



Thanks for your purchase.

First of all, you have to get [DOTWEEN](http://u3d.as/aZ1) from the Asset Store :

<http://u3d.as/aZ1>

(it's free)

1/ Import Dotween from the asset store : <http://u3d.as/aZ1>

Search...

DOTween (HOTween v2)

Category: Scripting/Animation  
Publisher: Demigiant  
Rating: ★★★★★ (339)  
Your Rating: ★★★★★  
Price: Free

[Import](#)

Works also with Unity 4 and 5

[SEE FULL CHANGELOG HERE](#)

*DOTween is a fast, efficient, fully type-safe object-oriented animation engine, optimized for C#.*  
It is also the evolution of HOTween, my previous Unity tween engine.

**NEW!** DOTween Pro is out, with additional shortcuts for external plugins, a Visual Path Editor, and a Visual Animation Editor.

**FEATURES**

- Lightweight, highly optimized, performant, memory efficient
- New UI 4.6, Sprite, and Unity 5 shortcuts

transform.DOMoveX(100, 1); HO

**Tweener**  
Animates values

**Sequence**  
Animates other Tweeners and Sequences

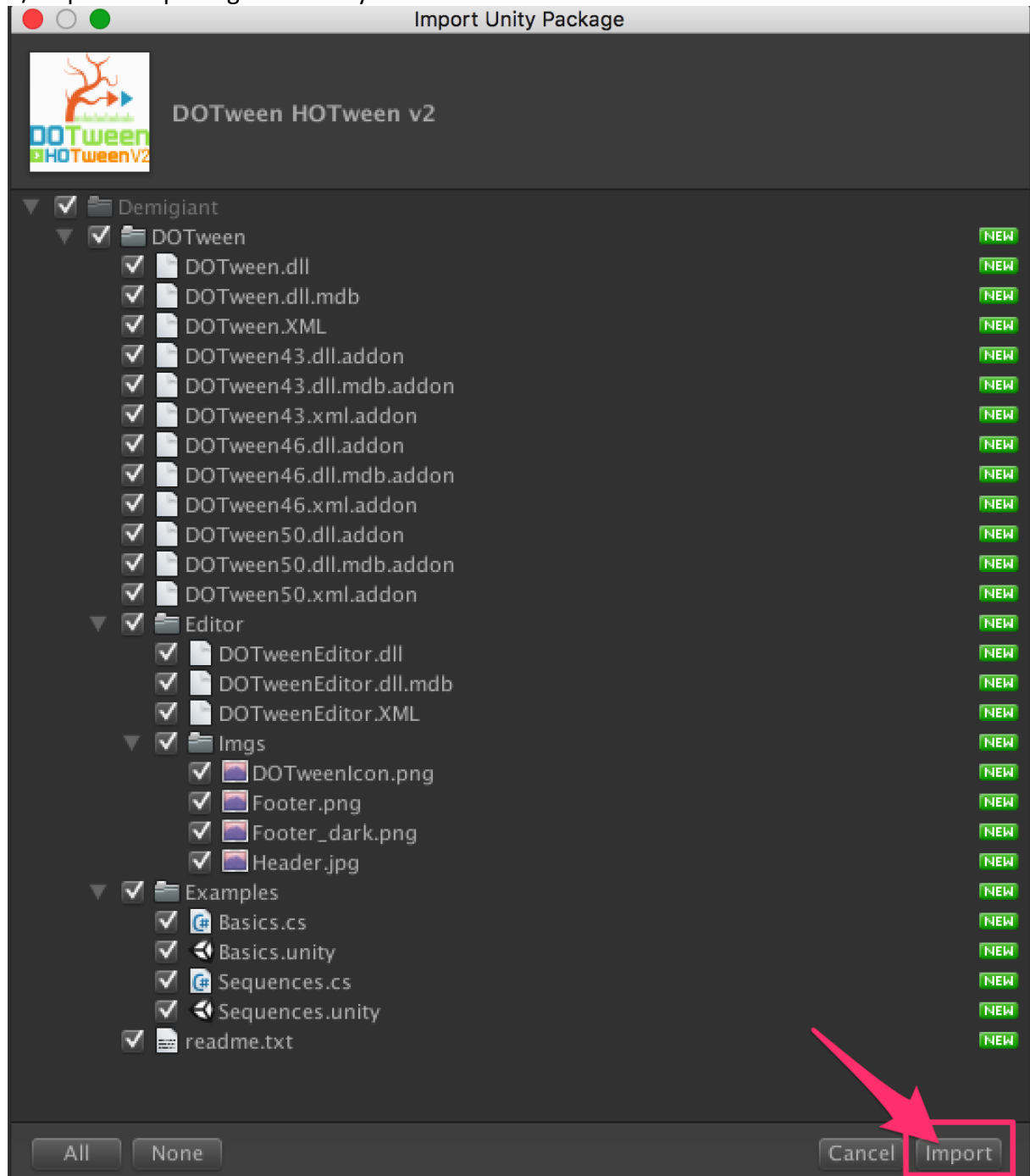
**STAFF PICK**

Version: 1.1.135 (Dec 09, 2015) Size: 204.8 kB  
Originally released: 9 January 2015

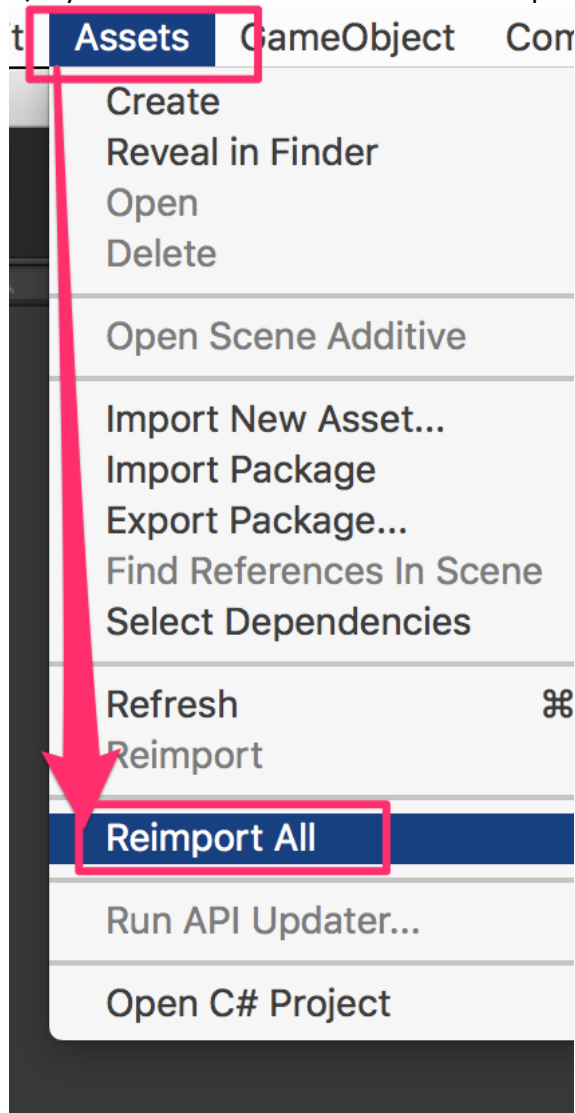
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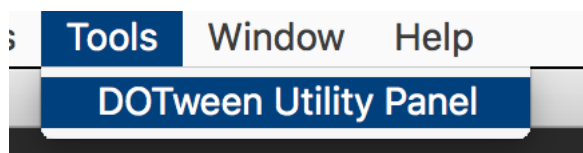
## 2/ Import the package into Unity



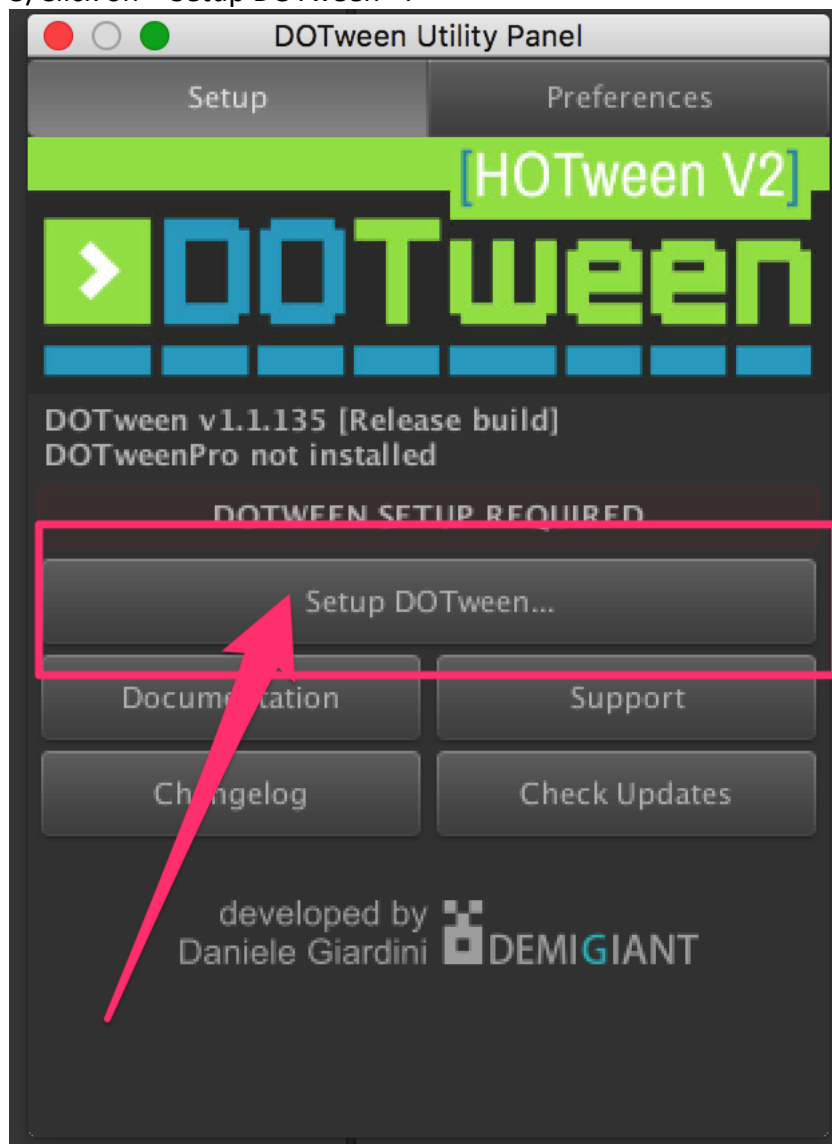
3/If you don't see the « Tools » in the top of the Unity Screen, please do this :



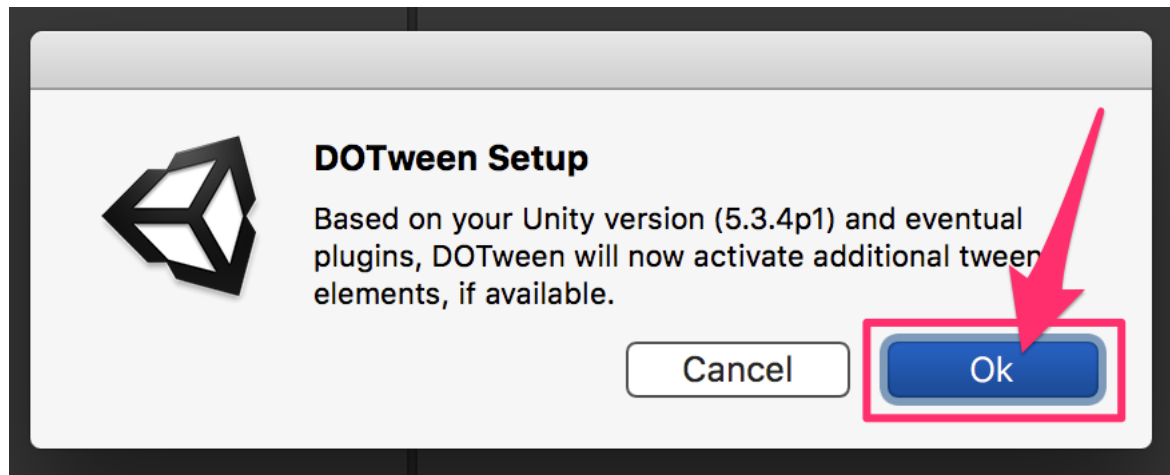
4/Now you have the « Tools ». Open it and click on « DOTween Utility Panel ».



5/Click on « Setup DOTween ».



6/And to finish, click on the « OK » button.



Thanks !

Our other assets :

<https://www.assetstore.unity3d.com/en/#!/search/page=1/sortby=popularity/query=publisher:15797>

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