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Hi, my name is Malik and i'm studying the Master in Game Design at the ZHdK. The informations you provide for this survey is a part of my Master thesis and it will help me to create a toolkit for Game Developers, who want to design a relaxing game experience for the players. You don't need to be a game developer to fill out this survey. You can write here your name or username if you want:

Sonic The Edgehog

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How many hours do you spend, on playing video games per week?

4

3

Do you play video games to relax?

Yes

4

Please name at least 3 video games, which offer in your opinion a relaxing experience, with an explanation as to why you feel relaxed (more answers are also welcome):

Packing up the rest of your stuff on the last day at your old apartment - nice music and atmosphere, no challenge, no pressure

Minecraft - occasionally peaceful, nice music and atmosphere, build your own stuff

Persona 3 - nostalgia, atmosphere and music, plan-your-day gameplay

Forza Horizon 4 - driving cars aimlessly through british countryside

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Please name at least 3 video games, which offer in your opinion a stressfull experience, with an explanation as to why you feel stressed (more answers are also welcome):

Retimed - loud, colorful and hectic multiplayer shooter

Boardgames - basically just fuck other people

The binding of isaac - you can die in a few seconds and have to start over

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Am i allowed to quote your statements?

Yes

Thank you very much for participating, you can type here other comments, in regards to relaxing game experiences. Please share this survey with other people, to get as many valuable information as possible!

Very stressful games can also have relaxing moments and the other way around, so not all examples i gave are exclusively stressful or relaxing