#### Lecture 1

Programming class

### First steps

- Python runs code in interactive mode and in script mode.
- From command line, python will start interactive mode
- You get a big old calculator!

```
$ python
Python 3.5.2 (default, Nov 23 2017, 16:37:01)
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more :
>>> 1 + 5
6
```

To exit, Ctrl+D, or type quit()

# Running a script

- ► Create a file in your favorite editor (Atom, Notepad++, etc.)
- Call it "helloworld.py"
- Write:

```
print("Hello world!")
```

Run it in the command line:

```
$ python helloworld.py
Hello world!
```

#### **Variables**

```
Variables hold values
  Bools (False, True)
  ► Integers (- 10, 1, 2, 5, ...)
  ► Floats (-1010.1, 0.0, 0.3, 1e81, etc.)
  String ("Hello", "t", "<sup>-</sup>\()/<sup>-</sup>")
  Lists, dicts, object instances, etc.
a = 10
a *= 2
print(a)
b = 15
b = a + b
print(b)
```

### **Numbers**

- ► Calculator: +, -, \*, /, %, \*\*
- ► Compare: >, <, <=, >=, ==
- Don't forget the parentheses: ()

```
gretzky = 99
print((10 ** 2) > gretzky)
```

# Strings

+ concatenates two string pieces

```
h = "Hello"
w = "world!"
print(h + " " + w)
```

# If/else

```
if 2 + 2 == 4:
   print("Everything is right with the world.")
else:
   print("Mayhem!")
print("The end.")
```

▶ The indentation is critical!

# Challenge

- ▶ I give you a big number, a = 650
- ► Write me a program that prints "gotcha" if a is divisible by 7, otherwise print "nope"