

Omar Alhijazi

Programmer

Motivated and eager to learn



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SKILLS

Critical Thinking

Optimization

C++

C

C#

Arduino

Java Script

Html

CSS

Unity

Unreal Engine 4

Blender

Git

OpenGL

INTERESTS

Render APIs

Low-level APIs

Game Engines

EDUCATION

High School Lauwers College

08/2015 - 07/2019

Groningen, Grijpskerk

Game Development Noorderpoort Kunst & Multimedia

08/2019 - Present

Groningnen

WORK EXPERIENCE

Restaurant Crew Member Laziz

10/2018 - 07/2019

Groningen, Zuidhorn

Achievements/Tasks

- Maintained clean, sanitized and well-organized food preparation zones.
- Checked completed orders for accuracy and bagged meals for easy carrying.

PERSONAL PROJECTS

Tower Defence (12/2019 - 02/2020)

- Developed a tower defence type game. My first programming project ever.

Beat 'em up (02/2020 - 07/2020)

- My first project working in a team.

Bike (09/2020 - 02/2021)

- The project with the most team members I have been a part of yet.

Infectus Remains of Time (09/2020 - Present)

- The biggest project I have worked on yet.