

# Aufgabe 1 - (De-)Kompression von Dateien

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## Lösungsidee:

Das inputfile zeilenweise lesen und je nachdem die compress oder decompress funktion auf diese zeile anwenden und die geänderte zeile dann je nachdem auf die console oder in das outputfile schreiben.

Für die compress Funktion gehe ich über alle chars der zeile drüber und falls ein char mehr als 3 mal in folge vorkommt schreib ich statt dem gegebenen die RLE schreibweise. Für decompress das gleiche nur umgekehrt.

**Zeitaufwand:** 1h 30min

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## Code:

```
program RLE;

uses SysUtils;

type
  OperationType = (compress, decompress);
  OutputType = (toFile, toConsole);

function CompressString(str: string): string;
var
  i, j: integer;
  currChar: char;
  compressed: string;

  // inner procedure to avoid code duplication because this has to be run
  // inside the loop and after the loop
  procedure Update;
  begin
    if j > 2 then
      compressed := Concat(compressed, currChar, IntToStr(j))
    else if j = 2 then
      compressed := Concat(compressed, currChar, currChar)
    else
      compressed := Concat(compressed, currChar);
    j := 1;
  end;
begin
  compressed := '';
  j := 1;
  i := 1;
  currChar := str[i];
  for i := 2 to Length(str) do
    if str[i] = currChar then
```

```

        Inc(j)
    else
    begin
        Update();
        currChar := str[i];
    end;

    Update();
    CompressString := compressed;
end;

function DecompressString(str: string): string;
var
    i, j: integer;
    decompressed: string;
begin
    decompressed := '';
    i := 1;
    while i <= Length(str) do
    begin
        if (str[i] in ['0'..'9']) then
        begin
            if(i = 1) then break;
            for j := 2 to StrToInt(str[i]) do
                decompressed := Concat(decompressed, str[i-1]);
            end else decompressed := Concat(decompressed, str[i]);
            Inc(i);
        end;

        DecompressString := decompressed;
    end;

procedure RunRLE(operation: OperationType; outputType: OutputType; const
inFileName: string; const outFileName: string);
var
    line: STRING;
    inFile, outFile: TEXT;
begin
    Assign(inFile, inFileName);
    Reset(inFile);
    if(outputType = toFile) then
    begin
        Assign(outFile, outFileName);
        Rewrite(outFile);
    end;

    while(not Eof(inFile)) do
    begin

```

```

    ReadLn(inFile, line);

    if(operation = compress) then
        line := CompressString(line)
    else if(operation = decompress) then
        line := DecompressString(line);

    if(outputType = toFile) then
        writeln(outFile, line)
    else
        writeln(line);
end;

Close(inFile);
if(outputType = toFile) then
    Close(outFile);
end;

var
    Command: string;
    InFileName, OutFileName: string;
    outType: OutputType;
begin
    if ParamCount > 0 then
        Command := ParamStr(1)
    else begin
        write('enter if you want to compress (-c) or decompress (-d) > ');
        ReadLn(Command);
    end;
    if (Command <> '-c') and (Command <> '-d') then
    begin
        WriteLn('Error: Unkown Command - ', Command);
        writeln;
        Halt(1);
    end;

    if ParamCount > 1 then
        InFileName := ParamStr(2)
    else begin
        write('enter infilename > ');
        ReadLn(InFileName);
    end;
    if not FileExists(InFileName) then
    begin
        WriteLn('Error: input file does not exist - ', InFileName);
        writeln;
        Halt(1);
    end;
end;

```

```

outType := toFile;
if ParamCount > 2 then
    OutFileName := ParamStr(3)
else outType := toConsole;
if ((outType = toFile) and (InFileName = OutFileName)) then
begin
    WriteLn('Error: output file can not be the same as input file - ',
InFileName);
    writeln;
    Halt(1);
end;

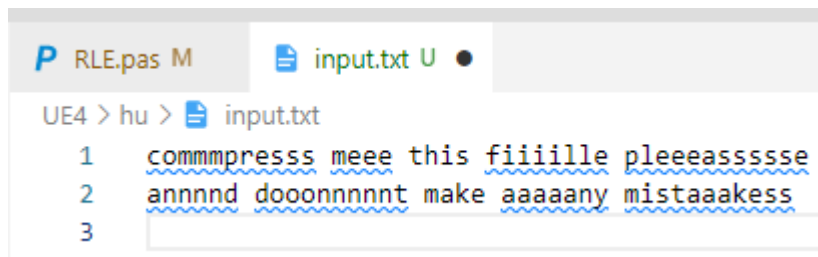
if Command = '-c' then
    RunRLE(compress, outType, InFileName, OutFileName)
else
    RunRLE(decompress, outType, InFileName, OutFileName);
end.

```

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## Tests:

Inputfile used for those tests:



```

P RLE.pas M input.txt U
UE4 > hu > input.txt
1 commmpresss meee this fiiiille pleeeasssse
2 annnnd dooonnnnt make aaaaany mistaaakess
3

```

## Test without any params:

```

> enter if you want to compress (-c) or decompress (-d) > -c
enter infilename > input.txt
com3pres3 me3 this fi4lle ple3as5e
an4d do3n5t make a5ny mista3kess
Heap dump by heaptrc unit of C:\_data\fh-repos\2023SS_ADF\UE4\hu\RLE.exe
135 memory blocks allocated : 3168/3536
135 memory blocks freed      : 3168/3536
0 unfreed memory blocks : 0
True heap size : 163840 (96 used in System startup)
True free heap : 163744

```

## Test compression with output file:

```

C:\_data\fh-repos\2023SS_ADF\UE4\hu>RLE -c input.txt compressed.txt

```

```
P RLE.pas M compressed.txt U X
UE4 > hu > compressed.txt
1 com3pres3 me3 this fi4lle ple3as5e
2 an4d do3n5t make a5ny mista3kess
3
```

### Test decompression:

C:\\_data\fh-repos\2023SS\_ADF\UE4\hu>RLE -d compressed.txt decompressed.txt

```
P RLE.pas M decompressed.txt U X
UE4 > hu > decompressed.txt
1 commpresss meee this fiiiille pleeeassssse
2 annnd dooonnnnt make aaaaany mistaaakess
3
```

**Test Conclusion:** as we can see the compressed and again decompressed file equals the initial input.txt

# Text Compare!

The two texts are identical!

Edit texts ... Switch texts Compare! Clear all

<u>commpresss meee this fiiiille pleeeassssse</u> <u>annnd dooonnnnt make aaaaany mistaaakess</u>	<u>commpresss meee this fiiiille pleeeassssse</u> <u>annnd dooonnnnt make aaaaany mistaaakess</u>
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Src: <https://text-compare.com/>