

Linear algebra is useful in many applications. A common calculation is to use the dot product and norm of two vectors for getting the their angles:

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|},$$

Where  $\vec{a}$  and  $\vec{b}$  are two vectors and  $\|\cdot\|$  is the norm that

$$\|\vec{a}\| = \sqrt{\vec{a} \cdot \vec{a}}$$

And  $\cdot$  is known as inner product or dot product:

$$\vec{a} \cdot \vec{b} = \sum_{i=1}^n a_i b_i,$$

Where  $n$  is the length of the two vectors.

Write a program to calculate the  $\cos \theta$  between three-dimensional vectors.

**Input**

The input contains several cases and ends with EOF. Each case contains three points  $\vec{o}$ ,  $\vec{p}$ , and  $\vec{q}$  in the three-dimensional space.

**Output**

For each case, output the  $\cos \theta$  between  $\vec{p} - \vec{o}$  and  $\vec{q} - \vec{o}$  to the hundredths place of the decimal point. Note: Please implement the division to prevent from precision issue.

**Sample Input**

-459 -51 -172 -26 -350 209 -33 -171 436  
-60 200 -383 -242 311 452 -9 493 431  
323 -69 -141 90 399 -347 -208 -130 -96  
198 199 376 -58 205 257 27 368 393  
142 -227 -482 385 175 288 -209 -197 156

**Sample Output**

The cosine theta between vectors (433, -299, 381) and (426, -120, 608) is 0.92  
The cosine theta between vectors (-182, 111, 835) and (51, 293, 814) is 0.94  
The cosine theta between vectors (-233, 468, -206) and (-531, -61, 45) is 0.28  
The cosine theta between vectors (-256, 6, -119) and (-171, 169, 17) is 0.62  
The cosine theta between vectors (243, 402, 770) and (-351, 30, 638) is 0.63