

Neural Networks and Learning Systems
TBM126 / 732A55
2022

Lecture 1

Introduction

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Course information

- All information will be available on Lisam
- Lectures will pre-recorded and available on Teams
- You must register for classes on Lisam (Signup)
 - Choose group A, B , or C for classes
 - Do not change group!
- Laboratory exercises will be done at home with scheduled supervision on Teams
 - Dual occasions for each lab. You may choose occasion (Wed or Thu)

Staff

- **Examiner:** Magnus Borga, IMT (magnus.borga@liu.se)
- **Course admin:** David Abramian, IMT (david.abramian@liu.se)
- Lectures:
 - Magnus Borga
 - Anders Eklund
- Classes:
 - David Abramiam
 - Martin Hultman
 - Iulian Tampu
- Laboratory exercises:
 - Martin Hultman
 - David Abramiam
 - Iulian Tampu
 - Stina Mauritzon

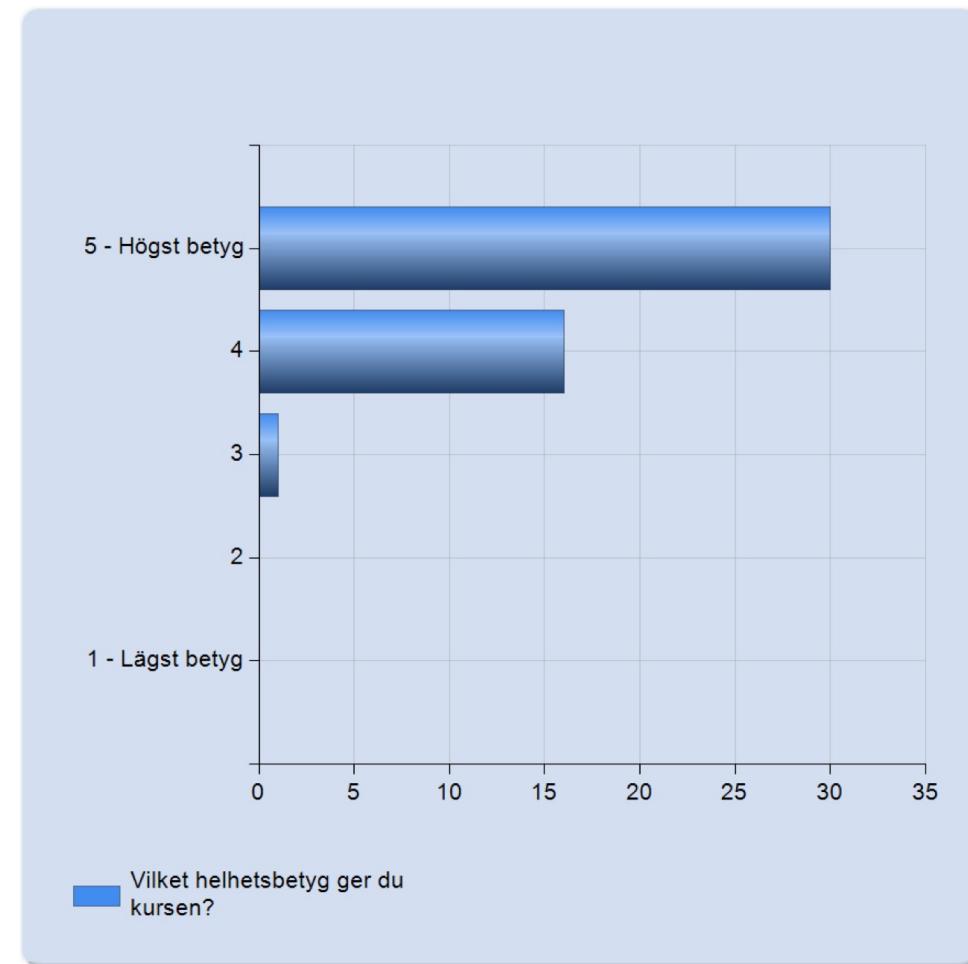
Course evaluation and development

9. Vilket helhetsbetyg ger du kursen?

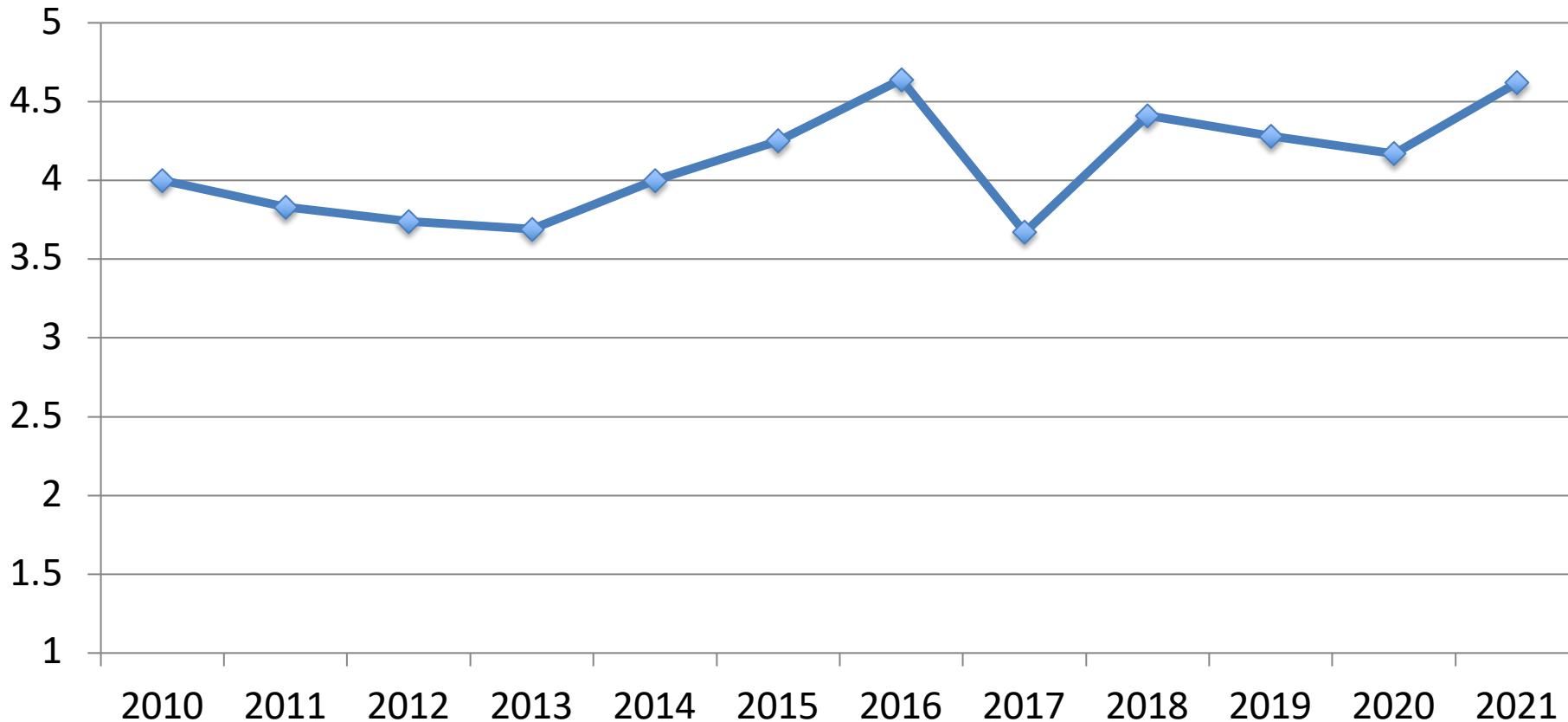
Vilket helhetsbetyg ger du kursen?	Antal svar
5 - Högst betyg	30 (64%)
4	16 (34%)
3	1 (2%)
2	0 (0%)
1 - Lägst betyg	0 (0%)
Summa	47 (100%)

Average score 2021: 4.62

Course evaluation 2021



Overall credit over time



Course evaluation and development

Changes 2022

- All laboratory exercises are now in Python
- Hybrid mode
 - Lectures and lab supervision in distance mode
 - Classes and exam on campus

The Course - Overview

- 9 lectures
 - 9 lessons (classes)
 - 4 assignments
 - 1 written exam
- } Mandatory
- Course language is English.

The Course - Lectures

PPT lectures, handouts on course page

1. Introduction
2. Supervised learning - Linear classification
3. Neural networks
4. Deep learning
5. Generative Adversarial Networks
6. Ensemble learning & Boosting methods
7. Reinforcement learning
8. Unsupervised learning – Dimensionality reduction, Clustering
9. Kernel methods

Lectures in distance mode

- Lectures will be pre-recorded and published on Lisam
- Please email questions to the lecturer (me or Anders)
 - magnus.borga@liu.se
 - anders.eklund@liu.se
- Questions and answers will be published in the Lecture folder on Lisam

The Course - Lessons

- Pen & paper exercises
- Complementary presentations
- Preparations and help with lab assignments
- Choose group (A,B, or C) on Lisam and follow that group

The Course - Assignments

- 4 laboratory exercises/assignments:
 1. Pattern recognition using linear classifiers and neural networks
 2. Deep learning
 3. Face recognition in images using Boosting techniques
 4. Reinforcement learning
- Programming in Python
- Assignments are done in pairs. (Not more than 2 students together!)
- Supervision in Teams
 - time scheduled (“LA” in schedule) –
- Deadlines for written reports.
- Late reports may not be corrected until next re-exam (June/August).

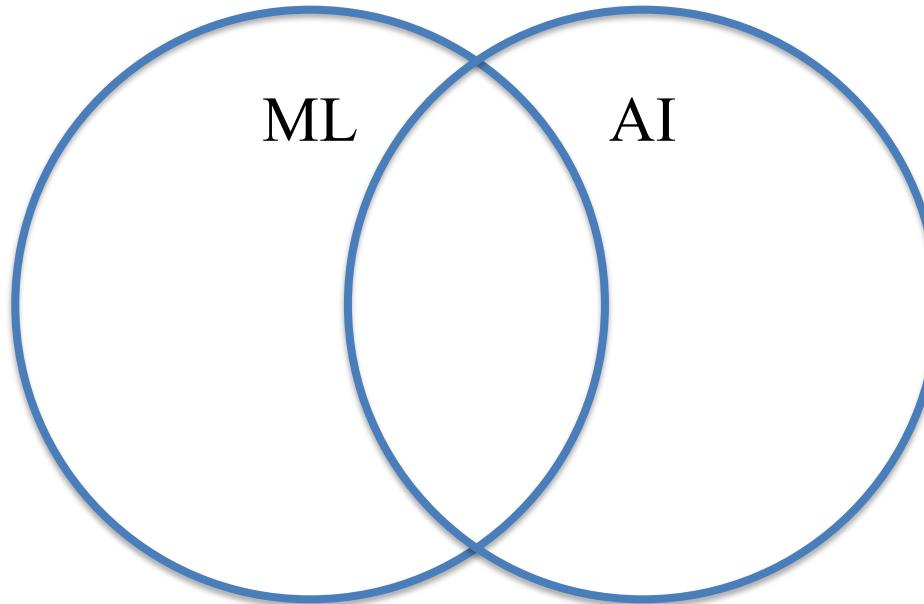
Course literature

- Lecture notes
- Exercise collection
- Assignments
- Additional links in lecture notes (not required reading)

What is machine learning?

The ability of a system to learn from data and generalize to new data

ML vs AI



- AI aims at simulating “intelligent” behaviour, but not necessarily by learning
- ML does not always aim at doing something “intelligent”

How can a machine learn?

Learning: "Any relatively permanent change in behaviour resulting from past experience."

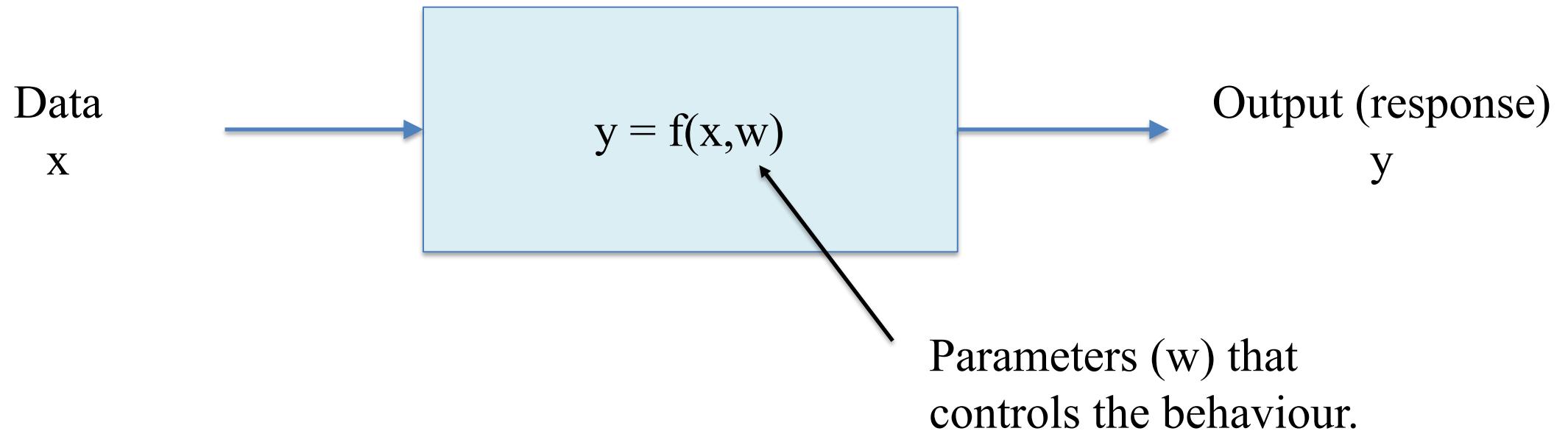
(Encyclopaedia Britannica 1964)

- The "behaviour" of the machine is determined by its parameters.
- "past experience" is previously observed data.



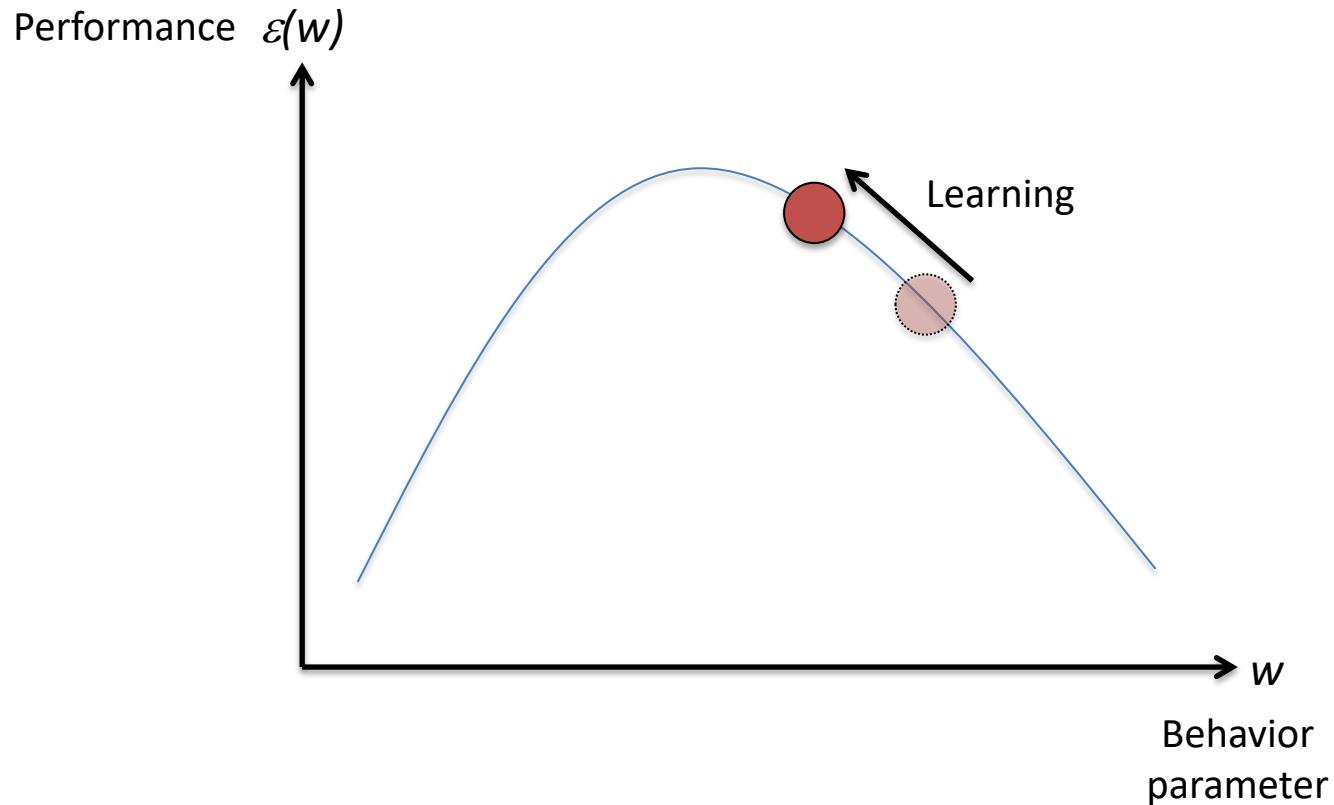
- Machine learning = changing parameter values (behaviour) as a result of observed data (experience).

Machine Learning



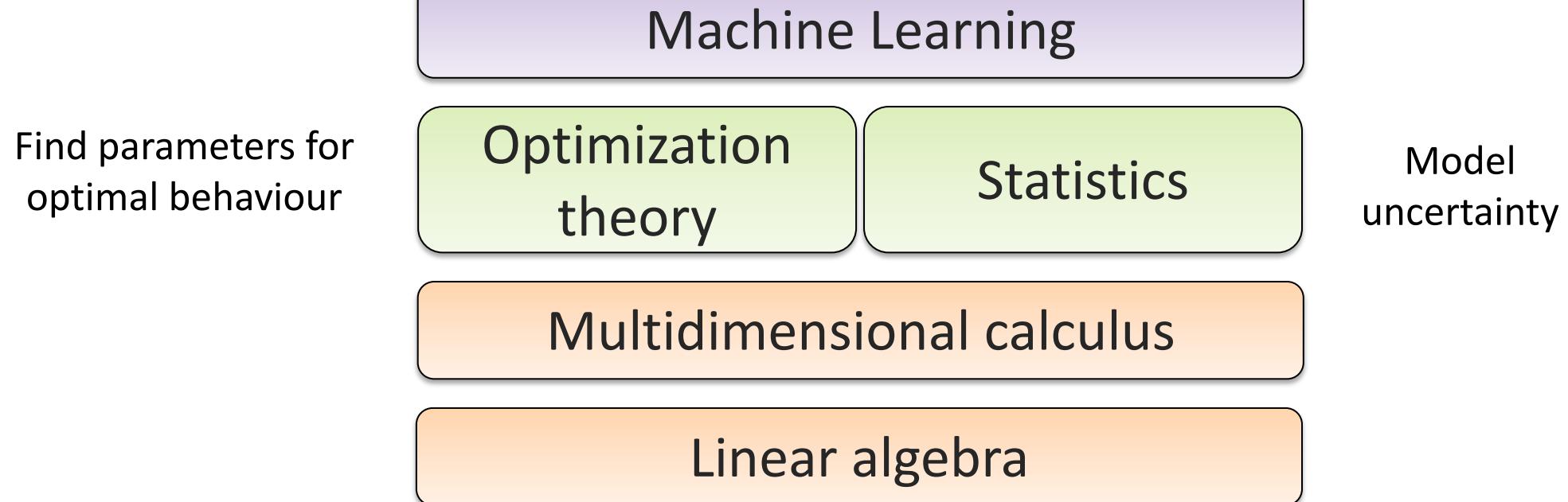
Machine learning: The system changes its parameters (w) in order to improve its performance

Learning = optimization of performance



What is being learnt depends on how we define performance!

Mathematical foundations of machine learning



Prerequisites

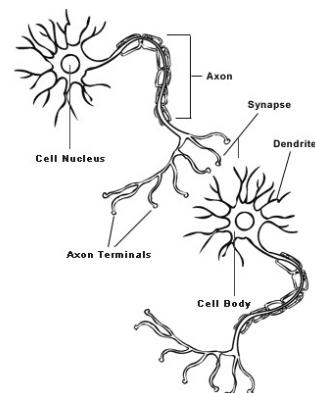
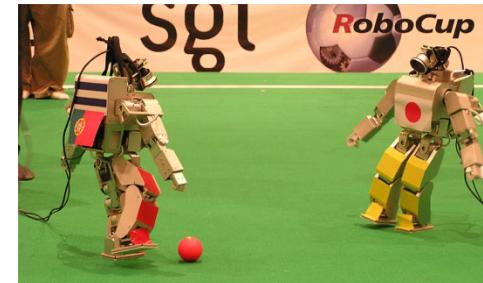
- Linear algebra
 - Vectors, scalar products, eigenvectors and eigenvalues
- Multidimensional calculus
 - Gradients, partial derivatives
- Mathematical statistics
 - Mean, variance, covariance, correlation, Gaussian distribution,
- Programming
 - Some programming experience
 - Matlab and Python experience helps a lot

Why machine learning?

- Algorithm too complex for a human to design, but we can easily provide examples of what the algorithm should do.
- Relationships in high-dimensional data too complex for a human to see, but a computer can find these.
- The computer should learn and adapt continuously to new situations.

Applications of machine learning

- Pattern and speech recognition
- Robots & autonomous systems
- Big data
- Expert systems & decision support
- Games
- Models of the brain



Three main categories of machine learning methods

- **Supervised learning (predictive)**

Learn to generalize and classify new data based on labelled training data.

- Pattern recognition
- Classification
- Regression

- **Unsupervised learning (descriptive)**

Discover structure and relationships in complex high-dimensional data.

- **Reinforcement learning (active)**

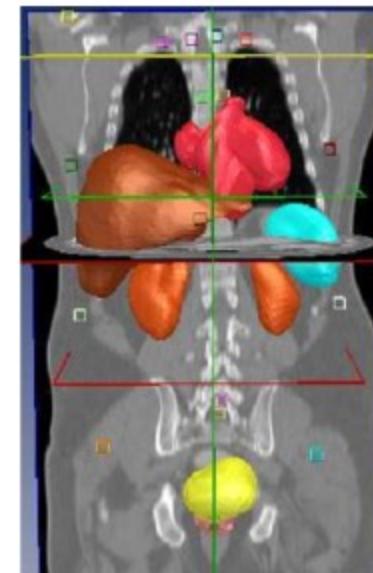
Generate policies/strategies that lead to a (possibly delayed) reward. Learning by doing.

Pattern recognition examples

Face recognition



Organ segmentation



Pattern recognition examples

Optical Character Recognition (OCR)

0 0 0 0..
1 1 1 1..
2 2 2 2..
..
9 9 9 9..

Source: <http://blog.damiles.com>

How do I optimize the text recognition?
You must write from left to right.
The lines of text must be horizontal.
Try and maintain a steady writing direction.
Keep the size of the letters relatively constant.
An upper-case letter is twice the size of a lowercase.
Leave enough space between words.
You cannot edit a sentence once it has been entered.
Add unrecognized words to your dictionary.

The following sentences are random and historical facts;
they allow us to collect the remainder of the writing samples.
TINTIN was first published in 1932.
The Cape Verde Islands are in the Atlantic Ocean.
The 1000 Lakes Rally takes place in Finland.
Goulash is a Hungarian beef stew.
Dunlop invented the bicycle wheel in 1888.
Rio de Janeiro is overlooked by Sugar Loaf Mountain.
Concordia's first flight was on 2 March 1969.
An alexandrine is a verse of twelve syllables.
The top of Mount EVEREST is 8,848m high (Himalayas).
On 21 July 1969, Neil Armstrong walked on the Moon.
Oliver Stone made the film Platoon in 1987.
Honshu is the largest island in the Japanese archipelago.
A sheet of A4 paper measures 31x29.7 cm.
The island of Cuba is 180 km south of Florida.
The Richter scale measures the magnitude of earthquakes.

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MJ

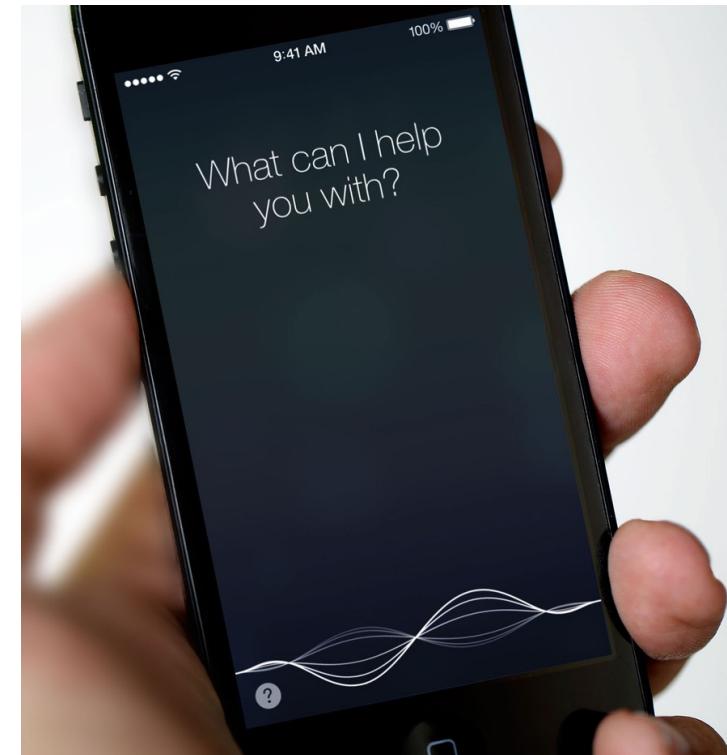
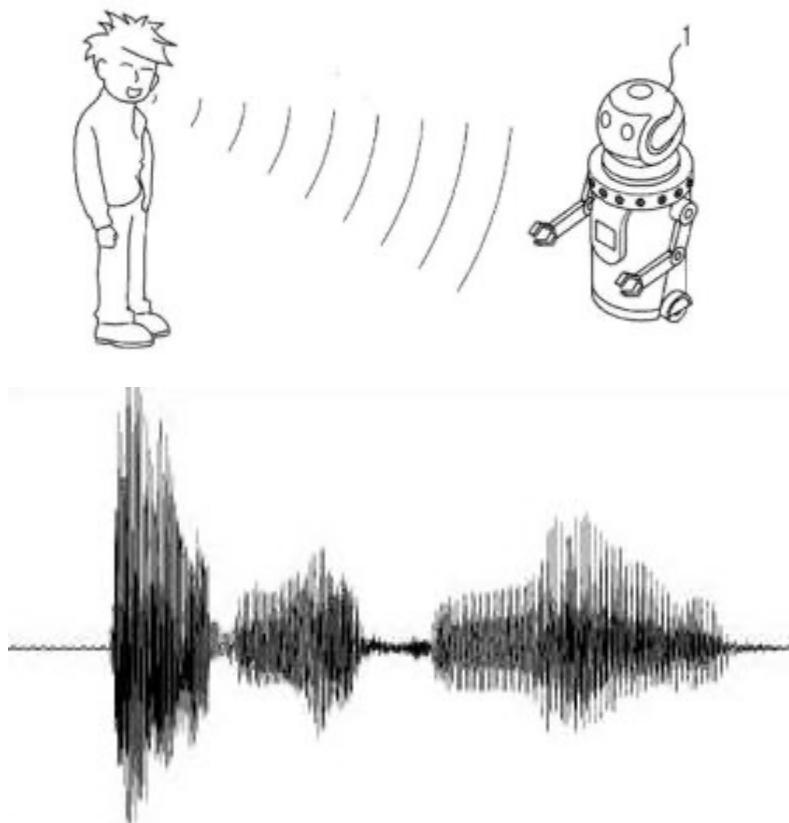
Pattern recognition examples

Xbox Kinect – Pose estimation



Pattern recognition examples

Speech recognition



Pattern recognition examples

Game positions

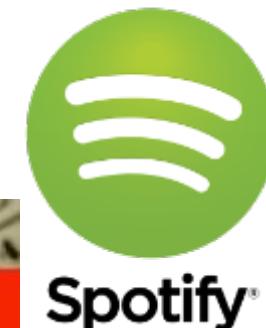


Spam filters



- #1
- 100% satisfied
- 4U
- Accept credit cards
- Act Now!
- Additional Income
- Affordable
- All natural

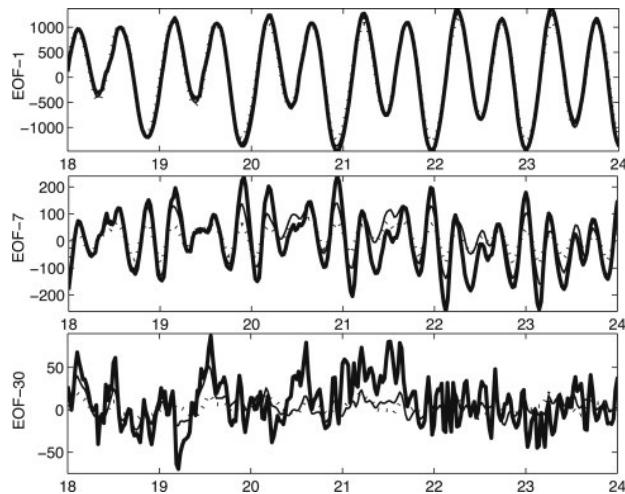
Movie & music recommendation



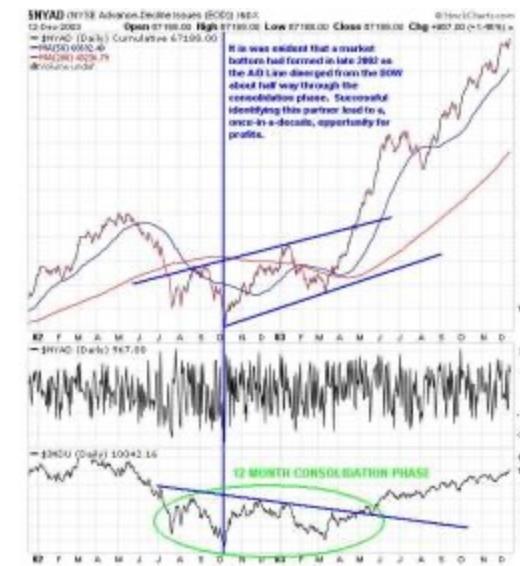
Regression examples

Prediction and forecasting

Weather and natural phenomena



Financial markets



Features

- A feature is a measurement or scalar number that describes some aspect of a phenomenon or object
 - Size, length, shape, velocity
 - Intensity and color (RGB)
 - Position (x,y)
 - Signal frequency
 - Sensor measurements (e.g., temperature)
 - Game piece present at certain location (yes/no)
 - Word present in an email (yes/no)
- Feature extraction is the process of measuring features from data.

Features – Iris dataset



Iris setosa



Iris versicolor



Iris virginica

Fisher's Iris Data

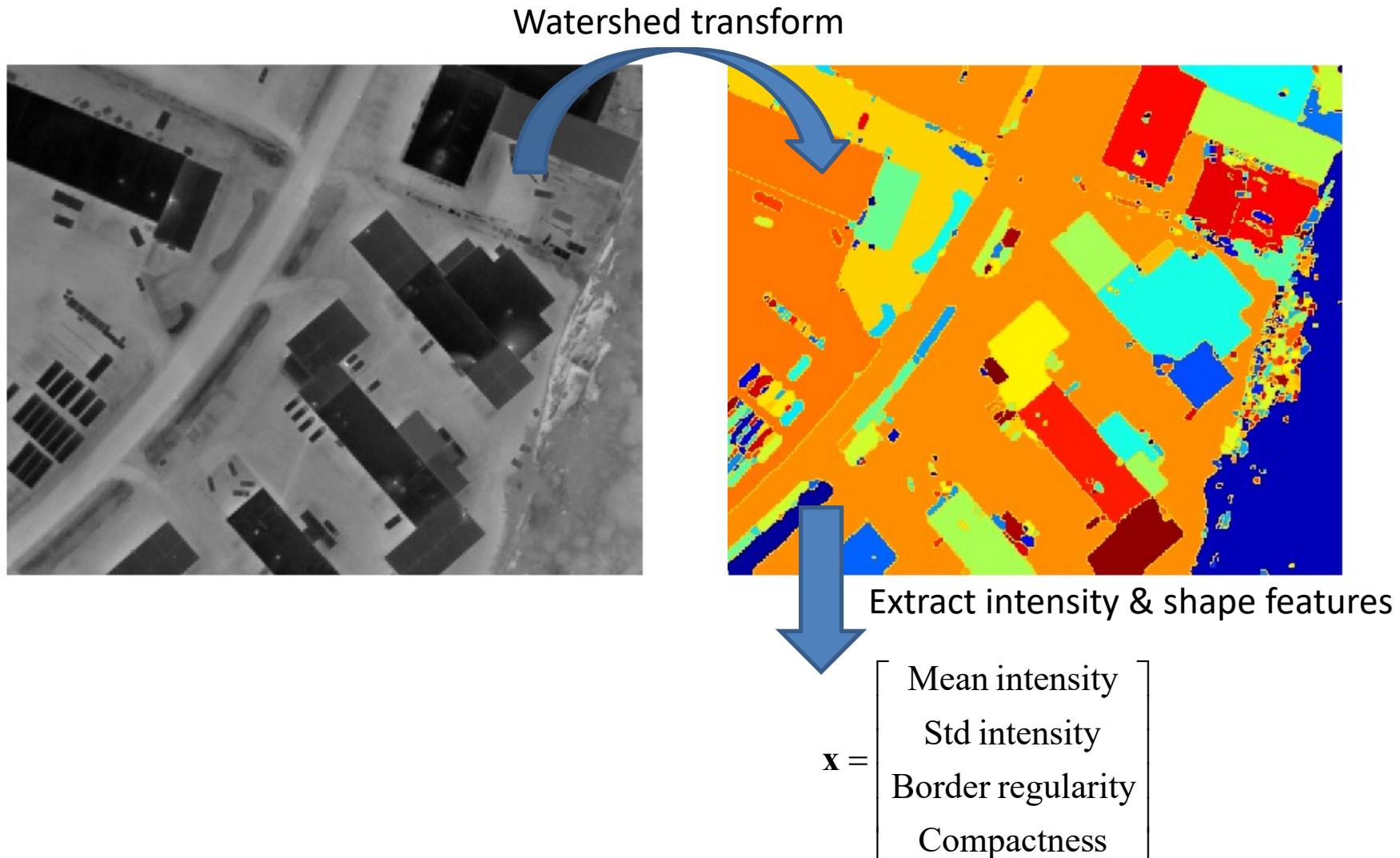
Sepal Length	Sepal Width	Petal Length	Petal Width	Species
5.7	4.4	1.5	0.4	<i>I. setosa</i>
5.8	2.6	4.0	1.2	<i>I. versicolor</i>
5.8	2.7	5.1	1.9	<i>I. virginica</i>

From Wikipedia

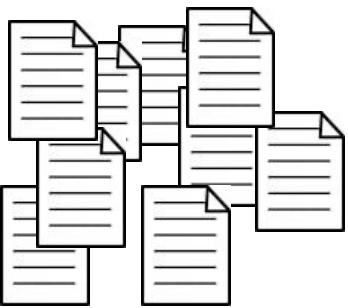
Feature vectors:

$$\mathbf{x}_1 = \begin{bmatrix} 5.7 \\ 4.4 \\ 1.5 \\ 0.4 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} 5.8 \\ 2.6 \\ 4.0 \\ 1.2 \end{bmatrix} \quad \mathbf{x}_3 = \begin{bmatrix} 5.8 \\ 2.7 \\ 5.1 \\ 1.9 \end{bmatrix}$$

Features – Image classification



Features – Document analysis

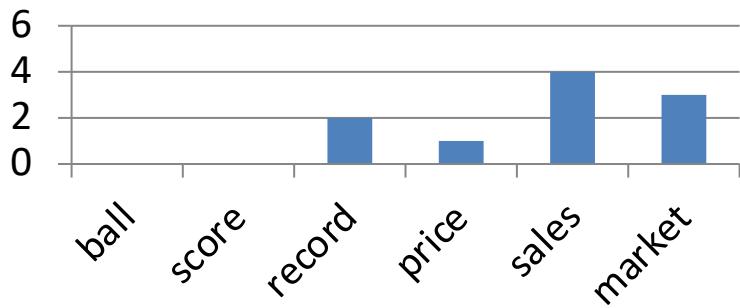


Articles, mail, web pages, ...

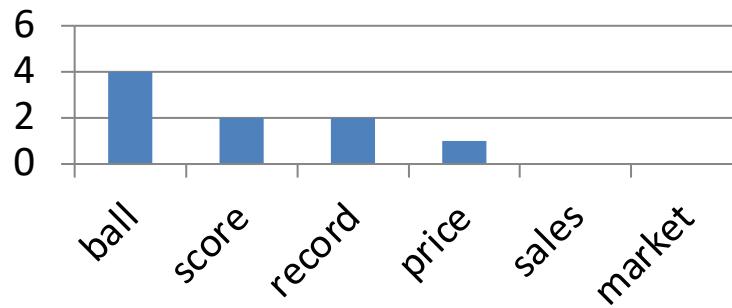
Dictionary:

{'ball', 'score', 'record', 'price', 'sales', 'market'}

Financial document



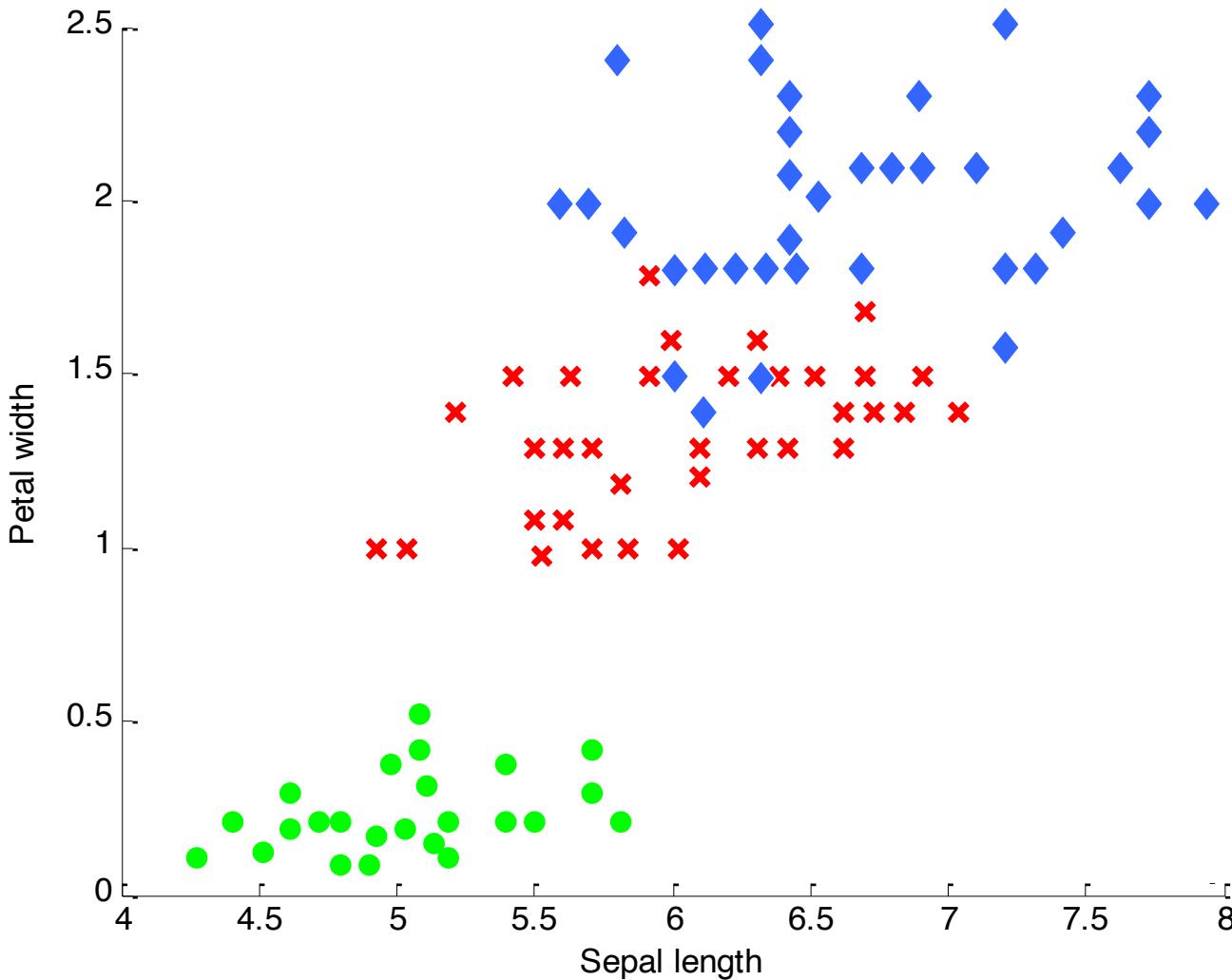
Sports document



$$\mathbf{x} = \begin{bmatrix} \#'\text{ball}' \\ \#'\text{score}' \\ \#'\text{record}' \\ \#'\text{price}' \\ \#'\text{sales}' \\ \#'\text{market}' \end{bmatrix}$$

Bag-of-words model

Feature space



Iris setosa

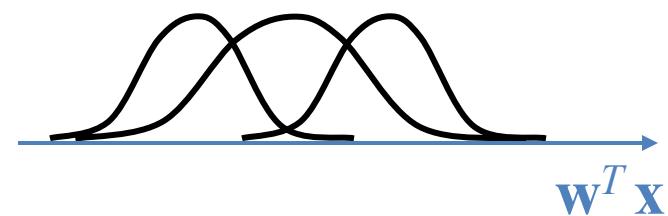
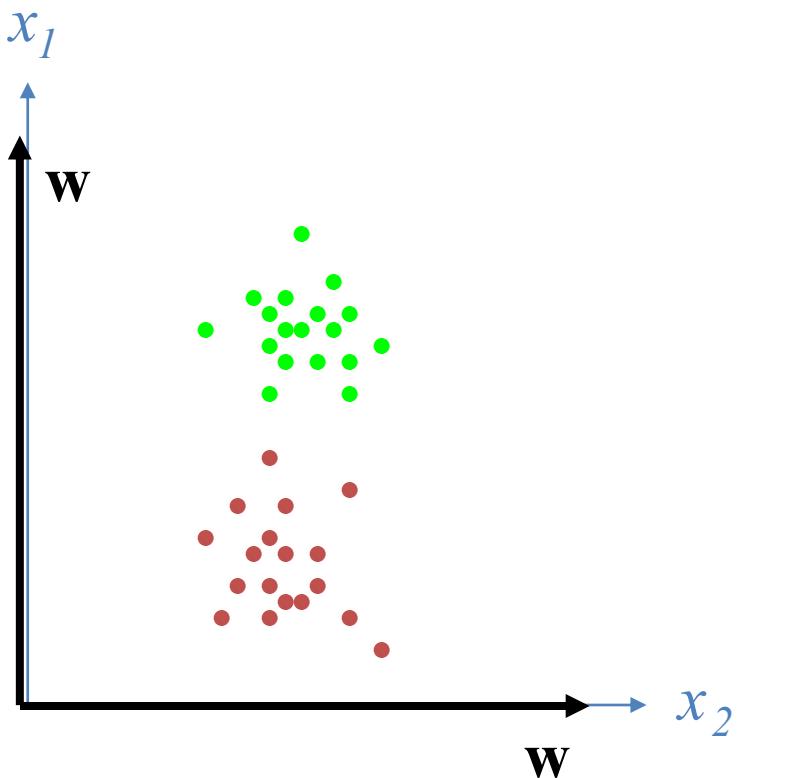


Iris versicolor



Iris virginica

Representation



Supervised learning

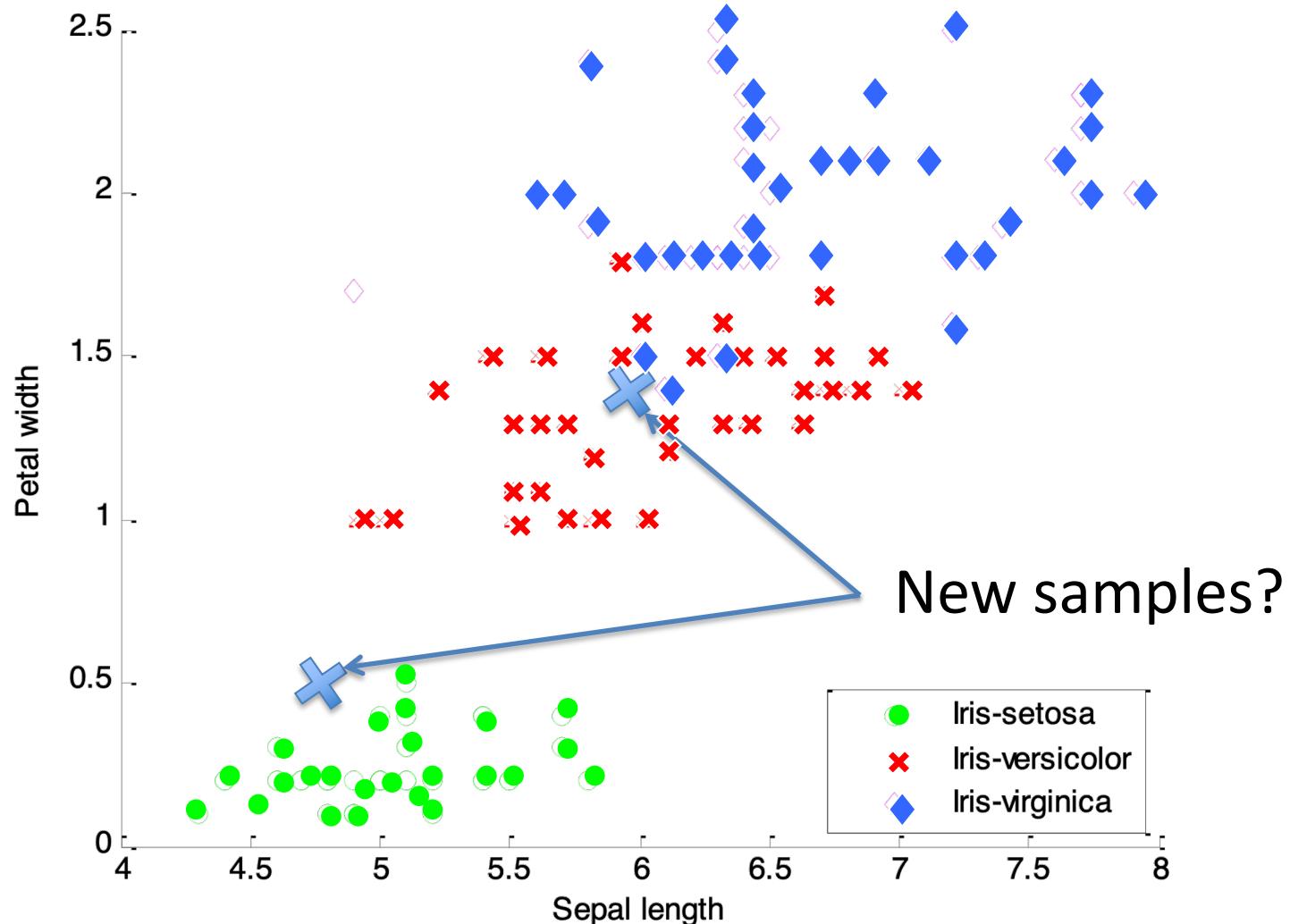
- **Task:** Learn to predict/classify new data from labeled examples.
- **Input:** Training data examples $\{x_i, y_i\}$, $i=1\dots N$, where x_i is a feature vector and y_i is a class label in the set Ω .
- **Output:** A function $f(x; w_1, \dots, w_k) \rightarrow \Omega$

Find a function f and adjust the parameters w_1, \dots, w_k so that new feature vectors are classified correctly. ***Generalization!!***

Classification vs. regression vs. ranking

- **Classification:** Select one of a discrete set of classes (the set Ω is discrete).
 - Which horse is going to win this race?
 - Which letter does this image depict?
 - Is this email spam (yes/no)?
- **Regression:** Learn to predict a continuous value ($\Omega = \mathbb{R}$).
 - Learn to predict the temperature tomorrow.
 - What is the *probability* that this image depicts the letter ‘a’?
- **Ranking:** Learn to rank a set of items ($\Omega = \mathbb{R}$).
 - Rank webpages, movies, etc.

Example - Classification



k-Nearest Neighbours (k-NN)

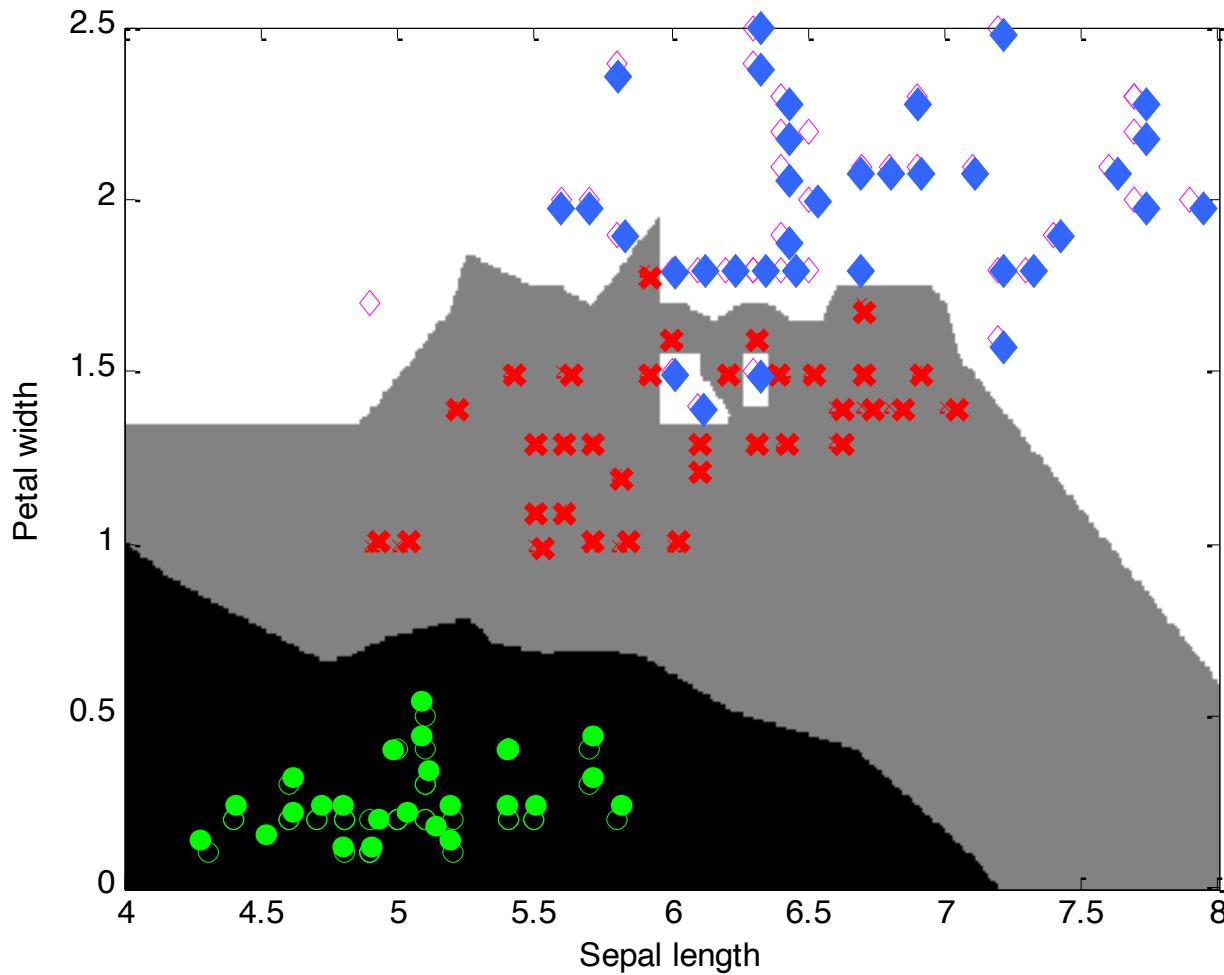
- Save all training data.
- For a new case, find similar examples among the training data.
- Requires a similarity measure (metric), for example the Euclidian distance

$$\|\mathbf{x} - \mathbf{y}\| = \sqrt{\sum_i (x_i - y_i)^2}$$

- A majority vote among the k nearest neighbours decides the class, where k can be 1,2,3,4...

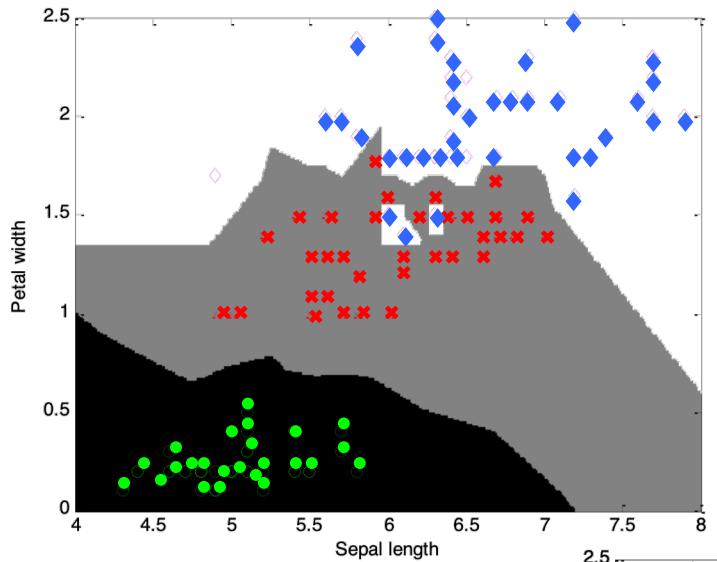
Classification areas

$k = 1$

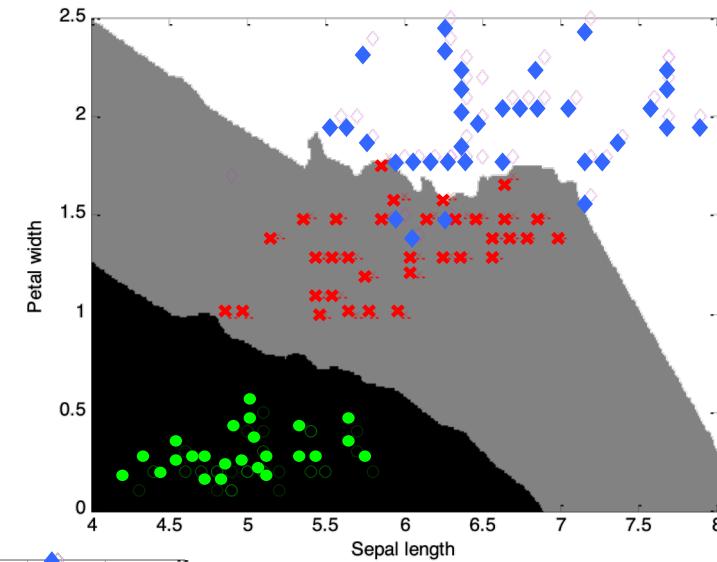


Classification areas

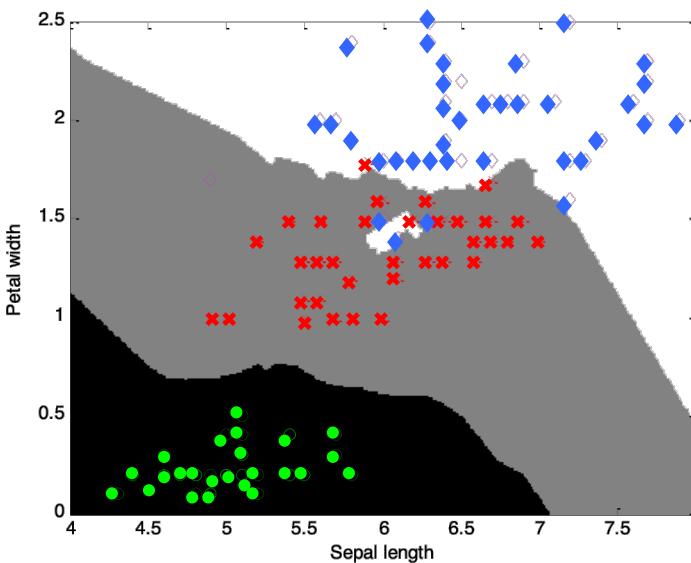
$k = 1$



$k = 7$



$k = 3$



Pros and cons of k-NN

- Very simple – no “training” or modeling required
- Must store all training data – problem for large data sets:

$$f(\mathbf{x}; \underline{w_1, \dots, w_k}) \rightarrow \Omega$$

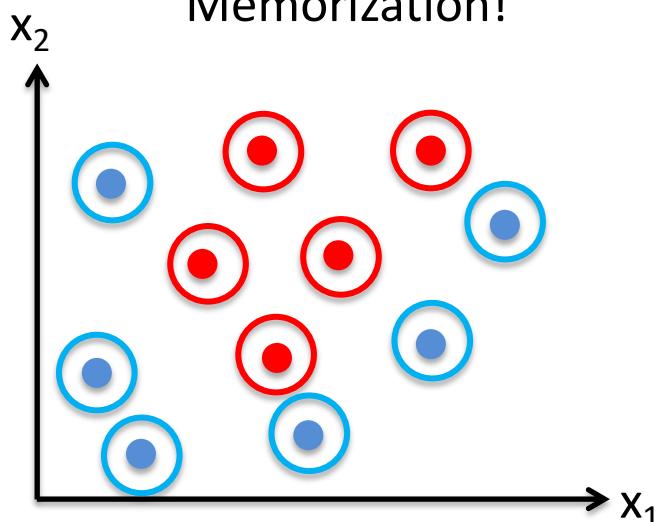
Parameters equal to training data \mathbf{x}_i

- Slow classification for large data sets – must compare new samples with all stored samples.

Generalization!

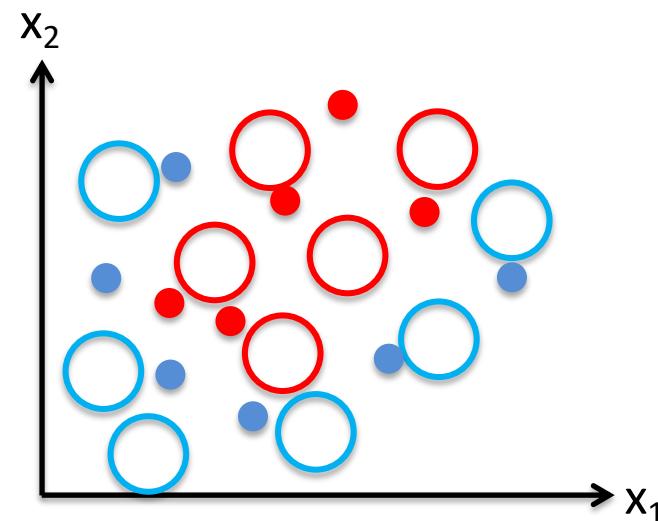
Classifying training data is trivial.

Memorization!



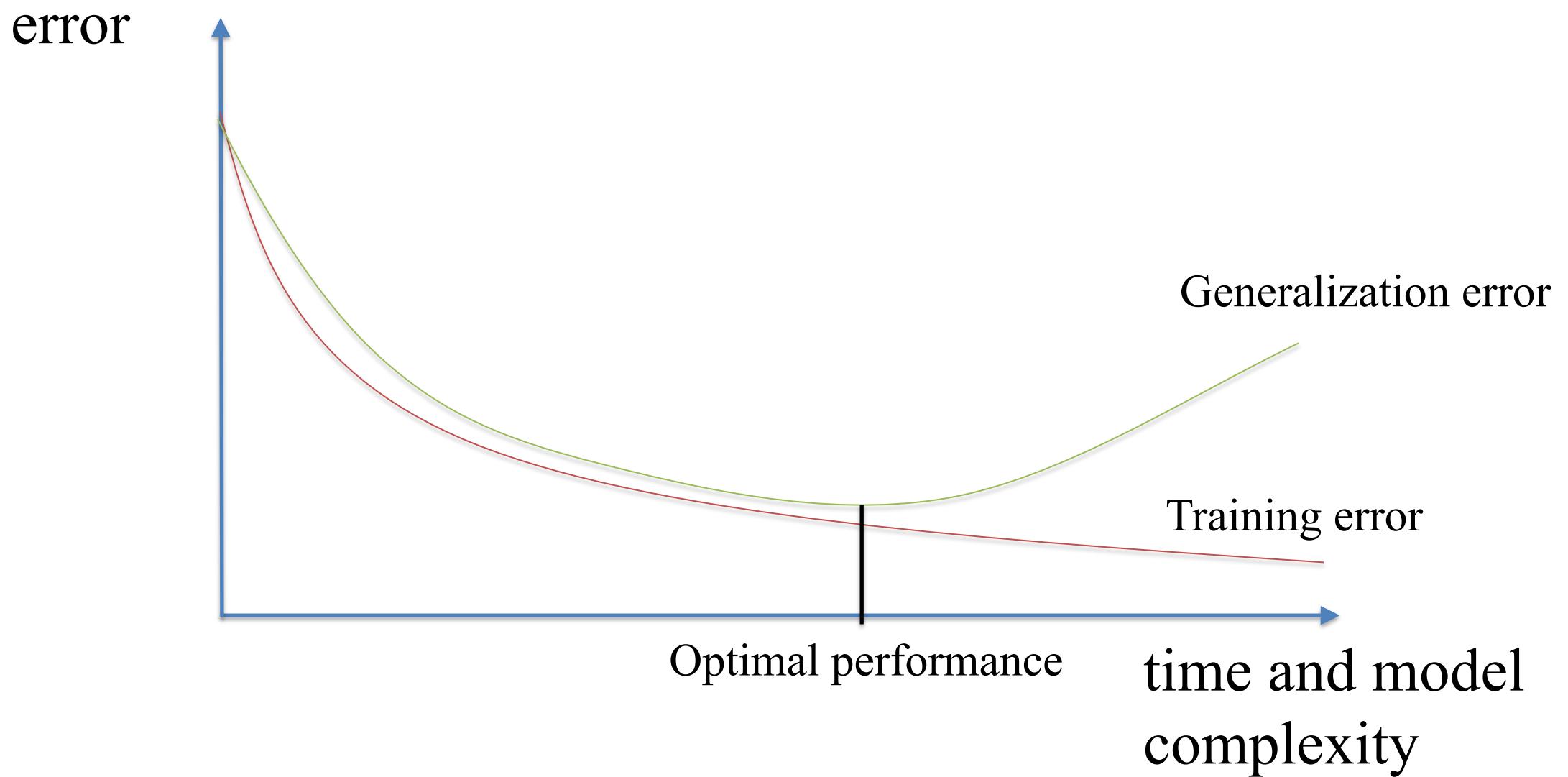
$$f(\mathbf{x}; w_1, \dots, w_k) \rightarrow \Omega$$

Classifying **new data** is the challenge!



Generalization error!

Overfitting



Training data vs. validation data

- A classifier must be able to generalize, i.e., it must be evaluated using previously unseen data.
- Evaluating using training data will give an overly optimistic accuracy.
- Three ways to perform the evaluation:
 - Hold out
 - Cross validation
 - Leave one out

Hold out

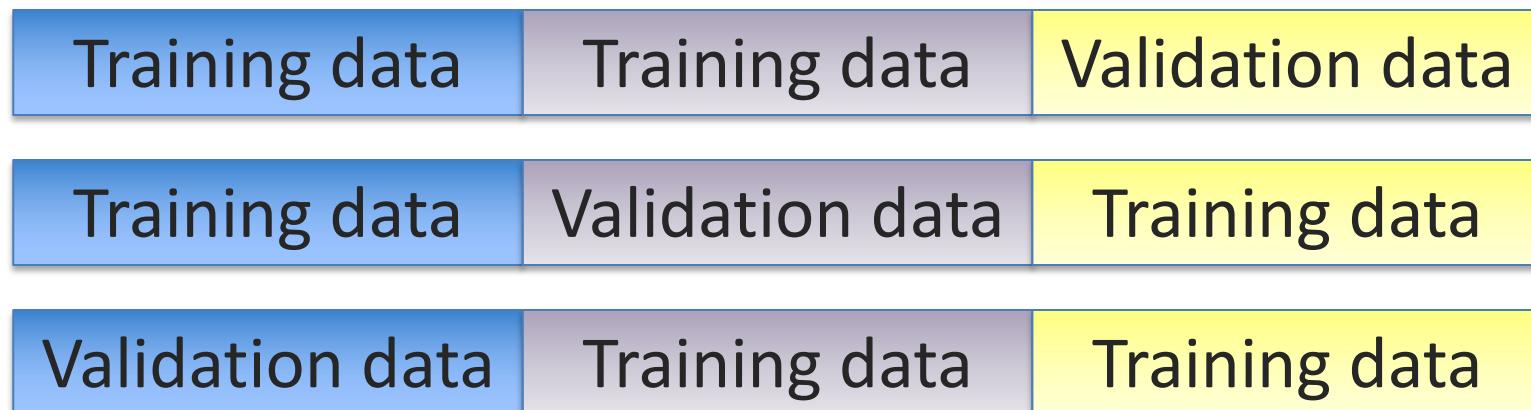
- Simplest approach, hold out one part of the entire data set as validation data.

Training data

Validation data

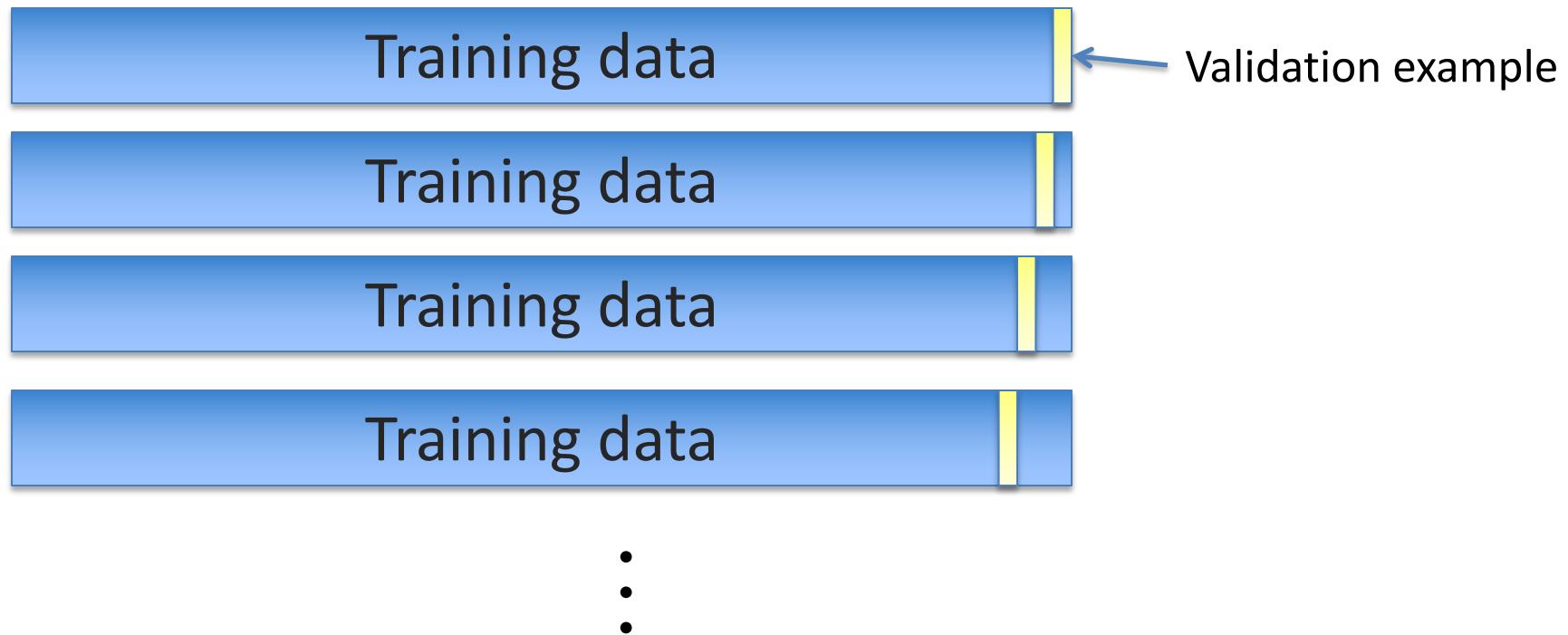
n-fold Cross-Validation

- Divide data set into n segments. Train using n-1 segments and validate using the n:th.
- Example of 3-fold Cross-Validation:



Leave-one-out

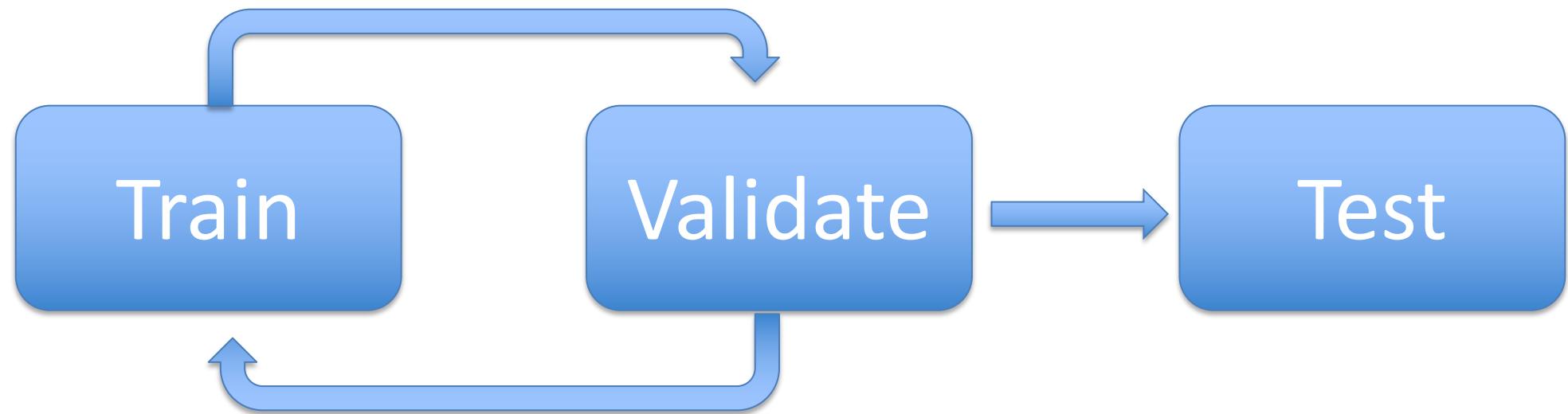
- Extreme case of Cross-Validation: Use all data but one example for training and use the last one to evaluate



How can we find the minimum generalization error?

- What happens if the generalization error is not low enough?
- Modify the classifier (change the model) and train again...
- But – then the validation data is used to select the model!
- How do we know how well the new model generalizes?
- Need new validation data to test the final model – this dataset is called test data.
- Test data must never be used more than once!

Training – Validation –Testing



Evaluating classifiers – The Confusion matrix



Iris setosa



Iris versicolor



Iris virginica

Actual class

Predicted class

		Setosa	Versicol.	Virginica
Setosa	Setosa	50	0	0
	Versicol.	0	45	5
Virginica	Virginica	0	7	43

Accuracy:

$$\frac{50 + 45 + 43}{150} = 92\%$$