CPE301 - FALL 2019

Design Assignment 3A

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Primary Github address: https://github.com/WorkuT1226/CPE301.git

Directory:

Submit the following for all Labs:

- In the document, for each task submit the modified or included code (only) with highlights and justifications of the modifications. Also, include the comments.
- Use the previously create a Github repository with a random name (no CPE/301, Lastname, Firstname). Place all labs under the root folder ESD301/DA, sub-folder named LABXX, with one document and one video link file for each lab, place modified asm/c files named as LabXX-TYY.asm/c.
- If multiple asm/c files or other libraries are used, create a folder LabXX-TYY and place these files inside the folder.
- The folder should have a) Word document (see template), b) source code file(s) and other include files, c) text file with youtube video links (see template).

COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

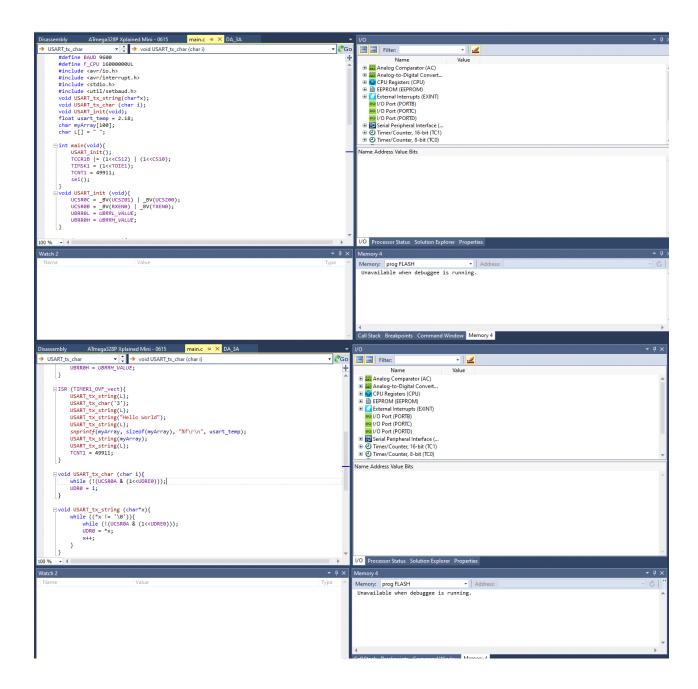
List of Components used Block diagram with pins used in the Atmega328P

INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

#define BAUD 9600
#define F_CPU 16000000UL
#include <avr/io.h>
#include <avr/interrupt.h>
#include <stdio.h>
#include <util/setbaud.h>
void USART_tx_string(char*x);
void USART_tx_char (char i);
void USART_init(void);
float usart_temp = 2.18;

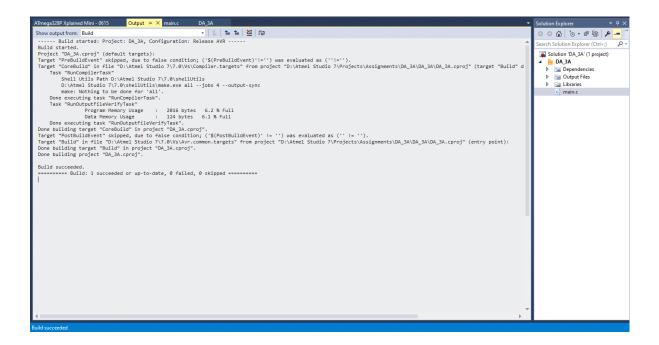
```
char myArray[100];
char L[] = " ";
int main(void){
       USART_init();
       TCCR1B |= (1<<CS12) | (1<<CS10);
      TIMSK1 = (1 << TOIE1);
      TCNT1 = 49911;
       sei();
void USART_init (void){
       UCSROC = BV(UCSZO1) \mid BV(UCSZOO);
       UCSR0B = BV(RXEN0) \mid BV(TXEN0);
       UBRR0L = UBRRL_VALUE;
       UBRR0H = UBRRH_VALUE;
}
ISR (TIMER1_OVF_vect){
       USART_tx_string(L);
       USART_tx_char('3');
       USART_tx_string(L);
       USART_tx_string("Hello World");
       USART_tx_string(L);
       snprintf(myArray, sizeof(myArray), "%f\r\n", usart_temp);
       USART_tx_string(myArray);
       USART_tx_string(L);
       TCNT1 = 49911;
}
void USART_tx_char (char i){
       while (!(UCSR0A & (1<<UDRE0)));
       UDR0 = i;
}
void USART_tx_string (char*x){
       while ((*x != '\0')){
             while (!(UCSR0A & (1<<UDRE0)));
             UDR0 = x;
             X++;
      }
}
```

• SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)



• SCREENSHOT OF EACH DEMO (BOARD SETUP)





- VIDEO LINKS OF EACH DEMO
 - https://www.youtube.com/watch?v=bG_zpe2rRg8
- GITHUB LINK OF THIS DA

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

Worku Tafara