

Advance Java Summative Assessment



OCTOBER 26

COMPANY NAMEAuthored by: Your Name



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Introduction:

SECTION 2 100 MARKS

For this assessment students need to upload all evidence in one pdf document containing Screenshots of each step taken in accordance to the questions. Also the program should be zipped and uploaded.

Scenario

Put your knowledge of object oriented programming and GUI design to the test in this assessment task. You are required to create a program that simulates an ATM with below requirements:

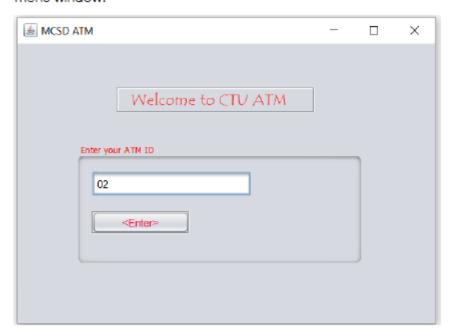
Create a class called Account that contains:

- An int data field named id that stores the accounts unique identification number.
- A double data field named balance that stores the current balance of the account.
- A Date data field named dateCreated that stores the date on which the
 account was created.
- · A constructor that creates an account with the specified id and initial balance.
- Methods that return the values of all data fields.
- Methods that set the values of the id and balance data fields.
- A method named withdraw that withdraws a specified amount from the Account.
- A method named deposit that deposits a specified amount into the account.
- A method named printStatement that print the user statement.

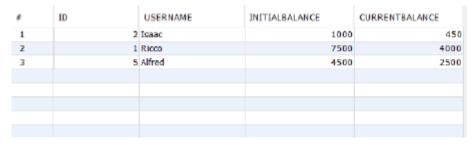
Create a GUI to simulate how an ATM works in real life. You GUI should be designed as per below requirements.

Window 1

Should have a welcome message, a textbox to receive AN EXISTING ID of the user and a button to access the data base. All users ID should be saved in a data base (Don't use access). Once the Id is verified then the program will give the user access to the main menu window.



Your database should have the following columns.



Window 2

Should have a heading stating "Main Menu" and six options as shown below.





Option 1:

Check Balance: This will allow the user to view the current balance. Use **JOptionPane** to display the balance from the data base.

Option 2:

Withdraw: This will provide another window (Do not use JOptionPane) with a textbox to enter the amount of money the user wants to withdraw. The ATM will not allow the user to withdraw an amount greater than the current balance.

Option 3

Deposit: This will provide another window (Do not use JOptionPane) to allow the user to deposit no amount greater than 10.000 should be deposited on the ATM. In a case the user wants to deposit an amount greater than 10.000 a message box should be displayed Stating "No amount greater than 10.000 will be deposited. Please contact the bank".

Option 4

Print: this option should print the current balance, the name of the user, and the current date.

Option 5

Exit: This option should terminate the program.

Option 6

Back: This option will take back the user to the welcome window

SourceCode:

Objholder Class:

```
package atm;

/**

* @author albert michael ludick

*/
public class objHolder {
    public static Account activeAccount;
}
```

Account class:

```
package atm;
import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;
import java.util.Date;
import javax.swing.JOptionPane;
```

```
public void setBalance(double balance) {
   this.balance = balance;
public void setId(int id) {
   this.id = id;
 * @return the id
oublic int getId() {
   return id;
* @return the username
public String getUsername() {
   return username;
* @return the initialBalance
public double getInitialBalance() {
   return initialBalance;
 * @return the balance
oublic double getBalance() {
   return balance;
```

```
public double getInitialBalance() {
    return initialBalance;
}

/**
    * @return the balance
    */
public double getBalance() {
    return balance;
}

/**
    * @return the dateCreated
    */
public Date getDateCreated() {
    return dateCreated;
}
public void Withdraw(double amount) {
```

```
public void Withdraw(double amount) {
    if(amount<balance){</pre>
        balance=balance-amount;
    }else{
        JOptionPane.showMessageDialog(null, "insuffcient Amount "
                                            + "to withdraw check balance");
public void Deposit(double amount) {
    if(amount!=10000) {
       balance=balance+amount;
    }else{
        JOptionPane.showMessageDialog(null, "No amount greater than 10.000 '
                           + "will be deposited. Please contact the bank");
public void printStatement() {
    DateTimeFormatter dtf = DateTimeFormatter.ofPattern(
                                                   "yyyy/MM/dd HH:mm:ss");
    LocalDateTime now = LocalDateTime.now();
    JOptionPane.showMessageDialog(null, "User: "+getUsername()
                                   \nBalance: R"+getBalance()
                                                 +"\nDate:"+dtf.format(now));
```

Atminterface class:

```
package atm;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.ResultSet;
import java.sql.SQLException;
import java.sql.Statement;
import java.util.logging.Level;
import java.util.logging.Logger;
```

```
public At
    initComponents();
 * This method is called from within the constructor to initialize the form.
 * WARNING: Do NOT modify this code. The content of this method is always
 * regenerated by the Form Editor.
@SuppressWarnings("unchecked")
Generated Code
private void BtnEnterActionPerformed(java.awt.event.ActionEvent evt) {
  try{
     ReadAccounts(Integer.valueOf(txtID.getText()));
      MainMenu menu = new MainMenu();
       this.setVisible(false);
      menu.setVisible(true);
  }catch (NumberFormatException ex) {
      Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                 null, ex);
 * @param args the command line arguments
public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    Look and feel setting code (optional)
   /* Create and display the form */
   java.awt.EventQueue.invokeLater(() -> {
       new AtmInterface().setVisible(true);
    });
```

```
* this method reads the database for the spesific id entered and stores
    * the info in the account class with the help of the objholder class
private void ReadAccounts(int id){
  String sqlCommand = "SELECT * FROM ctuatmaccounts WHERE id = "+id;
 Connection conn = null;
 Statement command = null;
  try{
      Class.forName(JDBC DRIVER);
       try{
           try{
            conn = DriverManager.getConnection(DB URL, USER, PASS);
            command = conn.createStatement();
               try (ResultSet result = command.executeQuery(sqlCommand)) {
                   while(result.next()){
                       activeAccount = new Account(result.getInt("id"),
                               result.getString("Username"),
                               result.getDouble("InitialBalance"),
                               result.getDouble("CurrentBalance"),
                               result.getDate("DateCreated"));
                               objHolder.activeAccount=activeAccount;
               }catch(SQLException se){
```

```
}catch(SQLException se) {
               Logger.getLogger(AtmInterface.class.getName()).log(
                                                     Level. SEVERE, null, se);
     catch(SQLException se) {
       Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
     }catch(Exception ex) {
        Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                 null, ex);
}catch (ClassNotFoundException ex) {
   Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
}finally{
  try{
     if (command!=null)
        command.close();
   }catch(SQLException ex) {
      Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                 null, ex);
  try{
     if(conn!=null)
        conn.close();
   }catch(SQLException ex) {
         Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                  null, ex);
private javax.swing.JButton BtnEnter;
private javax.swing.JLabel plabel1;
private javax.swing.JPanel1;
private javax.swing.JPanel jPanel2;
private javax.swing.JTextField txtID;
```

MainMenu Class:

```
private void btnBalanceActionPerformed(java.awt.event.ActionEvent evt) {
    String balanceCheck ="User: "+objHolder.activeAccount.getUsername()
               +" your balance is: R"+objHolder.
                                                       ccount.getBalance();
   JOptionPane.showMessageDialog(null, balanceCheck);
private void btnBackActionPerformed(java.awt.event.ActionEvent evt) {
   AtmInterface goBack = new AtmInterface();
   this.setVisible(false);
   goBack.setVisible(true);
private void btnExitActionPerformed(java.awt.event.ActionEvent evt) {
 System.exit(0);
private void btnDepositActionPerformed(java.awt.event.ActionEvent evt) {
   Deposit deposit = new Deposit();
   this.setVisible(false);
   deposit.setVisible(true);
private void btnWithdrawActionPerformed(java.awt.event.ActionEvent evt) {
   Withdraw withdraw = new Withdraw();
    this.setVisible(false);
   withdraw.setVisible(true);
```

```
private void btnPrintActionPerformed(java.awt.event.ActionEvent evt) {
   objHolder.activeAccount.printStatement();
* @param args the command line arguments
public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    Look and feel setting code (optional)
   /* Create and display the form */
    java.awt.EventQueue.invokeLater(() -> {
       new MainMenu().setVisible(true);
   });
private javax.swing.JButton btnBack;
private javax.swing.JButton btnBalance;
private javax.swing.JButton btmDeposit;
private javax.swing.JButton btnExit;
private javax.swing.JButton btnFrint;
private javax.swing.JButton btnWithdraw;
private javax.swing.JPanell;
private java.awt.Label
```

Withdraw class:

```
package atm;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.swing.JOptionPane;
/**

* @author Albert Michael Ludick

*/
public class Withdraw extends javax.swing.JFrame {
    /**
    * Creates new form Withdraw
    */
    public Withdraw() {
        initComponents();
    }
}
```

```
public class Withdraw extends | www.swing.JFrame {
    * Creates new form Withdraw
   public Withdraw() {
      initComponents();
    * This method is called from within the constructor to initialize the form.
    * WARNING: Do NOT modify this code. The content of this method is always
    * regenerated by the Form Editor.
   @SuppressWarnings("unchecked")
   Generated Code
   private void btnBackActionPerformed(java.awt.event.ActionEvent evt) {
       MainMenu menu =new MainMenu();
       this.setVisible(false);
      menu.setVisible(true);
   private void btnWithdrawActionPerformed(java.awt.event.ActionEvent evt) {
        objHolder.activeAccount.Withdraw(Double.valueOf(txtWithdraw.getText()));
        JOptionPane.showMessageDialog(null, "you have withdrawn "
                                                      +txtWithdraw.getText());
        btnBackActionPerformed(null);
    }catch (NumberFormatException ex) {
         Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                    null, ex);
```

```
/**

* @param args the command line arguments
*/
public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    Look and feel setting code (optional)

    /* Create and display the form */
    java.awt.EventQueue.invokeLater(() -> {
        new Withdraw().setVisible(true);
    });
}

// Variables declaration - do not modify
private javax.swing.JButton binWithdraw;
private javax.swing.JButton binWithdraw;
private javax.swing.JLabel plabel;
private javax.swing.JPanel planel;
private javax.swing.JTextField twtWithdraw;
// End of variables declaration
```

Deposit class:

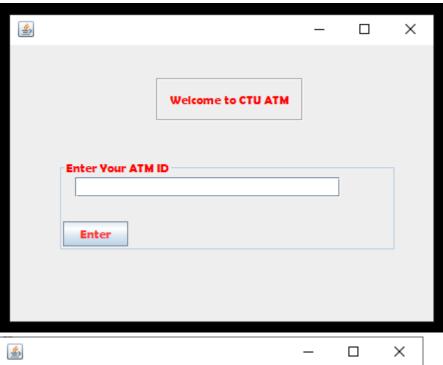
```
package atm;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.swing.JOptionPane;
  @author micha
public class Deposit extends javax.swing. Trame {
     * Creates new form Deposit
    public Deposit() {
       initComponents();
     * This method is called from within the constructor to initialize the form.
     * WARNING: Do NOT modify this code. The content of this method is always
     * regenerated by the Form Editor.
    @SuppressWarnings("unchecked")
    Generated Code
   private void btnDepositActionPerformed(java.awt.event.ActionEvent evt) {
        try{
            objHolder.activeAccount.Deposit(Double.valueOf(txtdeposit.getText()));
            JOptionPane.showMessageDialog(null, "you have deposited "
                +txtdeposit.getText());
            btnBackActionPerformed(null);
        }catch (NumberFormatException ex) {
            Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                null, ex);
    private void btnBackActionPerformed(java.awt.event.ActionEvent evt) {
       MainMenu menu =new MainMenu();
        this.setVisible(false);
       menu.setVisible(true);
```

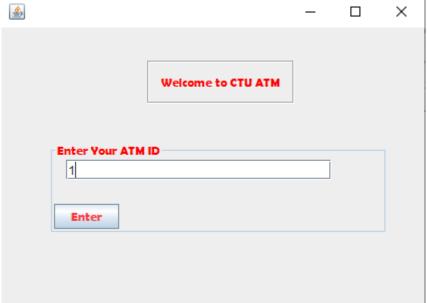
```
private void btnBackActionPerformed(java.awt.event.ActionEvent evt) {
   MainMenu menu =new MainMenu();
   this.setVisible(false);
   menu.setVisible(true);
 * @param args the command line arguments
public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    Look and feel setting code (optional)
   /* Create and display the form */
   java.awt.EventQueue.invokeLater(() -> {
       new Deposit().setVisible(true);
   });
private javax.swing.JButton btnBack;
private javax.swing.JButton btnDeposit;
private java.awt.Label label1;
private javax.swing.JTextField txtdeposit;
```

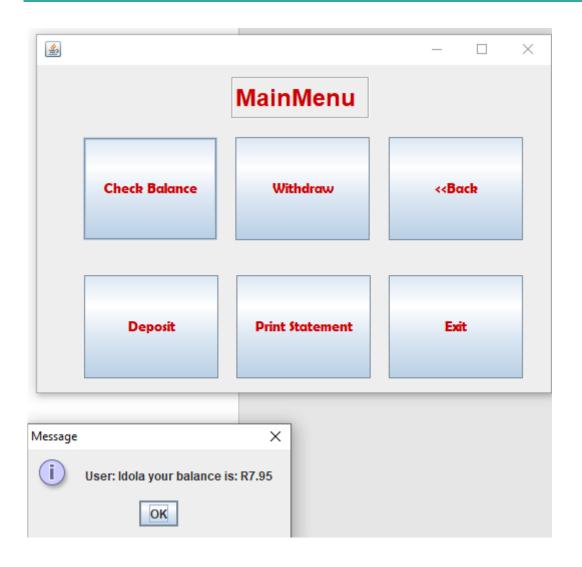
I changed these two class found a mistake:

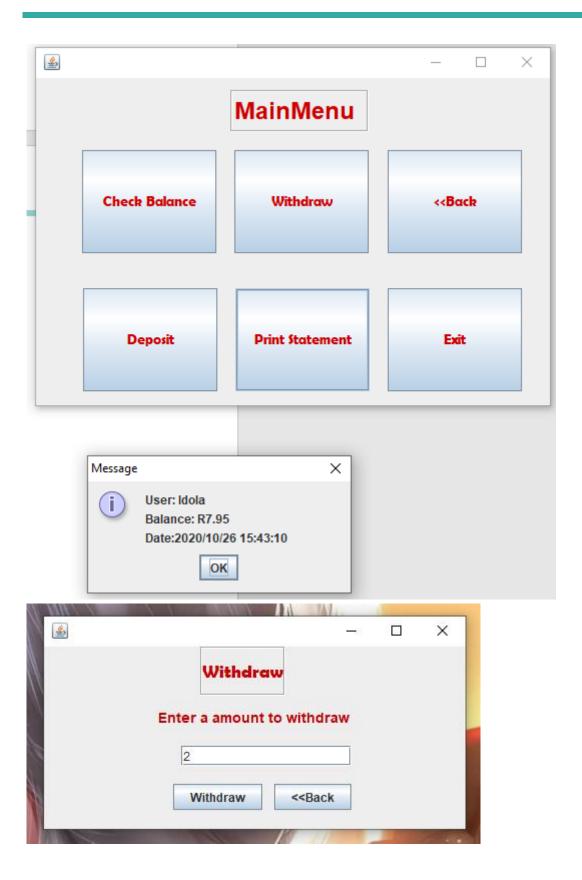
```
private void btnBackActionPerformed(java.awt.event.ActionEvent evt) {
    MainMenu menu =new MainMenu();
     this.setVisible(false);
    menu.setVisible(true);
 private void btnWithdrawActionPerformed(java.awt.event.ActionEvent evt) {
     objHolder.activeAccount.Withdraw(Double.valueOf(txtWithdraw.getText()));
     JOptionPane.showMessageDialog(null, "you have withdrawn R"
                                                     +txtWithdraw.getText());
     btnBackActionPerformed(null);
  }catch (NumberFormatException ex) {
      Logger.getLogger(AtmInterface.class.getName()).log(Level.SEVERE,
                                                                 null, ex);
private void btnDepositActionPerformed(java.awt.event.ActionEvent evt) {
    try{
       objHolder.activeAccount.Deposit(Double.valueOf(txtdeposit.getText()));
        JOptionPane.showMessageDialog(null, "you have deposited R"
```

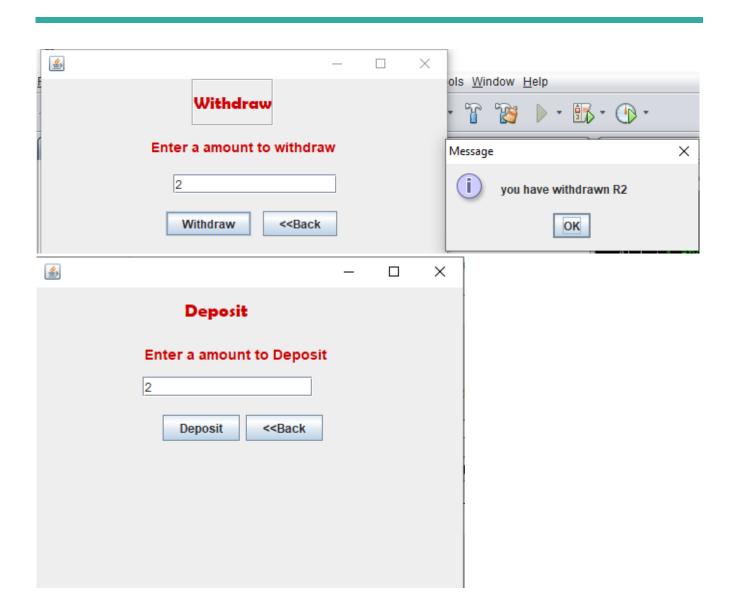
Running App:

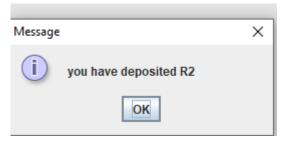




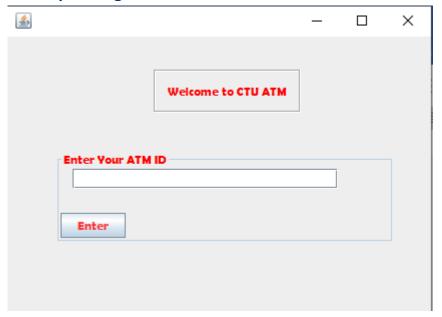






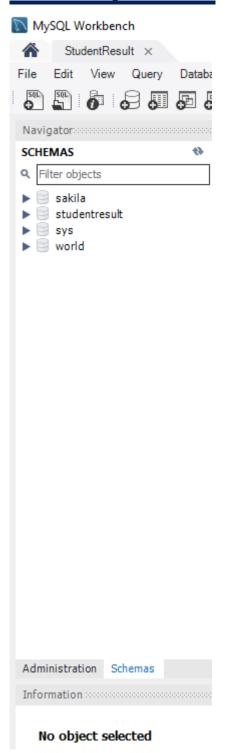


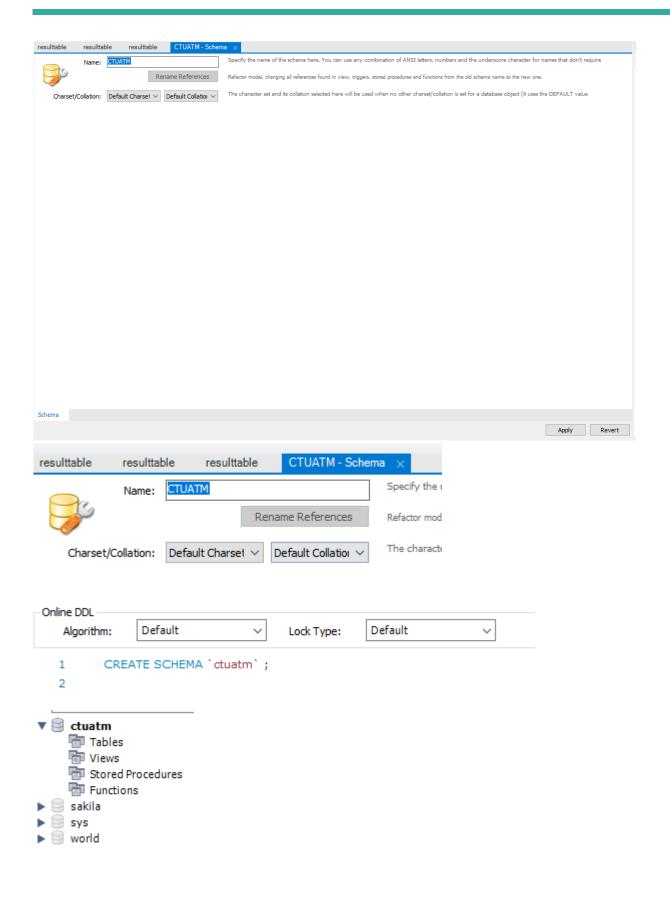
When pressing back

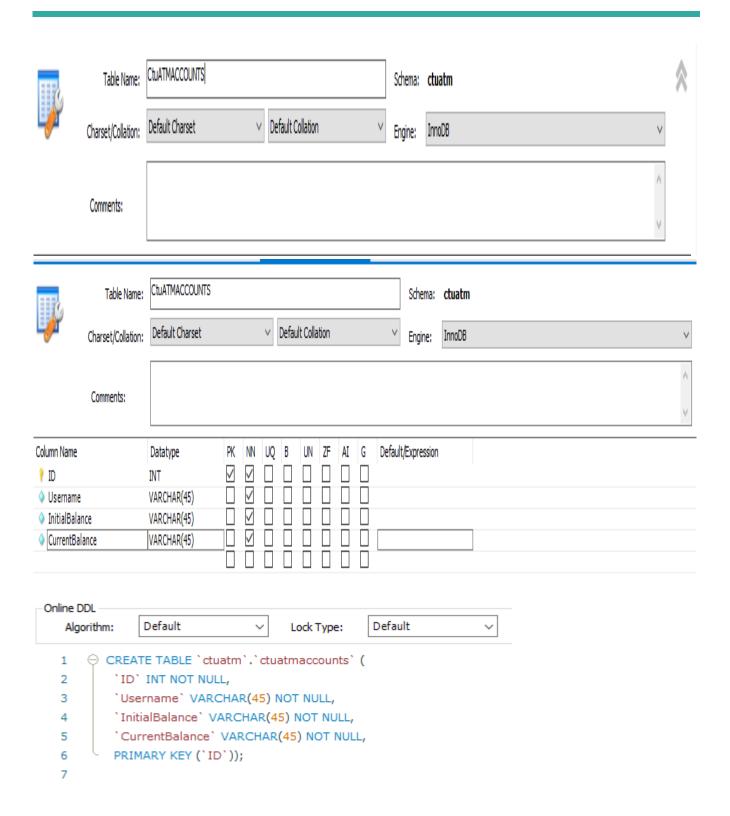


When pressing exit the app exits.

The sql stuff







Conclusion:

My coinclusion is there is no coinclusion to this coinclusion.

References:

Website:

https://stackoverflow.com/questions/5455794/removing-whitespace-from-strings-in-

<u>java</u>

https://www.generatedata.com/

Appendix:



Faculty of Information Technology										
	SUBJECT NAME: ADVANCED JAVA SUBJECT CODE: JD522									
I declare that I am familiar with, and will abide to the	Summative			Examiner: Mr. Isaac L						
Examination rules of CTU	Duration:			Moderator: Mr. Alfred						
	Date: -									
	Total Marks: 100									
	Total pages: 4									
AlbertLudick	Student number									
Signature	5	1	1	9						
	Surno	ame:	me: Ludick		Initials	· AM			/	%