Task-based usability testing and performance measurements over the internet. Using Python and Flask

Stefan Eng <atn08sen@student.lu.se>

DIVISION OF ERGONOMICS AND AEROSOL TECHNOLOGY | DEPARTMENT OF DESIGN SCIENCES FACULTY OF ENGINEERING LTH | LUND UNIVERSITY

June 11, 2020



MASSIVE ENTERTAINMENT | A UBISOFT STUDIO

Some quick facts:

- 650+ Employees
- Main office in Malmö
- Secondary office in Stockholm
- Some work with external actors



Problem: Communication is good, but hard

The science:

the current findings confirm that although sharing information is important to team outcomes, teams fail to share information when they most need to do so.

- Information Sharing and Team Performance: A Meta-Analysis

The anecdote:

& As soon as we were close the deadline they abandoned <communication-tool- and used Post-its instead, because it just works.

- Manager





: Communication is good, but hard

The science:

the current findings confirm that although sharing information is important to team outcomes, teams fail to share information when they most need to do so.

- Information Sharing and Team Performance: A Meta-Analysis

The anecdote:

As soon as we were close the deadline they abandoned <communication-tool> and used Post-its instead, because it just works.

- Manager





Python Flask



Development Iteration, User centric.



Prototype Interfaces.



Actual Implementation.



Results.



Conclusion.



Thank you for listening!

Questions?

