

Ex.No.1 Install Virtual box/VMware Work station with different Flavours of Linux or windows

Aim:

Find procedure to Install Virtual box / VMware Work station with different flavours of linux or windows OS on top of windows 7 or 8.

PROCEDURE

Step1-Download VMware work station

Link for downloading the software is

<https://www.vmware.com/products/workstation-pro/workstation-pro-evaluation.html>

Download the software for windows. Good thing is that there is no sign up process. Click and download begins. Software is around 541MB.

Step2-Download the installer file

Starting installer in VMware

1. Download the Fedora 13 ISO image file from the download section.

Using the link

<https://archive.fedoraproject.org/pub/archive/fedora/linux/releases/13/fedora/i386/iso>

2. Launch the VMware Player, and start creating a new virtual machine.
3. Select the ISO image file of Fedora 13, and use the default settings for the virtual machine.
4. Start the virtual machine and go to the Fedora 13 installer.

Starting installer in Virtual Box

1. Download the Fedora 13 ISO image file from the download section.
2. Launch the Virtual box application on your computer, and start creating a new virtual machine.
3. Select Ubuntu and use default settings for the virtual machine.
4. Start VM and when it asks to select the Host Drive, and then select the downloaded Fedora 13 ISO file in step 1.

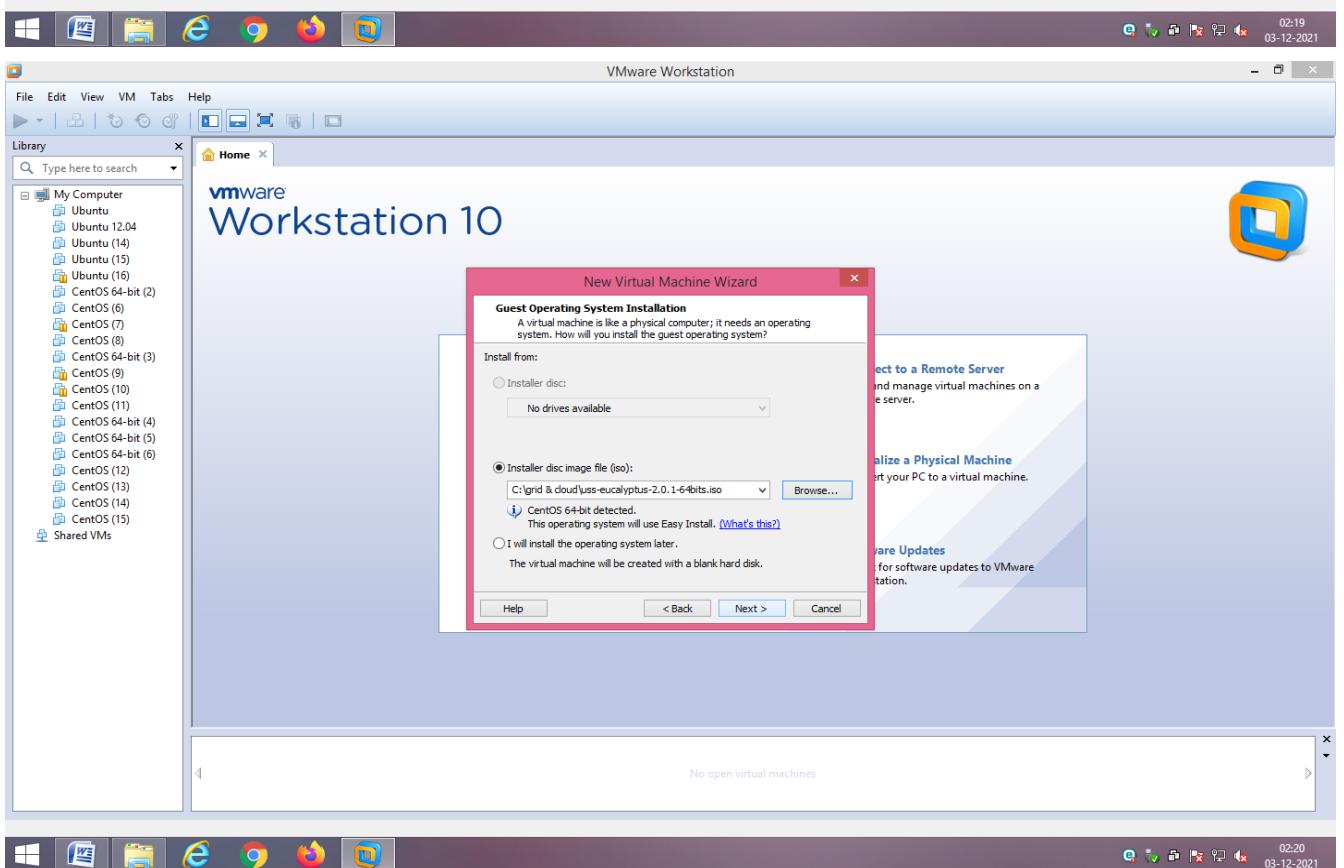
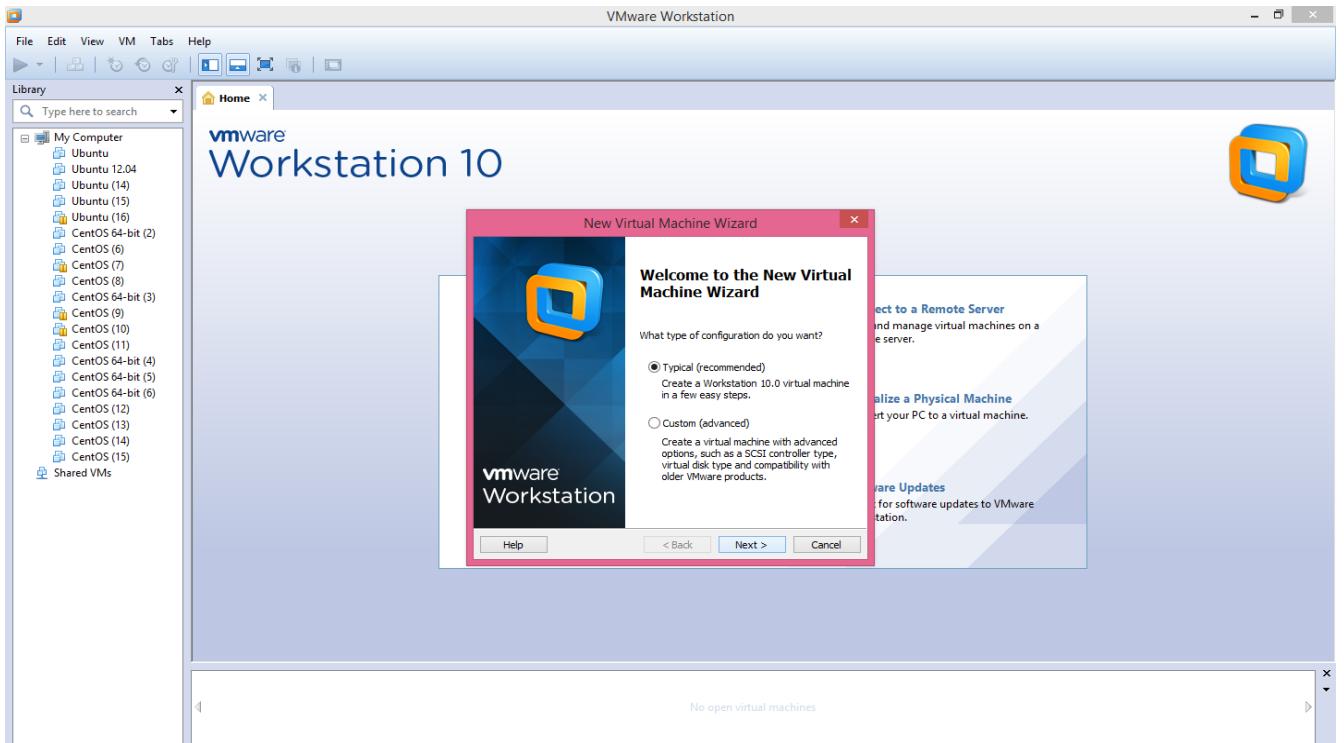
Last step

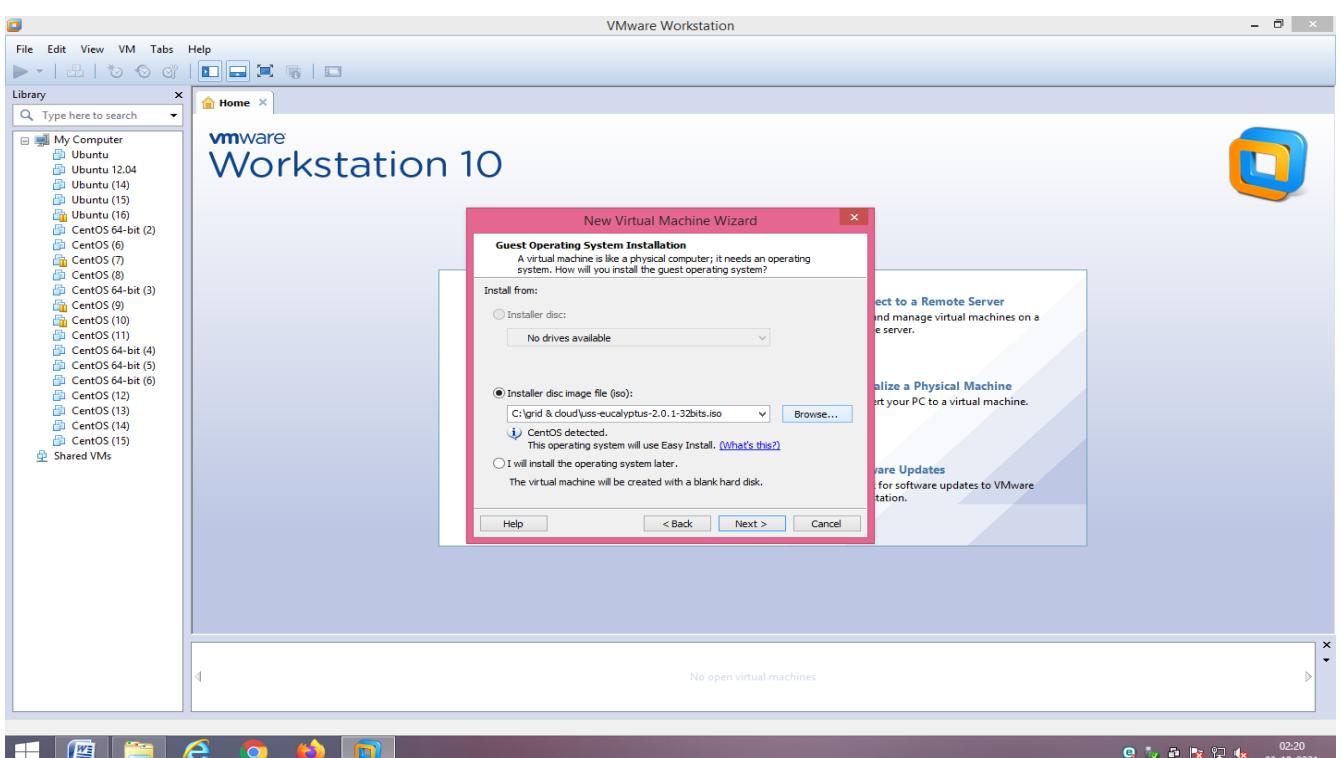
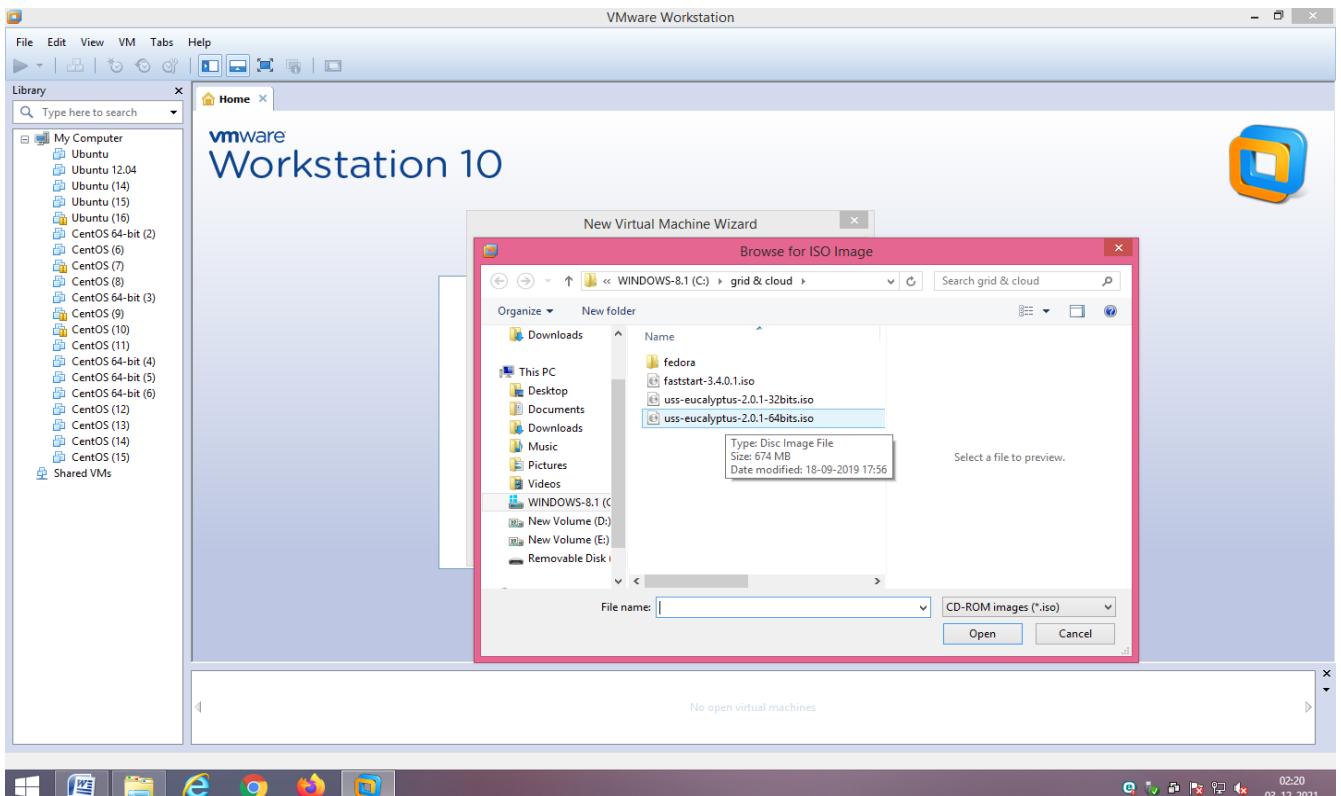
As soon as you go to the Fedora Welcome Screen, follow the steps given below:

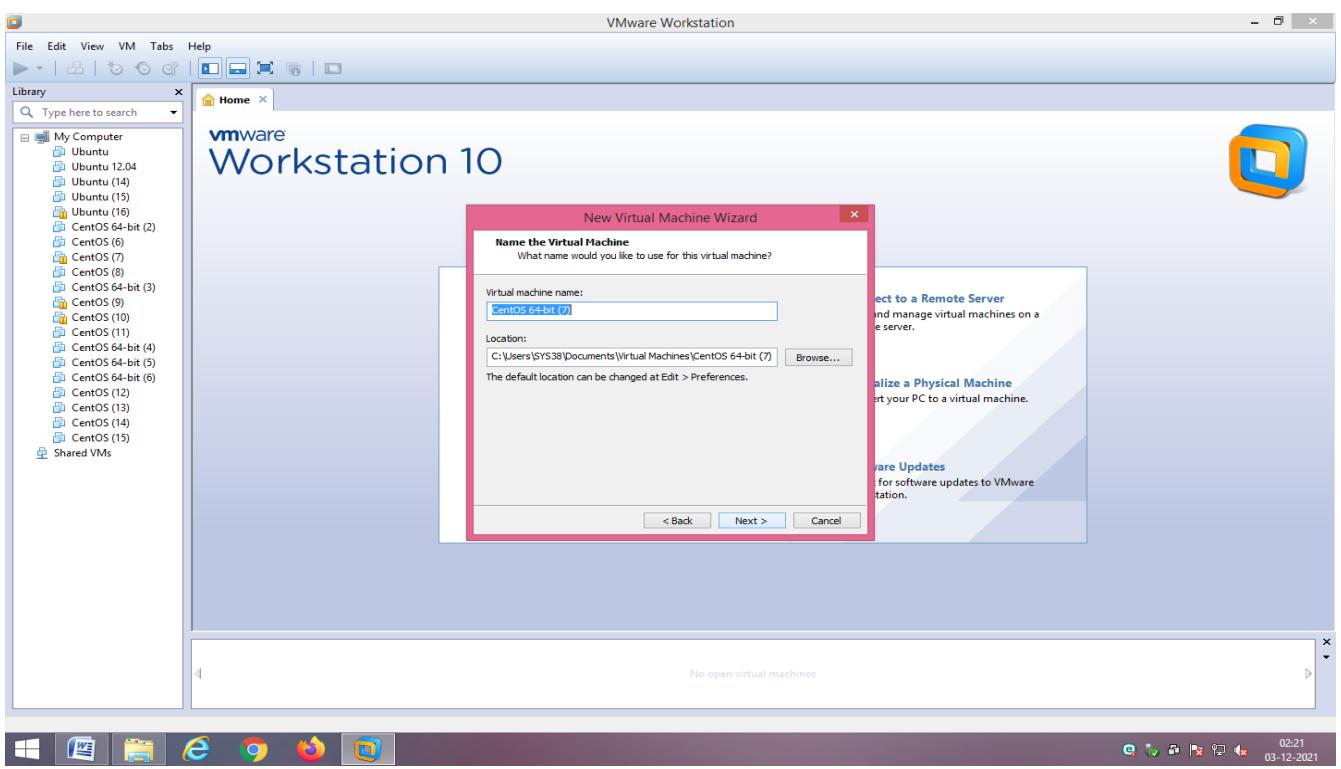
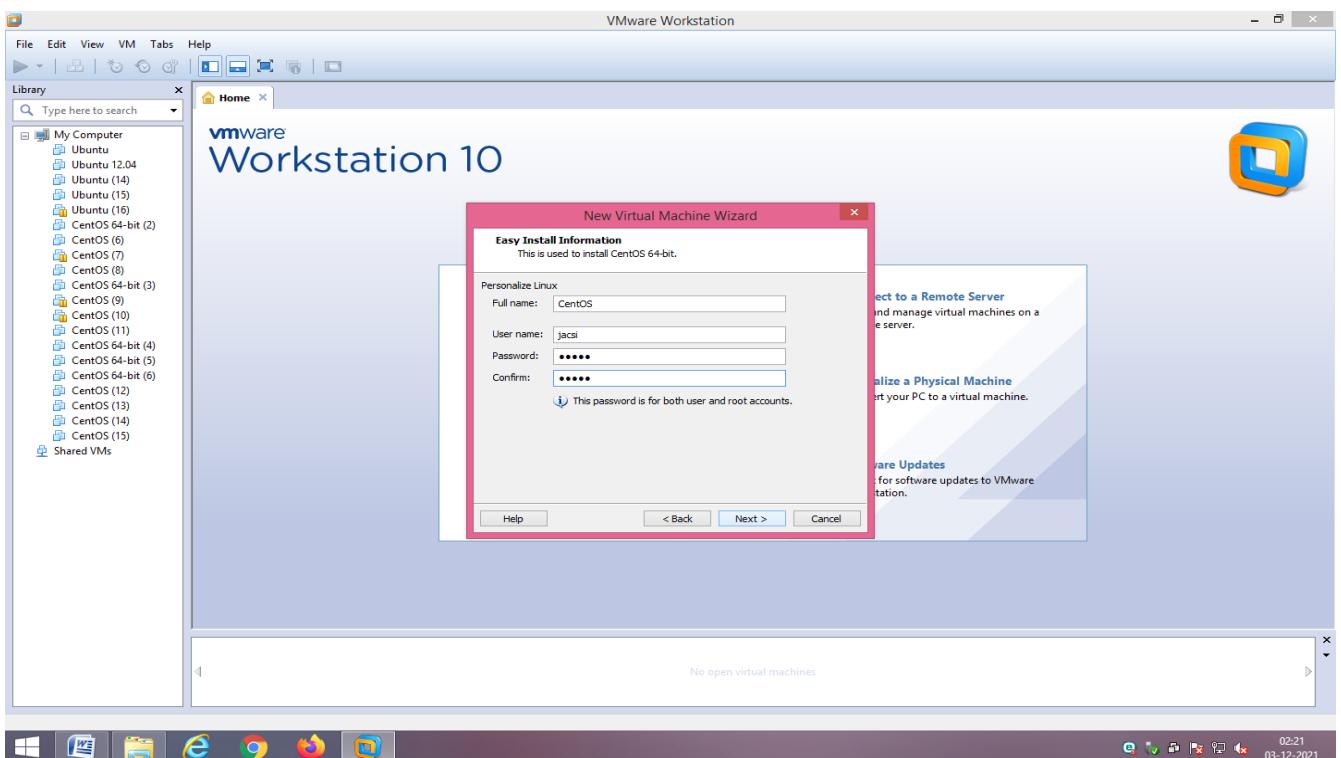
1. Proceed on the welcome screen.
2. Accept the license agreement, and proceed.
3. Configure firewall, date/time, etc.
4. Create root user.
5. Follow on-screen instructions, and complete the installation.
6. Login to Fedora using your username and password.

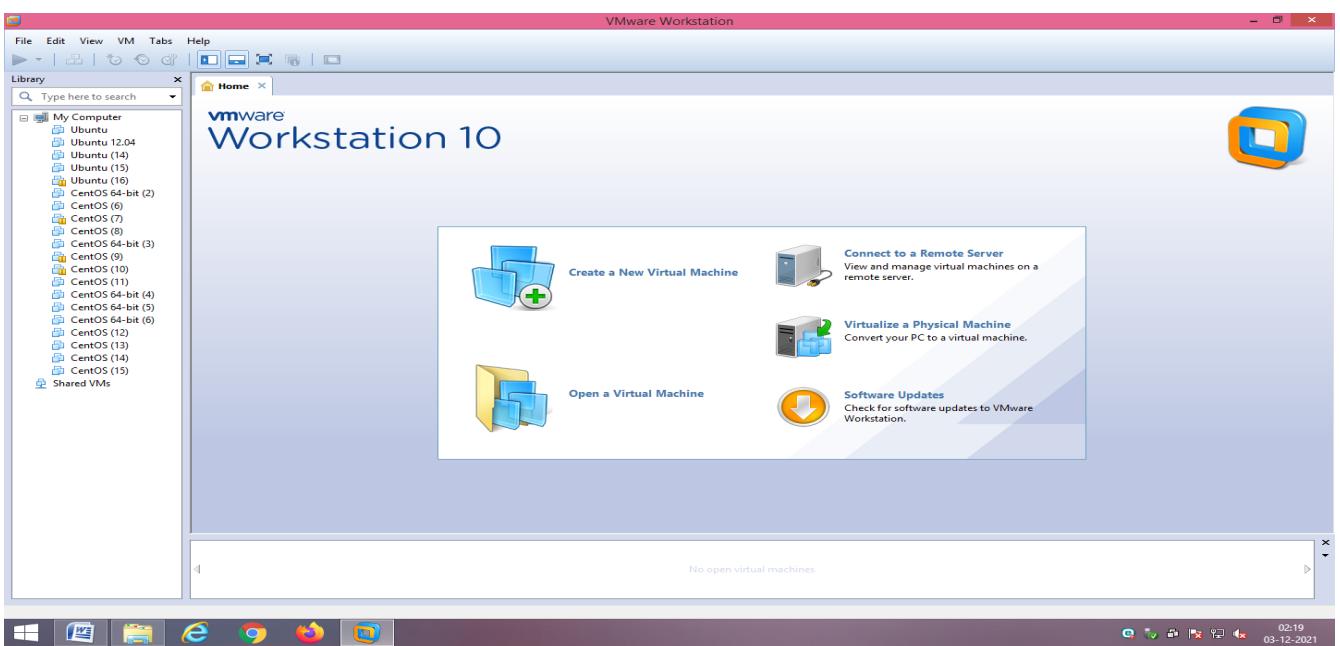
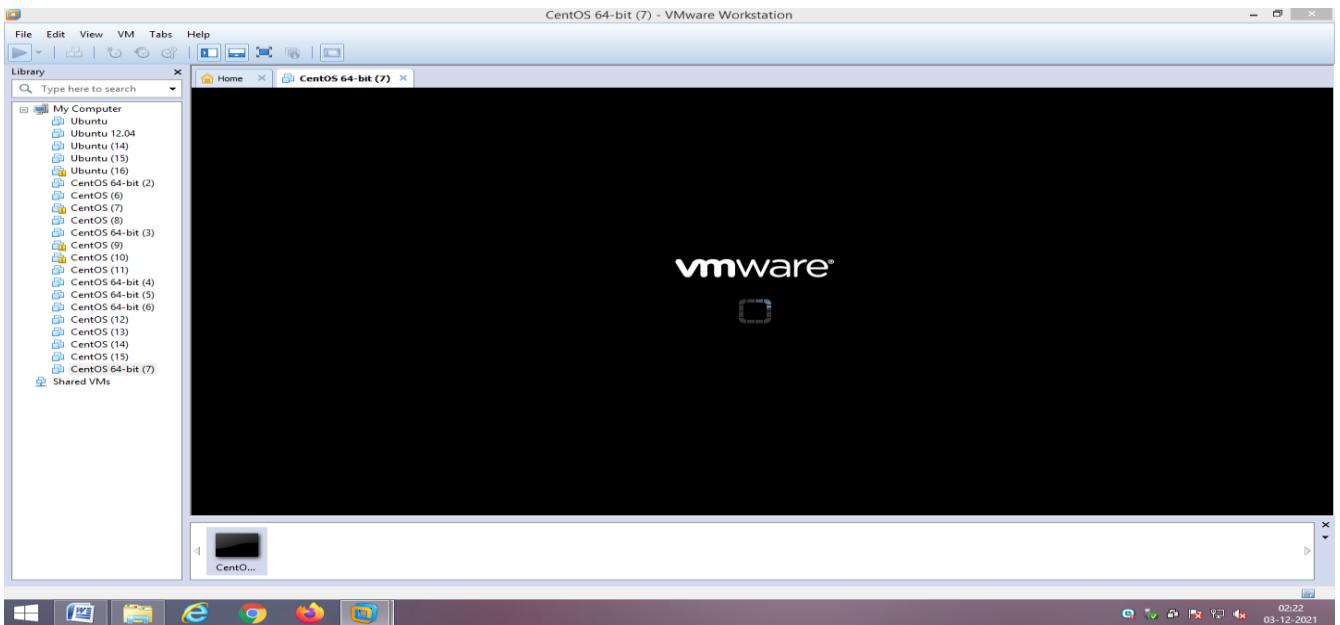
Do not forget to remove the installation medium from the computer (for example, USB, CD/DV

Screenshots:









Result:

Thus the VM ware Workstation was downloaded and installed with CentosOS on top of windows8 successfully.

Ex.No2. Install a C compiler in the virtual machine created using Vm Ware

Aim:

Write procedure to download virtual box create a virtual machine and install c compiler to run c program.

Procedure

1. Download VM ware and install in your OS.
2. When finished installation, close the window.
3. Download fedora OS and install in VM ware.
4. Install c compiler and write the program in edit.

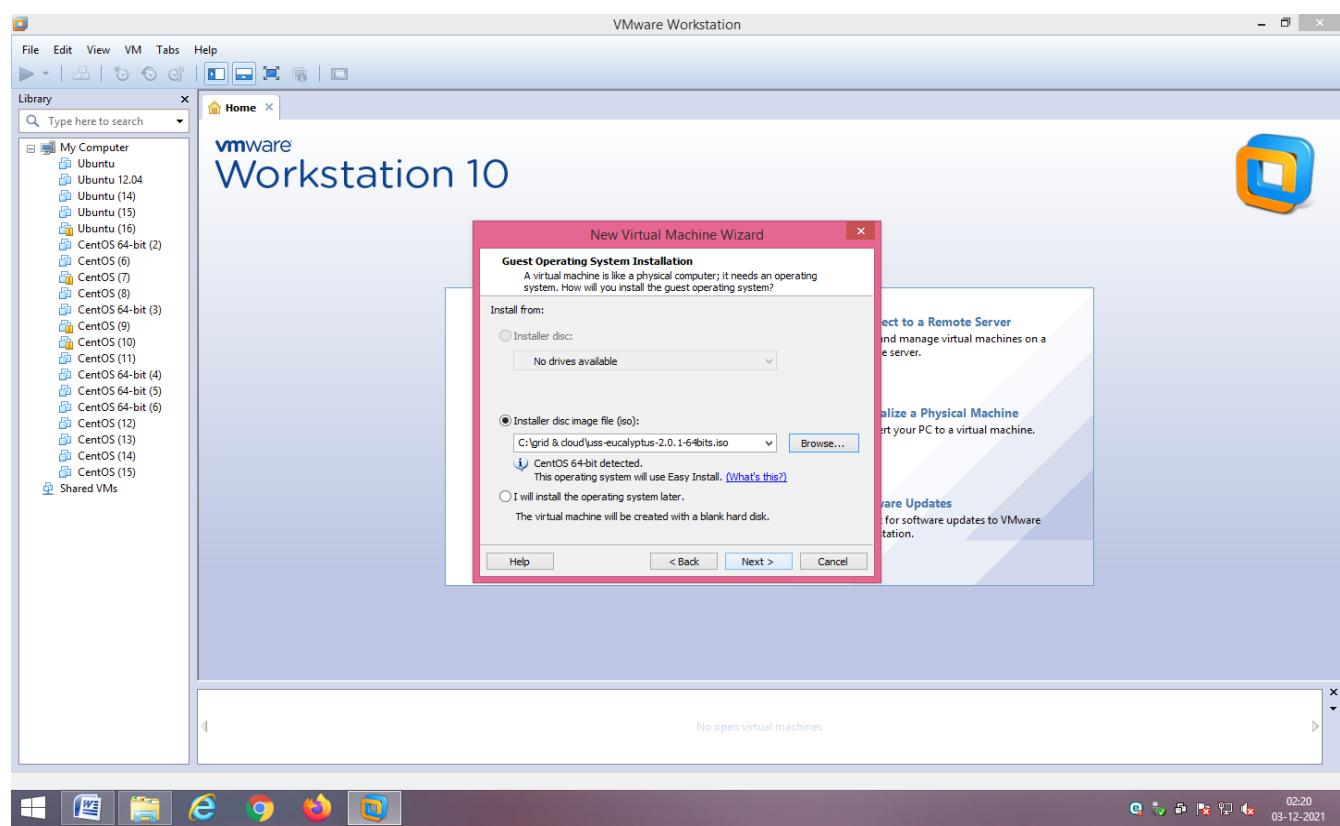
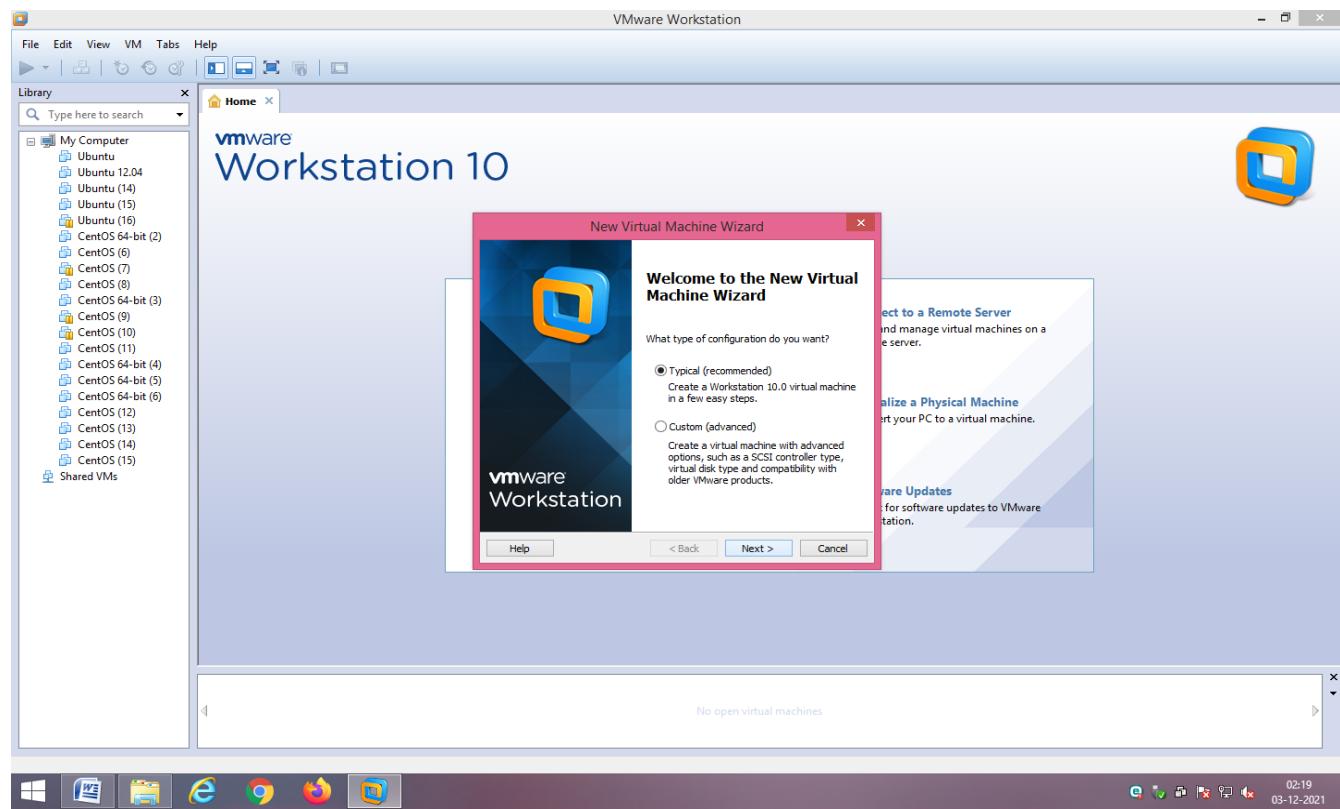
Program

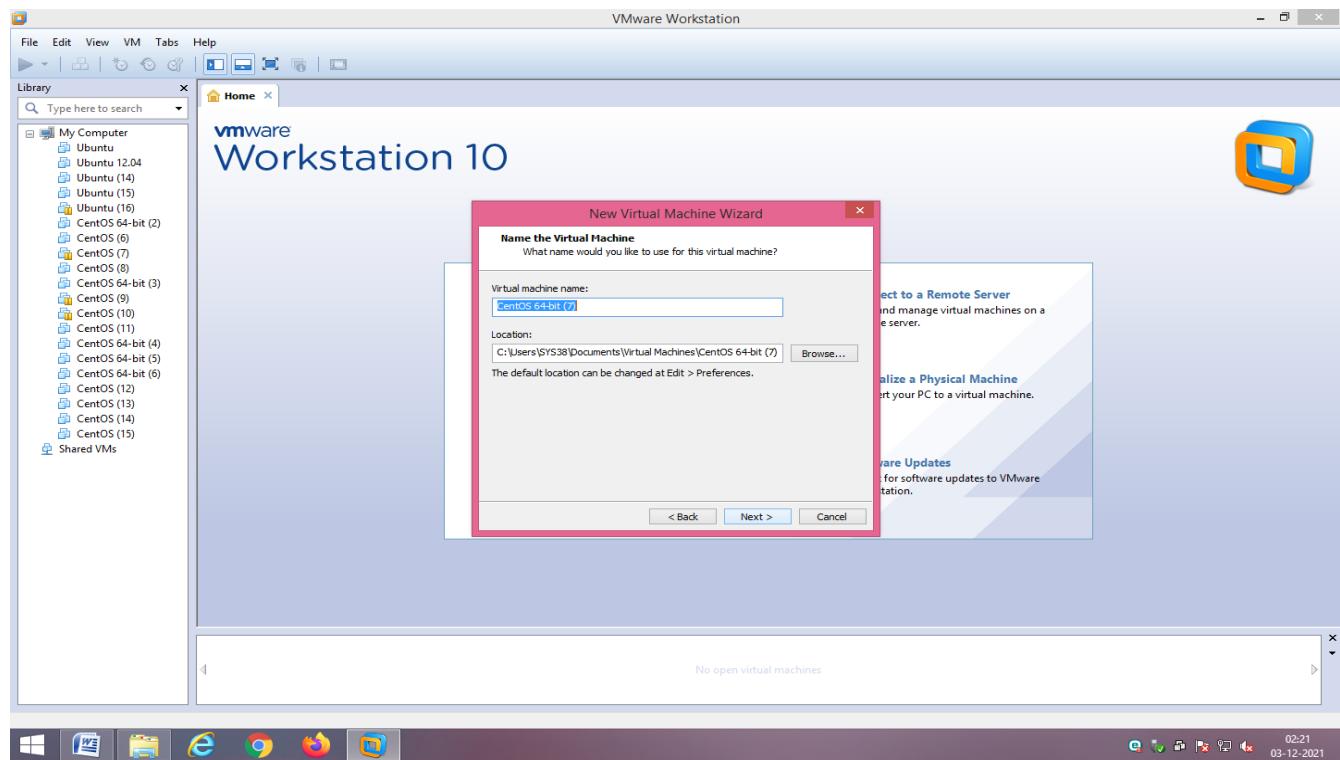
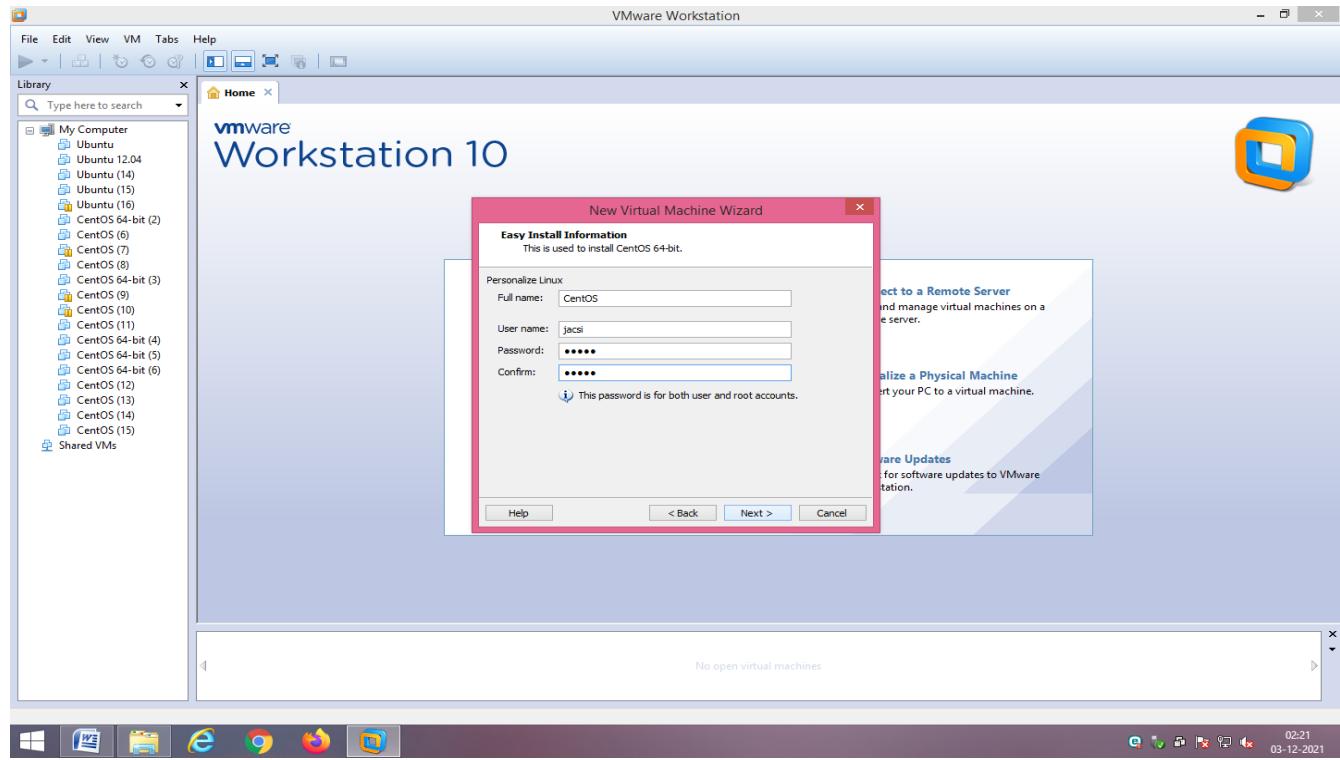
```
#include<stdio.h>

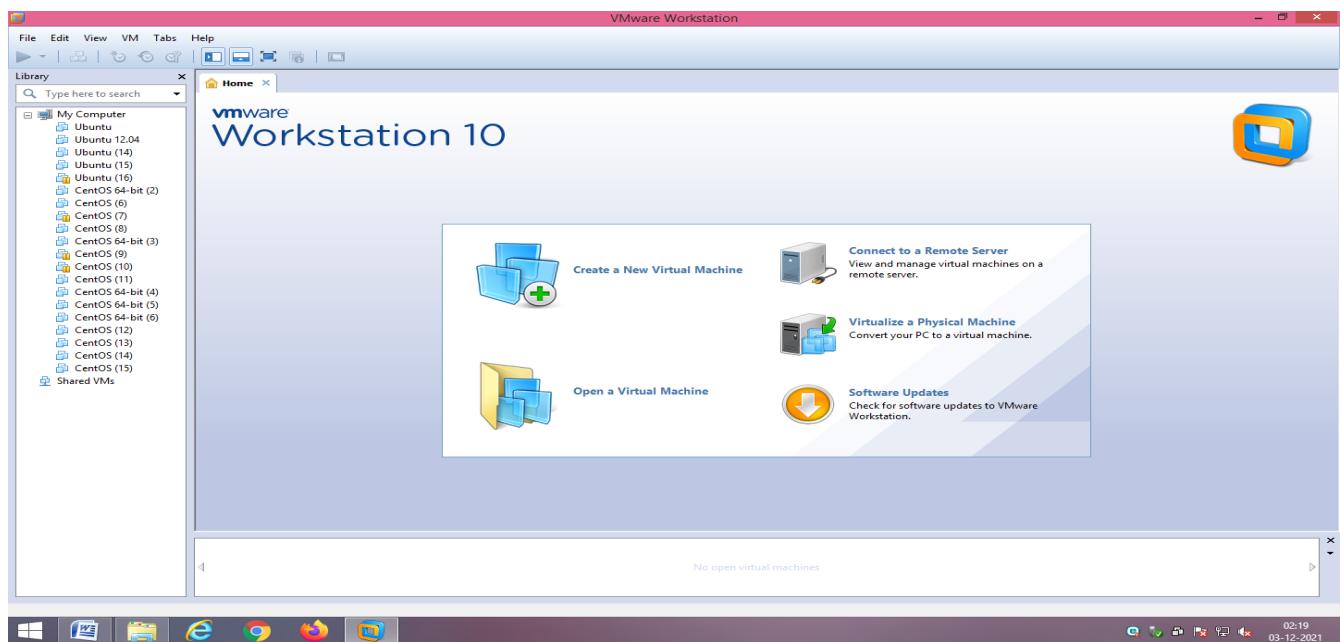
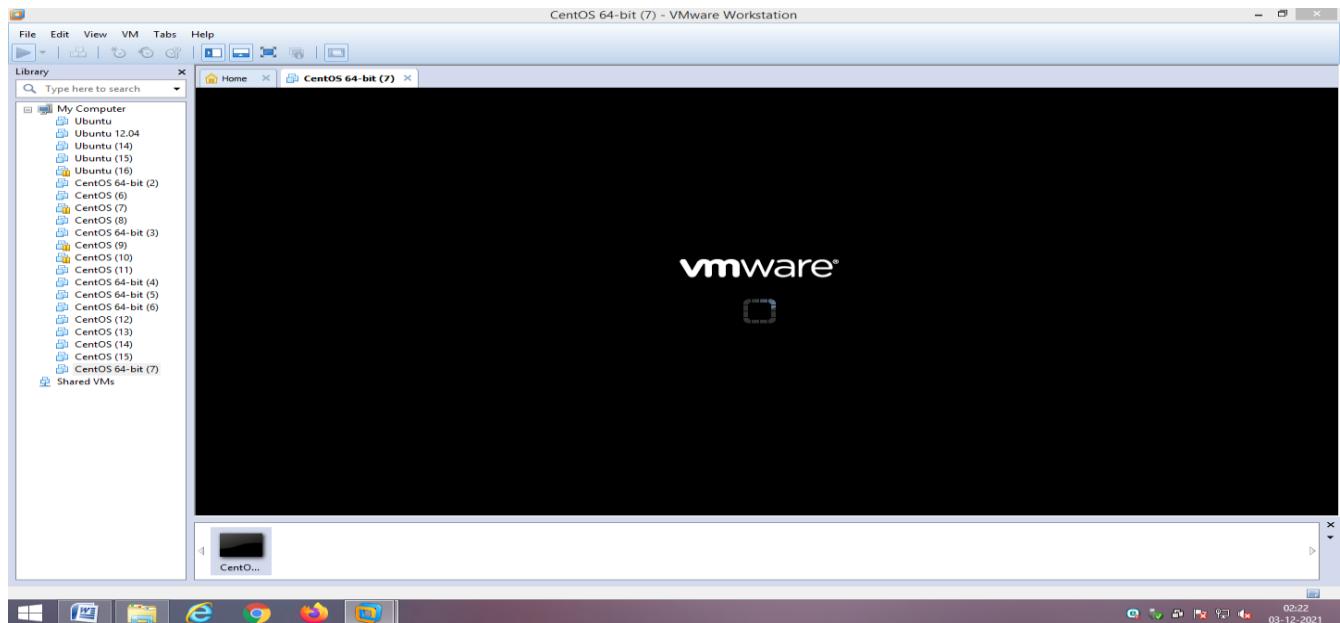
Int main()
{
    int n1,n2,sum;
    printf("enter two numbers");
    scanf("%d%d",&n1&n2);
    sum=n1+n2;
    printf("The sum is:");
    printf("%d+%d=%d",n1,n2,sum);
    return 0;
}
```

- run the c program

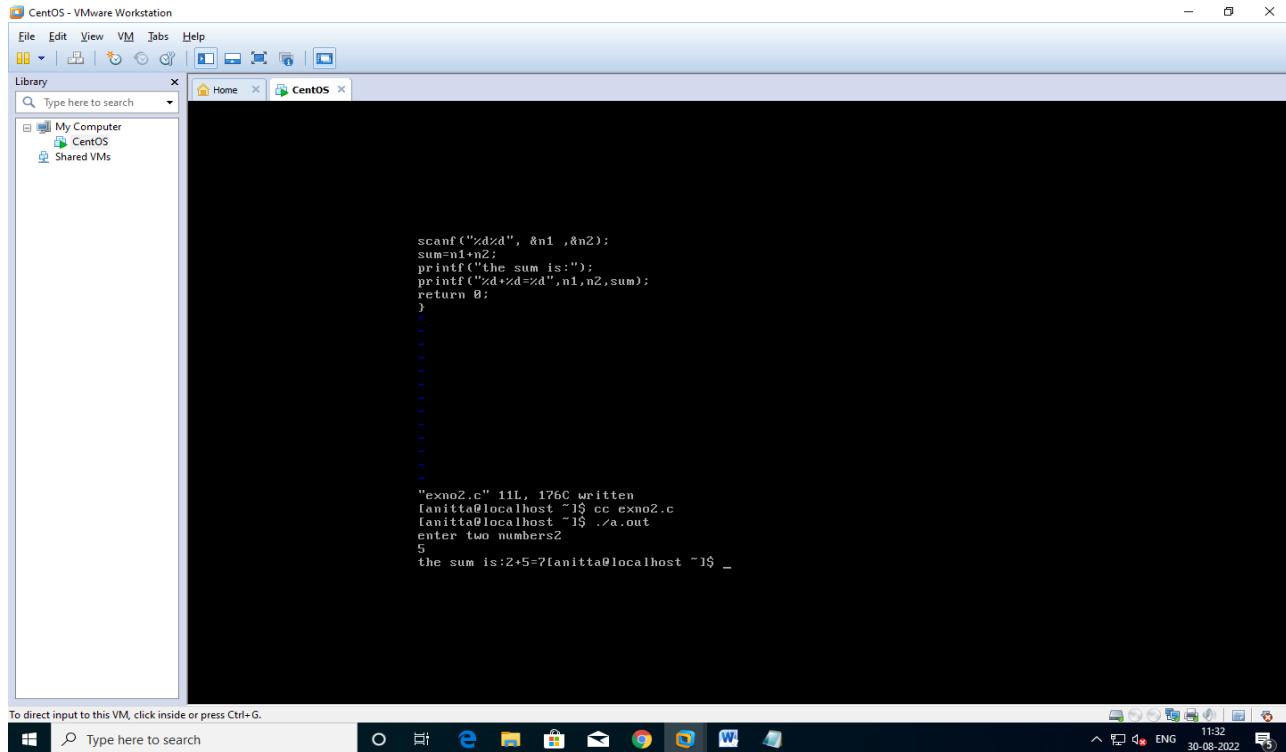
SCREEN SHOTS:







```
#include<stdio.h>
int main()
{
int n1,n2,sum;
printf("enter two numbers");
scanf("%d%d", &n1 ,&n2);
sum=n1+n2;
printf("the sum is:");
printf("%d+%d=%d",n1,n2,sum);
return 0;
}
```



RESULT:

Thus the fedora VM is created in VM ware and c compiler is installed and the c program was written and executed successfully.

Ex.No:3 Installing and Running the Google App Engine On Windows

Aim:

Write a procedure for installation of the Google App Engine Software Development Kit (SDK) on a Microsoft Windows to allow you to run Google App Engine Applications on your local computer and simulates the run--time environment of the Google App Engine infrastructure.

Procedure:

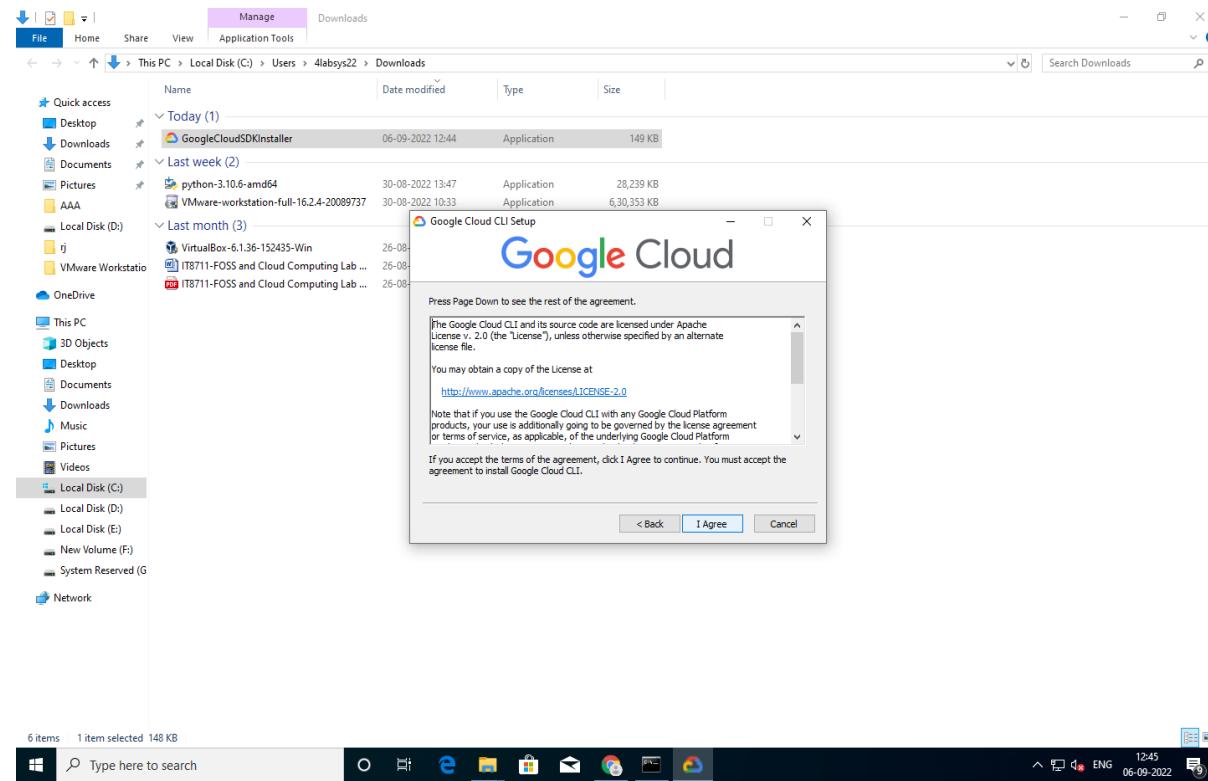
1. Download Python 3.9.0

If you don't already have Python installed 3.9.0 in your computer, download and Install Python 3.9.0 from: <http://www.python.org/download/releases/3.9.0/>

2. Download and Install

You can download the Google App Engine SDK by going to: <http://code.google.com/appengine/downloads.html> and download the appropriate install package.

Screenshots:



Welcome to Google Cloud CLI Setup

This wizard will guide you through the installation of the Google Cloud SDK.



Google Cloud SDK contains tools and libraries that will enable you to easily create and manage resources on Google Cloud Platform.

Turn on screen reader mode

Help make Google Cloud CLI better by automatically sending anonymous usage statistics to Google

[Learn More](#)

[Privacy policy](#)

[Next >](#)

[Cancel](#)

Google Cloud

Please select install type:

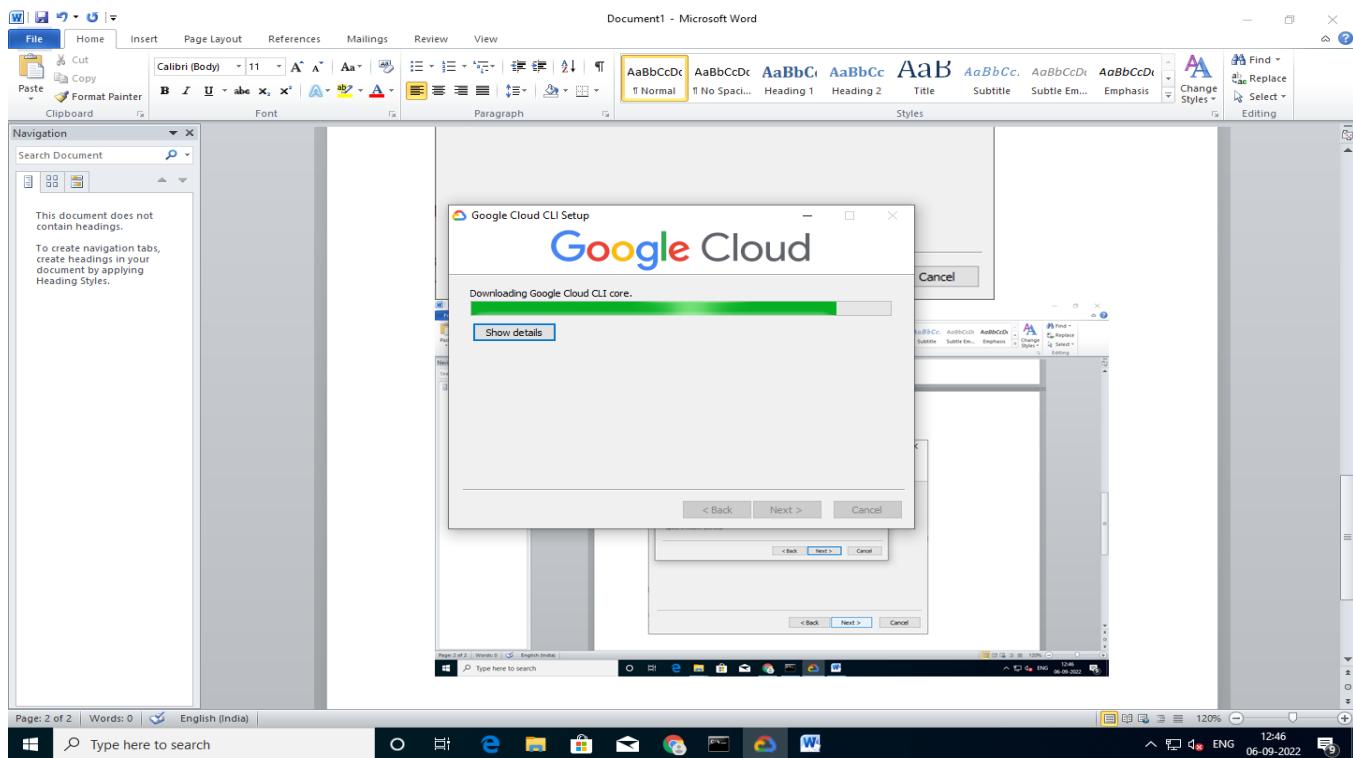
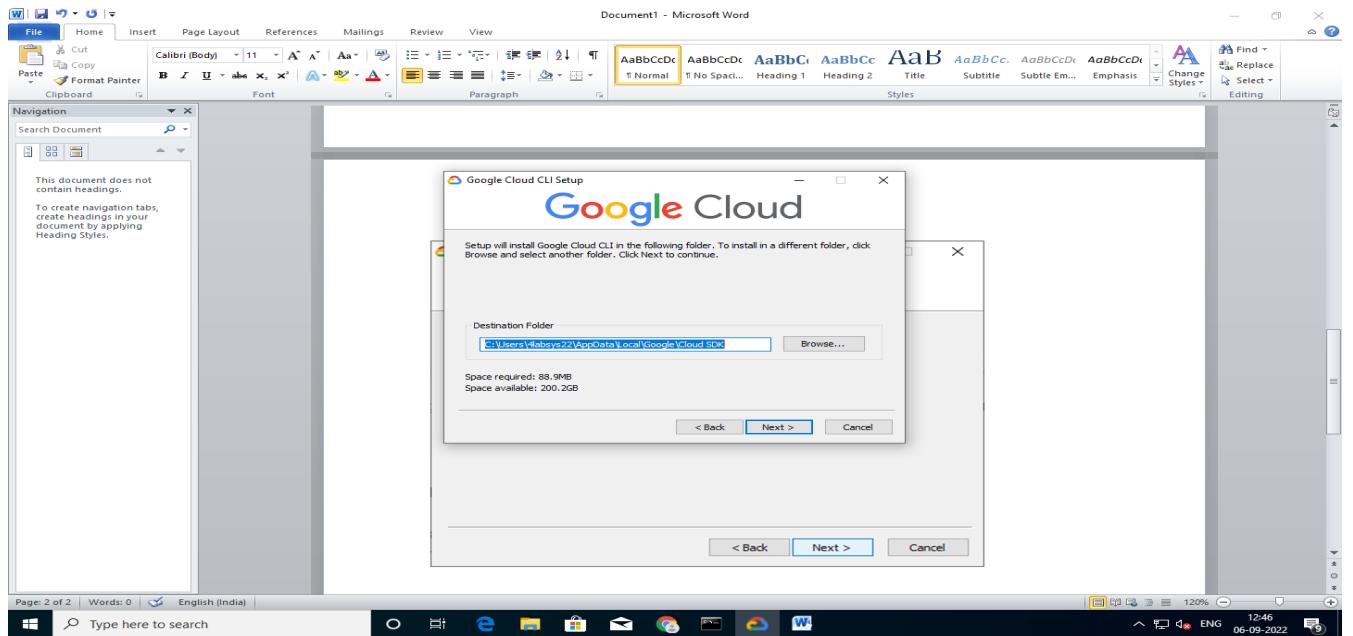
Single User (4labsys22)

All users

[< Back](#)

[Next >](#)

[Cancel](#)



Result:

Thus the Google App Engine and python 3.9.0 was downloaded and installed.

Ex.No:4 Install Google App Engine. Create hello world app and other simple web applications

Aim:

Write a procedure to Install Google App Engine. Create hello world app and othersimple web applications using python/java.

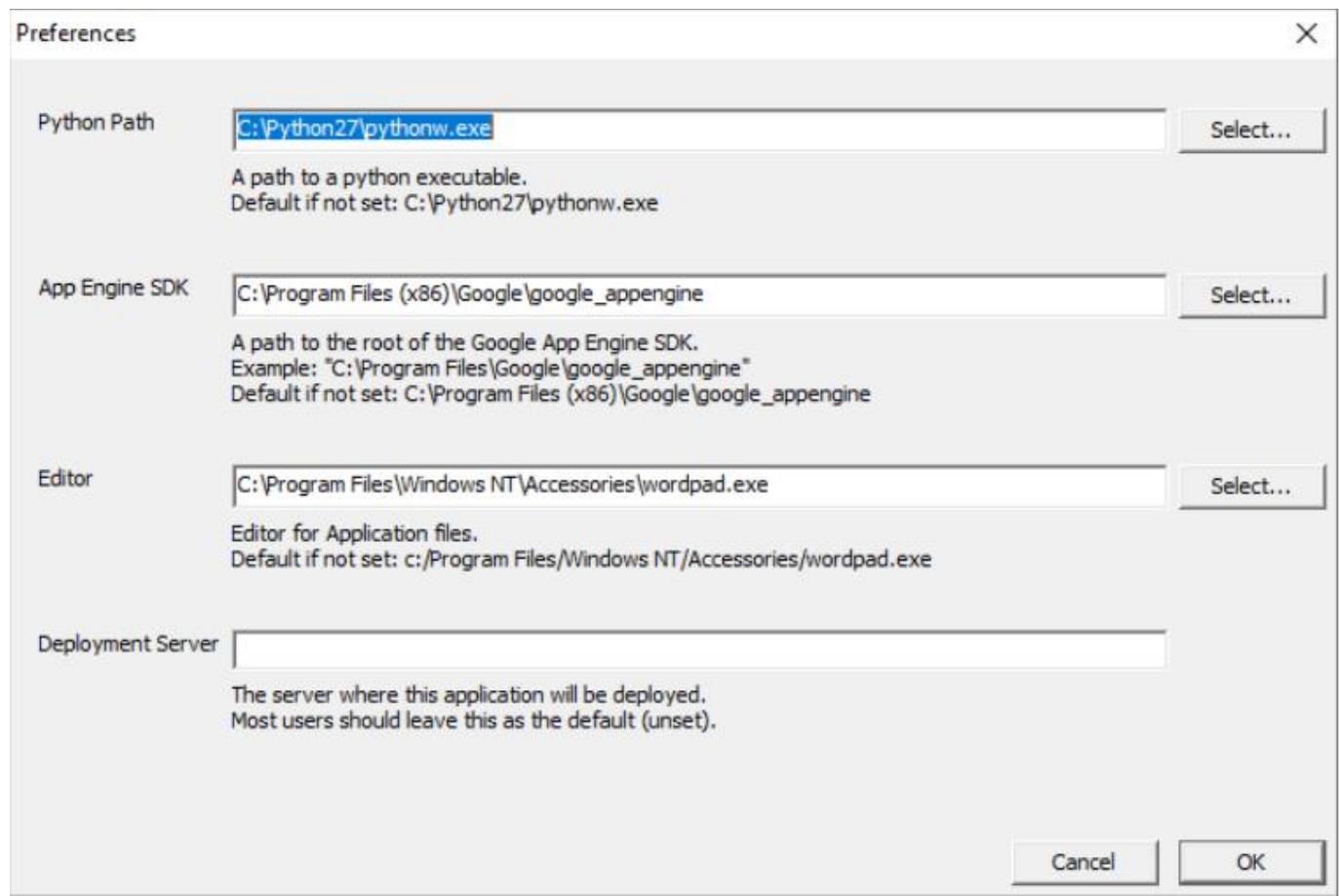
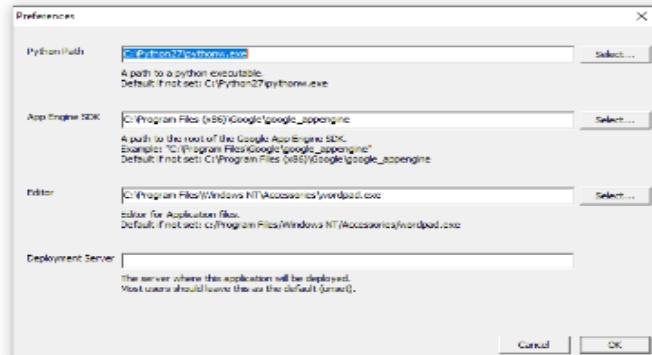
Procedure:

1. Download and install Google cloud SDK using the link
<https://cloud.google.com/sdk/docs/install>
2. Download Python 3.9.0
If you don't already have Python installed 3.9.0 in your computer, download and Install Python 3.9.0 from: <http://www.python.org/download/releases/3.9.0/>
3. Install flask using the command pip install flask
4. Open IDLE python 3.9.0. Then write the coding.
5. Save the file sample.py and run the file the "Hello World " is displayed successfully
6. Write the hello world program in python.
7. Run the program in the Google cloud.

Screenshots:







Add New Application

X

Application Settings

Application Name: engineapp

Parent Directory: C:\Users\4labsys22\Desktop\Anitta

Runtime: Python 2.7

Port: 9080

Admin Port: 8001

Google App Engine Launcher

File Edit Control Help

Stop Browser Log SDK Console Edit Deploy Dashboard

name	path	admin port	port
engineapp	C:\Users\4labsys22\Desktop\Anitta\engineapp	8000	8080
engineapp	C:\Users\4labsys22\Desktop\Anitta\engineapp	8001	9080

The screenshot shows a Windows desktop environment. At the top, there is a code editor window titled "sample.py - D:/myproject/sample.py (3.9.0)*". The code inside is:

```
from flask import Flask
app=Flask(__name__)
@app.route("/")
def hello():
    return "Hello World"
if __name__=="__main__":
    app.run()
```

Below the code editor is a taskbar with several icons. The second icon from the left is a browser window titled "Home - Mozilla Firefox". The address bar in the browser shows "127.0.0.1:5000". The page content in the browser says "Hello World".

Result:

Thus the Google App Engine is installed and hello world application was created using python and executed successfully

Ex.No:5 GLOBUSSIM

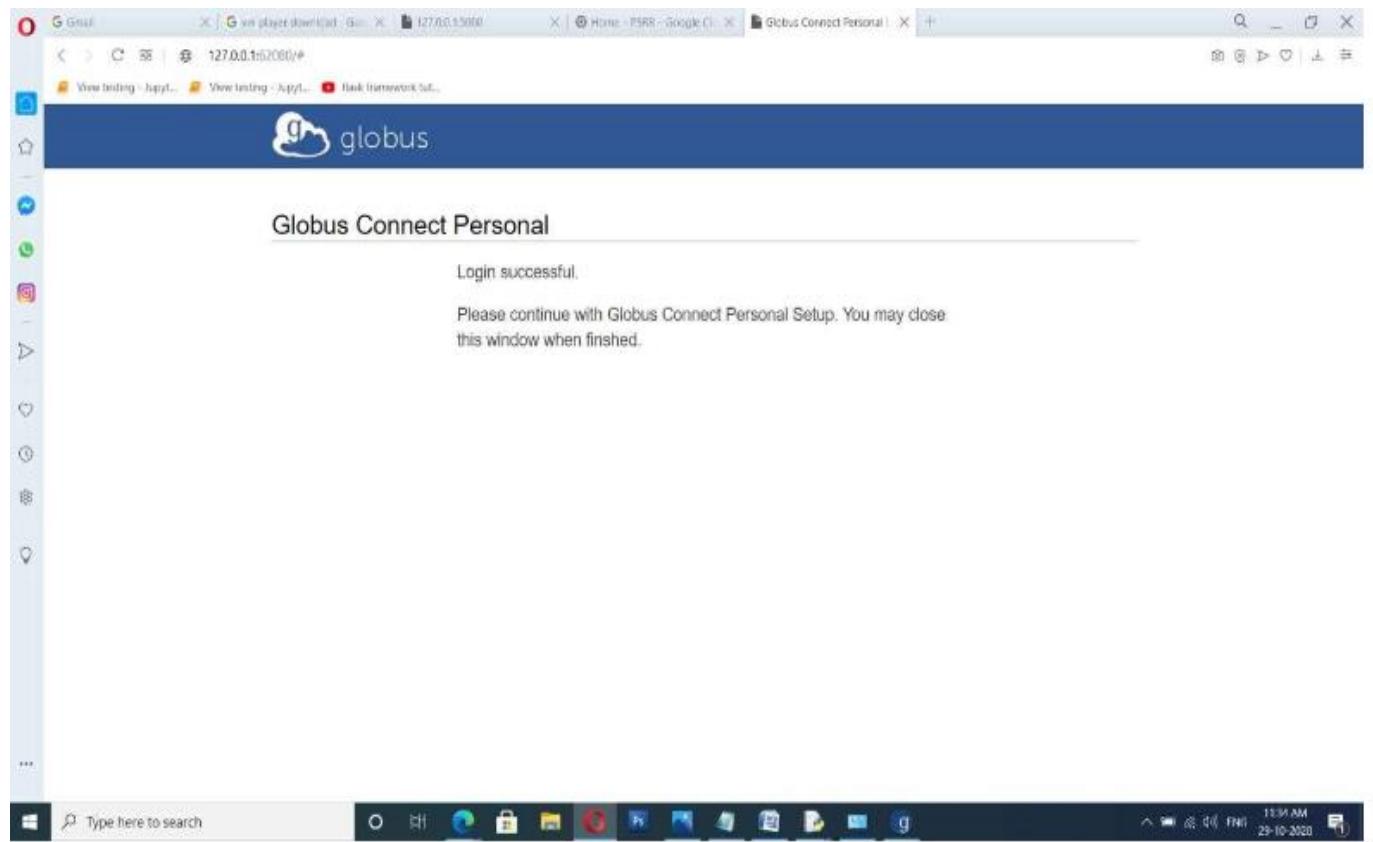
AIM:

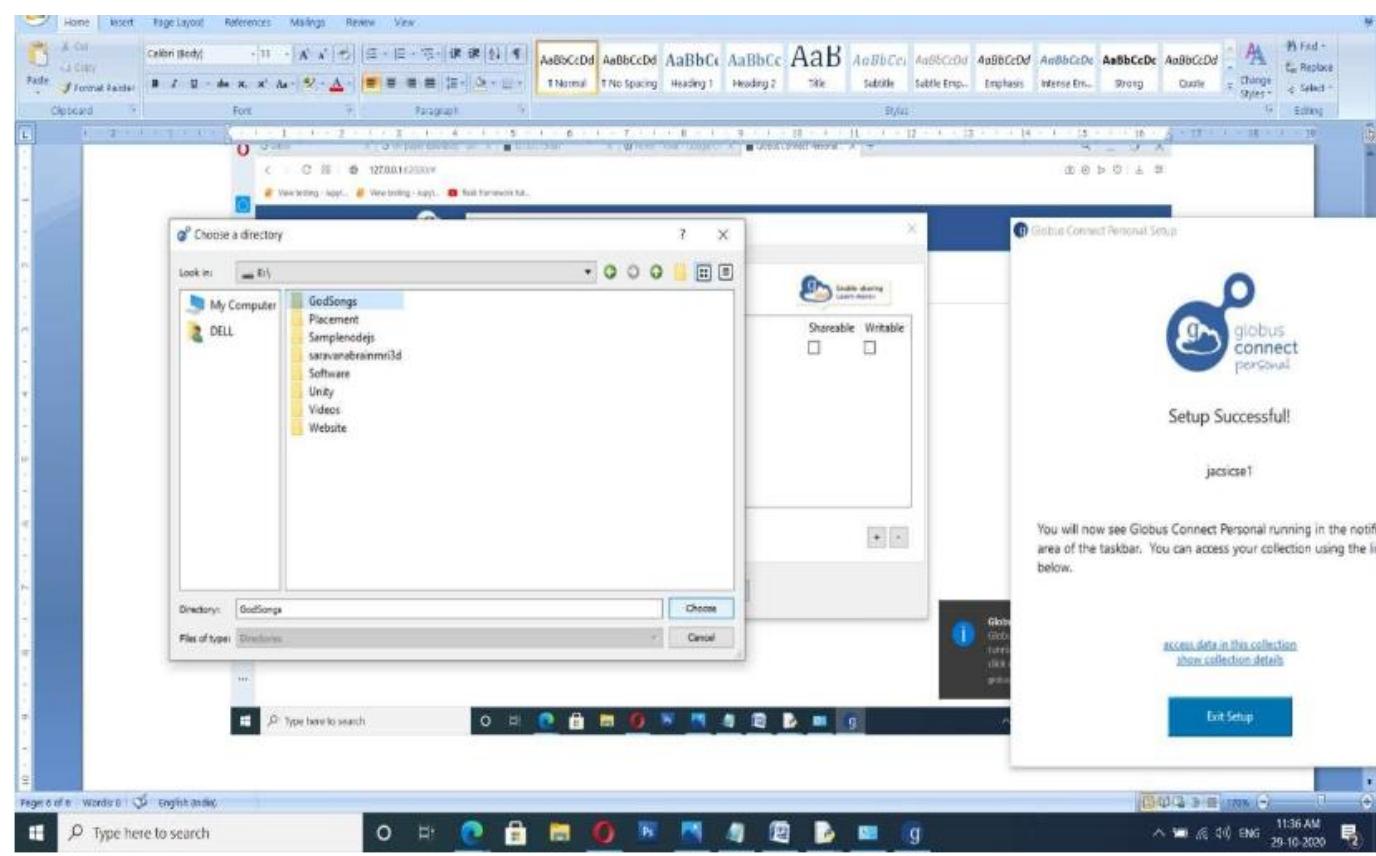
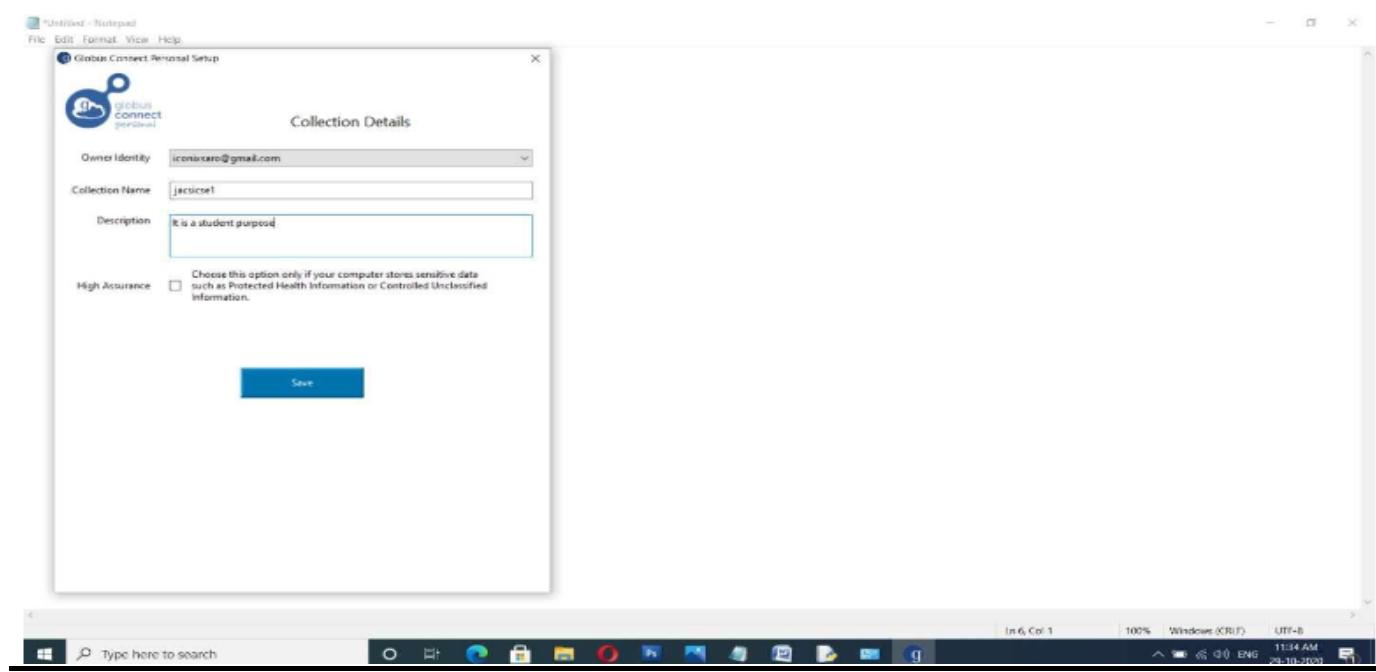
Install Globus connect to create cloud and allocate memory and store data privately with your permission.

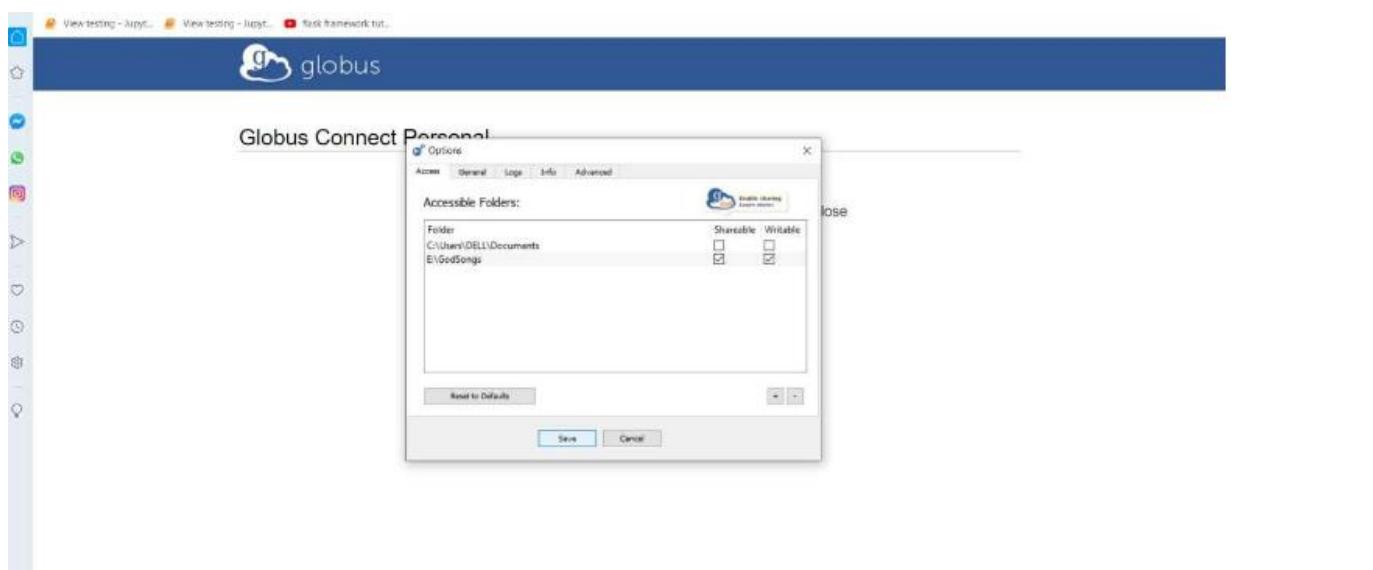
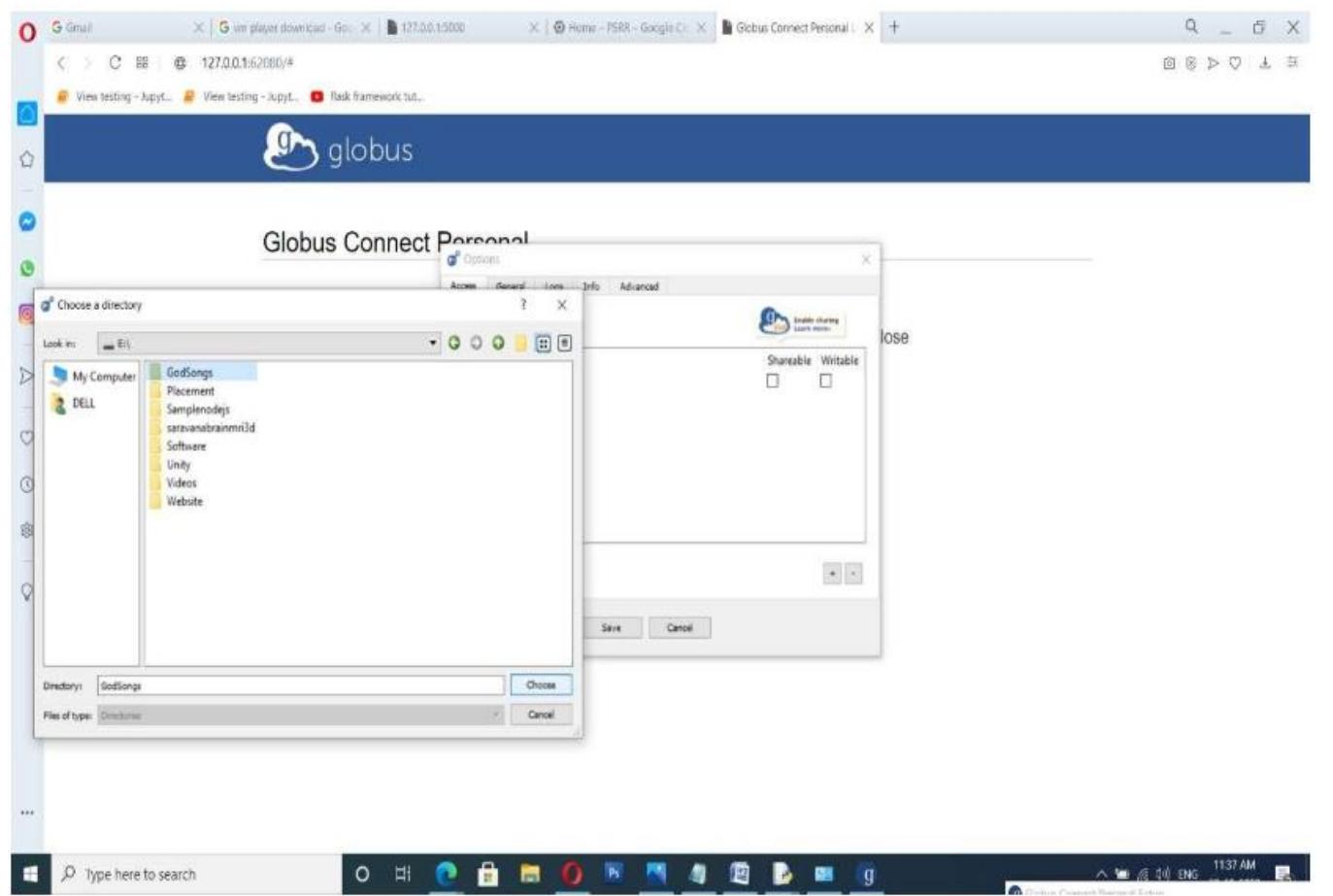
PROCEDURE:

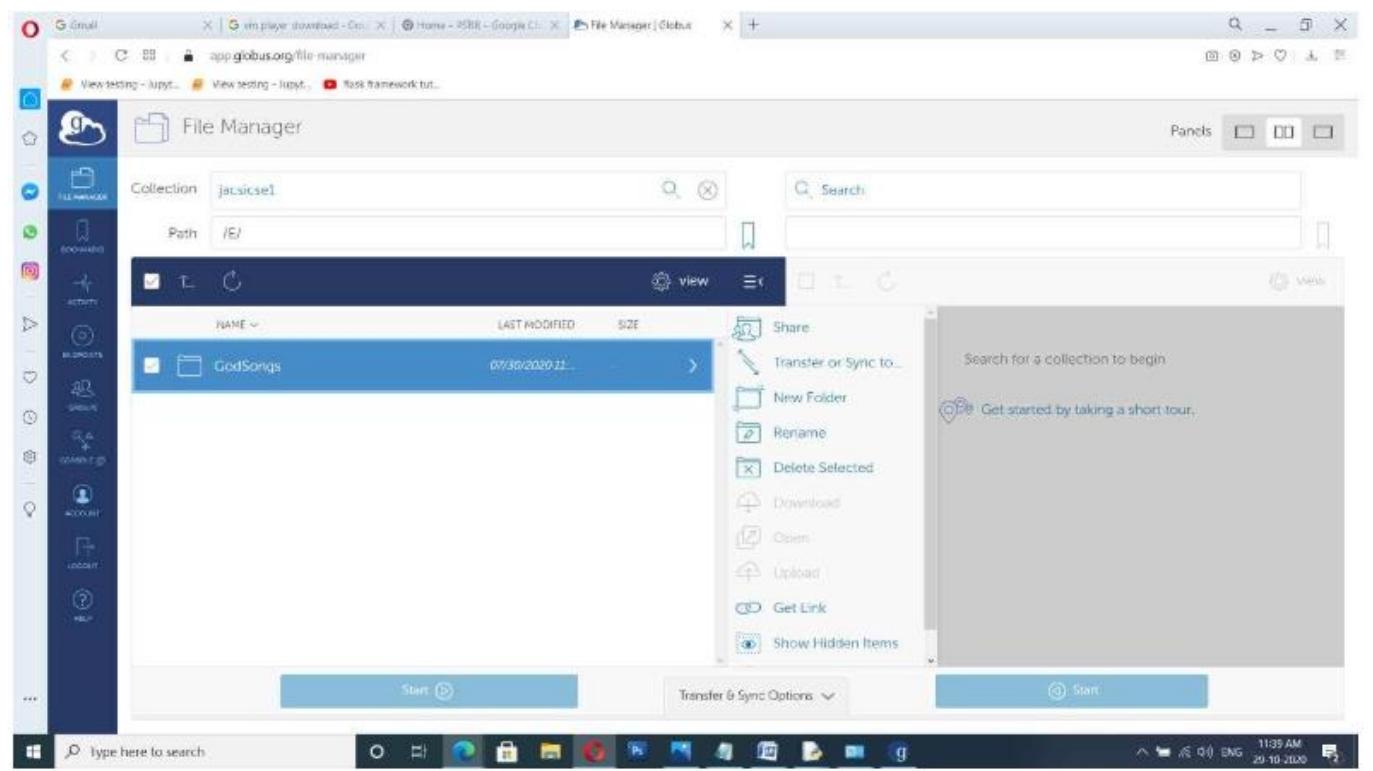
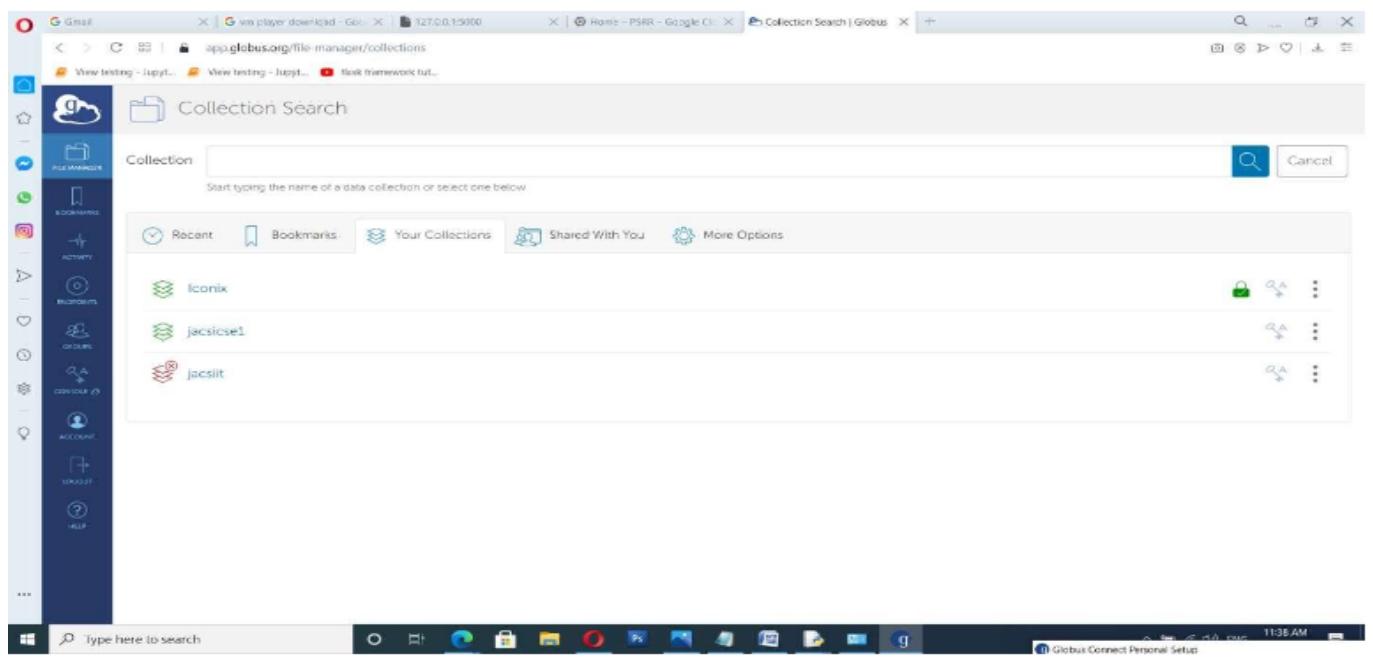
1. Sign in with Google and search **install Globus connect**.
2. Download it and install.
3. Create a cloud and exit setup
4. Add new file and attach files you need to share and save it
5. Open www.globus.org and login to see your file.

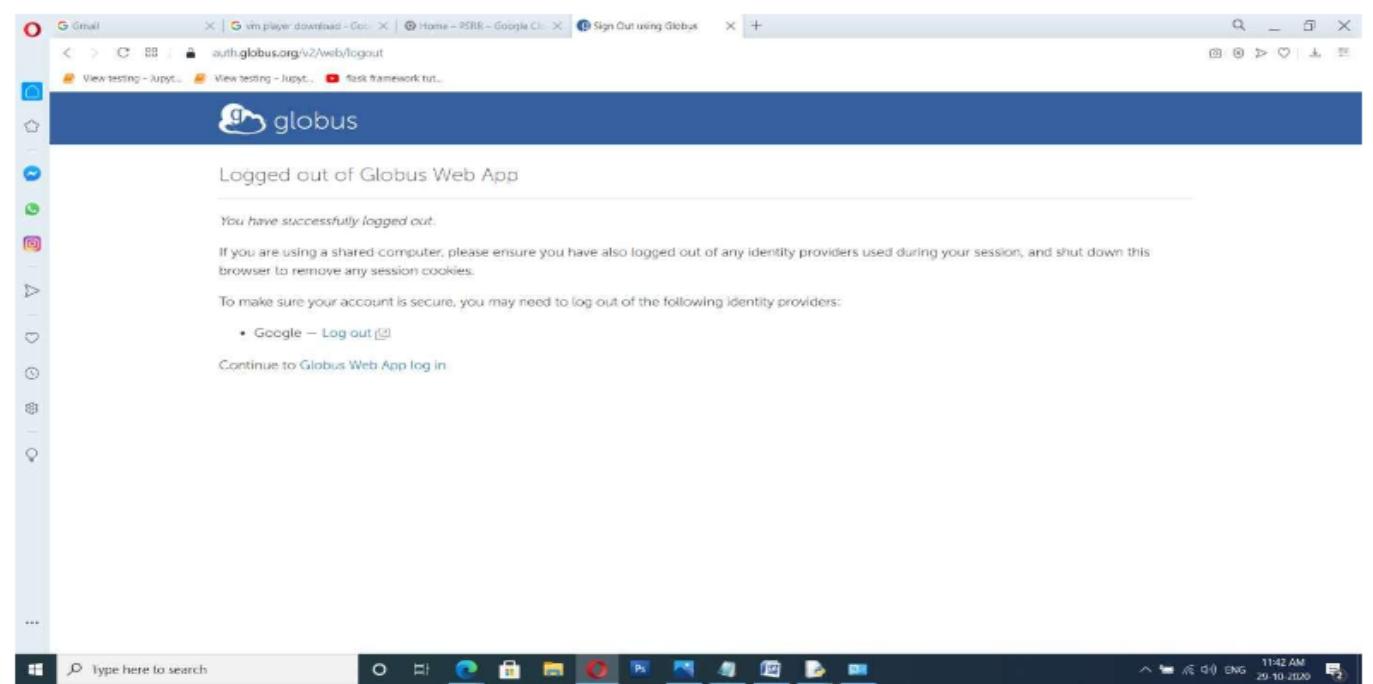
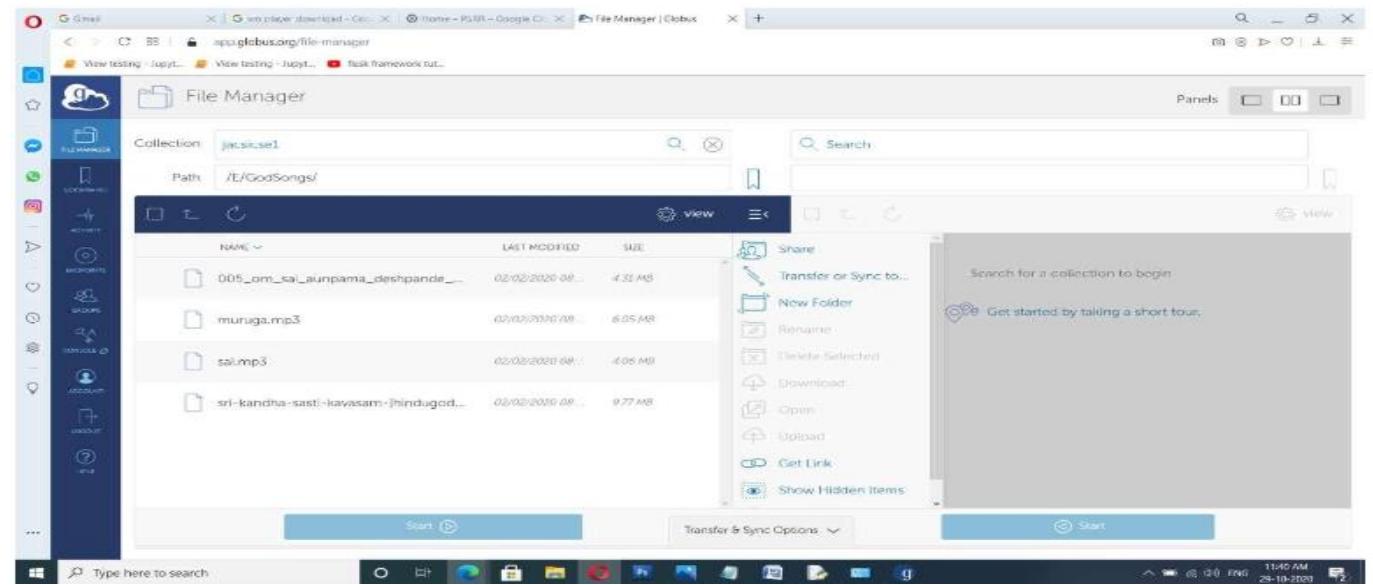
SCREENSHOTS:











RESULT:

Thus private cloud is created in Globus connect and the file are shared.

EX.No:6 Transferring Files to and from Virtual Machines

AIM:

Find a procedure for transferring files between different types of virtual machines and to transfer files between the **guest** machine and the **host** machine.

PROCEDURE:

1. Creating a Shared Folder in Virtual Box.
2. Dragging and Dropping Files in Virtual Box.
3. Managing Files with Next Cloud.

Creating a Shared Folder in Virtual Box

A shared folder is a folder which makes its files available on both the guest machine and the host machine **at the same time**. Creating a shared folder between the guest and the host allows you to easily manage files which should be present on both machines. The course virtual machines are ready to use shared folders right away, but if you are using the virtual machine on your personal computer you will need to specify which folder to use as shared storage.

Shared Folders on SCS Lab Computers using Course VMs

If you are using a course VM on a lab computer, it is likely that a shared folder has already been setup for you. On the desk top of your course VM you should notice a folder titled *Shared Folders*. Inside of this you will find any folders that have been shared between the course VM and lab computers.

You should see two folders that have already been configured for you: **Z_DRIVE** and **Temp**.

Z_DRIVE gives you access to your [Windows Account Z:\drive](#). This is storage that is persistent to your SCS account and available as a network drive on the lab computers.

Temp gives you access to the folder found at D:\temp on the lab computer. Files stored in this folder are local to the machine, meaning that they can be accessed **faster**, but will **delete** from the system when you logout.

If you are working with data that you will need to use again, use the **Z_DRIVE** for your shared folder. If you need faster read/write speed, use the **Temp** folder, but remember to back up your files or they will be deleted when you log off the computer.

Shared Folders on Personal Computers

If you are using your own personal machine, you will need to configure Virtual Box to look in the right place for your shared files.

First, click on the guest machine you intend to share files with. From there, you can select the guest *Settings* and navigate to *Shared Folders* on the left side menu. To create a new shared folder, either Click the *New Folder* icon on the right menu **or** right click the empty list of shared folders and click *Add Shared Folder*. From here, there are **six options**:

- **Folder Path:** The folder name on the **host** machine. Click the drop down menu and navigate to the folder you would like to share.
- **Folder Name:** This is the name of the folder as it will appear on the **guest** machine.
- **Read-Only:** If you check read-only, the **guest** machine will be unable to write changes to the folder. This is valuable when you only want to send files *to* the virtual machine, but do not want to risk having the files modified by the guest.
- **Auto-Mount:** When any external storage is connected to a computer it must be *mounted* in order to be used. It is recommended that you turn on auto-mounting, unless you are familiar with the process of mounting a drive yourself.
- **Mount Point:** Unless you already know about mount points, leave this blank.
- **Make Permanent:** If you check this, the shared folder will be a permanent **machine folder**. If it is not checked, the folder will not be shared after a shutdown.

On the course virtual machines, when you load into the desktop, you should see a folder labeled *Shared Folders*. In there you will see any folders that are currently mounted and being shared.

Dragging and Dropping Files in Virtual Box

If you only need to transfer a few files quickly, you can simply drag and drop the files in. On the top bar of the running guest machine, click on *Devices > Drag and Drop* and make sure that *Bidirectional* is selected. This means that you will be able to drag files from the host to the guest and from the guest to the host. Once bidirectional drag and drop is checked, you should be able to be dragging and dropping files.

NOTE: Sometimes when dragging files *into* the course VM, you may not be able to drag into the file browser directly. If you encounter this issue, you should drag your files onto the *Desktop* and move the files around from there. You should see the cursor change when it is ready to drop files. You can also drag files from the guest machine into the host. To do this, simply open the file browser on the host to where you would like to drop the files and drag the files from the virtual machine into the file browser of the host. File transfers should be pretty quick; if the virtual machine seems stuck when transferring, simply cancel the transfer and try again.

Managing Files with Next Cloud

On any virtual machine, including Virtual Box, VM Ware, or the virtual machines hosted on the [SCS Open Stack](#), you can access the [SCS Next Cloud](#) services to move files between multiple machines and your [SCS Windows Account storage](#). Next Cloud offers you all of your SCS storage in one remote location, similar to how you might use other file hosting services like Drop box or Google Drive. Before trying to use Next Cloud, you should check that you can access the service by [logging in here](#).

If you can access the Next Cloud services, you can browse the various file storage services available to you:

- **Linux Home:** These are the files from your [SCS Linux Account](#)
- **Windows Home:** These are the files from your [SCS Windows Account](#) and your lab Z:\drive.
- **Next Cloud:** In addition to the other storage accounts provided to you by the SCS, you can also upload up to 20GB of files directly to Next Cloud.

With Next Cloud, you can upload your files from any machine with an internet connection and download them onto any other machine with an internet connection. For example, you can move project files off of your virtual machine, onto the Next Cloud storage, and then download them on your personal laptop. Alternatively, you can upload files from your personal PC onto the Next Cloud storage, place it into the *Windows Home* folder, and access those files from either the lab Z:\drive or download the mona virtual machine like Virtual Box or Open Stack.

Uploading Files to Next Cloud from a Lab Computer

If you would like to upload files from a lab computer, the easiest way to do this is to place the files you would like to transfer into your Z:\drive. These files will be automatically backup into your Next Cloud storage under the *Windows Home* folder. After that, you can move them into the main Next Cloud storage or choose to keep them in your Z:\drive.

Uploading Files to Next Cloud from a VM or Other PC

If you would like to upload files from either a VM or any other computer, you can log into the Next Cloud service using any of the available interfaces, such as the [web interface](#). Press the “+” icon in the top left of the file browser and select *Upload File*. From here, you can choose to keep it in the main Next Cloud storage, move it into your Windows Account storage (the *Windows Home* folder), or into your Linux Account storage (the *Linux Home* folder).

Downloading Next Cloud Files to a VM or Other PC

Once your files are uploaded you will be able to download those files onto any machine which can connect to Next Cloud. First, log in to your preferred Next Cloud interface (eg. the [web interface](#)). Go to the folder which contains the files you would like to download. Once you are in the target folder, click the checkbox next to each file you would like to download. Above the file listing you should notice the context bar changing to tell you how many files you have selected and a button labeled Actions. Click Actions>Download.

If you have selected a single file, it will prompt you to confirm the download. If you have chosen more than one file, Next Cloud will place all of the selected files into a zip archive. Before you can use the files, you will need to extract them from the archive. Once you have downloaded your file, or extracted your archive, you are ready to use your files on your machine.

RESULT:

Thus the procedure for transferring files between different types of virtual machines and to transfer files between the **guest** machine and the **host** machine are studied.

Ex.No:7 How to install Open Stack and Create your First Virtual Machine / Instance

AIM:

Study about Open stack and How to install Open Stack and create your First Virtual Machine/Instance.

INTRODUCTION:

Open Stack is basically a cloud operating system. That let you deploy public and private clouds and take care of all the things for you. In this article, we will see that how to install Open Stack and create your first virtual machine or in other words launch your first instance.

We will perform our installation on Ubuntu 16.04 Server flavor because as mentioned on Open Stack site, they have done extensive testing with this flavor and this operating system is best suited for Open Stack. You can download the exact version that I've used from here. You can download Oracle virtual box and do everything inside your computer, or look at the VPS offers section to find a best VPS provider to test Open Stack, I would recommend buying a VPS. Minimum requirements for Open Stack is listed below:

- 4 GB of Ram.
- 4 CPU Units.
- 30 GB Disk Space.

Once you have a virtual machine installed with mentioned version of Ubuntu, you are ready to install Open Stack and take it for a spin.

PROCEDURE:

Step1: Prepare the environment for installing Open Stack!
Step2: Download and Install Open Stack!
Step3: Create Network!
Step4: Create Virtual Machine/Instance and Launch Instance
Step5: Access Virtual Machine Console!

Screenshots:

The screenshot shows the OpenStack Identity interface with the URL `http://127.0.0.1:5000/v3/projects`. The top navigation bar includes 'Project', 'Admin', and 'Identity' dropdowns, and a user 'admin'. The main menu on the left has 'Projects' selected. The right panel displays a table titled 'Projects' with two entries:

Name	Description	Project ID	Domain Name	Enabled	Actions
st_demo		04fe75225f74c00001a1b687027e4	Default	Yes	<button>Manage Members</button>
admin		325acaaabfb54610a07288011f1d866	Default	Yes	<button>Manage Members</button>

Step1: Prepare the environment for installing Open Stack!

There are few things that need to be done before we start installing Open Stack. Just please run the following commands and you will be done with it:

1. ***sudoapt-getupdate***
2. ***sudoapt-getupgrade***
3. ***sudoapt-getdist-upgrade***
4. ***sudoapt-getinstallgit-y***
5. ***sudoreboot***

These commands will just bring all your packages to the latest version and installing it so that we can clone Open Stack to our Linux machine.

Step2: Download and Install Open Stack!

Note: If you already have a “stack” user on your virtual machine or laptop (with sudoprivileges), then you do not need to create an additional user.

After your virtual machine is done with a reboot, you are now ready to install Open Stack. Normally Open Stack runs under non-rootuser with sudoprivileges. We can easily create one to start with using:

1sudouseradd-s/bin/bash-d/opt/stack-mstack

We've just created a user “stack” on our Linux machine, now let us give this user sudoprivileges using: `1echo"stackALL=(ALL)NOPASSWD:ALL"|sudotee/etc/sudoers.d/stack`

This will give the stack user sudoprivileges. We now have to login as user “stack” to proceed with our installation that can be done using the command: `1 sudosu-stack`

Now you are logged in as user “stack”, let's start with the installation of Open Stack by downloading the required material.

```
1 git clone https://git.openstack.org/openstack/devstack
```

```
3 #cd to the cloned  
directory  
4 cd devstack
```

Normally during installing it will ask you to set various passwords, you can automate this process by creating a file in your current directory named “local.conf”.

```
1 #create the file  
2  
3 nano local.conf  
4  
5 #Now paste following contents in the file  
6 [[local|localrc]]  
7 ADMIN_PASSWORD=secret  
8 DATABASE_PASSWORD=$ADMIN_PAS  
SWORD  
9 RABBIT_PASSWORD=$ADMIN_PASSWORD  
10 SERVICE_PASSWORD=$ADMIN_PASSWORD
```

Save and exit the file, this will automate the installation process. We are now ready to run the installation script. Installation script can be launched using the command:

1. stack.sh

Depending on your hardware and internet connection installation can take from 10-20 minutes once installation is complete you will have something like this on your console (at the end of the installation):

```
This is your host IP address: [REDACTED]  
This is your host IPv6 address: [REDACTED]  
Horizon is now available at http://[REDACTED]/dashboard  
Keystone is serving at http://[REDACTED]/identity/  
The default users are: admin and demo  
The password: secret  
Services are running under systemd unit files.  
For more information see:  
https://docs.openstack.org/developer/devstack/systemd.html  
2017-06-19 16:13:18.557 | WARNING:  
2017-06-19 16:13:18.557 | Using lib/neutron-legacy is deprecated, and it will be removed in the future  
2017-06-19 16:13:18.557 | stack.sh completed in 1933 seconds.  
stack@devstack:[REDACTED]
```

Open Stack dashboard can now be accessed at: <http://<IPAddress>/dashboard>

We will now see that how we can launch our very first and basic instance inside the cloud we just created.

Step3: Create Network!

Note: Please remember that without having a network, you cannot launch an instance/virtual machine.

After you are logged into the Open Stack Dashboard it will look something like this:

The screenshot shows the OpenStack Dashboard with the URL [openstack](#) and the project `st_demo`. The navigation bar includes Project, Admin, and Identity tabs. Under Project, the sub-navigation shows Identity / Projects, leading to the 'Projects' page. The 'Projects' tab is selected. On the left, there are sections for Users, Groups, and Roles, each displaying 5 items. A search bar at the top right allows filtering by Project name. Below the search bar are buttons for 'Create Project' and 'Delete Project'. The main table lists two projects: `st_demo` and `demo`, with columns for Name, Description, Project ID, Domain Name, Enabled, and Actions (Manage Members).

Before we launch our first virtual machine, we need to create a network that virtual machine can use. For now, it will just be a dummy network, because our main purpose in this article is to launch our first virtual machine or instance. Let see how we can create a network inside Open Stack.

The screenshot shows the OpenStack Dashboard with the URL [openstack](#) and the project `st_demo`. The navigation bar includes Project, Compute, Volume, Network, and Identity tabs. Under Network, the sub-navigation shows Networks, which is selected. A red arrow labeled '1' points to the Project dropdown. Another red arrow labeled '2' points to the Network dropdown. A red arrow labeled '3' points to the 'Networks' tab in the sub-navigation. A red arrow labeled '4' points to the 'Create Network' button at the top right of the main content area. The main content displays the 'Networks' table with one item: `public`, which is associated with `IPv6-public-subnet 2001:0bd1::/64` and `public-subnet 172.24.4.0/24`. The table includes columns for Name, Subnets Associated, Shared, External, Status, Admin State, and Actions (Edit Network).

1. Click the Project Drop Down.
2. Click the Network Drop Down.
3. From network Drop Down select Networks, and this window will open that you see on the right side.
4. Finally, click Create Network. Something like this will pop-up:

Create Network

Network Subnet Subnet Details

Network Name
CyberPersons

Enable Admin State (?)

Shared

Create Subnet

Create a new network. In addition, a subnet associated with the network can be created in the following steps of this wizard.

Cancel Back Next

Give your network a name and click Next I've given it a name "Cyber Persons".

Create Network

Network Subnet Subnet Details

Subnet Name
CyberPersons

Network Address Source
Allocate Network Address from a pool

Address pool
shared-default-subnetpool (10.0.0.0/22)

Network Mask
26 (pool default)

IP Version
IPv4

Gateway IP (?)

Creates a subnet associated with the network. You need to enter a valid "Network Address" and "Gateway IP". If you did not enter the "Gateway IP", the first value of a network will be assigned by default. If you do not want gateway please check the "Disable Gateway" checkbox. Advanced configuration is available by clicking on the "Subnet Details" tab.

1
2
3
4
5

Cancel Back Next

Now on this window, you have to create a subnet, your settings should look like as they are in the image above. Except for the "Subnet Name" box all of these are drop downs and you can choose from the given options.

1. First, give your subnet a suitable name.
2. "**Network Address Source**" is a dropdown, it has two available options. You can select the second as chosen in the image above.
3. "**Address pool**" also have two possible option, select the first option.
4. "**Network Mask**" have many options in the dropdown, you can keep the default which is 26.
5. IP version should be IPv4.

Once all these things are done, click "Next".

Create Network

Network Subnet **Subnet Details**

Enable DHCP

Allocation Pools (Optional) Specify additional attributes for the subnet..

DNS Name Servers (Optional)

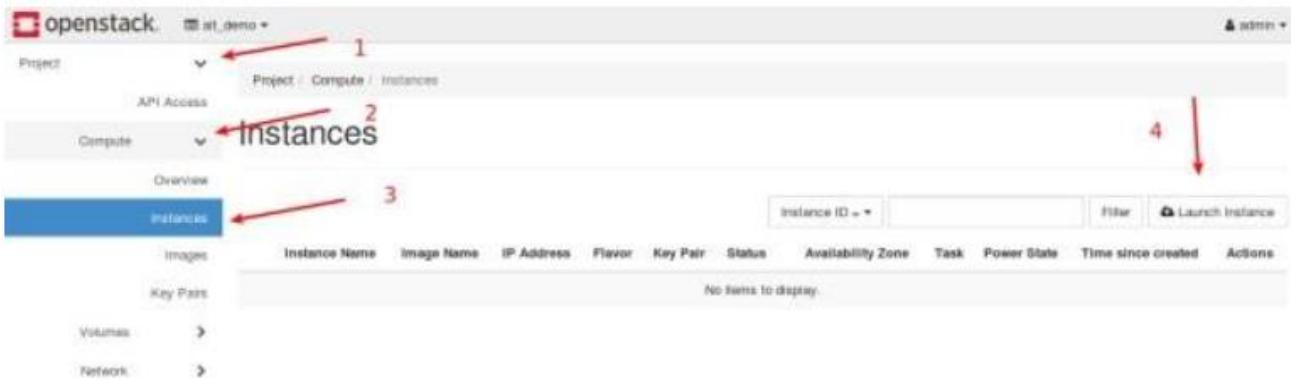
Host Routes (Optional)

Create

Now everything is optional in this window if you are interested in filling something up, you can. Otherwise, leave everything as it is and click “Create” .You now have a network that you can use to launch a virtual machine.

Step4: Create Virtual Machine/Instance

After the network is created, we are now ready to create our very first virtual machine.



1. Click on “Project” dropdown.
2. Inside project click “Compute” dropdown.
3. Under compute you have four options, since we are interested in creating an instance you have to click on “Instance”.
4. Finally, click “Lunch Instance”. Something like this will pop-up.

Launch Instance

Details

Please provide the initial hostname for the instance, the availability zone where it will be deployed, and the instance count. Increase the Count to create multiple instances with the same settings.

Instance Name * CyberPersons

Availability Zone nova

Count * 1

Total Instances (10 Max)
10%
0 Current Usage
1 Added
9 Remaining

Source *

Flavor *

Networks:

Network Ports:

Security Groups:

Key Pair:

Configuration:

Server Groups:

Scheduler Hints:

Metadata:

Cancel **Next >** **Launch Instance**

Now, there are 11 tabs to create an instance, we will go through each tab one by one.

Details Tab

This is a general information tab for creating an instance you will have to assign a name to your virtual machine on this tab. Select zone to launch a virtual machine, and tell how many copies of virtual machine you want. Just make sure your settings look like this:

Launch Instance

Details

Please provide the initial hostname for the instance, the availability zone where it will be deployed, and the instance count. Increase the Count to create multiple instances with the same settings.

Instance Name * CyberPersons

Availability Zone nova

Count * 1

Total Instances (10 Max)
10%
0 Current Usage
1 Added
9 Remaining

Source *

Flavor *

Networks:

Network Ports:

Security Groups:

Key Pair:

Configuration:

Server Groups:

Scheduler Hints:

Metadata:

Cancel **Next >** **Launch Instance**

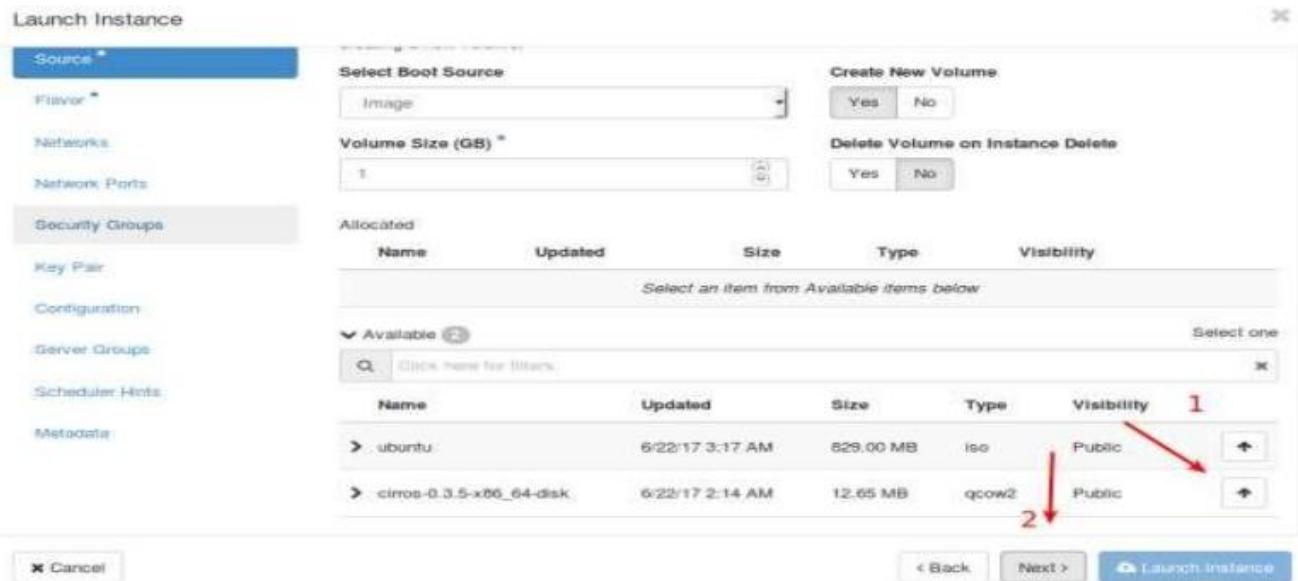
Source Tab

Normally when we create a virtual machine on Proxmox or VM Ware we need to insert CD-ROM (virtual CD room), that VPS uses to install the operating system.

In Open Stack this is done by Source Tab, you can use various ways to launch a new virtual machine, Open Stack allows you to choose following as a source to create your instance.

- Image
- Snapshot of already created instance
- Volume or a volume Snapshot

We are going to use “Cirros” image to create our instance.



1. Click on the icon where the first arrow is pointing, so that we can use “Cirros” to launch our virtual machine.
2. After the image is selected, just click “Next” so that we can move to “Flavor” tab.

Flavor Tab

Flavor tab will allow you to allocate resource to your instance. Like:

- Ram.
- CPU.
- Disk Space.

It is similar to giving virtual resources to the virtual machine, but Open Stack gives fancy names to everything.

The screenshot shows the 'Launch Instance' wizard. The 'Flavor' tab is active. On the left, there's a sidebar with tabs: Details, Source, Flavor (selected), Networks, Network Ports, Security Groups, Key Pair, Configuration, Server Groups, Scheduler Hints, and Metadata. The main area has two tables. The top table, 'Allocated', shows one entry: m1.tiny with 1 vCPU, 512 MB RAM, and 1 GB total disk. The bottom table, 'Available', lists 11 flavors: m1.small, m1.medium, m1.large, m1.nano, m1.xlarge, and others. Each flavor row includes columns for Name, vCPUs, RAM, Total Disk, Root Disk, Ephemeral Disk, and Public status. Buttons at the bottom include 'Cancel', '< Back', 'Next >', and a large blue 'Launch Instance' button.

You can see that there are 11 available pre-configured templates to choose from. The one I choose gave following resources to the instance:

- 1 virtual CPU.
- 512 MB Ram.
- 1 GB Disk.

You can choose any template from the available 11, depending upon the resources available on your host machine (On which Open Stack is installed).

After flavor is selected, just press “Next”.

Network Tab

Network tab allows us to define a network for our virtual machine, you might have remembered that we've created a network above for this purpose. Now by default, the network you have created above will be selected for this machine, as seen in the image below:

The screenshot shows the 'Launch Instance' wizard with the 'Networks' tab selected. The sidebar tabs are: Details, Source, Flavor, Networks (selected), Network Ports, Security Groups, Key Pair, and Configuration. The main area has two tables. The top table, 'Allocated', shows one entry: CyberPersons with Subnets Associated. The bottom table, 'Available', lists networks: CyberPersons, CyberData, and CyberData2. Each network row includes columns for Network, Subnets Associated, Shared, Admin State, and Status. A note says 'Select networks from those listed below' and 'Select at least one network'. Buttons at the bottom include 'Cancel', '< Back', 'Next >', and a large blue 'Launch Instance' button.

Don't change anything just click “Next”.

Network Ports Tab

For now, just leave the default settings on “Network Ports” tab and click next.

Security Groups Tab

Security groups define how a specific virtual machine is allowed to talk with the outer world. As for now, we are just trying to create our first virtual machine you can leave all the

defaults. In a later article, we will see that how we can define “Security Groups” depending upon our requirements.

Key-Pair Tab

Leave defaults and click Next.

Configuration Tab

Leave defaults and click Next.

Server Groups Tab

Leave defaults and click Next.

Scheduler Hints Tab

Leave defaults and click Next.

Metadata Tab

Leave defaults and click Next.

Launch Instance

After going through all the tabs, you are now ready to press that magic “Launch Instance” button you must be wondering that for some tabs we’ve left them with default settings. It’s fine for now, because we are just launching our test machine at this time. Later we will go into depth of each tab and see why it is important and why it is not.

Once you click “Launch Instance” button, Open Stack will start creating our virtual machine, and it is going to look something like this:

Displaying 1 item											Actions
	Instance Name	Image Name	IP Address	Flavor	Key Pair	Status	Availability Zone	Task	Power State	Time since created	Actions
<input type="checkbox"/>	CyberPemotis	-	10.0.0.75	m1.tiny	-	Build	nova	Block Device Mapping	No State	0 minutes	<button>Associate Floating IP</button>

Step5: Access Virtual Machine Console!

Once you click “Launch Instance” it will take Open Stack few seconds to create your virtual machine. Once ready you can access the console to see how the command line of your first virtual machine looks like.

Instance Name	Image Name	IP Address	Flavor	Key Pair	Status	Availability Zone	Task	Power State	Time since created	Actions
CyberPerson		172.24.4.11 2001:db8::6	m1tiny	-	Active	nova	None	Running	3 minutes	<button>Create Snapshot</button>

Click on “Console” and Open Stack will take you to the console of the virtual machine. The console will look something like this:

```

Connected (unencrypted) to: QEMU (instance-00000001)
[    2.164811] NET: Registered protocol family 10
[    2.180216] NET: Registered protocol family 17
[    2.181637] Registering the dns_resolver key type
[    2.221567] registered taskstats version 1
[    2.251264] Freeing initrd memory: 3452k freed
[    2.406290] Magic number: 5:833:342
[    2.407395] rtc_cmos 00:01: setting system clock to 2017-06-22 18:18:41 UTC (1498155521)
[    2.410548] powernow-k8: Processor cpuid 663 not supported
[    2.414248] BIOS EDD facility v0.16 2004-Jun-25, 0 devices found
[    2.414675] EDD information not available.
[    2.440477] Freeing unused kernel memory: 928k freed
[    2.469513] Write protecting the kernel read-only data: 12288k
[    2.521076] Freeing unused kernel memory: 1596k freed
[    2.560647] Freeing unused kernel memory: 1184k freed
[    2.563628] Refined TSC clocksource calibration: 2593.959 MHz.
[    2.564469] Switching to clocksource tsc

further output written to /dev/ttys0
login as 'cirros' user. default password: 'cubswin:'. use 'sudo' for root.
cirros login: cirros
Password:
$ 

```

This is simple command line, you can use following details to

login: Username: cirros

Password: cubswin:)

Congratulations, you have successfully created your first virtual machine /instance on Open Stack.

RESULT:

Thus, I have gone through the process of installing Open Stack and creating a very basic virtual machine just to learn that how things work with Open Stack.

Ex.No:8 Install Hadoop

AIM:

Write a procedure to install Hadoop single node cluster and run simple applications.

PROCEDURE:

Step1: download the Java 8 Package. Save this file in your home directory.

Step2: Extract the Java Tar File.

Step3: Download the Hadoop 2.7.3 Package.

Step4: Extract the Hadoop tar File.

Step5: Add the Hadoop and Java paths in the bash file (.bashrc). Open **.bashrc** file.

Now, add Hadoop and Java Path

Step6: Edit the Hadoop Configuration file.

Step7: Open *core-site.xml* and edit the property inside configuration tag:

Step8: Edit *hdfs-site.xml* and edit the property inside configuration tag:

Step9: Edit the *mapred-site.xml* file and edit the property inside configuration tag:

Step10: Edit *yarn-site.xml* and edit the property inside configuration tag:

Step11: Edit *hadoop-env.sh* and add the Java Path.

Step12: Go to Hadoop home directory and format the Name Node.

Step13: Once the Name Node is formatted, go to hadoop-2.7.3/sbin directory and start all the daemons.

Step14: check that all the Hadoop services are up and running

Step15: Now open the Mozilla browser and go

To **localhost: 50070/dfshealth.html** to check the Name Node interface

SCREENSHOTS:

Step2: Extract the Java Tar File.

Command: `tar-xvfj dk-8u101-linux-i586.tar.gz`

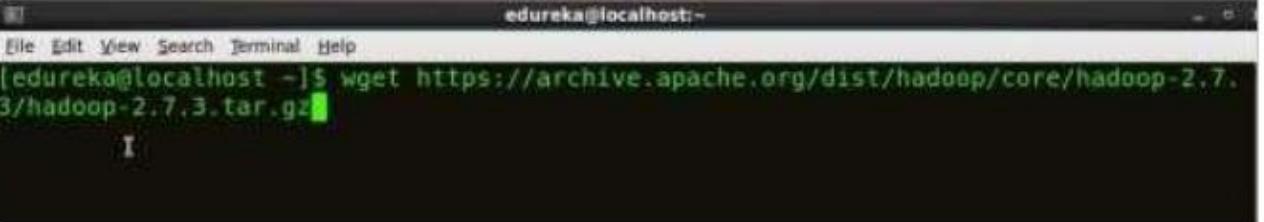


```
edureka@localhost:~$ tar -xvf jdk-8u101-linux-i586.tar.gz
```

Fig:Hadoop Installation – Extracting Java Files

Step3: Download the Hadoop 2.7.3 Package.

Command: we get <https://archive.apache.org/dist/hadoop/core/hadoop-2.7.3/hadoop-2.7.3.tar.gz>

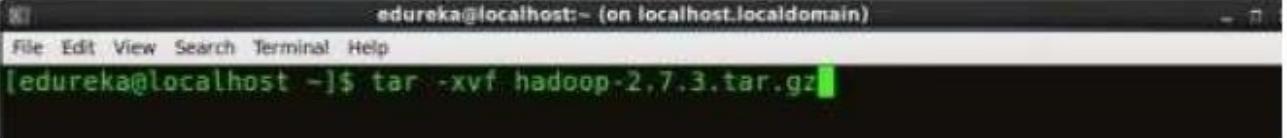


```
edureka@localhost:~$ wget https://archive.apache.org/dist/hadoop/core/hadoop-2.7.3/hadoop-2.7.3.tar.gz
```

Fig:Hadoop Installation – Downloading Hadoop

Step4: Extract the Hadoop tar File.

Command: tar -xvf hadoop-2.7.3.tar.gz



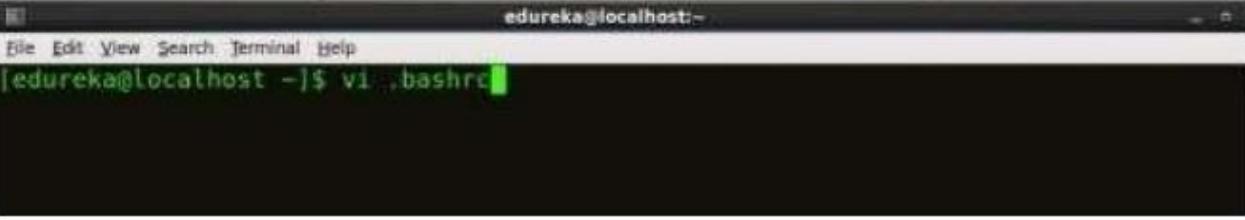
```
edureka@localhost:~ (on localhost.localdomain)$ tar -xvf hadoop-2.7.3.tar.gz
```

Fig: Hadoop Installation – Extracting Hadoop Files Step

Step5: Add the Hadoop and Java paths in the bash file (.bashrc). Open.

bashrc file. Now, add Hadoop and Java Path as shown below.

Command: vi.bashrc



```
edureka@localhost:~$ vi .bashrc
```

```
# User specific aliases and functions
export HADOOP_HOME=$HOME/hadoop-2.7.3
export HADOOP_CONF_DIR=$HADOOP_HOME/etc/hadoop
export HADOOP_MAPRED_HOME=$HADOOP_HOME
export HADOOP_COMMON_HOME=$HADOOP_HOME
export HADOOP_HDFS_HOME=$HADOOP_HOME
export YARN_HOME=$HADOOP_HOME
export PATH=$PATH:$HADOOP_HOME/bin

# Set JAVA HOME
export JAVA_HOME=/home/edureka/jdk1.8.0_181
export PATH=/home/edureka/jdk1.8.0_181/bin:$PATH
```

Fig:Hadoop Installation—Setting Environment Variable

Then, save the bash file and close it.

For applying all these changes to the current Terminal, execute the source command.

Command: source.bashrc

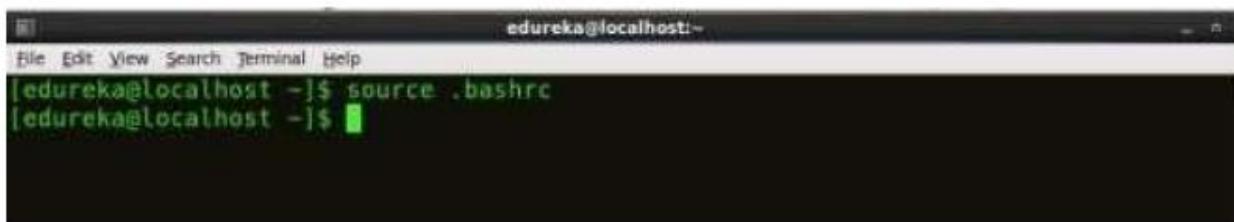
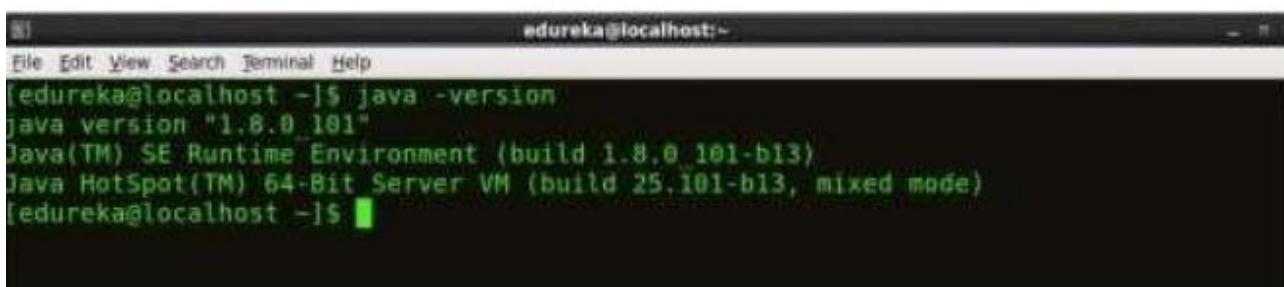


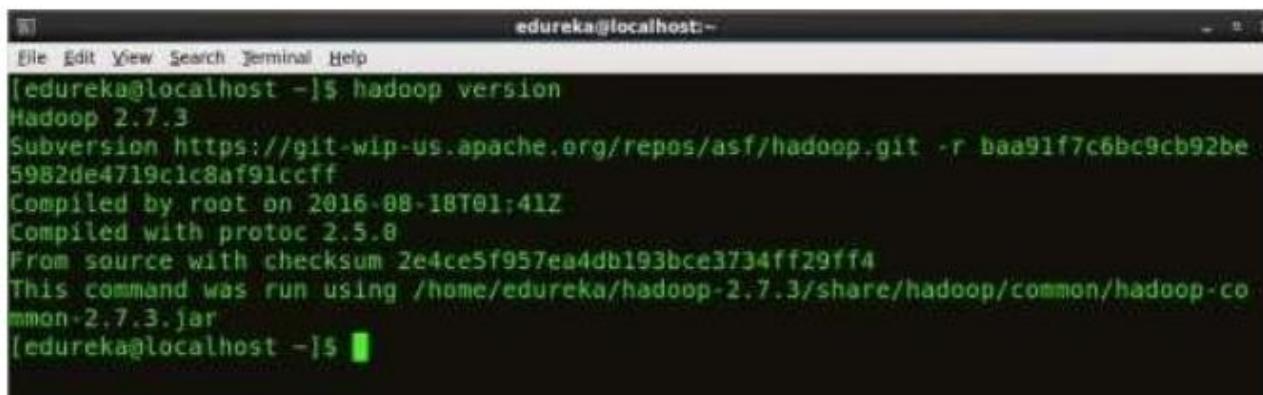
Fig:Hadoop Installation—Refreshing environment variables

To make sure that Java and Hadoop have been properly installed on your system and can be accessed through the Terminal, execute the java-version and hadoop version commands.

Command: java-version



Command: hadoop version



```
[edureka@localhost ~]$ hadoop version
Hadoop 2.7.3
Subversion https://git-wip-us.apache.org/repos/asf/hadoop.git -r baa91f7c6bc9cb92be5982de4719c1c8af91ccff
Compiled by root on 2016-08-18T01:41Z
Compiled with protoc 2.5.0
From source with checksum 2e4ce5f957ea4db193bce3734ff29ff4
This command was run using /home/edureka/hadoop-2.7.3/share/hadoop/common/hadoop-common-2.7.3.jar
[edureka@localhost ~]$
```

Fig:Hadoop Installation – Checking Hadoop Version

Step6: Edit the **Hadoop Configuration files**.

Command: cdhadoop-2.7.3/etc/hadoop/

Command: ls

All the Hadoop configuration files are located in **hadoop-2.7.3/etc/hadoop** directory as you can see in the snapshot below:

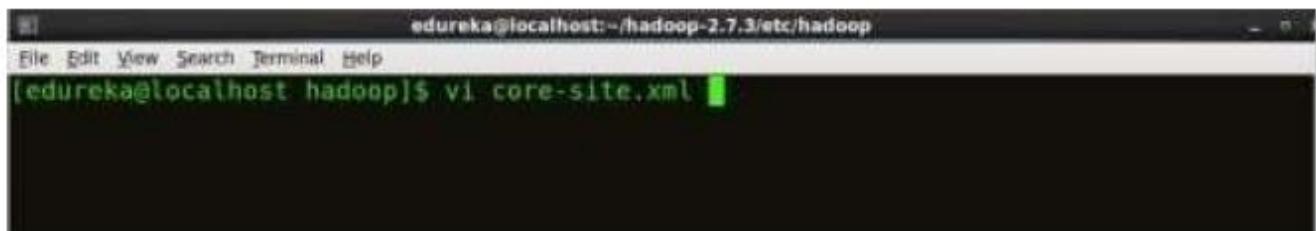


```
[edureka@localhost ~]$ cd hadoop-2.7.3/etc/hadoop/
[edureka@localhost hadoop]$ ls
capacity-scheduler.xml      httpfs-env.sh          mapred-env.sh
configuration.xml           httpfs-log4j.properties   mapred-queues.xml.template
container-executor.cfg       httpfs-signature.secret  mapred-site.xml.template
core-site.xml                httpfs-site.xml        slaves
hadoop-env.cmd              kms-acls.xml          ssl-client.xml.example
hadoop-env.sh                kms-env.sh            ssl-server.xml.example
hadoop-metrics2.properties  kms-log4j.properties  yarn-env.cmd
hadoop-metrics.properties   kms-site.xml          yarn-env.sh
hadoop-policy.xml           log4j.properties     yarn-site.xml
hdfs-site.xml                mapred-env.cmd
[edureka@localhost hadoop]$
```

Fig:Hadoop Installation – Hadoop Configuration Files

Step7: Open *core-site.xml* and edit the property mentioned below inside configuration tag:
core-site.xml informs Hadoop daemon where Name Node runs in the cluster. It contains configuration settings of Hadoop core such as I/O settings that are common to HDFS & Map Reduce.

Command: vimcore-site.xml

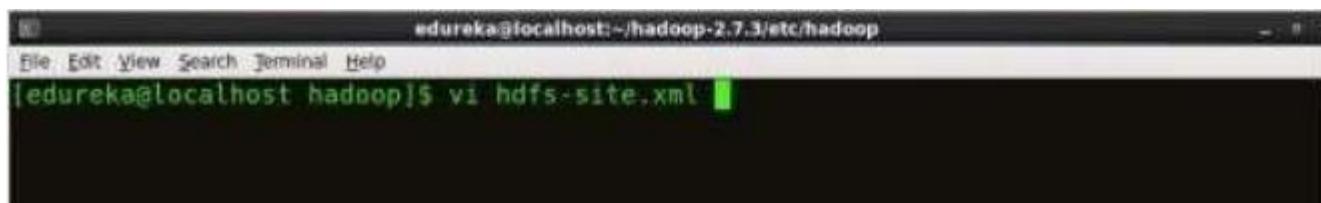


```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ vi core-site.xml
```

```
<configuration>
<property>
<name>fs.default.name</name>
<value>hdfs://localhost:9000</value>
</property>
</configuration>
```

Step8: Edit *hdfs-site.xml* and edit the property mentioned below inside configuration tag: *hdfs-site.xml* contains configuration settings of HDFS daemons (i.e.NameNode, Data Node, Secondary Name Node). It also includes the replication factor and block size of HDFS.

Command: vi*hdfs-site.xml*



```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ vi hdfs-site.xml
```

```
<configuration>
<property>
<name>dfs.replication</name>
<value>1</value>
</property>
<property>
<name>dfs.permission</name>
<value>false</value>
</property>
```

Fig:Hadoop Installation–Configuring hdfs-site.xml

Step9: Edit the *mapred-site.xml*fileand edit the property mentioned below inside configuration tag: *mapred-site.xml* contains configuration settings of Map Reduce application like number of JVM that can run in

parallel, the size of the mapper and the reducer process, CPU cores available for a process, etc.

In some cases, mapred-site.xml file is not available. So, we have to create the mapred-site.xml File using mapred-site.xml template.

Command: cp mapred-site.xml.template mapred-site.xml

Command: vim mapred-site.xml.

```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
[edureka@localhost hadoop]$ cp mapred-site.xml.template mapred-site.xml
[edureka@localhost hadoop]$ vi mapred-site.xml

<configuration>
<property>
<name>mapreduce.framework.name</name>
<value>yarn</value>
</property>
</configuration>
```

Fig:Hadoop Installation—Configuring mapred-site.xml

Step10: Edit yarn-site.xml and edit the property mentioned below inside configuration tag: yarn-site.xml contains configuration settings of Resource Manager and Node Manager like application memory management size, the operation needed on program & algorithm, etc.

Command: vi yarn-site.xml

```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
[edureka@localhost hadoop]$ vi yarn-site.xml
```

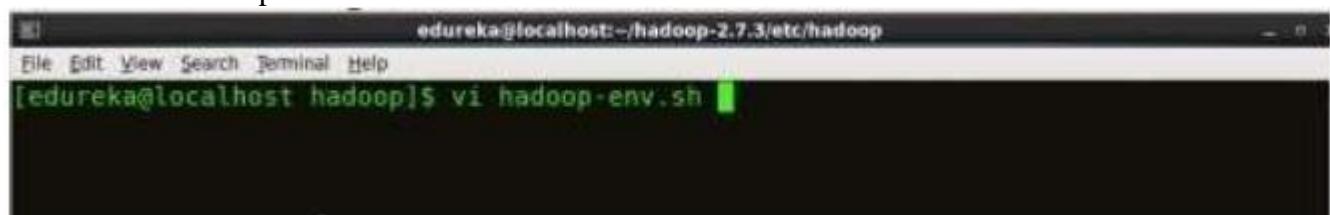
```
<configuration>
<property>
<name>yarn.nodemanager.aux-services</name>
<value>mapreduce_shuffle</value>
</property>
<property>
<name>yarn.nodemanager.auxservices.mapreduce.shuffle.class</name>
<value>org.apache.hadoop.mapred.ShuffleHandler</value>
</property>
</configuration>
```

Fig:Hadoop Installation – Configuring yarn-site.xml



Step11: Edit *hadoop-env.sh* and add the Java Path as mentioned below:
hadoop-env.sh contains the environment variables that are used in the script to run Hadoop like Java home path, etc.

Command: vi*hadoop-env.sh*



```
# The java implementation to use.
export JAVA_HOME=/home/edureka/jdk1.8.0_101
```

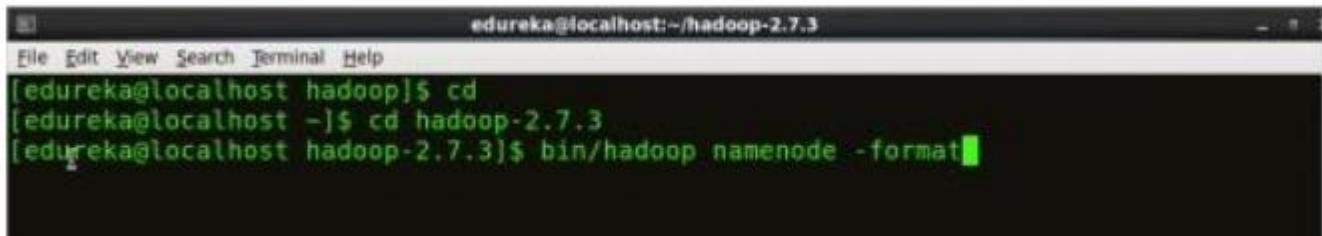
Fig:Hadoop Installation – Configuring *hadoop-env.sh*

Step12: Go to Hadoop home directory and format the Name Node.

Command: cd

Command: cd hadoop-2.7.3

Command: bin/hadoop namenode -format



```
edureka@localhost:~/hadoop-2.7.3
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ cd
[edureka@localhost ~]$ cd hadoop-2.7.3
[edureka@localhost hadoop-2.7.3]$ bin/hadoop namenode -format
```

Fig:Hadoop Installation–Formatting NameNode

This formats the HDFS via Name Node. This command is only executed for the first time. Formatting the file system means initializing the directory specified by the dfs.name.dir variable.

Never format, up and running Hadoop file system. You will lose all your data stored in the HDFS.

Step13: Once the Name Node is formatted, go to hadoop-2.7.3/sbin directory and start all the daemons.

Command: cdhadoop-2.7.3/sbin

Either you can start all daemons with a single command or do it individually.

Command: ./start-all.sh

The above command is a combination of *start-dfs.sh*, *start-yarn.sh*&*mr-jobhistory-daemon.sh*

Or you can run all the services individually as below:

Start Name Node:

The Name Node is the centerpiece of an HDFS file system. It keeps the directory tree of all files stored in the HDFS and tracks all the file stored across the cluster.

Command: ./hadoop-daemon.sh start name node

```
[edureka@localhost hadoop-2.7.3]$ cd sbin/  
[edureka@localhost sbin]$ ./hadoop-daemon.sh start namenode  
starting namenode, logging to /home/edureka/hadoop-2.7.3/logs/hadoop-edureka-namenode-localhost.localdomain.out  
[edureka@localhost sbin]$ jps  
22113 NameNode  
22182 Jps  
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–Starting NameNode

Start Data Node:

On startup, a Data Node connects to the Name node and it responds to the requests from the Name node for different operations.

Command: ./hadoop-daemon.sh start data node

```
[edureka@localhost sbin]$ ./hadoop-daemon.sh start datanode  
starting datanode, logging to /home/edureka/hadoop-2.7.3/logs/hadoop-edureka-datanode-localhost.localdomain.out  
[edureka@localhost sbin]$ jps  
22113 NameNode  
22278 Jps  
22206 DataNode  
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–Starting DataNode

Start Resource Manager:

Resource Manager is the master that arbitrates all the available cluster resources and thus helps in managing the distributed applications running on the YARN system. Its work is to manage each Node Managers and the each application's Application Master.

Command: ./yarn-daemon.sh start resource manager

```
edureka@localhost sbin]$ ./yarn-daemon.sh start resourcemanager
starting resourcemanager, logging to /home/edureka/hadoop-2.7.3/logs/yarn-edureka-resourcemanager-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22310 ResourceManager
22345 Jps
22206 DataNode
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–Starting ResourceManager

Start Node Manager:

The Node Manager in each machine framework is the agent which is responsible for managing containers, monitoring their resource usage and reporting the same to the Resource Manager.

Command:./yarn-daemon.sh start node manager

```
edureka@localhost sbin]$ ./yarn-daemon.sh start nodemanager
starting nodemanager, logging to /home/edureka/hadoop-2.7.3/logs/yarn-edureka-nodemanager-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22592 Jps
22113 NameNode
22310 ResourceManager
22206 DataNode
22559 NodeManager
[edureka@localhost sbin]$
```

Fig: Hadoop Installation–Starting Node Manager

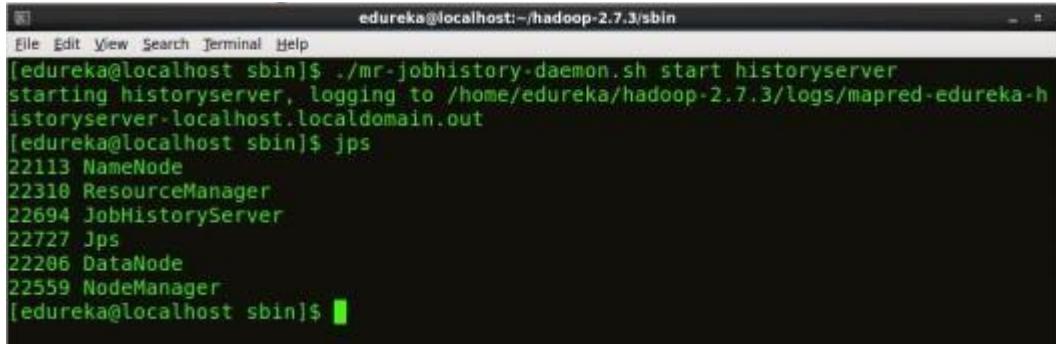
Start Job History Server:

Job History Server is responsible for servicing all job history related requests from client.

Command:./mr-jobhistory-daemon.sh start history server

Step14:To check that all the Hadoop services are up and running, run the below command

Command: jps



```
edureka@localhost:~/hadoop-2.7.3/sbin
File Edit View Search Terminal Help
[edureka@localhost sbin]$ ./mr-jobhistory-daemon.sh start historyserver
starting historyserver, logging to /home/edureka/hadoop-2.7.3/logs/mapred-edureka-h
istoryserver-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22310 ResourceManager
22694 JobHistoryServer
22727 Jps
22286 DataNode
22559 NodeManager
[edureka@localhost sbin]$
```

Fig: Hadoop Installation—Checking Daemons

Step15: Now open the Mozilla browser and go
To **localhost:50070/dfshealth.html** to check the Name Node interface.

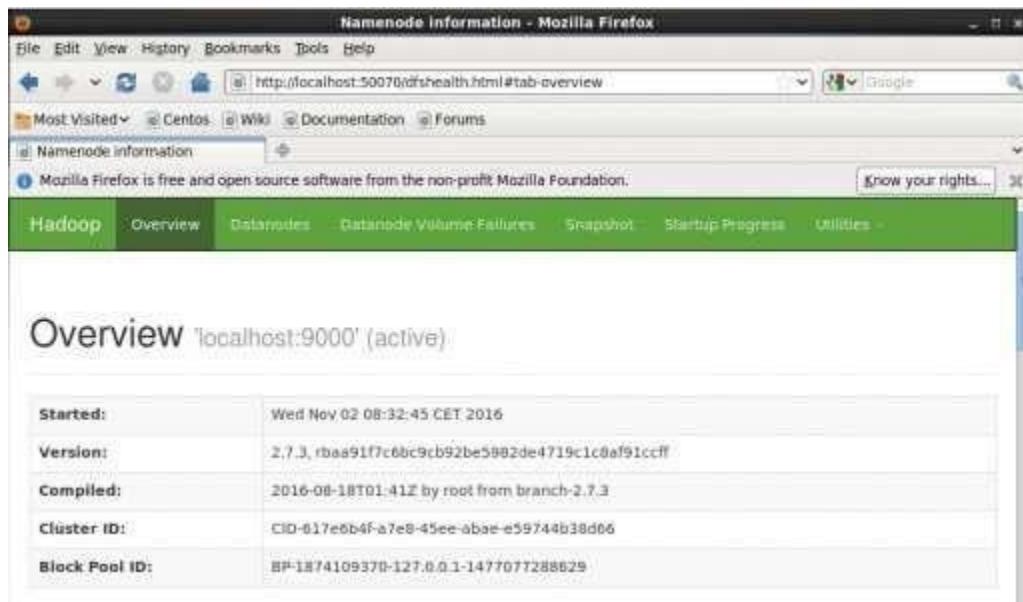


Fig: Hadoop Installation—Starting Web UI

Congratulations, you have successfully installed a single node Hadoop cluster.

RESULT:

Thus the Hadoop for single node cluster is installed successfully.