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Hi, my name is Malik and i'm studying the Master in Game Design at the ZHdK. The informations you provide for this survey is a part of my Master thesis and it will help me to create a toolkit for Game Developers, who want to design a relaxing game experience for the players. You don't need to be a game developer to fill out this survey. You can write here your name or username if you want:

unrealguthrie

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How many hours do you spend, on playing video games per week?

18

3

Do you play video games to relax?

Yes

4

Please name at least 3 video games, which offer in your opinion a relaxing experience, with an explanation as to why you feel relaxed (more answers are also welcome):

Stardew Valley: The gameplay is simple and enjoyable, as the game itself doesn't have any forced goals, but leaves it up to the player what he wants to do.

Team Fortress 2: The game doesn't take itself that serious and you can just have fun playing it.

Hyper Light Drifter: The worldbuilding is astonishing and the created atmosphere is just overwhelming.

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Please name at least 3 video games, which offer in your opinion a stressfull experience, with an explanation as to why you feel stressed (more answers are also welcome):

Rainbow Six Siege

Call Of Duty

Resident Evil and horror games in general

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Am i allowed to quote your statements?

Yes

7

Thank you very much for participating, you can type here other comments, in regards to relaxing game experiences. Please share this survey with other people, to get as many valuable information as possible!

No response