Release Plan

RELEASE INFORMATION

- Project Name: Nibble
- Team Name: Nibble Team
- Release Name: Nibble 2.0
- Release Date: December 4th, 2015
- last modified on 11/30/2015

HIGH LEVEL GOALS

1. Be able to have the user create and account and login
2. Be able to place orders as a user
3. Be able to create a cutoff/delivery time as a driver
4. Be able to generate a placeholder restaurant list for users to browse and order food
5. Be able to Receive and accept orders placed by users as a driver
6. Be able to provide the driver with a checklist filled with orders he/she has accepted
7. Be able to allow the driver to stop accepting orders
8. Be able to generate a real restaurants list
9. Be able to generate the metadata for each restaurant in the restaurant list
10. Be able to provide order status for the user
11. Be able to provide a delivery status for the user
12. Be able to provide the user with a Facebook messenger button to communicate with the driver
13. Be able to have the user cancel their order if placed accidentally or change of mine within an ideal time after placing the order
14. Be able to have Scam Protection from users/drivers

USER STORIES FOR RELEASE

SPRINT 1

Format: (story point) [user story] {priority}
(5) As a user, I need to have an account and be able to login so that I can use the service {1}
(3) As a user, I need restaurants that drivers are going to so I can make lunch / dinner plans {2}
(3) As a user, I need to be able to view basic restaurant metadata so that I can make a decision {3}
(1) As a user, I need to be able to contact my driver so that I can communicate with him/her {4}

SPRINT 2

Format: (story point) [user story] {priority}
(6) As a user, I need a list of deliverable restaurants to order from {3}
(7) As a user, I need status updates on my order status, so that I know what is happening with it {1}
(9) As a user, I need to be able to place orders so that I can get food {2}
(6) As a user, I need to be able to cancel my order before a driver leaves so that I can change my food plans {5}
(8) As a driver, I need to receive incoming orders so that I can fulfill them {4}

SPRINT 3

Format: (story point) [user story] {priority}
(10) As a user, I need to get status updates on my order so I can keep track of my order {4}
(11) As a driver, I need protection from users canceling orders after I have paid so that I do not get scammed {5}
(4) As a driver, I need a list of orders I accepted so that I do not forget any {2}
(2) As a driver, I need to set a order cut-off and delivery time so that the transaction and delivery occur smoothly {1}
(4) As a driver, I need a way to stop accepting orders so that I can avoid being overwhelmed by orders {3}

PRODUCT BACKLOG

Web

- Create progress bar (1)

- Implement status update indicator inside the OrderHistoryDetail page based on values in Parse (4)

- In the "current orders" section a user should be able to see the "flow" of their order (3)

- Create a webpage/section to place orders from a list of available restaurants (2)

- Create order confirmation display (2)

- Implement button/interaction on the order status webpage to cancel an order that has not been accepted (2)

- Mark "cancelled" field on the order as true in Parse (2)

- Create subpages/sections for when orders from the order history page are clicked (2)

- Create custom cell for showing places / times (2)

PROJECT PRESENTATION

Available here: https://github.com/gizmosachin/nibble-ios/blob/master/Documentation/initial-presentation.pdf