

Class 9: lab assignment I, period II

Programming for VR I

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MVP

- ▶ Draw a paddle at the bottom of the screen with rounded sides
- ▶ Control it with both the mouse and the keyboard
- ▶ Draw bricks in a grid
- ▶ A frame around the playfield
- ▶ Code on Github

Tweaking the playability



Figure 1: Arkanoid cabinet

Tweaking the playability

Might consider capping the follow speed.