

5.

最大的不同在於 CLKBUFXL 有 clock signal 來當作延遲訊號

6.

$$T_{PHL} : 0.064 + 4.661 * 0.1 = 0.5301$$

$$T_{PLH} : 0.058 + 5.274 * 0.1 = 0.5854$$

$$\text{CLKBUFXL} : T_{PHL} \ 0.5301\text{ns} \quad T_{PLH} \ 0.5854\text{ns}$$

$$T_{PHL} : 0.084 + 3.418 * 0.1 = 0.4258$$

$$T_{PLH} : 0.059 + 5.775 * 0.1 = 0.6365$$

$$\text{BUFXL} : T_{PHL} \ 0.4258\text{ns} \quad T_{PLH} \ 0.6365\text{ns}$$

7.

$$T_{PHL} : (0.064 + 4.661 * 0.0026) * 9 + 0.064 = 0.749067$$

$$T_{PLH} : (0.058 + 5.274 * 0.0026) * 9 + 0.058 = 0.709412$$

$$\text{Delay} = T_{PLH} - T_{PHL} = -0.039655$$

$$5 - (-0.039655) = 5.039655\text{ns}$$

$$5.039655 / 10 * 100\% = 50.39655\%$$

8.

$$T_{PHL} : (0.084 + 3.418 * 0.0023) * 9 + 0.084 = 0.910753$$

$$T_{PLH} : (0.059 + 5.775 * 0.0023) * 9 + 0.059 = 0.709543$$

$$\text{Delay} = T_{PLH} - T_{PHL} = -0.039655 = -0.20121$$

$$5 - (-0.20121) = 5.20121\text{ns}$$

$$5.20121 / 10 * 100\% = 52.0121\%$$

10.

$$T_{PHL} : (1.115 + 0.024 * 20) + (1.172 + 0.024 * 20)$$

$$= 1.595 + 1.652$$

$$= 3.247$$

$$T_{PLH} : (1.150 + 0.025 * 20) + (1.151 + 0.025 * 20)$$

$$= 1.65 + 1.651$$

$$= 3.301$$

$$\text{POC16C} : T_{PHL} \ 3.247 \text{ ns} \quad T_{PLH} \ 3.301 \text{ ns}$$

13.

$$\text{max capacitance} : 0.150000 \quad \text{leakage power} : 247.448682$$

15.

$$\text{max capacitance} : 0.150000 \quad \text{leakage power} : 5.896343$$

20.

met1 到 met6 的 max width 都是 9.0

$$\text{met1} \quad \text{pitch} = 0.560 \quad \text{met2} \quad \text{pitch} = 0.660 \quad \text{met3} \quad \text{pitch} = 0.560$$

$$\text{met4} \quad \text{pitch} = 0.660 \quad \text{met5} \quad \text{pitch} = 0.560 \quad \text{met6} \quad \text{pitch} = 1.320$$

21.

OBS

```
LAYER met1 ;  
RECT 5.530 2.160 9.610 2.560 ;  
RECT 4.140 2.210 5.530 2.510 ;  
RECT 4.050 1.490 4.140 3.290 ;  
RECT 3.840 1.390 4.050 3.290 ;  
RECT 2.370 1.390 3.840 1.790 ;  
RECT 3.740 2.840 3.840 3.290 ;  
RECT 2.670 2.840 3.740 3.140 ;  
RECT 1.500 2.070 3.600 2.470 ;  
RECT 2.270 2.840 2.670 3.820 ;  
RECT 1.260 1.390 1.500 2.990 ;  
RECT 0.970 1.390 1.260 1.790 ;  
RECT 1.220 2.750 1.260 2.990 ;  
RECT 0.820 2.750 1.220 3.150 ;
```

END

INVX20