



Enhancing Blind Visitor's Autonomy in a Science Museum Using an Autonomous Navigation Robot

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Museum Experience for Blind People

By **walking around a museum floor**, blind visitors can

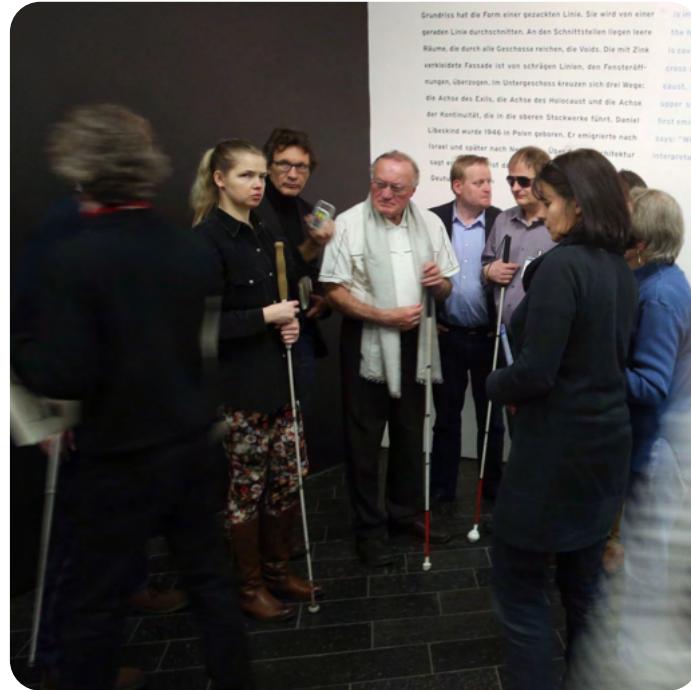
- **Listen to the sound** at various locations
- **Sense the size** of the sub-exhibits
- **Feel the atmosphere** of the museum

[Asakawa et al., '19]



Museum Experience for Blind People

Museum Tour for Blind Visitors

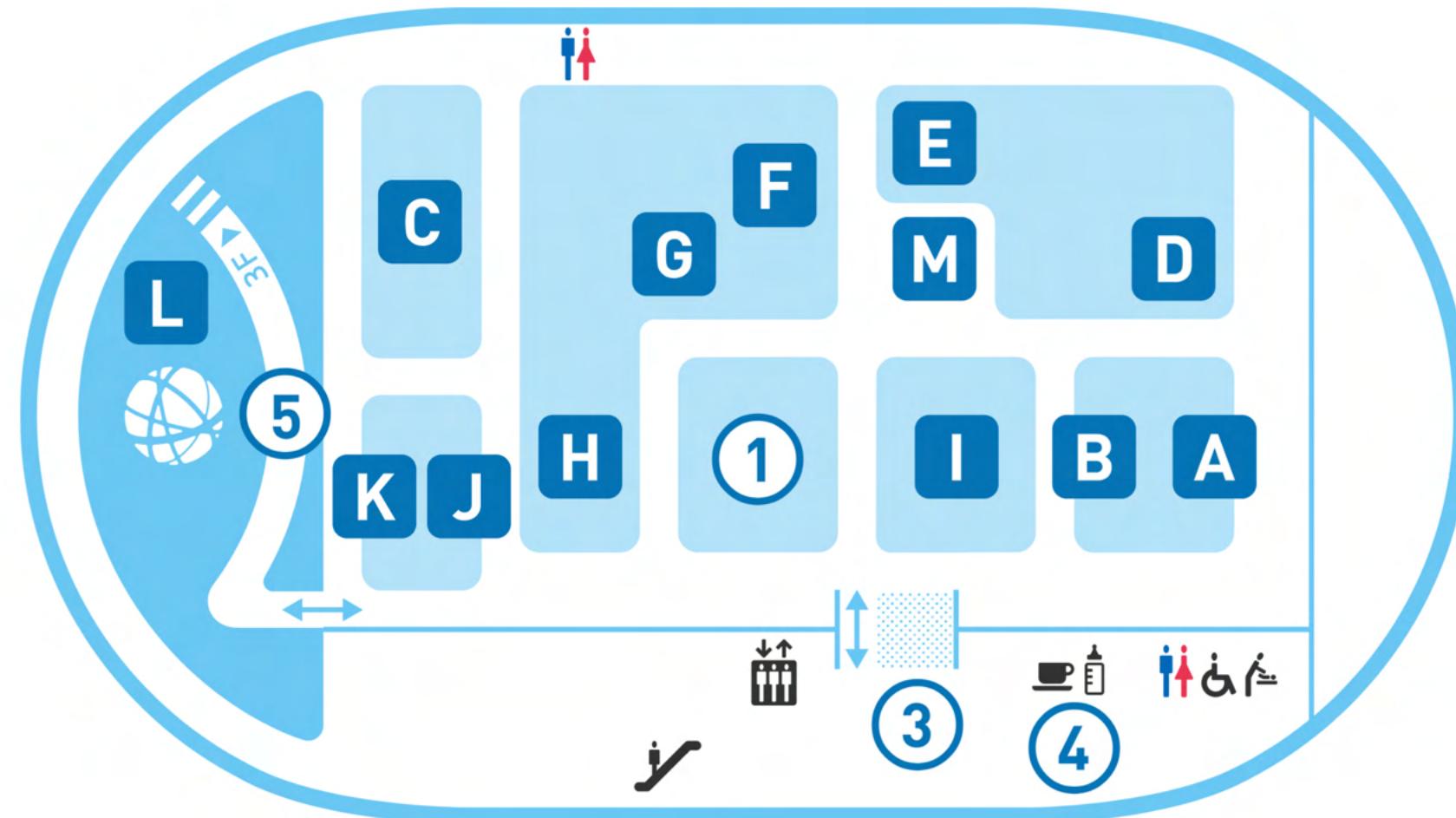


Help from their Families or Friends



It is challenging for blind visitors to enjoy a museum independently

Exploration in Museums



Freely arranged exhibits and no clear route indication

Exploration in Museums

Autonomy in Science Museum

Choosing a series of sub-exhibits at their own pace based on personal interests is an inherent part of a museum experience.

Freely arranged exhibits and no clear route indication

Assistive Technologies for Museum Visitors

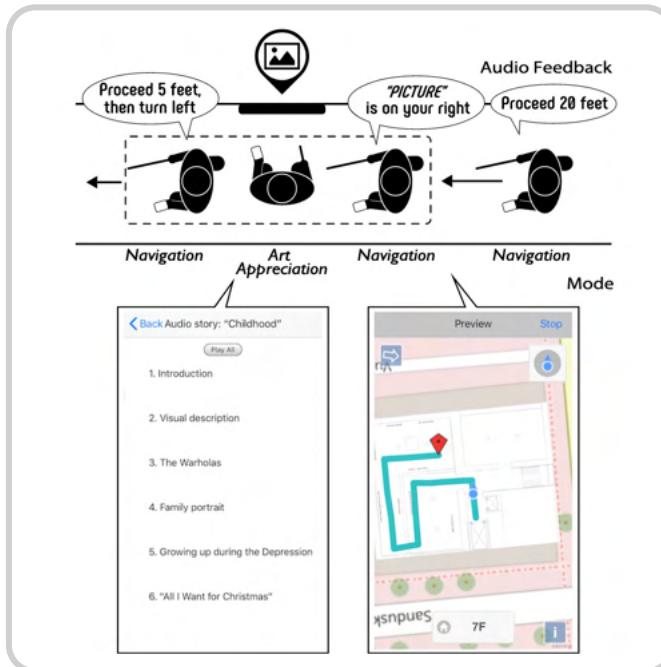
Exhibit Accessibility



Tactile Representation of Artworks

[Luis et al., '21]

Orientation & Mobility



Floor Navigation

[Asakawa et al., '19]

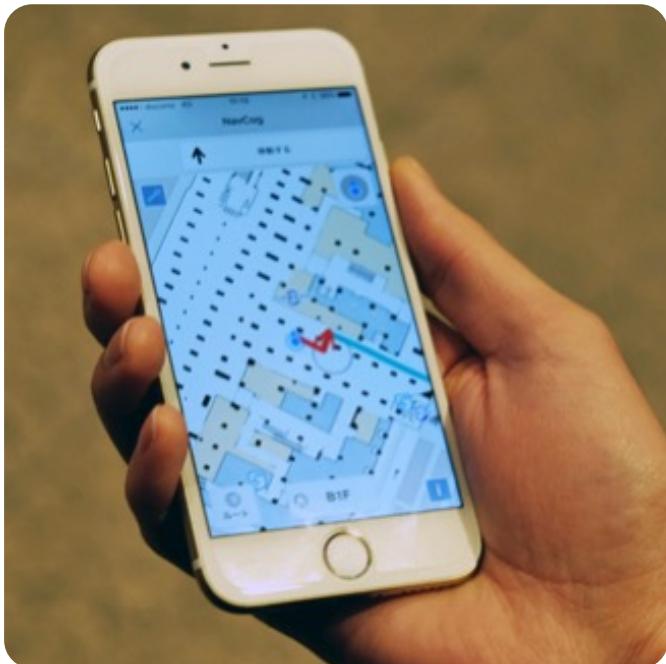
Autonomy



Museum Exploration

Orientation & Mobility Assistance

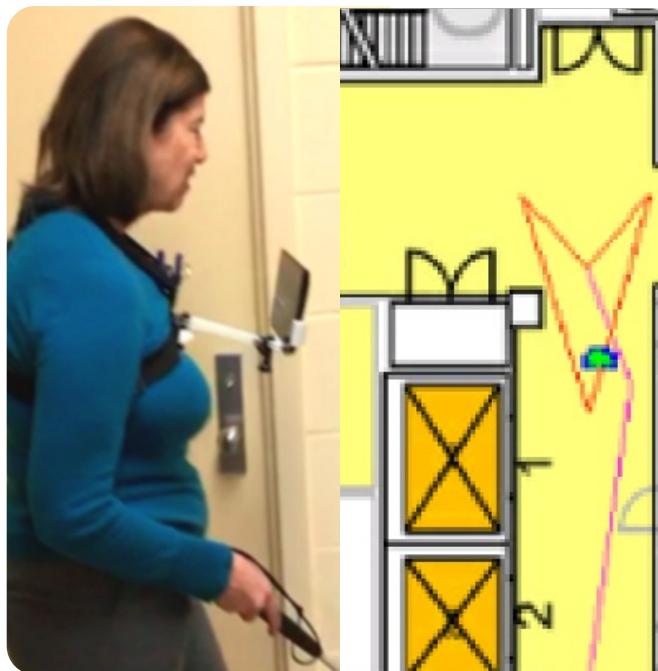
Smartphone



NavCog

[Ahmetovic et al., '16]

Wearable Device



ISANA

[Li et al., '15]

Autonomous Robot



CaBot

[Guerreiro et al., '19]

AI-Suitcase Project

Suitcase-shaped Navigation
Robot for Blind People



Automated Mobility Assistance

Robotic Navigation

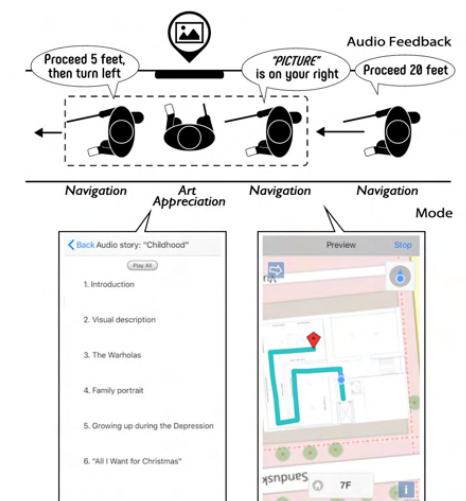
Autonomous robot



[Guerreiro et al., '19]

Museum Navigation

Smartphone



[Asakawa et al., '19]

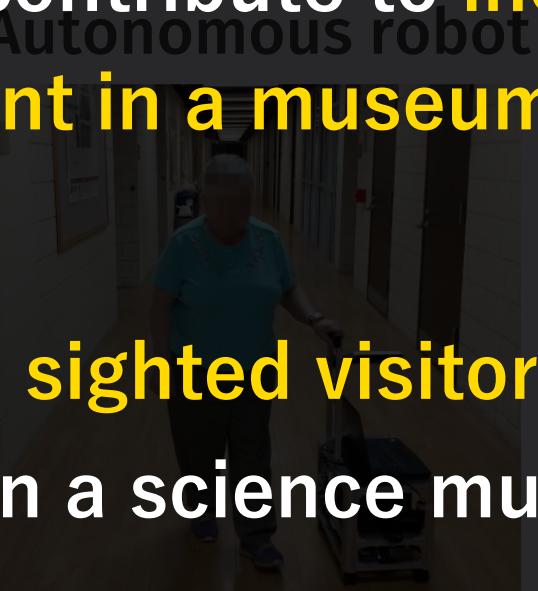
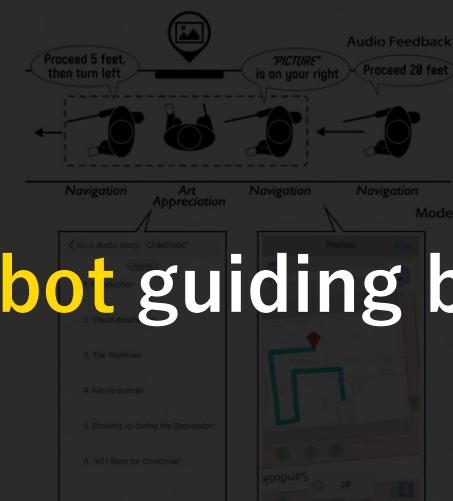
Research Questions

To what extent can an **autonomous robot-based navigation system contribute to increasing blind visitors' autonomy and enjoyment in a museum?**

How will **sighted visitors perceive the robot guiding blind visitors in a science museum?**

[Guerreiro et al., '19]

[Asakawa et al., '19]



?

Hardware



iPhone
Robot's destinations control

RGBD-Camera
Pedestrian detection

LiDAR
Localization & Obstacle Detection

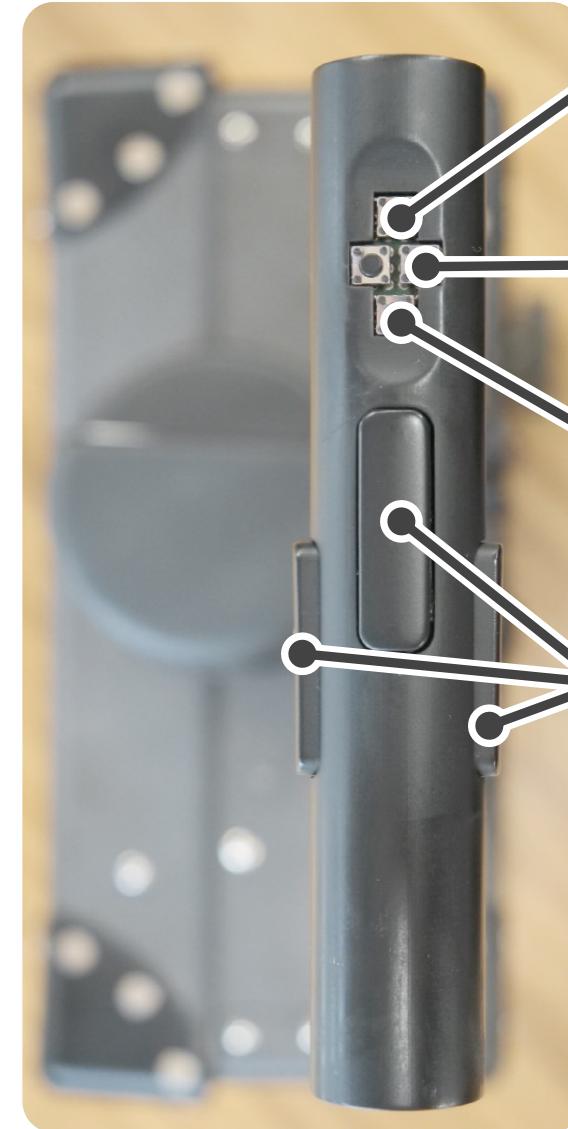
CPU, Battery
Robot control

Motor
Autonomous driving

Hardware



Haptic Handle



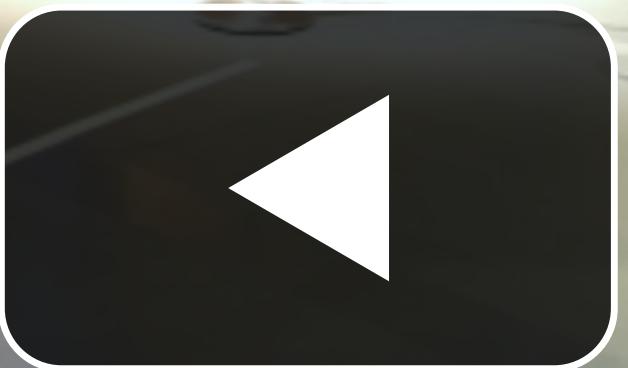
Speed Up

Next Exhibit

Speed Down

Vibrotactile Device

System Overview

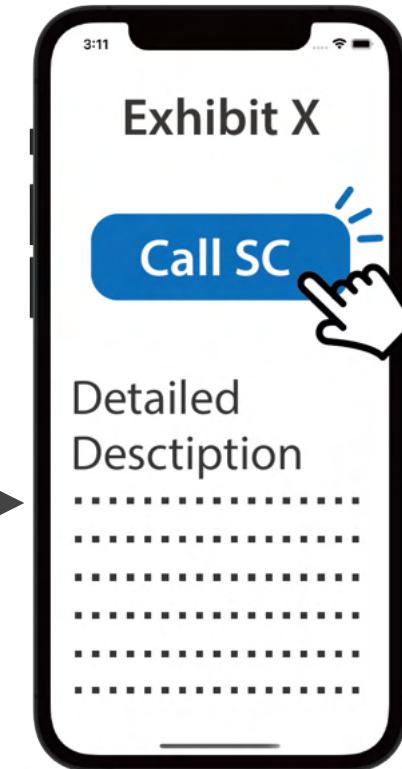


System Design

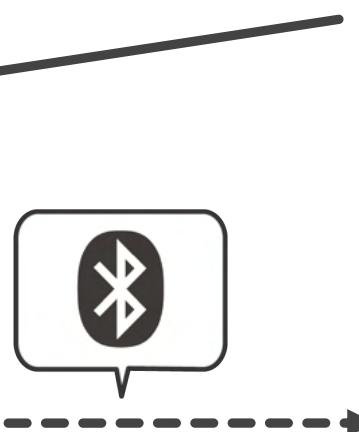
AI-Suitcase



User's iPhone

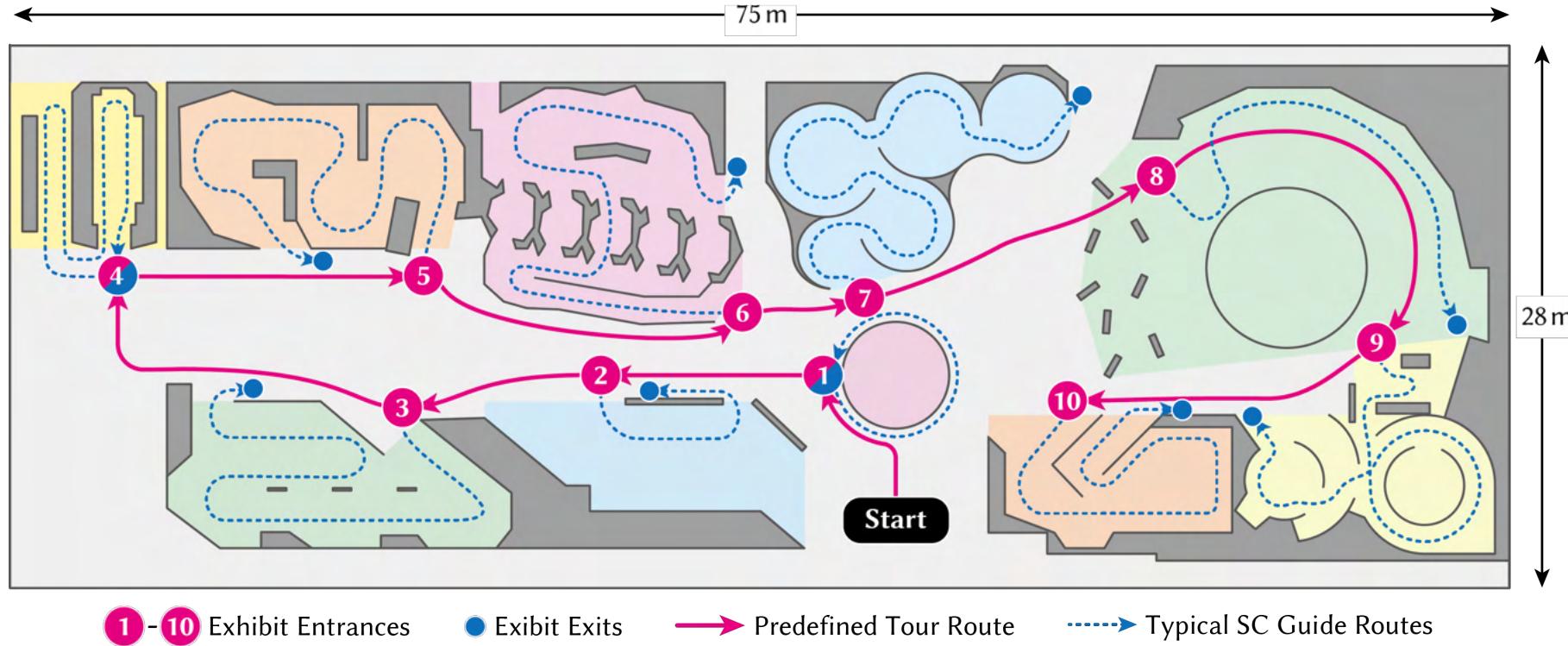


SC: Science Communicator



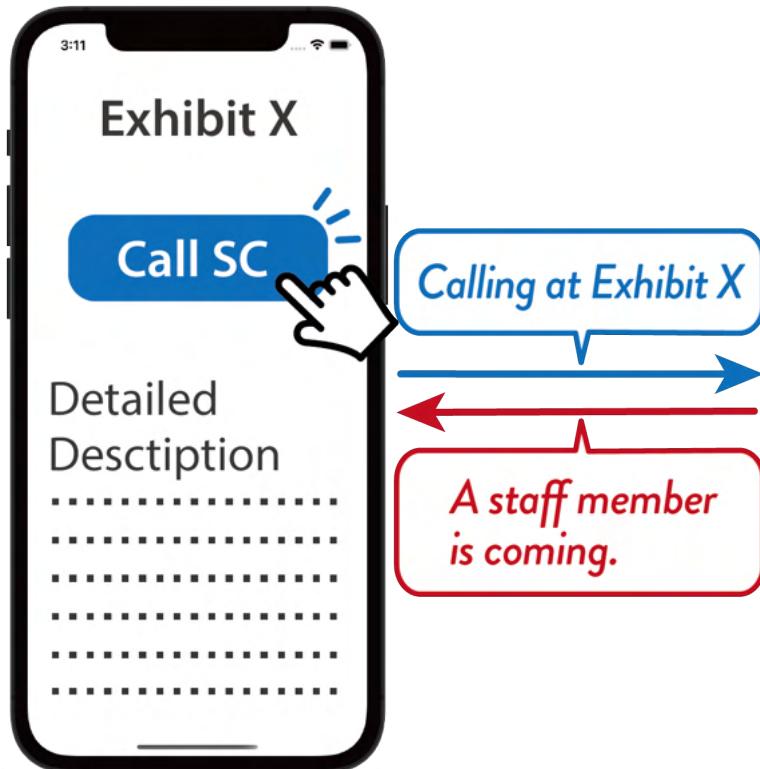
Set Robot's Destinations

- Specific exhibits from the list of exhibits
- Predefined tour that navigates all the exhibits

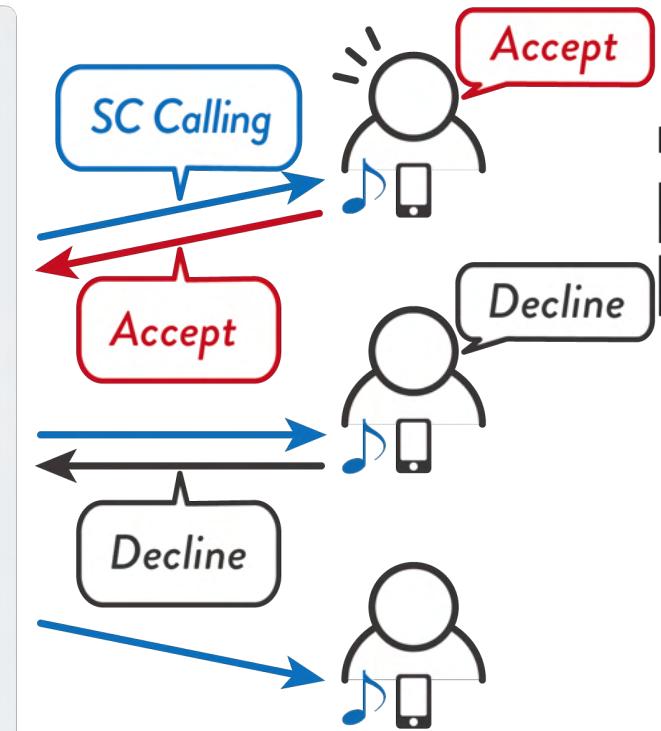
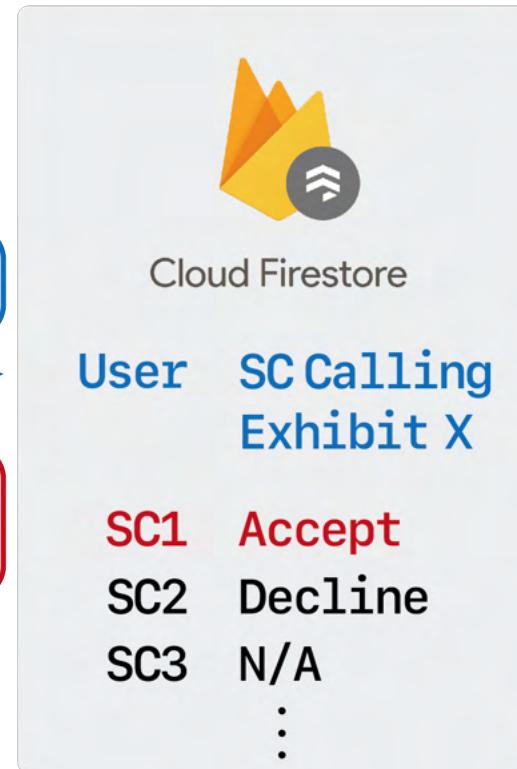


System Design

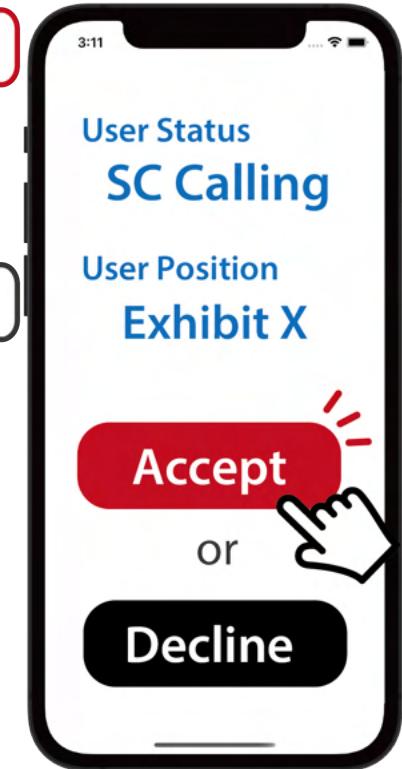
User's iPhone

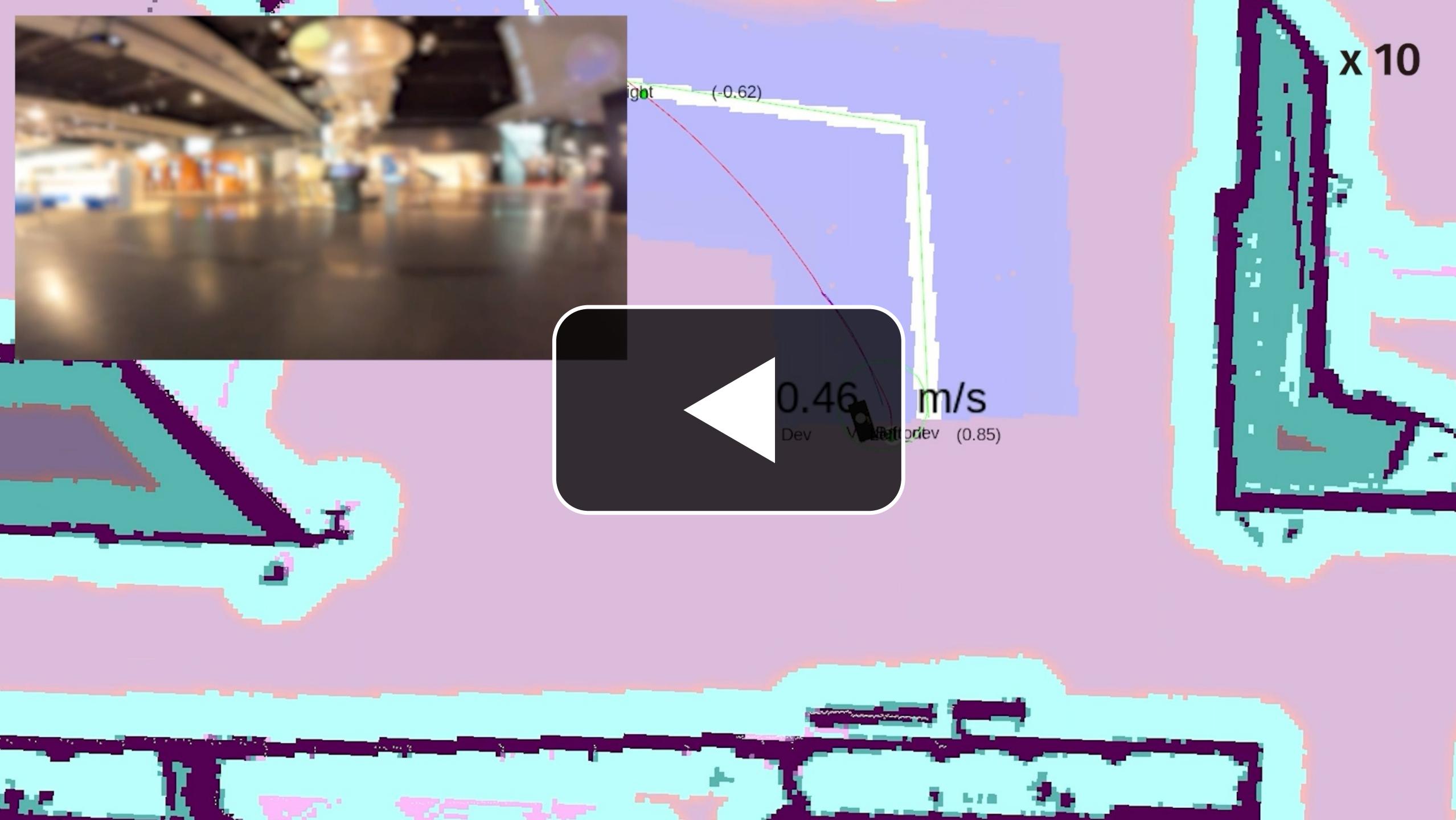


Cloud Database

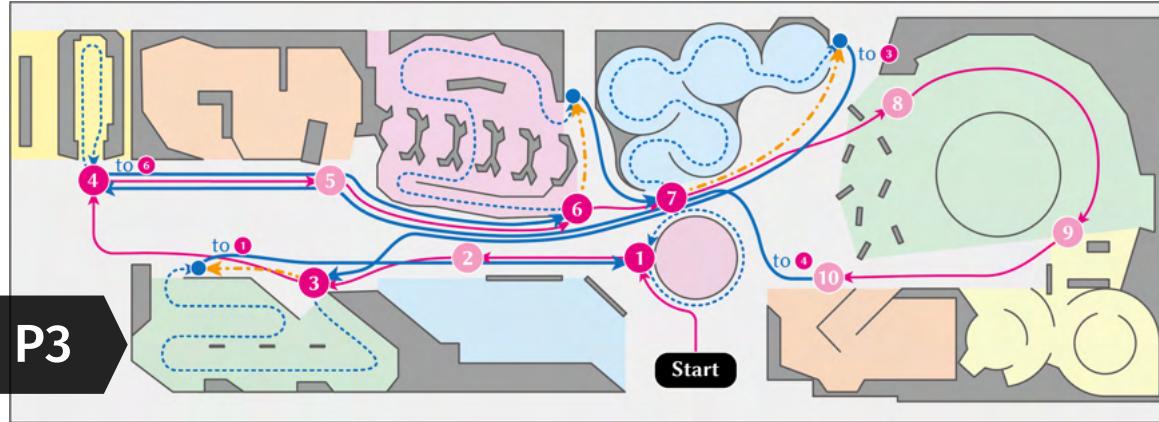


SC's iPhone

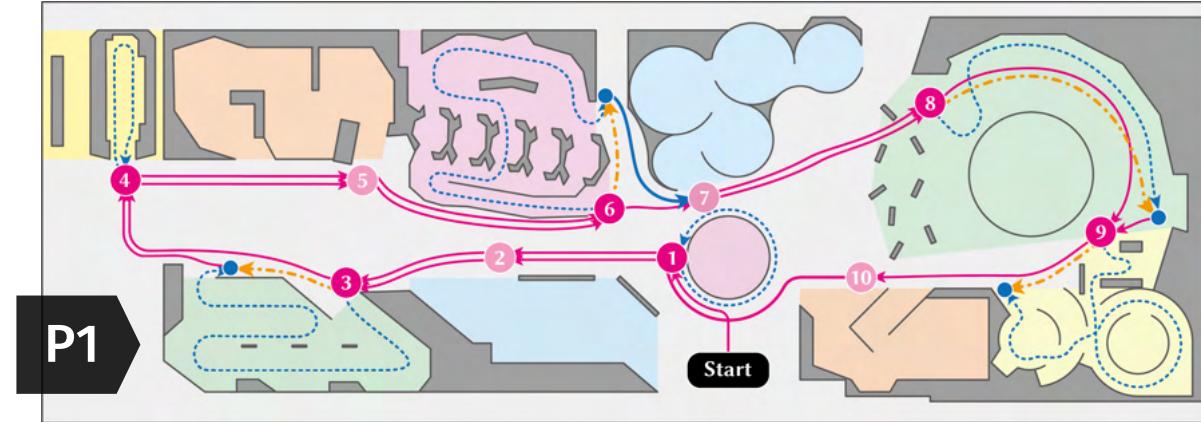




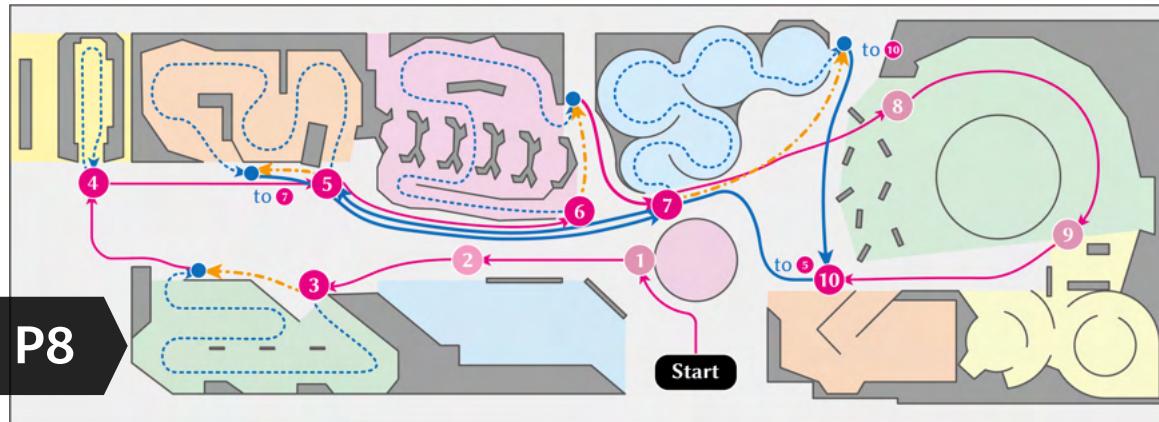
Route Examples



P3



P1



P8

The participants **chose to visit**
a variety of exhibits according to their
own interests and strategies

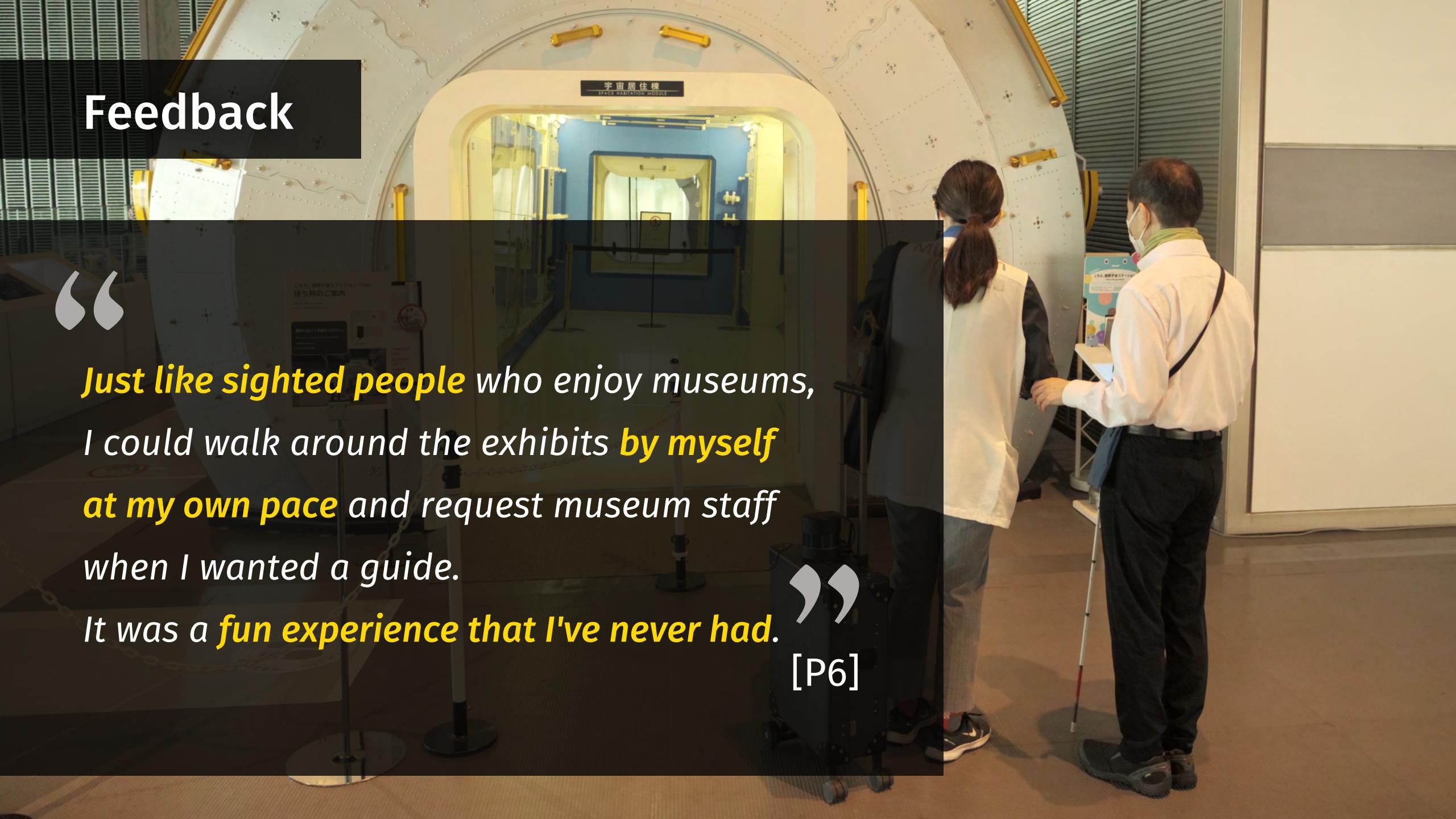
Feedback

“

*Just like sighted people who enjoy museums,
I could walk around the exhibits by myself
at my own pace and request museum staff
when I wanted a guide.*

”

[P6]

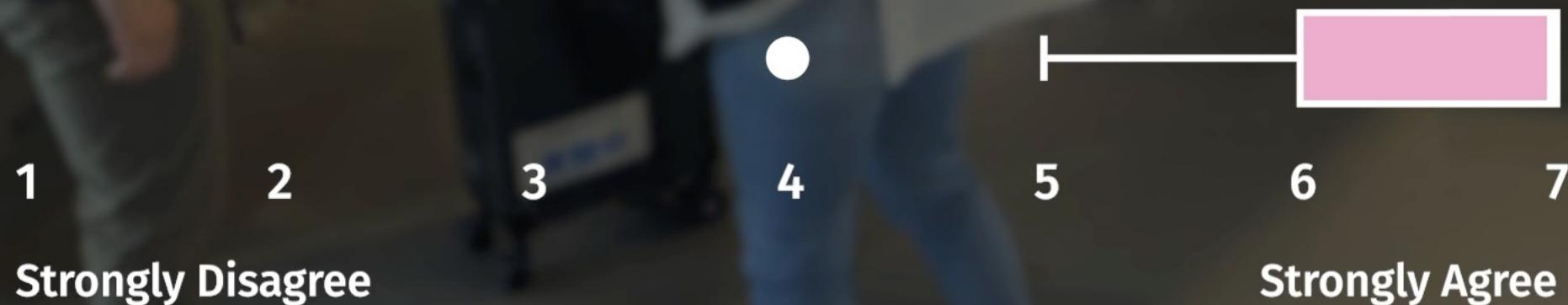


Subjective Ratings (1: Strongly Disagree, 7: Strongly Agree)

	P1	P2	P3	P4	P5	P6	P7	P8	Median
I enjoyed exploring the museum with the robot.	7	7	7	7	6	7	7	7	7
I could explore the museum independently at my own pace.	7	7	7	7	6	7	7	7	7
The system was easy to use.	5	7	7	7	6	3	7	6	7

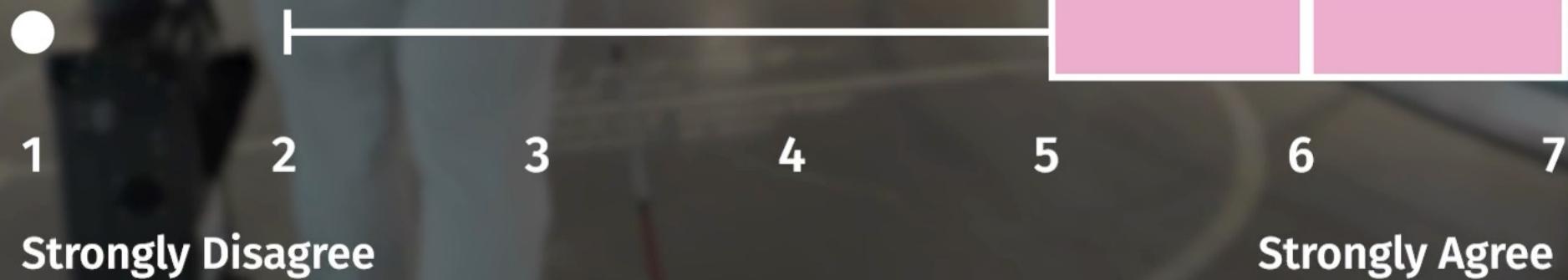
Social Acceptance of the Robot

I agree that such assistive robots for blind visitors should be introduced in museums.



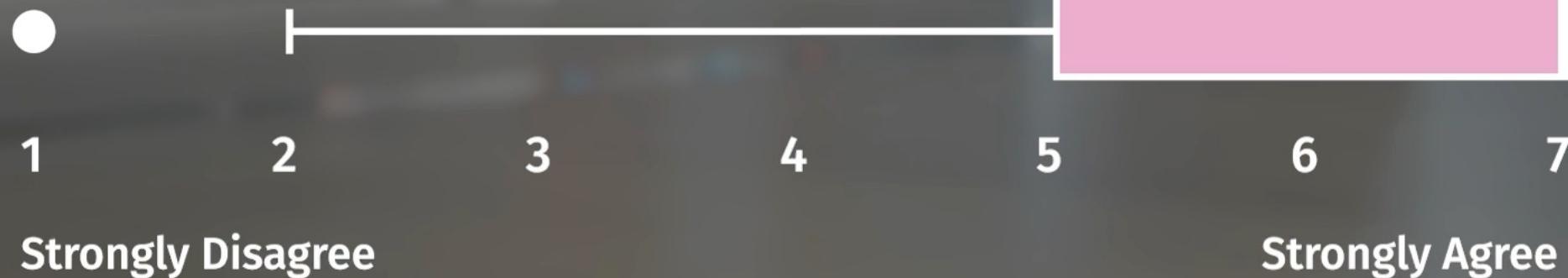
Social Acceptance of the Robot

The movements of the blind people and the robot looked natural.



Social Acceptance of the Robot

I am okay with the robot's camera capturing me if the captured data is not saved.



Toward a More Independent Museum Experience

Total elapsed time (around 90 minutes)

Interact with the system

around 30%
(26 minutes)

Interact with the museum staff

around 70%

“

*Rather than just listening to guidance in front of the entrance, it would be nice if I could **listen to the descriptions while walking inside with the robot** and experiencing the objects' sizes.*

”

[P2]

Toward a More Independent Museum Experience

Finer Navigation

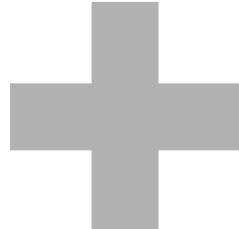
AI-Suitcase



Navigate **inside** exhibit

Q&A System

- **Remote Assistant System**
- **Chat System** with Museum Staff
- **AI-based Q&A System**



Enhancing Blind Visitor's Autonomy in a Science Museum Using an Autonomous Navigation Robot

- We designed a **science museum exploration system** by combining a **navigation robot** and the **intelligence of human assistants**.
- Our study at a science museum revealed that blind participants **could explore the museum independently** and appreciated the ability to **choose exhibits according to their own interests** and **enjoy the museum at their own pace**.
- The study also showed that **the sighted visitors** who saw the participants walking with the robot **accepted the assistive robot well**.