

1

Hi, my name is Malik and i'm studying the Master in Game Design at the ZHdK. The informations you provide for this survey is a part of my Master thesis and it will help me to create a toolkit for Game Developers, who want to design a relaxing game experience for the players. You don't need to be a game developer to fill out this survey. You can write here your name or username if you want:

Mela

2

How many hours do you spend, on playing video games per week?

3

3

Do you play video games to relax?

Yes

4

Please name at least 3 video games, which offer in your opinion a relaxing experience, with an explanation as to why you feel relaxed (more answers are also welcome):

Best Fiends: small mobile iOS game which I can start and stop at any time. it is a game where you make order and let chaos disappear = very calming in a way. sometimes I play it on the side while listening to an audio book.

5

Please name at least 3 video games, which offer in your opinion a stressfull experience, with an explanation as to why you feel stressed (more answers are also welcome):

I like adventure games where I can explore and determine in my pace and time, how fast I go on. (eg the Inner Life I think one is called, it's about music and flutes. I will look it up)

6

Am i allowed to quote your statements?

Yes

7

Thank you very much for participating, you can type here other comments, in regards to relaxing game experiences. Please share this survey with other people, to get as many valuable information as possible!

ah, es heisst "the inner world": https://de.m.wikipedia.org/wiki/The_Inner_World die Musik ist auch wichtig (calm)