithms is $O(n\log(n))$.





When all the arrays are compared together the GUI generates a bar graph comparing all the algorithms with the same array.



Conclusions

The time complexities of the algorithms are very important to manage the execution cost to the program. Faster the algorithm better the management of the array during the execution. The GUI plots the graph exactly to demonstrate the need to implement time efficient algorithms.