

# Report - GradCAM

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## 1 Data Augmentation

Two models are to be fine-tuned on the provided dataset, namely **Resnt50** and **InceptionV3**. The data augmentations for both models is discussed below:

### 1.1 ResNet50

The images have been resized to  $256 \times 256$ , then they have been converted to RGB, after which they have been normalized and their mean and standard deviations are tuned to the one provided in the original paper.

### 1.2 InceptionV3

The images have been resized to  $256 \times 256$ , then cropped to  $224 \times 224$ , after that they have been gray-scaled and merged into 1 channel, after which they have been normalized and their mean and standard deviations are tuned to the one in **ResNet50**.

## 2 ResNet Model Overview

The default pre-trained weights from **PyTorch** have been imported and the models is fine-tuned on the given dataset.

### 2.1 ResNetModule

Each bottleneck block contains:

- $1 \times 1$  conv (reduce dims):  $C_{in} \rightarrow C_{out}$
- $3 \times 3$  conv (stride as needed):  $C_{out} \rightarrow C_{out}$
- $1 \times 1$  conv (expand dims):  $C_{out} \rightarrow 4 \cdot C_{out}$
- BatchNorm after each conv
- Residual addition (with optional downsampling)
- Final ReLU

## 2.2 Network Architecture

The complete model, starting from an input of shape  $(3, H, W)$ , follows this sequence:

| Layer             | Output Shape                                   | Details  |
|-------------------|--|--|
| Conv1 + BN + ReLU | $64 \times \frac{H}{2} \times \frac{W}{2}$     | $7 \times 7$ Conv, stride 2, padding 3                 |
| MaxPool           | $64 \times \frac{H}{4} \times \frac{W}{4}$     | $3 \times 3$ MaxPool, stride 2, padding 1              |
| Layer1            | $256 \times \frac{H}{8} \times \frac{W}{8}$    | 3 Bottleneck blocks, $64 \rightarrow 256$              |
| Layer2            | $512 \times \frac{H}{8} \times \frac{W}{8}$    | 4 Bottleneck blocks, $128 \rightarrow 512$ , stride 2  |
| Layer3            | $1024 \times \frac{H}{16} \times \frac{W}{16}$ | 6 Bottleneck blocks, $256 \rightarrow 1024$ , stride 2 |
| Layer4            | $2048 \times \frac{H}{32} \times \frac{W}{32}$ | 3 Bottleneck blocks, $512 \rightarrow 2048$ , stride 2 |
| AvgPool           | $2048 \times 1 \times 1$                       | Global average pooling                                 |
| Flatten           | 2048   | Flatten  |
| FC                | 512  | Fully connected layer                                  |

Table 1: Architecture of `myResNet50` model

## 3 InceptionV3 Model Overview

The default pre-trained weights from PyTorch have been imported and the models is fine-tuned on the given dataset.

### 3.1 InceptionModule

Each Inception block performs parallel operations on the same input:

- **Branch 1:**  $1 \times 1$  Conv, output channels =  $b_1$
- **Branch 2:**  $1 \times 1$  Conv  $\rightarrow 3 \times 3$  Conv, output channels =  $b_{2b}$
- **Branch 3:**  $1 \times 1$  Conv  $\rightarrow 5 \times 5$  Conv, output channels =  $b_{3b}$
- **Branch 4:**  $3 \times 3$  MaxPool  $\rightarrow 1 \times 1$  Conv, output channels = pool\_proj

All branches use ReLU after each convolution. Outputs are concatenated along the channel dimension.

### 3.2 Network Architecture

The complete model, starting from an input of shape  $(3, H, W)$ , follows this sequence:

| Layer        | Output Shape  | Details                        |
|--------------|---|--------------------------------|
| Conv1 + ReLU | $32 \times \frac{H}{2} \times \frac{W}{2}$              | $3 \times 3$ Conv, stride 2    |
| Conv2 + ReLU | $32 \times \frac{\hat{H}}{2} \times \frac{\hat{W}}{2}$  | $3 \times 3$ Conv              |
| Conv3 + ReLU | $64 \times \frac{\hat{H}}{2} \times \frac{\hat{W}}{2}$  | $3 \times 3$ Conv, padding 1   |
| MaxPool      | $64 \times \frac{\hat{H}}{4} \times \frac{\hat{W}}{4}$  | $3 \times 3$ MaxPool, stride 2 |
| Inception3a  | $256 \times \frac{\hat{H}}{4} \times \frac{\hat{W}}{4}$ | (64, 48, 64, 64, 96, 32)       |
| Inception3b  | $288 \times \frac{\hat{H}}{4} \times \frac{\hat{W}}{4}$ | (64, 48, 64, 64, 96, 64)       |
| MaxPool      | $288 \times \frac{\hat{H}}{8} \times \frac{\hat{W}}{8}$ | $3 \times 3$ MaxPool, stride 2 |
| Inception4a  | $288 \times \frac{\hat{H}}{8} \times \frac{\hat{W}}{8}$ | (64, 48, 64, 64, 96, 64)       |
| Inception4b  | $288 \times \frac{\hat{H}}{8} \times \frac{\hat{W}}{8}$ | (64, 48, 64, 64, 96, 64)       |
| AvgPool      | $288 \times 1 \times 1$                                 | Global average pooling         |
| Flatten      | 288   | Flatten                        |
| Dropout      | 288   | $p = 0.4$                      |
| FC           | 257   | Fully connected layer          |

Table 2: Architecture of myInceptionV3 model

## 4 Results

For myResNet50 the top-5 accuracy for validation set is 91.46% and for test set it is 99.96% (This one seems fishy). For myInceptionV3, the top-5 accuracy was approximately 45%.

The results have been verified by GradCAM:

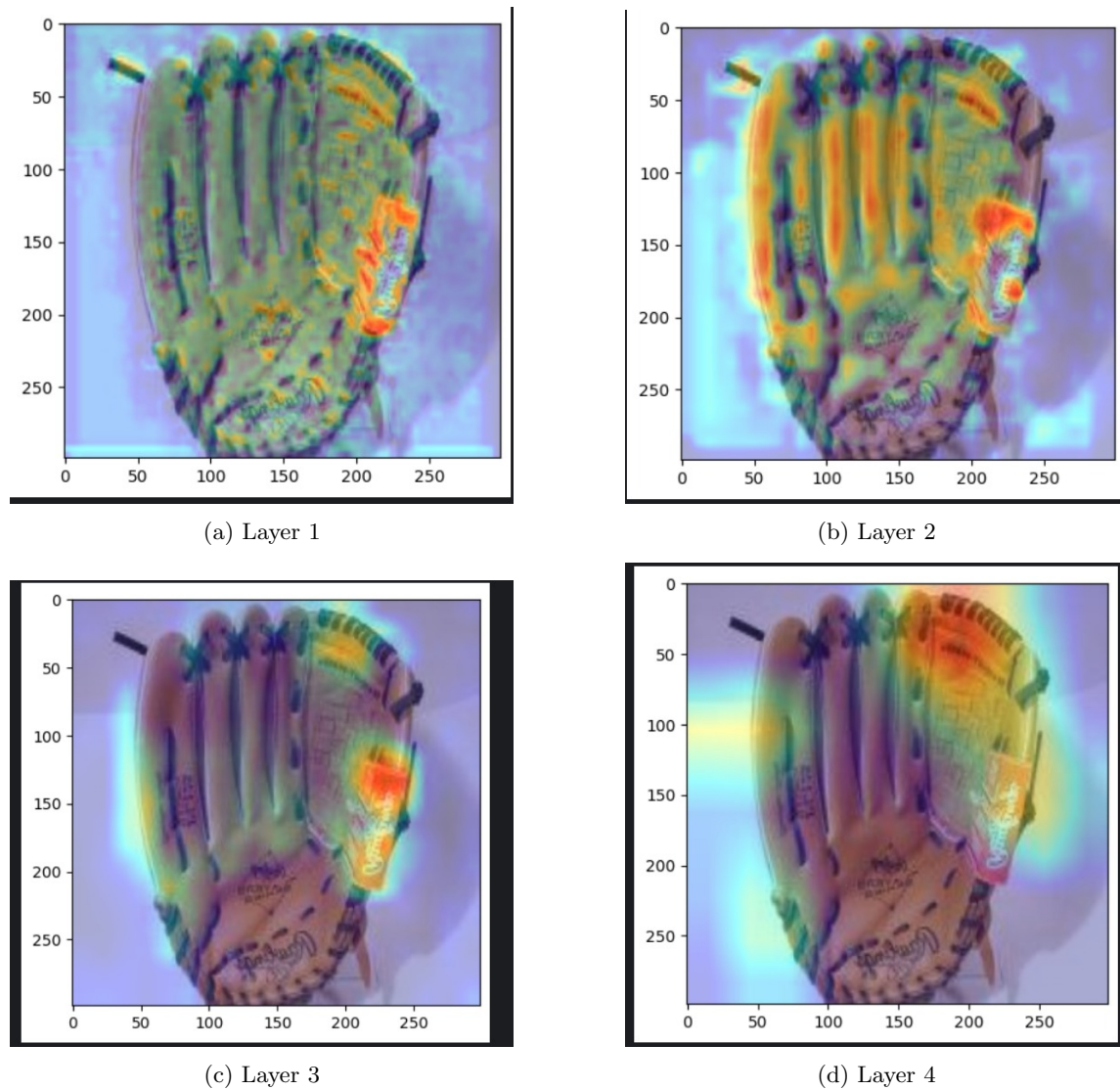


Figure 1: Visualizations of ResNet Layers

## 5 Sources

- PyTorch Documentation and GitHub repositories
- Intuition for ensembler: <https://arxiv.org/pdf/1409.1556>
- GradCAM reference (skimmed): <https://arxiv.org/pdf/1610.02391>
- Some help from ChatGPT-4o for minor debugging