# Minimum Diameter after merging two trees

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24 Dec 2024

## **Problem Statement**

Given 2 undirected unweighted trees, find the minimal possible diameter of a new tree formed by connecting the two trees with exactly one new edge.

#### **Problem Constraints**

Both graphs are trees, meaning both are connected and acyclic.

# Concept Proof

**Theorem 0.1.** The diameter of the new merged tree is at least the diameters of both original trees.

*Proof.* Suppose not, the diameter of one tree G is k, a path of length k between  $v_1$  to  $v_2$ . By merging, there exists a new path  $v_1 \vdash^* v_2$  that is of length l, that l < k. Now there exist a cycle in G,  $v_1 \vdash^* v_2 \vdash^* v_1$  that is of length l + k. The resulting graph is not a tree, a contradiction.

**Theorem 0.2.** Given the diameter of tree 1  $k_1$  and diameter of tree  $k_2$ , where  $max(k_1, k_2) \le 2 \times min(k_1, k_2)$  the minimal diameter of the merged tree is  $max(k_1, k_2, \lceil \frac{k_1}{2} \rceil + \lceil \frac{k_2}{2} \rceil + 1)$ 

Proof. Consider one path between v and v',  $v, v' \in V_1$  in tree 1 with diameter  $k_1$  in tree 1, find the center of the path v'',  $v \vdash^{\left\lceil \frac{k_1}{2} \right\rceil} v'' \land v'' \vdash^{\left\lfloor \frac{k_1}{2} \right\rfloor} v'$ . Do the same on the other tree with diameter  $k_2$  A new edge will be added between v'' and a node in the other tree, the diameter of the merged tree will become the larger between  $\left\lceil \frac{k_1}{2} \right\rceil + max(\left\lfloor \frac{k_1}{2} \right\rfloor, \left\lceil \frac{k_2}{2} \right\rceil + 1)$  and  $\left\lceil \frac{k_2}{2} \right\rceil + max(\left\lfloor \frac{k_2}{2} \right\rfloor, \left\lceil \frac{k_1}{2} \right\rceil + 1)$ , corresponding to the longer by 1 halves of diameter path of both trees, plus the new edge joining them together.

**Theorem 0.3.** The shortest longest path in a tree both starts and ends in a leaf node.

Proof. Suppose not, a shortest longest path (v, v') ends in a non-leaf node v',  $\exists v'' \in V, v''$  is a leaf and  $v' \vdash^* v''$ . By definition of trees, a leaf has at most one parent,  $\exists e \in E, e = (v, v''), len(e) = len((v, v')) + len((v', v''))$ . With no negatively weighted edges, len((v, v'')) > len((v, v')) + len((v', v'')), (v, v') is not a shortest longest path. Contradiction.

**Lemma 0.4.** The diameter of a tree can be found by performing 2 DFS.

*Proof.* Both ends of a shortest longest path are a leaf, and in a tree every other node is reachable from any node via a unique path (trivial). Therefore a longest possible shortest longest path in a tree, is the longest shortest path walkable from one leaf to another leaf. By performing one DFS, we can find a leaf in O(V) time, and another DFS starting from the leaf found in the first DFS can find the length of the shortest path from the leaf to every other node; among which the longest is the diameter of the tree.

## Solution

```
class Solution {
   public:
       int minimumDiameterAfterMerge(vector<vector<int>>& edges1,
                                 vector<vector<int>>& edges2) {
           int dia1 = findDiameter(edges1);
           int dia2 = findDiameter(edges2);
           int a = ceil(dia1/2.0);
           int b = ceil(dia2/2.0);
           return max({dia1, dia2, (1 + a + b)});
       int findDiameter(vector<vector<int>>& edges) {
           if (edges.empty()) {
              return 0;
           }
           int len = edges.size() + 1;
           vector<vector<int>> adj = processAdj(edges, len); // process input to form adjacency
           if (adj.empty() || (adj.size() == 1 && adj[0].empty())) {
              return 0; // Single node or empty adjacency list
           }
           vector<bool> visited(len, false); // initialize visited array
           stack<pair<int, int>> s;
           s.push({0, 0});
           int depth = 0;
           int furthest = 0;
           while (!s.empty()) {
              pair<int, int> n = s.top();
              s.pop();
              int currNode = n.first;
               int currLevel = n.second;
               if (!visited[currNode]) {
                  visited[currNode] = true;
                  if (currLevel > depth) {
                      depth = currLevel;
                      furthest = currNode;
                  }
                  for (int i = 0; i < adj[currNode].size(); i++) {</pre>
                      s.push(make_pair(adj[currNode][i], currLevel + 1));
              }
           }
           vector<bool> visited2(len, false);
           s.push({furthest, 0});
           int diameter = 0;
           while(!s.empty()) {
              pair<int, int> n = s.top();
              s.pop();
              int currNode = n.first;
              int currLevel = n.second;
              if (!visited2[currNode]) {
                  visited2[currNode] = true;
                  diameter = max(diameter, currLevel);
                  if (adj[currNode].size() > 0) {
                      for (int i = 0; i < adj[currNode].size(); i++) {</pre>
                          s.push(make_pair(adj[currNode][i], currLevel + 1));
                      }
```

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}
                  }
              }
              return diameter;
           }
           vector<vector<int>> processAdj(vector<vector<int>>& edges, int len) {
              vector<vector<int>> adj(len);
              if (len == 1) {
                  return adj;
              }
              for (int i = 0; i < edges.size(); i++) {</pre>
                  adj[edges[i][0]].push_back(edges[i][1]);
                  adj[edges[i][1]].push_back(edges[i][0]);
              }
              return adj;
           }
};
```