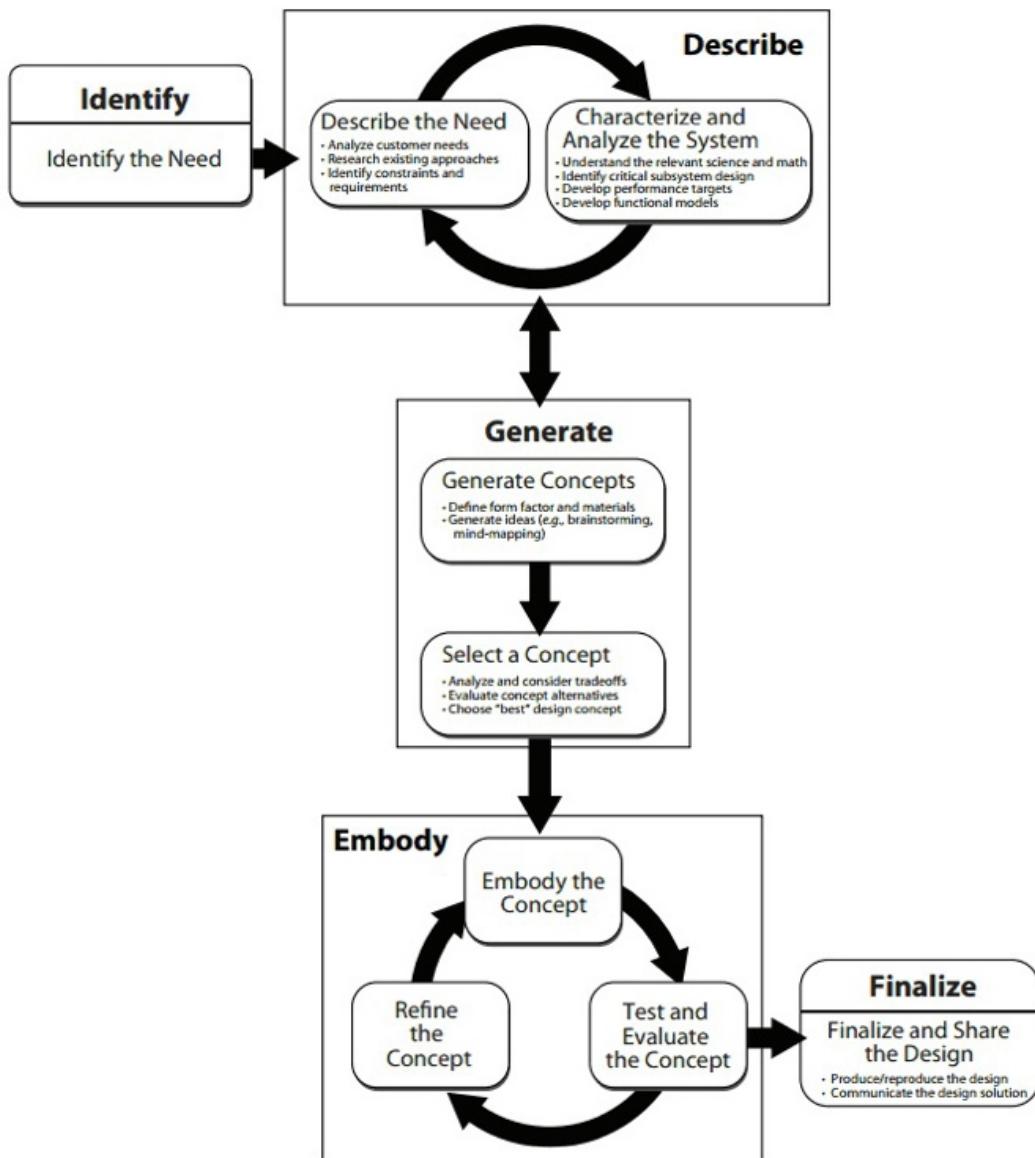


Unit 2: Discovering Design (Pinhole Camera)

Lesson 10: Reflect on Design

2.10.3 Handout 1_Engineer Your World Design Process



Ways to correct drift

Hardware - eliminate problem

Tank drive

6-wheel

Fix omnibase

Generate

Software - correct drift

Four encoders on all sides - compare reading

Two perpendicular encoders - do trig and compare

Two track balls

Compare with other sensors

Pugh chart categories

- Ease of testing
- Universality (can it be implemented into any robot)
- Likely effectiveness
- Space efficiency
- Instinct factor

	$\times 10\%$ Ease of testing	$\times 30\%$ Universality	$\times 25\%$ Likely effectiveness	$\times 15\%$ Space efficiency	$\times 20\%$ Instant factor	$100\% \text{ Total}$
Tank drive	3	1	4	5	3	11
6-wheel	4	2	5	5	3	18
Fix omnibase	4	1	2	5	3	15
Four encoders on all sides	2	3	4	2	1	10
Two perpendicular encoders	3	4	4	3	5	16
Two trackballs	1	4	3	3	2	12
Compare with other sensors	4	5	2	4	1	11

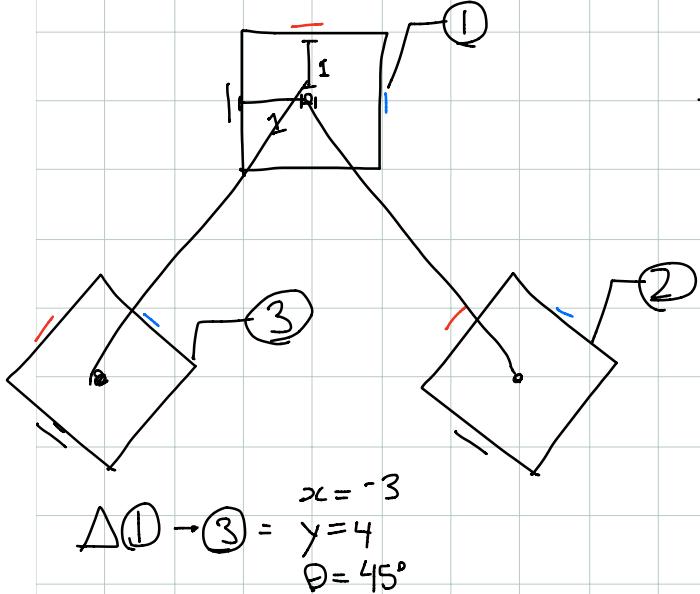
Entach Pugh Chart

	3	1	4	5	3	2.95
Tank drive	3	1	4	5	3	2.95
6-wheel	4	2	5	5	3	3.6
Fix omnibase	4	1	2	5	3	2.55
Four encoders	2	3	4	2	1	2.6
Two encoders	3	4	4	3	5	3.95
Two trackballs	1	4	3	3	2	2.9
Sensor integration	4	5	2	4	1	3.2

Let's build the 6-wheel base first

Track location all the time

- When another robot rams into you



$$\Delta(1 \rightarrow 2) = x=3, y=4, \theta=45^\circ$$

What encoders would say:

$$-\text{Red: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | = 6.57$$

$$-\text{Blue: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | =$$

$$-\text{Black: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | = 6.57$$

What encoders would say:

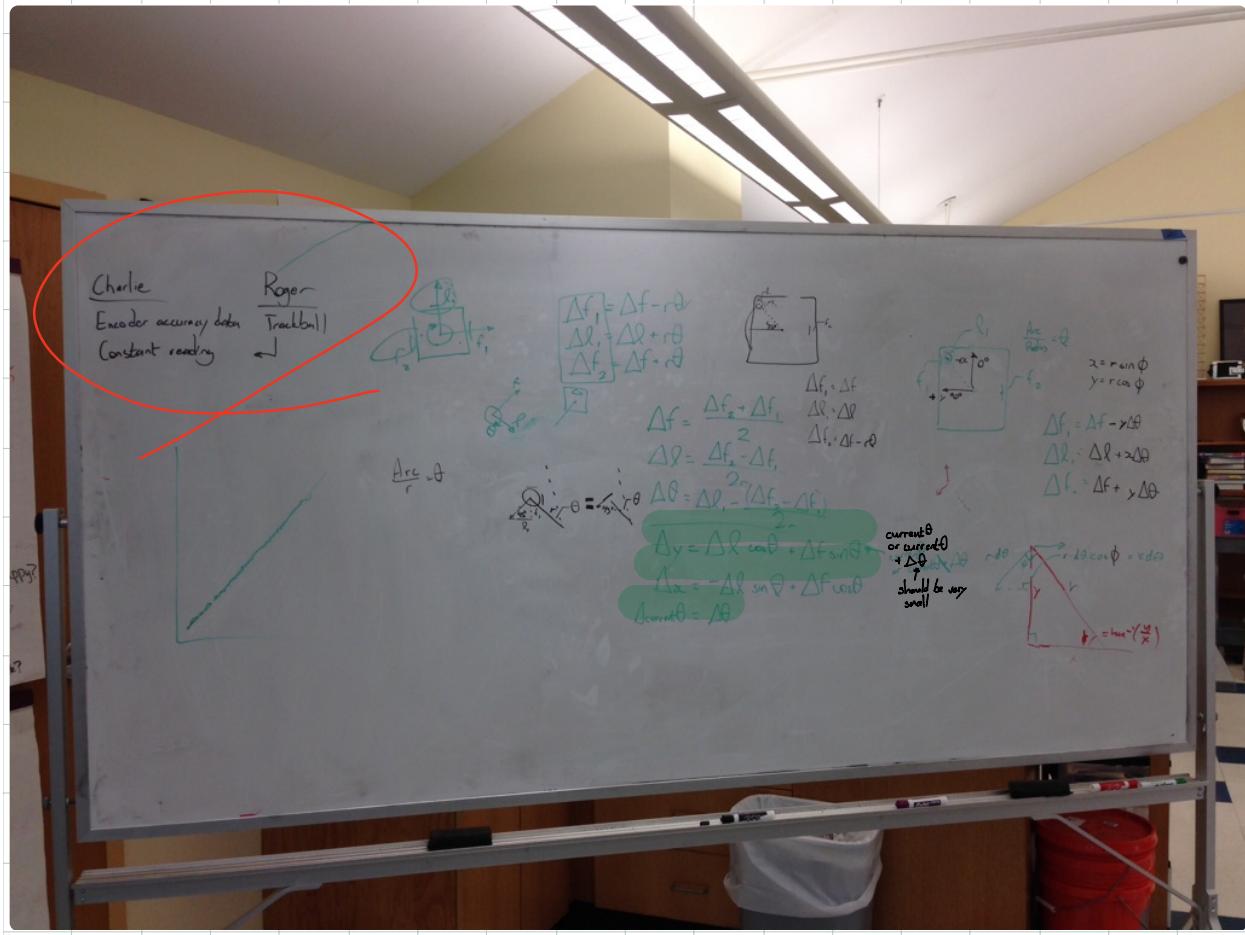
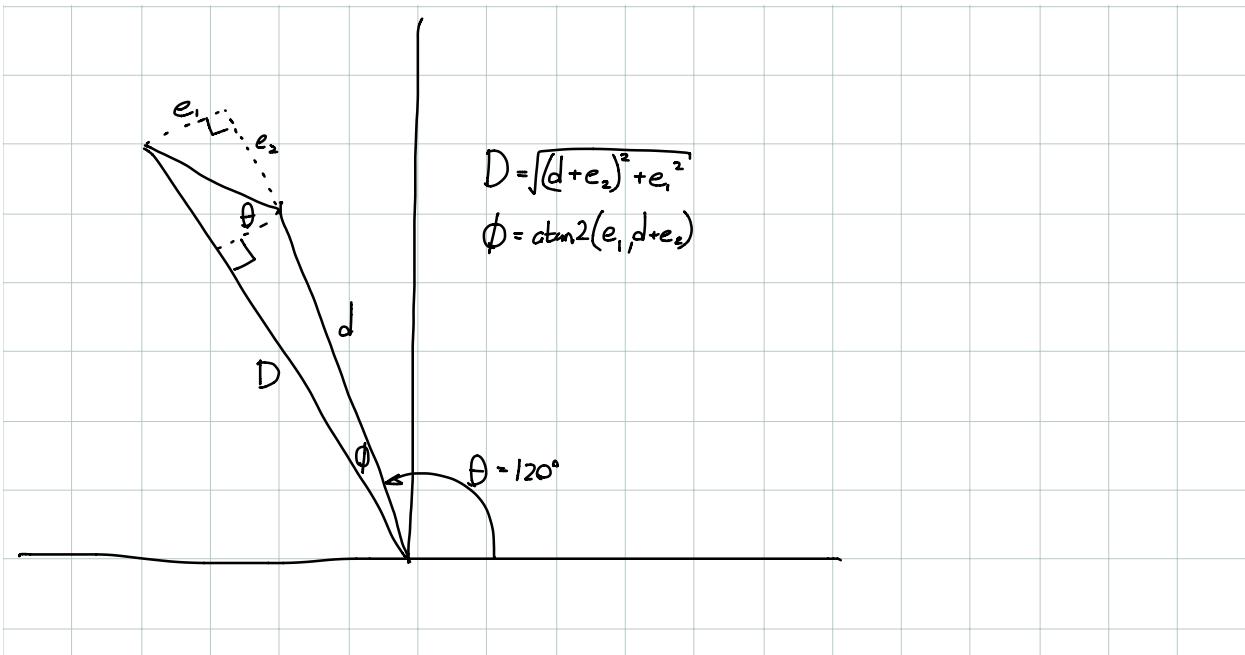
$$-\text{Red: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | =$$

$$-\text{Blue: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | = 6.57$$

$$-\text{Black: } | \times \frac{\pi}{2} + \sqrt{3^2 + 4^2} | =$$

Use calculus, use small vectors

Diameter of wheel = $2\frac{3}{16}$ "



erlie
 under accuracy data
 instant reading

Roger
 Trackball

$\Delta l_1 = \Delta l + x \Delta \theta$
 $\Delta l_2 = \Delta l + x \left(\frac{\Delta f_2 - \Delta f_1}{2y} \right)$
 $\Delta l = \Delta l - x \left(\frac{\Delta f_2 - \Delta f_1}{2y} \right) - \Delta l$

$\Delta f_2 = \Delta f + y \Delta \theta$
 $\Delta l_1 = \Delta l + x \Delta \theta$
 $\Delta f_1 = \Delta f - y \Delta \theta$
 $\Delta l_1 = \Delta l + x \Delta \theta$
 $\Delta f_2 + \Delta f_1 = \Delta f + \Delta l + \Delta \theta(y+x)$
 $\Delta f_1 + \Delta l_1 = \Delta f + \Delta l + \Delta \theta(x-y)$

$\Delta f_2 - \Delta l_1 = \Delta \theta(y+x) - \Delta \theta(x-y)$
 $\Delta l = \Delta \theta y + \Delta \theta x - \Delta \theta x + \Delta \theta y$

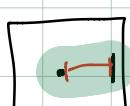
Logic and the TI-inspire disagree

$\Delta f = \frac{\Delta f_1 + \Delta f_2}{2}$
 $\Delta l = \Delta l_1 - \frac{x}{2y} (\Delta f_2 - \Delta f_1)$
 $\Delta \theta = \frac{\Delta f_2 - \Delta f_1}{2y}$

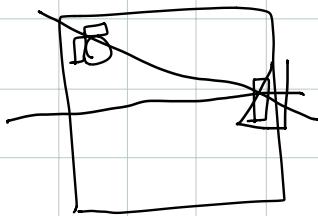
Orthogonal motion shouldn't influence angular motion

$dl_1 = dl + x d\theta$
 $df_2 = df + y d\theta$
 $dl_1 + df_2 = dl + df + (x+y)d\theta$
 $dl_1 + df_1 = dl + df + (x-y)d\theta$
 $df_2 - df_1 = (x+y)d\theta - (x-y)d\theta$
 $= 2y d\theta$
 $dl_1 = dl + \frac{x}{2y} (\Delta f_2 - \Delta f_1)$
 $dl = dl_1 - \frac{x}{2y} (\Delta f_2 - \Delta f_1)$

$\Delta f_1 = \Delta f - y \Delta \theta$
 $\Delta l_1 = \Delta l + x \Delta \theta$
 $\Delta f_2 = \Delta f + y \Delta \theta$

$\frac{Arc}{Radius} = \theta \therefore c =$


$y = r \cos \theta$
 $x = r \sin \theta$



To do list

- Build a track ball
- ✓ - Test how good the encoders really are - it is ok to get encoder data
- ✓ - Design and code pathing algorithms as fast as you can
 - Assemble a compatible robot
 - ✓ - Based on encoder precision and accuracy data, set delta sampling method
 - Test new equations on the robot

Three next steps for me:

- Expected vs. Actual position
- Obstacle detection (differentiates between drift and obstacles)
- Field array storage