مِ اللهِ الرَّحُمٰنِ الرَّحِيْسِمِ

International Islamic University Chittagong



Department of Computer Science and Engineering

COURSE CODE : CSE-2340

COURSE TITLE : Software Development I

LAB NO : 01

SUBMITTED TO:

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SUBMITTED BY:

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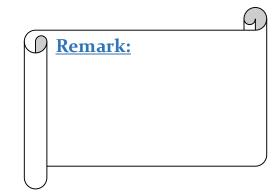
ID NO : C241024

SEMESTER : 3RD

SECTION : 3AM

DEPARTMENT: CSE

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1. Write a program to read a length in inch scale and convert it in the centimeter scale.

Code:

```
import java.util.*;

public class Main
{
    public static void main(String[] args)
    {
        Scanner input = new Scanner(System.in);

        System.out.print("Length in Inches: ");
        double lengthInInch = input.nextDouble();
        double lengthInCenti = lengthInInch * 2.54;
        System.out.println("Length in Centimeter: " + lengthInCenti);
     }
}
```

Input - Output:

```
Length in Inches: 10
Length in Centimeter: 25.4

Process finished with exit code 0
```

2. Write a program to convert a temperature reading in degree Fahrenheit to degree Celsius scale using the formula: C=(5/9)*(F-32)

Code:

```
import java.util.*;

public class Main
{
    public static void main(String[] args)
    {
        Scanner input = new Scanner(System.in);

        System.out.print("Temperature in Fahrenheit: ");
        double tempInFar = input.nextDouble();
        double tempInCel = (5 / 9.0) * (tempInFar - 32);
        System.out.println("Temperature in Celsius: " + tempInCel);
    }
}
```

Input - Output:

```
Temperature in Fahrenheit: 100
Temperature in Celsius: 37.777777777778
```

3. Write a program to read the radius of a circle and calculate its area and circumference.

Code:

```
import java.util.*;
import java.lang.Math;

public class Main
{
    public static void main(String[] args)
    {
        Scanner input = new Scanner(System.in);

        System.out.print("Radius of a Circle: ");

        int radius = input.nextInt();
        double area = Math.PI * Math.pow(radius, 2);
        double circumference = 2 * Math.PI * radius;

        System.out.println("Area of The Circle: " +
area);
        System.out.println("Circumference of The Circle: " +
circumference);
     }
}
```

```
Radius of a Circle: 4

Area of The Circle: 50.26548245743669

Circumference of The Circle: 25.132741228718345
```

4. X, Y, Z are the marks of a student. Write a program to find the total and average marks of the student.

Code:

```
import java.util.*;
public class Main
{
      public static void main(String[] args)
      {
            Scanner input = new Scanner(System.in);
            int n, sum = 0;
            System.out.print("Number of Subjects: ");
            n = input.nextInt();
            for (int i = 0; i < n; i++)
            {
                   System.out.print("Subject "+(i+1)+":");
                   int temp = input.nextInt();
                   sum += temp;
            }
            System.out.println("Average: " + (double) sum /
n + "/100.00");
      }
}
```

```
Number of Subjects: 3
Subject 1: 77
Subject 2: 78
Subject 3: 79
Average: 78.0/100.00
```

5. Write a program to compute the area of the triangle given the values of A, B and C. Area of a triangle is given by the formula Area = $\sqrt{(S (S - A) (S - B) (S - C))}$ where A, B and C are the sides of a triangle and 2S = A + B + C.

Code:

```
import java.util.*;
import java.lang.Math;

public class Main
{
    public static void main(String[] args)
    {
        Scanner input = new Scanner(System.in);

        int a = input.nextInt();
        int b = input.nextInt();
        int c = input.nextInt();

        double s = (a + b + c) / 2.0;
        double area = Math.sqrt(s*(s-a)*(s-b)*(s-c));
        System.out.println("Area of The Triangle: "+area);
    }
}
```

<u>Input - Output:</u>

4 7 6 Area of The Triangle: 11.976539567003485 6. Evaluate the polynomial:

$$y = \left(\frac{x-1}{x}\right) + \frac{\left(\frac{x-1}{x}\right)^2}{2} + \frac{\left(\frac{x-1}{x}\right)^3}{3} + \frac{\left(\frac{x-1}{x}\right)^4}{4}$$

Code:

```
Value of x is: 7
Value of y is: 1.5693461057892544
```

7. Write a program to calculate the roots of the quadratic equation ax2 + bx + c = 0 where a, b and c are known.

Code:

```
import java.util.*;
import java.lang.Math;
public class Main
{
      public static void main(String[] args)
            Scanner input = new Scanner(System.in);
            int a = input.nextInt();
            int b = input.nextInt();
            int c = input.nextInt();
            double x1 = (-b + Math.sqrt((b * b) - (4.0 * a *
c))) / (2.0 * a);
            double x2 = (-b - Math.sqrt((b * b) - (4.0 * a *
c))) / (2.0 * a);
            System.out.println("x1 = " + x1);
            System.out.println("x2 = " + x2);
      }
}
```