

# TRUSTED COMPUTING

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Material on TCG is based on slide material from Dries Schellekens  
[http://www.esat.kuleuven.be/cosic/seminars/slides/Trusted Platforms.ppt](http://www.esat.kuleuven.be/cosic/seminars/slides/Trusted%20Platforms.ppt)

# Special trusted computing devices

- Secure Cryptoprocessors
  - HSM: Dedicated microprocessor system with physical protection features
    - Tamper-detecting and tamper-evident containment.
    - Automatic zeroization of secrets in the event of tampering.
    - Chain of trust boot-loader which authenticates the operating system before loading it.
    - Chain of trust operating system which authenticates application software before loading it.
    - Hardware-based capability registers, implementing a one-way privilege separation model.
    - Possibly battery backup
  - Smart cards: payment cards, SIM (UICC) cards, access/ID cards
  - NFC

# HSM (Hardware (or Host) Security Modules)

- Special Computers with high-grade protection with purpose to to store critical information and keys
- Some can be small – pci card/smartcard like
- Some can be large – desktop box like



- HSM in cloud environment:
  - Barbican



# HSM trustworthiness

## Security Certifications

- FIPS 140-2: Federal Information Processing Standard
- CC-EAL: Common Criteria Evaluation Assurance Level

# HSM APIs

Frequently used

- **PKCS#11 (aka Cryptoki)**
- OpenSSL Engine
- Microsoft CAPI
- Java Cryptography Extension

# SECURITY DEVICES

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SMARTCARDS

RFID, NFC

# SMARTCARDS

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Parts of this material has been compiled  
from various open sources

# In this lecture

- Cards of today
- Smartcard history
- Standards
- Hardware
- JavaCard
- Security issues
- Attacks on cards and crypto engines



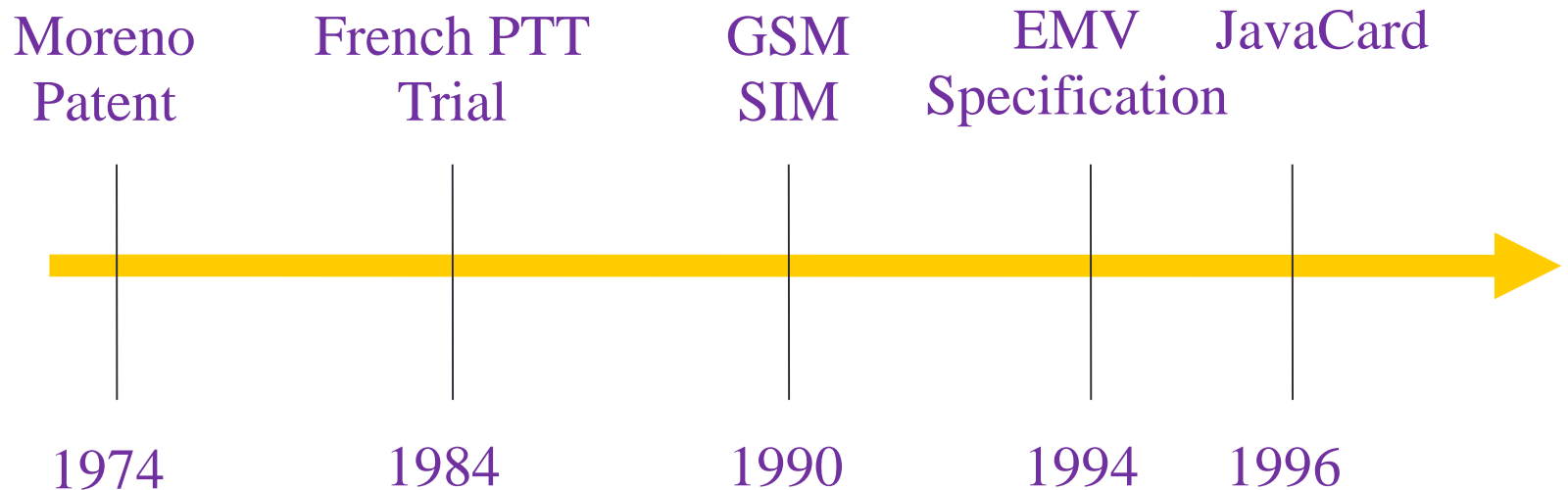
# Cards of today

- Java cards
- SIM cards
- eCash cards
- Contact / Contactless Smart Cards
- Proximity cards
- Hybrid/twin cards
- Combi cards

# History

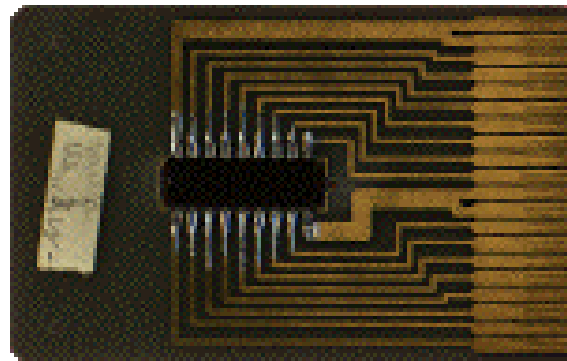
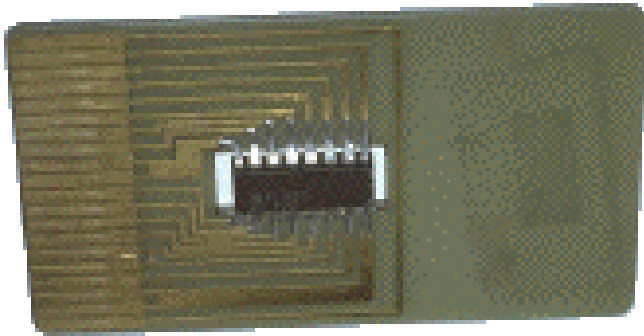
- Plastic cards :1950
- Magnetic Stripe Card
  - Very cheap to produce
  - Can store dynamic data
  - Easy to manipulate and copy (not all always!)
- Integrated Circuit Card (ICC): 1974
  - Cheap to produce (Semiconductor technology)
  - Can store dynamic data and can compute
  - Can be hardened against unauthorised manipulation

# Some Milestones for ICC cards



# History (1/6)

- 1974 - Roland Moreno invented a card with integrated circuit



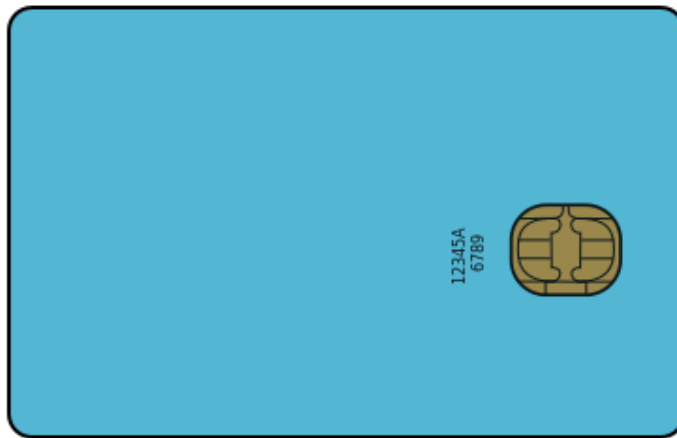
- 1979 - Release of the Bull CP8 card



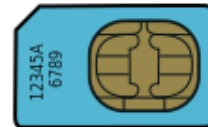
# History (4/6)

- 1991: The SIM card for GSM

Original Full size of 1991 (1FF=1 Form Factor)



mini-SIM (2FF)   micro-SIM (3FF)   nano-SIM (4FF)



Picture: [https://en.wikipedia.org/wiki/Subscriber\\_identity\\_module#/media/File:GSM\\_SIM\\_card\\_evolution.svg](https://en.wikipedia.org/wiki/Subscriber_identity_module#/media/File:GSM_SIM_card_evolution.svg)

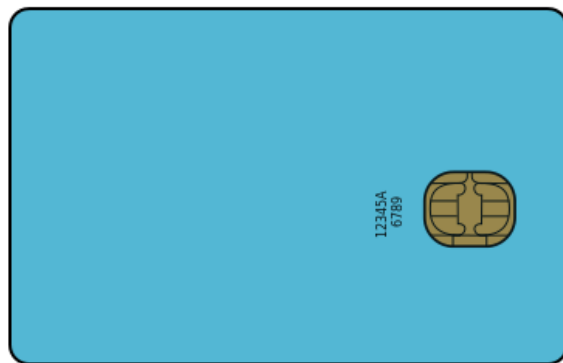
- The first SIM card was developed by the German smart-card vendor Giesecke & Devrient.

# History (6/6)

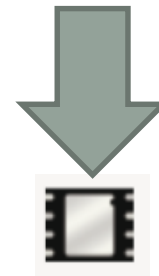
- March 1999 - Version 2.1 JavaCard with :
  - The JavaCard 2.1 API Specification
  - The JavaCard 2.1 Runtime Environment Specification
  - The JavaCard 2.1 Virtual Machine Specification

# Standardisation (3/5)

- ISO 7816-3 (standard)
  - Protocol for asynchronous half-duplex
- ETSI SCP (organisation)
  - Mainly sets the standards used for (U)SIMs



“SIM” for soldering  
on device PCB



Picture: [https://en.wikipedia.org/wiki/Subscriber\\_identity\\_module#/media/File:GSM\\_SIM\\_card\\_evolution.svg](https://en.wikipedia.org/wiki/Subscriber_identity_module#/media/File:GSM_SIM_card_evolution.svg)

# Standardisation (4/5)

- Command format
  - Protocol: APDU Application Protocol Data Unit
  - Communication between cardreader (CAD) and Smartcard
  - Command messages

| APDU for Commands |     |    |    |   |      |    |  | APDU for Response |     |     |  | Compulsory |
|-------------------|-----|----|----|---|------|----|--|-------------------|-----|-----|--|------------|
| cla               | ins | P1 | P2 | K | data | le |  | data              | sw1 | sw2 |  | Optional   |



# Smart Card Acceptance Devices (CAD)

- ISO 7816-4 standard
- Terminals
  - Have memory, logic, power
  - ATMS, gas pumps
- Readers
  - Connect to a computer
  - USB, serial, parallel port

Special security requirements for different use cases: access, payment, etc



# I/O (Input/Output)

- **Contact Interface**

- $V_{cc} = 5$  Volt (3 Volt)
- $V_{pp}$  not used anymore
- CLK (3.5712, 4.9152, 10 MHz.)
- UART for I/O

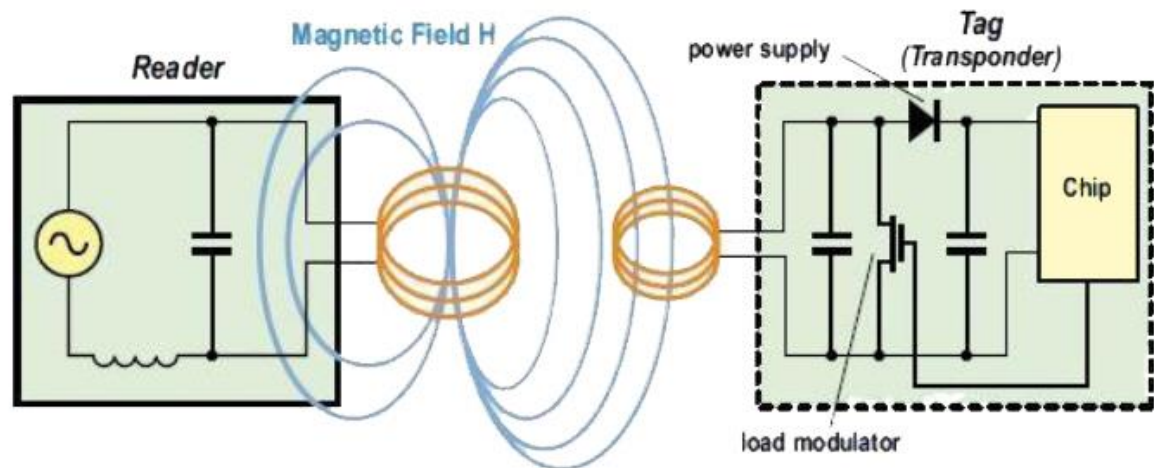
|              |              |
|--------------|--------------|
| C1= $V_{cc}$ | C5=GND       |
| C2=RST       | C6= $V_{pp}$ |
| C3=CLK       | C7=I/O       |
| C4=RFU       | C8=RFU       |

- **Contactless Interface (125 kHz & 13.56 MHz)**

- *Close coupled*, a few millimeters
- *Proximity*, less than 10 centimeter
- *Vicinity*, more than 10 centimeter

# Contactless Interface

- Power from CAD
- Modulation:
  - CAD  $\rightarrow$  Card : AM, FM, PM
  - Card  $\rightarrow$  CAD: AM
- Anti collision



# Data Transmission T=0 protocol

- Byte oriented
- TPDU (Transmission Protocol Data Unit)  $\approx$  APDU
  - CAD transmits CLA, INS, P1, P2, P3
  - Card transmits procedure byte ACK
  - Following communication depends on Command
  - Communications end with status bytes SW1, SW2
- Transmission errors detected via parity bit and corrected via second time transmission
- Poor separation of application and data link layer

IN  OUT



# Data Transmission T=1 protocol

- Block oriented

| Prologue |        |       | Information   | Epilogue  |
|----------|--------|-------|---------------|-----------|
| NAD      | PCB    | LEN   | APDU          | EDC       |
| 1 Byte   | 1 Byte | 1Byte | 0 - 254 Bytes | 1-2 Bytes |

- Block types:
  - I - application data
  - R - receive confirmation
  - S - protocol control data
- Good separation of application and data link layer which is good for multi application cards

Yet T=0 is the one that is most often used.
- Transmission errors detected with EDC: LRC (XOR byte) or CRC ( $x^{16}+x^{12}+x^5+1$ ), correction via S-block + PCB

# Relationship between Client/Host

- Half duplex communication
- Master-Slave
- Who's who?
  - Host – master
  - Applet – slave
- Thus: **Smartcard is passive** and waits for a command. (Except at power up when it sends on its own the ATR=Answer To Reset response)

# Examples – PIN Verify *Command*

CLA – 80

INS – 20

P1 – 00

P2 – 00

Lc – 03

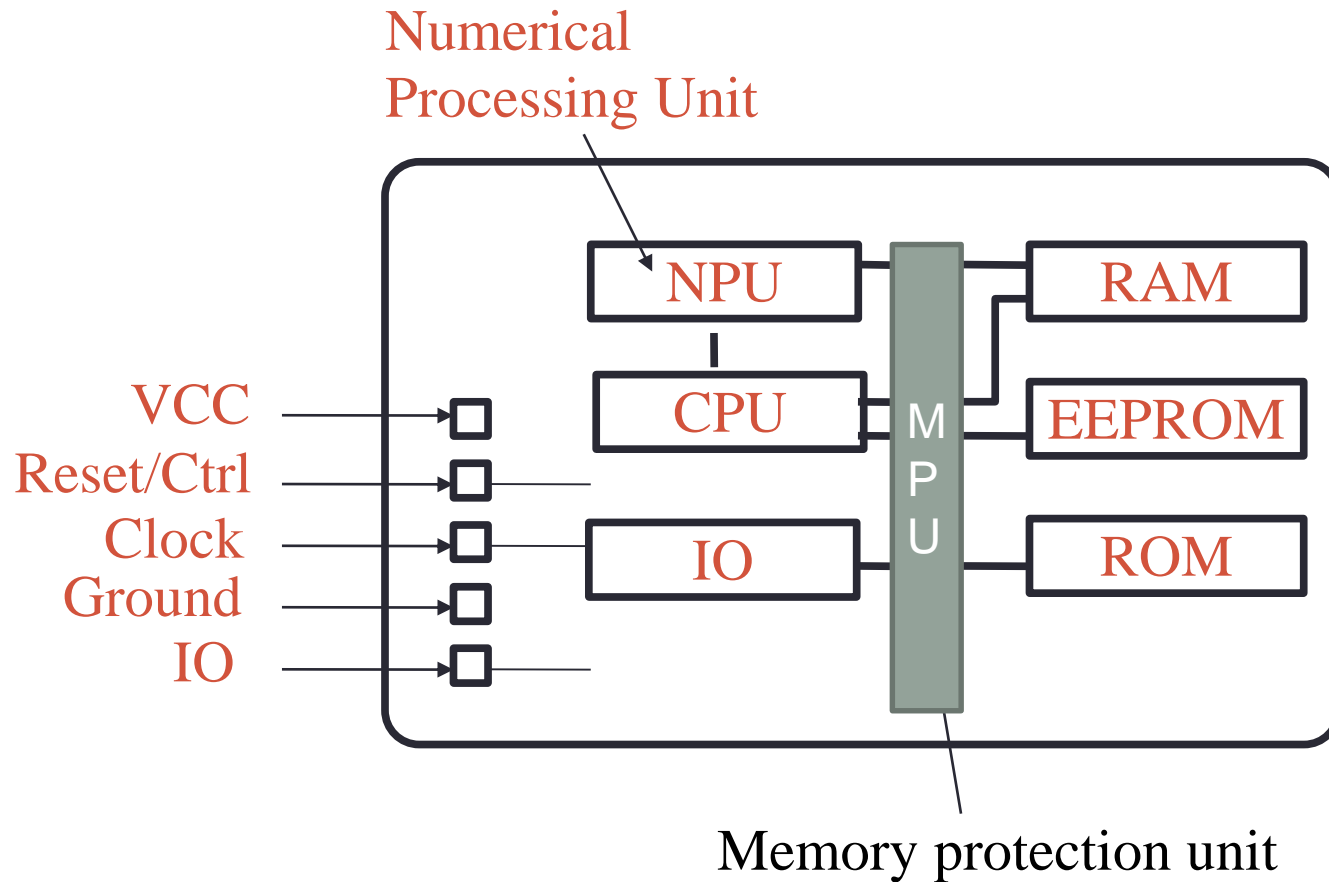
L – 010203

Le – 00

}

So the command is: 80 20 00 00 03 010203 00

# Architecture Smart Card



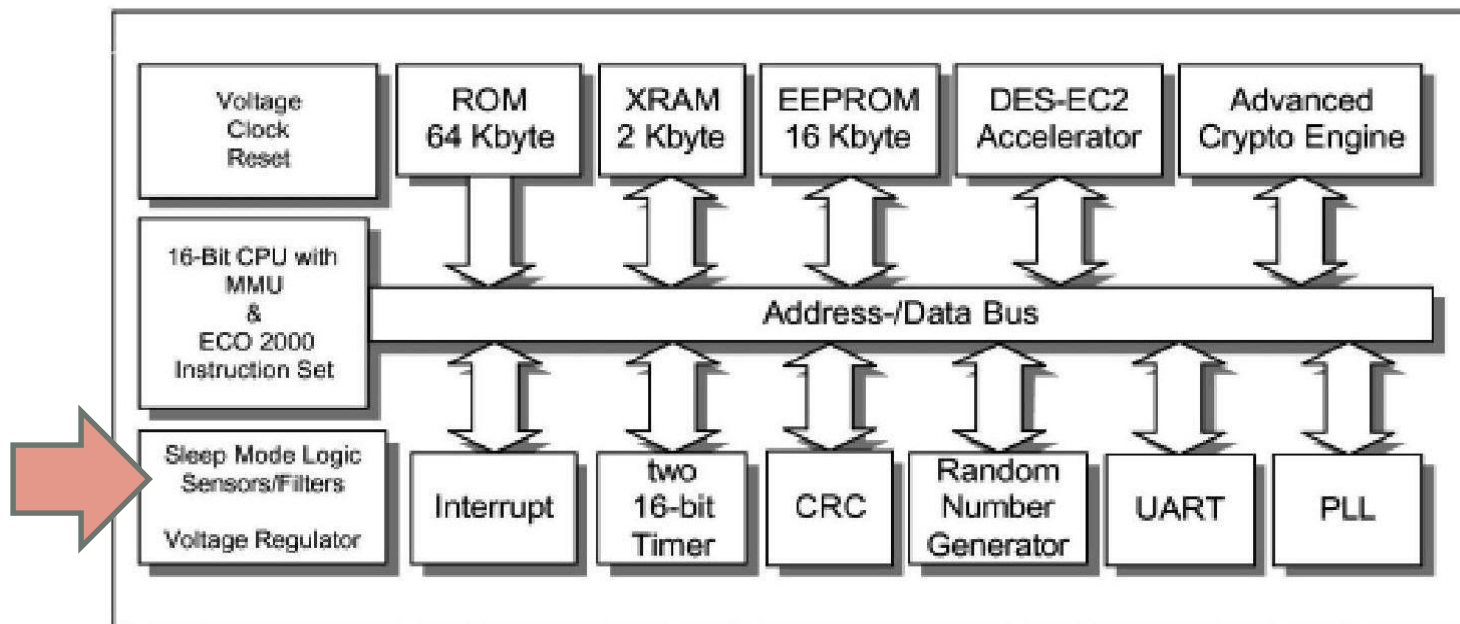


# Memory

- ROM – Read only – from the birth of the card,
  - JCRE, applications, native code
- EEPROM – Persistent memory, 10 years
- RAM – Transient Memory, very expensive, “fast”

# Example: Infineon SLE66

- Smart card IC processor product with advanced security mechanisms (cryptographic engine, physical protection)
- Certified according to **EAL5**



# Filters/Sensors

These are part of the mechanisms to protect the card against attacks

- Over/under voltage
- Too slow/too fast clock
- Penetration on ASIC

# Smart card Life-cycle (1/2)

- **Production**
  - ROM : programming of code and constants
- **Initialisation**
  - EEPROM (Electrical Erasable Programmable ROM) : programming
- **Personalisation**
  - EEPROM : programming of user/application specific data

# JavaCard



# JavaCard

- Java Card is a stripped down version of Java for smart card
  - Familiar features including objects, inheritance, packages, dynamic object creation, virtual methods, interfaces, and exceptions.
- Java Card makes multi-application cards based on a common platform possible
  - open up smart card development
  - use a real language and (re)use of standard SW development tool e.g. JBuilder

# Bibliography

- JavaCard spec  
<http://www.oracle.com/technetwork/java/embedded/javacard/downloads/releasenotes-jsp-1440109.html>
- Java Card Techniques for Smart Cards, Chen, Zhiquan, Addison Wesley, 2000
- RFID Handbook: Fundamentals and Applications in Contactless Smart Cards, Radio Frequency Identification and Near-Field Communication, 3rd Edition  
Klaus Finkenzeller, Dorte Muller (Translated by) Wiley, June 2010
- Smart Card Handbook, 4th Edition, Wolfgang Rankl, Wolfgang Effing, Wiley, June 2010



Recommended: 1088 “European” pages

# ATTACKS

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# Two inroads for Attacks

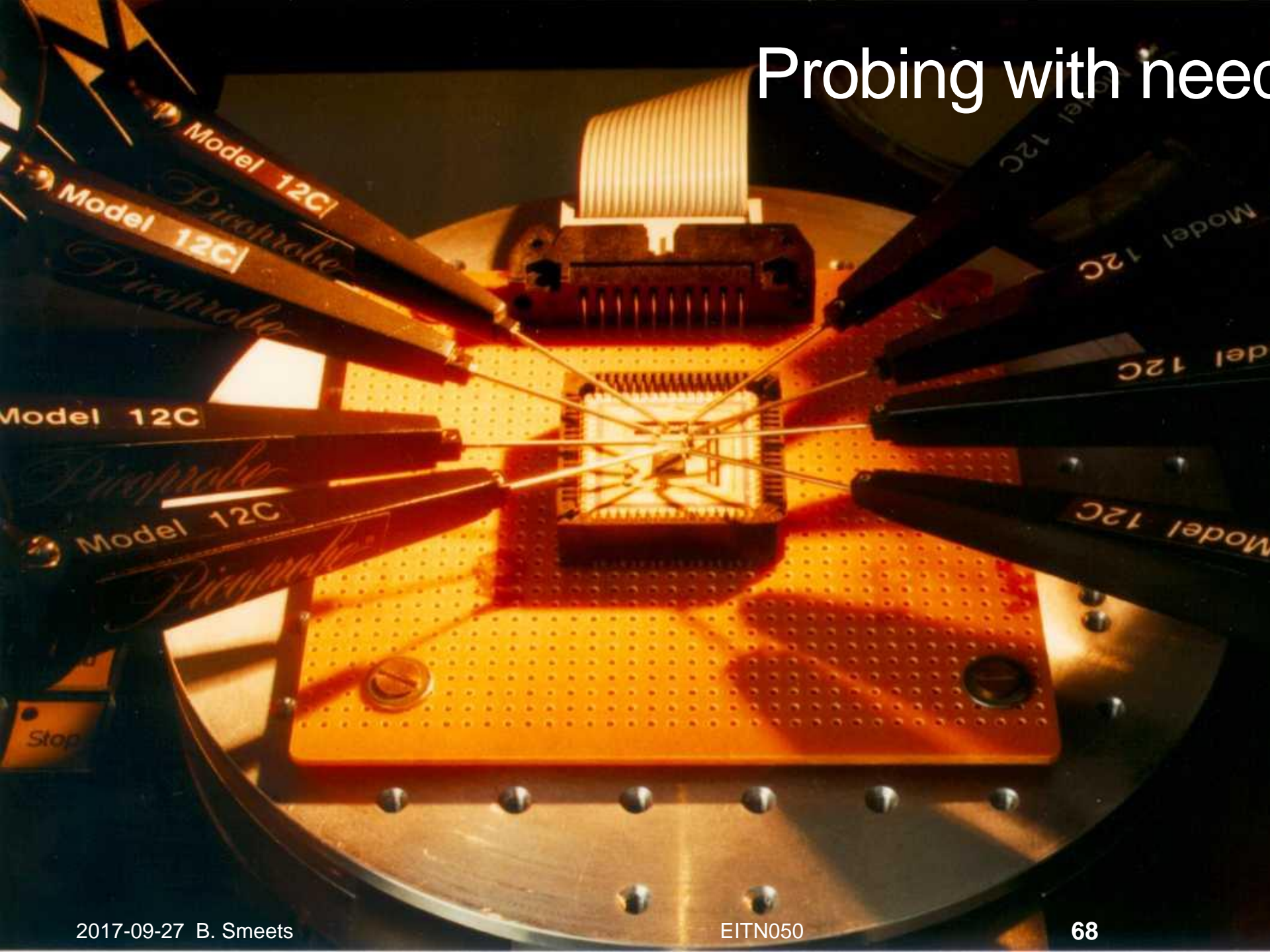
- Traditional Mathematical Attacks
  - Algorithm modeled as ideal mathematical object
  - Attack would typically generalize
  - Attacks mostly theoretical rather than operational
- Implementation Attacks
  - Physical implementation is attacked
    - Reverse engineering
    - Probing
  - Vulnerabilities are difficult to control
  - Attacks are often operational—historically used to crack ciphers
  - Attack strategies are specific and do not generalize



# Sub-micron probe station



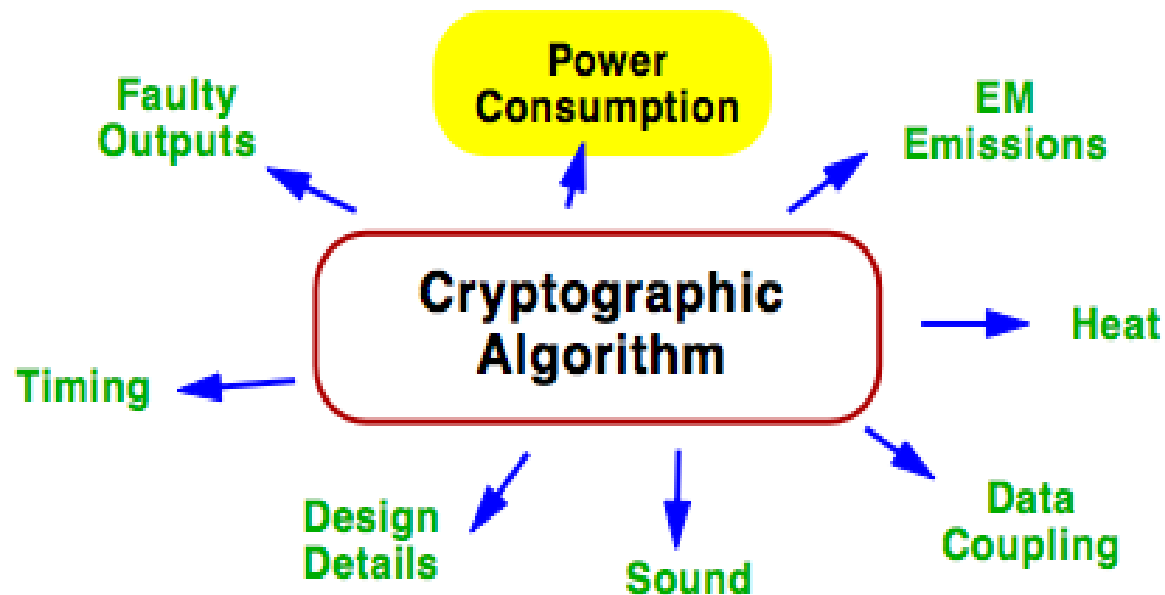
# Probing with needles



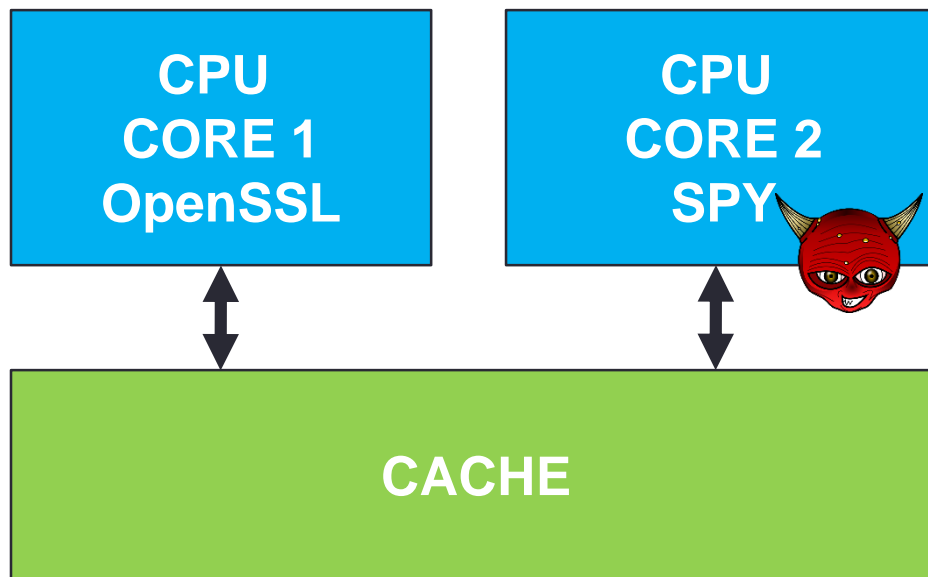
A scanning electron micrograph (SEM) showing a microelectronic device. The central feature is a rectangular component, possibly a fuse or a probe contact, which is slightly raised and has a smooth surface. It is surrounded by a textured, granular material, likely a solder or a protective layer. The background shows various geometric patterns and textures, suggesting a complex circuit board or package.

fuse repair, buidling probe contacts

# Leakage Attacks



# Sidechannel attacks – example in CPU

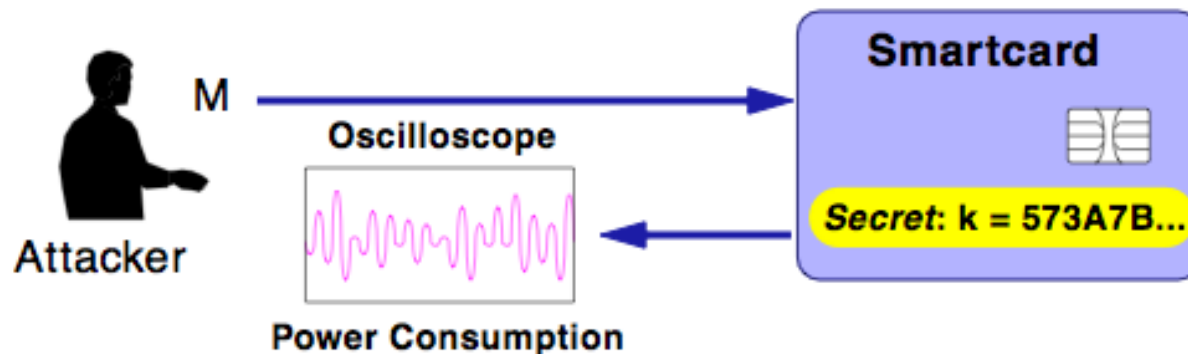


Use side information

- Timing
- Cache misses

# Simple Power Analysis

- (E.g., Kocher 1998) Attacker directly uses power consumption to learn bits of secret key. Wave forms visually examined.
- Big features like rounds of DES, square vs. multiply in RSA exponentiation, and small features, like bit value.
- Relatively easy to defend against.



# Attacking Modular Exponentiation

- Modular exponentiation is at heart of public-key cryptosystems
- Square-and-multiply in RSA; analogous double-and-add in Elliptic Curve
- Our Goal: Model, devise attacks, and implement attacks!



# Review Square-and-Multiply Method

Compute:  $M^e \bmod N$

**exp1**( $M, e, N$ )

```
{  
   $R = M$   
  for (  $i = n - 2$  down to 0 )  
  {  
     $R = R^2 \bmod N$   
    if (  $i$ th bit of  $e$  is a 1 )  
       $R = R \cdot M \bmod N$   
  }  
  return  $R$   
}
```

Secret  
Key

Example:  $e = 83 \rightarrow 1010011$

| i | e | R        |
|---|---|----------|
| - | 1 | $M$      |
| 5 | 0 | $M^2$    |
| 4 | 1 | $M^5$    |
| 3 | 0 | $M^{10}$ |
| 2 | 0 | $M^{20}$ |
| 1 | 1 | $M^{41}$ |
| 0 | 1 | $M^{83}$ |

# Countermeasures for Power Analysis Attacks

- Software Countermeasures
  - Time randomization: add random delays
  - Permuted execution
  - Data Masking Techniques
- Hardware Countermeasures
  - Noise generation, power signal filtering, novel circuit designs
  - But must consume some energy to process data

# Summary

- There is a potential risk of DPA to recover key from a smartcard
- Today the problem is rather well understood and countermeasures against DPA are included in the crypto and card design.
- There always lures the danger of fault insertion

# But still: August 2015

Attack presented at  
BlackHat conference  
2015

**The Register**  
*Biting the hand that feeds IT*

DATA CENTRE SOFTWARE NETWORKS SECURITY INFRASTRUCTURE BUSINESS HARDWARE SCIENCE

**Security**

**Researchers look sideways to crack SIM card AES-128 encryption**

Gone in ten minutes, with a little help from some exotic hardware



6 Aug 2015 at 02:32, [Iain Thomson](#)

 409  76   256

# RADIO FREQUENCY IDENTIFICATION (RFID) AND NEAR FIELD COMMUNICATION (NFC)

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# In this lecture

- Automatic Identification Techniques
- What is RFID and NFC
- Brief history of RFID
- Standards
- Applications
- Security issues

# Automatic Identification Technologies

- OCR (Optical Character Recognition)
- Magnetic Stripe
- Barcode
- 2D Code
- RFID (Radio Frequency Identification)
- Biometrics
- New chipless methods (SAW, Radar ...)
- NFC (Near Field Communication)
  - Radio, capacitive, inductive, ...

# What is RFID ?

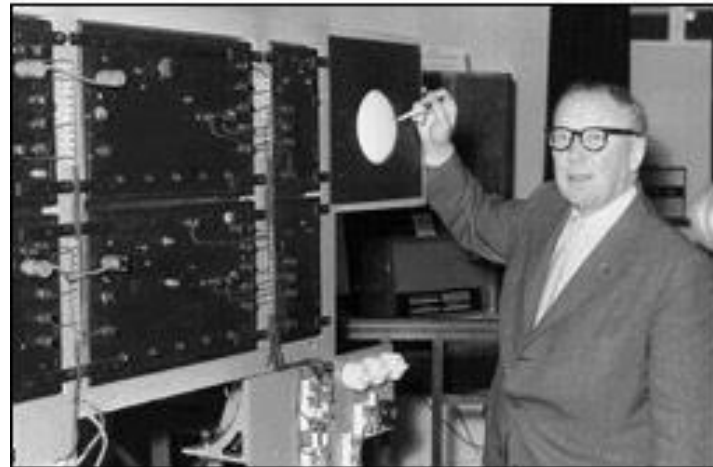
- Radio Frequency Identification
- It is a type of automatic identification system.
- Purpose: to enable data to be transmitted by a portable device, called a tag.





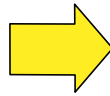
# History of RFID

- January 23, 1973: the first U.S. patent for an active RFID tag with rewritable memory
- Mid-1980s: it became commercialized
  - Developed a passive RFID tag to track cows



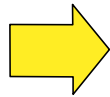
# RFID - short facts ...

## Advantages



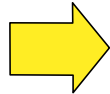
- data can be modified and completed
- no 'line of sight' contact required
- several transponders can be processed at the same time
- speed and high processing rate

## Disadvantages, Limitations ...



- Interference at metal surfaces, water, humidity
- reading distance, environment ...

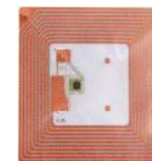
## Chip producers



- EM, Infineon, Philips, STM TI, ...

# NFC - Technical Basics

- Wireless Short Range Communication Technology
  - Based on RFID technology at 13,56 MHz
  - Operating distance typical up to 10 cm
  - Compatible with today's field proven contactless RFID technology
  - Data exchange rate today up to 424 kilobits/s



RFID object



NFC

# Security of NFC

- RFID and NFC industry is working hard to build *reliability* into the infrastructure
- An important next step is to build *trust*
- Much discussion so far has focused on *privacy*
- Next to come is demand for : *authentication*
- Analogy: Internet from 30 years ago to present



# RFID vs NFC

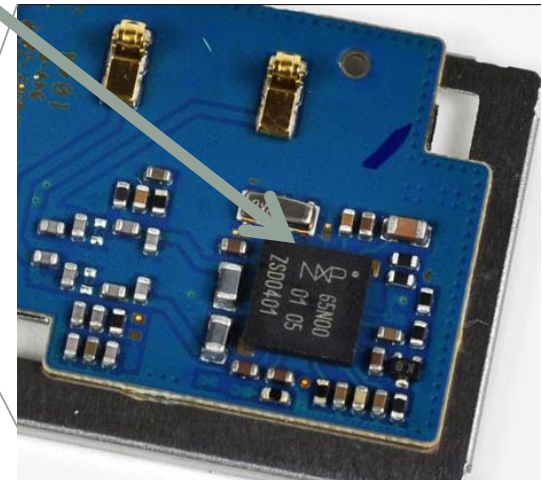
- Simply put
- RFID is a technology that interacts like 'Hi, here I am -- look at me!' .
- NFC and contactless is technology where the interaction is like, 'I'm not talking to you until I know you're someone I should talk to', which assumes some authentication.
- But this distinction can be blurred in a particular system

# Mifare and FeliCa

- FeliCa is the name of Sony contact less smart card mainly used in Japan, Singapore, (US?)
- MIFARE is the name of NXP proprietary technologies based upon various levels of the ISO/IEC 14443 Type A 13.56 MHz contactless smart card standard.



NFC in Nexus S



# But: What about Attacks

- **Skimming**: Reading legitimate tag data to produce fraudulent clones.
- **Swapping**: Steal RFID/NFC-tagged products then replace with counterfeit-tagged decoys.
- **Denial of Service**: Seeding a system with fake, but authentic acting tags.

# Breaking NFC

- Search for open tools
- Hacking of MIFARE – film
  - Mifare (Little Security, Despite Obscurity), Karsten Nohl, Henryk Plötz
  - <https://www.youtube.com/watch?v=QJyxUvMGLr0>



# Mifare - variants



Broken or security weaknesses reported

- ~~MIFARE Classic \*)~~
- ~~MIFARE Ultralight~~ and MIFARE Ultralight EV1
- MIFARE Ultralight C
- ~~MIFARE DESFire~~
- MIFARE DESFire EV1
- MIFARE Plus
- MIFARE SAM av2



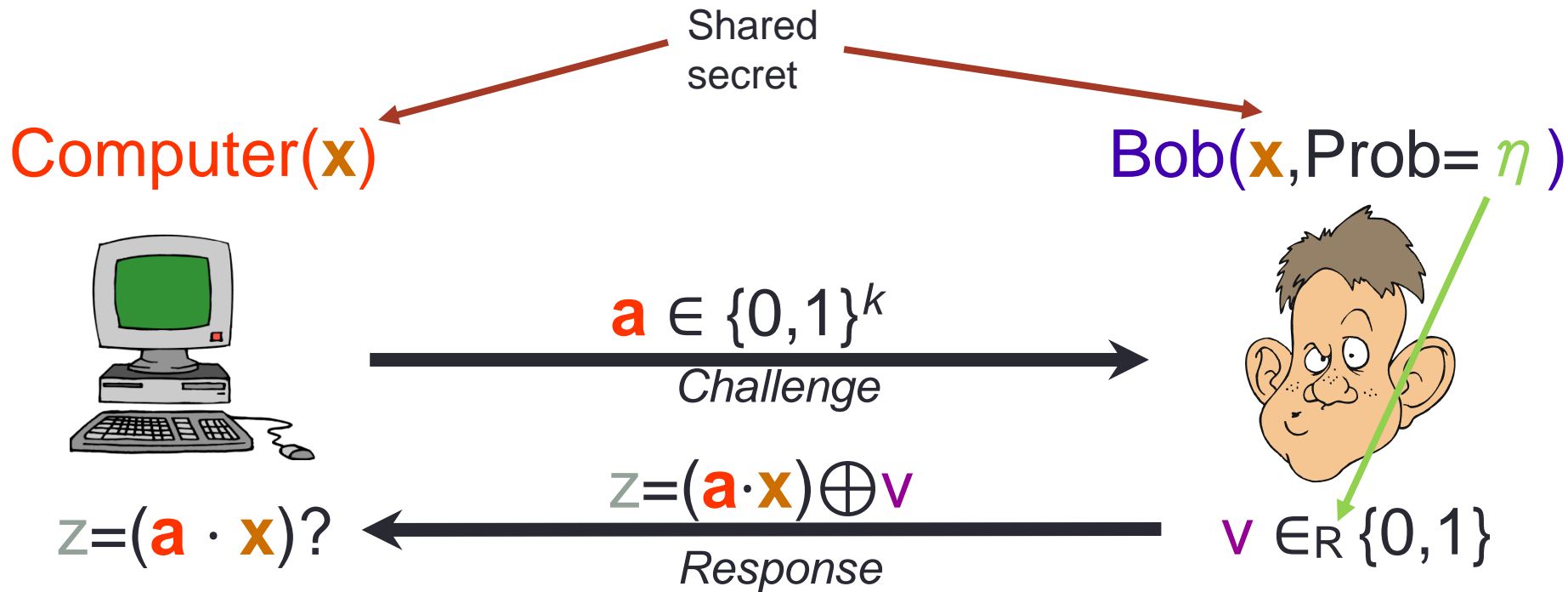
\*) Not supported in NFC standard but NXP chipsets often supports this.

<http://www.ru.nl/ds/research/rfid/>

# Can we avoid expensive crypto?

- RSA and ECC are fine by have problem
  - Complex
  - Relatively slow on low-power hardware:
    - Not fast enough to be used in speed gates
- Alternatives exist
  - But beware when implementing.

# Hopper-Blum Authentication



Repeat for  $q$  rounds.

Authenticate Bob if he passes  $\approx (1 - \eta)q$  rounds.

Inner product  $(\mathbf{a}_1, \dots, \mathbf{a}_k) \cdot (\mathbf{x}_1, \dots, \mathbf{x}_k) \in_R \{0,1\}$

# Security Against Bad Bob

Computer(**x**)



$\mathbf{a} \in \{0,1\}^k$   
*Challenge*

$z = (\mathbf{a} \cdot \mathbf{?})$

*Guess Response*

Adversary

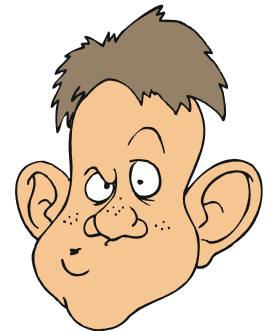


# Security Against Passive Eavesdroppers

Computer(**x**)



Bob(**x**,  $\eta$ )



$v \in_R \{0,1\}$



*Eavesdropper*

$(\mathbf{a}_0, z_0), (\mathbf{a}_1, z_1), \dots, (\mathbf{a}_q, z_q)$

Find an **x'** that allows you to answer a  $(1 - \eta)$  fraction of **a** challenges

# Learning Parity with Noise (LPN)

This problem is well studied:

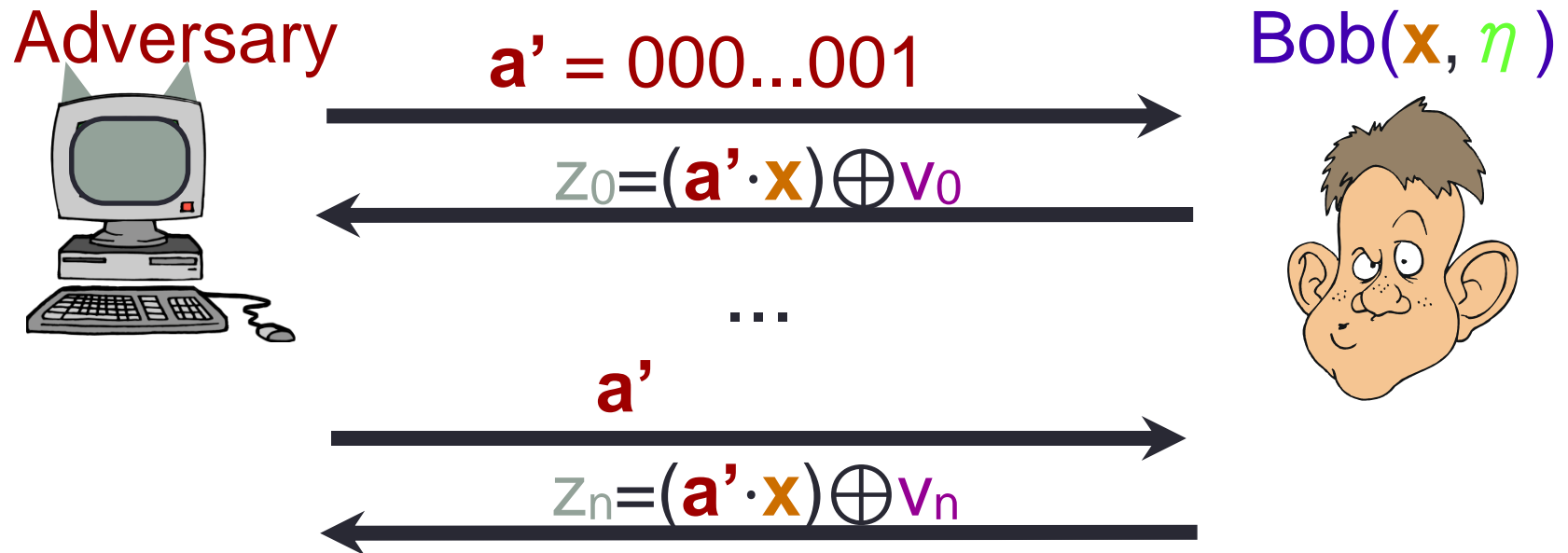
- Crypto and learning problems
- LPN algorithm has  $O(2^{\frac{k}{\log k}})$  complexity
- Shortest Vector Problem reduction

# Concrete Security

| Key Size (k) | Best Attack |
|--------------|-------------|
| 64           | $2^{35}$    |
| 128          | $2^{56}$    |
| 192          | $2^{72}$    |
| 224          | $2^{80}$    |
| 256          | $2^{88}$    |
| 288          | $2^{96}$    |

Estimates !

# Active Attack against HB



Adversary takes majority of  $z_i$  values to get noise-free parity bit and recovers matching coordinate in  $\mathbf{x}$

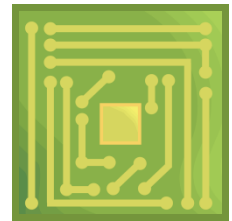


# Extended Protocol: HB+

Reader(**x**, **y**)



Tag(**x**, **y**,  $\eta$ )



$\mathbf{b} \in \{0,1\}^k$   
*Blinding Factor*

$\mathbf{a} \in \{0,1\}^k$   
*Challenge*

$\mathbf{v} \in_R \{0,1\}$

$\mathbf{z} = (\mathbf{a} \cdot \mathbf{x}) \oplus (\mathbf{b} \cdot \mathbf{y}) \oplus \mathbf{v}$   
*Response*

check

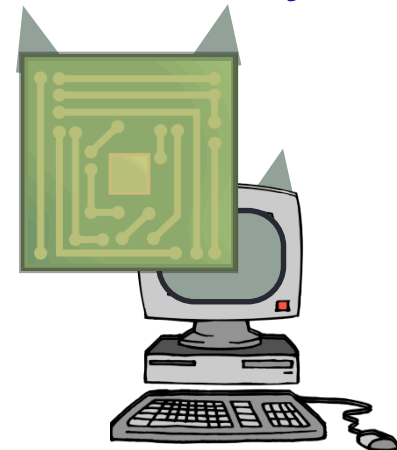
$\mathbf{z} = (\mathbf{a} \cdot \mathbf{x}) \oplus (\mathbf{b} \cdot \mathbf{y})?$

# Security Against Bad Bob

Reader(**x**, **y**)



Adversary



**b'**

*Malicious Blinding Factor*

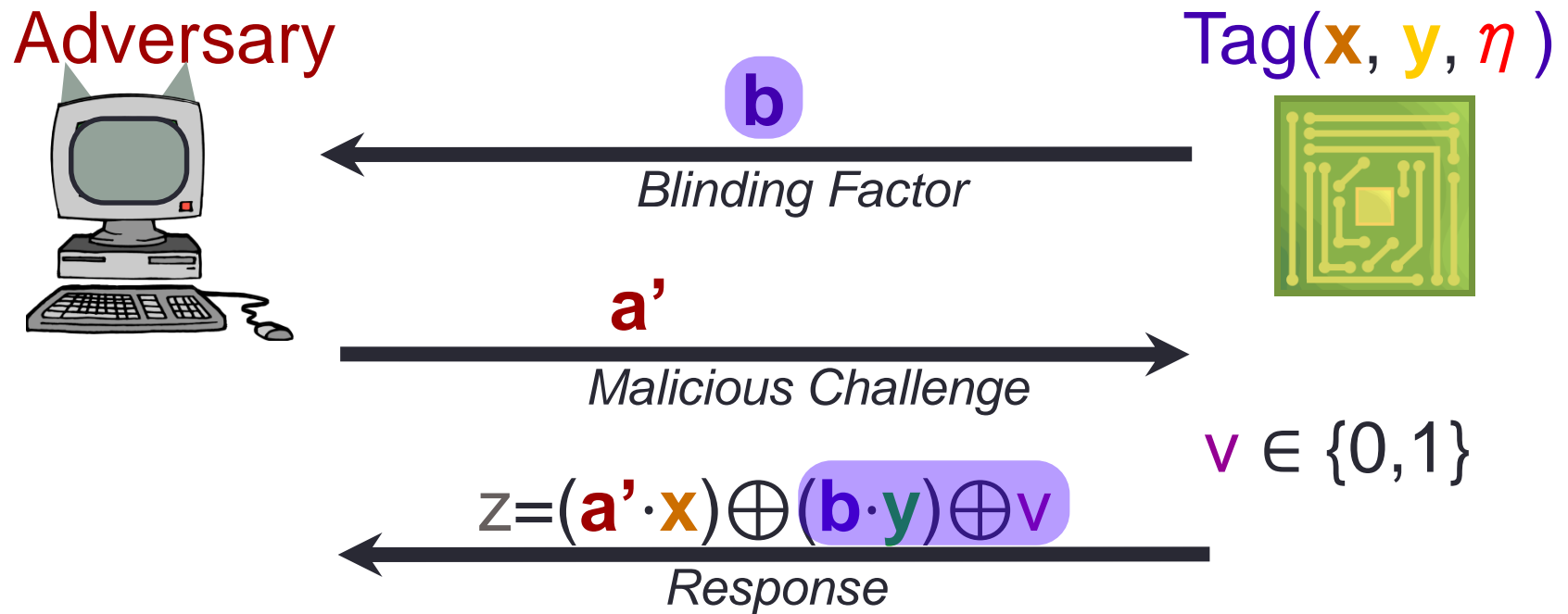
**a**

*Challenge*

$$z = (\mathbf{a} \cdot \mathbf{?}) \oplus (\mathbf{b'} \cdot \mathbf{?})$$

*Guess Response*

# Security against Active Attacks



Blinding sees that we get randomization in the responses and we are back to LPN