CS2109S Final Cheatsheet

@Wxy2003-xy

Search	Time	Space	Complete?	Optimal?
BFS	Exp	Exp	Yes	Yes
UCS	Exp	Exp	Yes	Yes
DFS	Exp	Poly	No	No
DLS(D)	Exp	Poly	No	No
DLS(B)	Exp	Exp	No	Yes
IDS(D)	Exp	Exp	Yes	Yes
IDS(B)	Exp	Exp	Yes	Yes

Informed Search: Uses heuristics.

- **A***: f(n) = g(n) + h(n).
- Hill Climbing: Greedy local search.
- Admissibility: $h(n) \leq h^*(n)$. Never overestimates cost.
- Consistency: $h(n) \leq h(n') + c(n, n')$. Guarantees optimality. Implies admissibility
- **Dominance:** $\forall n, h_1(n) \geq h_2(n) \implies h_1 \text{ dominates } h_2$

Adversarial Search: Minimax Algorithm:

 \max -value(s) = $\max \min$ -value(s')

 \min -value(s) = \min \max -value(s')

Alpha-beta pruning:

```
max_value(state, \alpha, \beta):

if is_terminal(state): return utility(state)

v = -\infty
          for next_state in expand(state): v = \max(v, \min(v, \alpha, \beta)) return v
\begin{array}{l} \min\_{\rm value}({\rm state},~\alpha,~\beta):\\ \quad \  \  \, \inf_{\rm y} \  \, is\_{\rm terminal}({\rm state}):~{\rm return}~{\rm utility}({\rm state})\\ \quad \  \, y=\infty \end{array}
          v = \infty
for next_state in expand(state):
v = \min(v, \max(v, \alpha, \beta))
return v
 alpha-beta search(state):
          v = max_value(state, -\infty, \infty)

// initialized \alpha to be -\infty, \beta to \infty

return action in expand(state) with value v
```

Supervised Learning: Learns from labeled data.

Unsupervised Learning: Finds patterns in unlabeled data. Reinforcement Learning: Learns via rewards. Regression Linear Model: $h_w(x) = \overline{w}^T x$.

- MSE (L₂)

 - Definition: $\frac{1}{n} \sum_{i=1}^{n} (y_i \hat{y}_i)^2$ Sensitivity to Outliers: squares residuals \rightarrow heavily penalizes large errors; very sensitive
 - Differentiability: smooth everywhere; gradient = $-2(y_i - \hat{y}_i)$
 - Closed-form Solution: yes (normal equations)
 - Statistical Interpretation: estimates the conditional mean under Gaussian-noise assumption
 - Typical Use Cases: Gaussian error models, smooth fast-converging gradient methods
- MAE (L₁)
 - Definition: $\frac{1}{n} \sum_{i=1}^{n} |y_i \hat{y}_i|$
 - Sensitivity to Outliers: linear growth \rightarrow penalizes proportionally; more robust
 - Differentiability: not differentiable at zero residual; subgradient = ± 1 elsewhere
 - Closed-form Solution: no (requires iterative optimization, e.g. subgradient methods)
 - Statistical Interpretation: estimates the conditional median, robust to heavy tails
 - Typical Use Cases: heavy-tailed or outlier-prone data, when robustness is critical

Logistic Regression

Sigmoid Function: $\sigma(x) = \frac{1}{1+e^{-x}}$.

(BCE) Binary Cross Entropy Loss:

$$BCE(y, \hat{y}) = -y \log(\hat{y}) - (1 - y) \log(1 - \hat{y}) \tag{1}$$

Loss function:

$$\begin{cases}
-log(h_w(x)), & \text{if } y = 1 \\
-log(1 - h_w(x)), & \text{if } y = 0
\end{cases}$$
(2)

Gradient Descent:

$$w_j \leftarrow w_j - \gamma \frac{\partial J}{\partial w_j} \tag{3}$$

$$\frac{\partial}{\partial w_0} J_{MSE}(w) = \frac{1}{N} \sum_{i=1}^{N} ((w_0 + w_1 x^{(i)}) - y^{(i)}) \quad (x_0 = 1)$$
$$\frac{\partial}{\partial w_1} J_{MSE}(w) = \frac{1}{N} \sum_{i=1}^{N} ((w_0 + w_1 x^{(i)}) - y^{(i)}) (x^{(i)})$$

Normal Equation: $w = (X^T X)^{-1} X^T y$

Gradient Descent

```
def gradient_descent_multi_variable(X, y, lr = 1e-5,
   number_of_epochs = 250):
   bias:number = 0
   weights = np.full((X.shape[1], 1), 0).astype(float)
\begin{array}{c} \stackrel{\scriptstyle l}{\text{weights}} -= \\ \text{lr} * \text{g_w} \end{array}
# w_1 \leftarrow w_1 - \gamma \frac{\partial J_{MSE}(w)}{\partial w_1}
loss.append(mean_squared_error(y, pred))
return bias, weights, loss
```

• L2 Regularization (Ridge)

- Penalty: $\lambda \sum_{i=1}^{d} w_i^2$ Effect: Shrinks all weights toward zero but rarely to exactly zero
- Geometry: Elliptical constraint region
- Closed-form Solution: Yes, normal equation
- Differentiability: Smooth everywhere \rightarrow easy gradientbased optimization
- Use Cases: Multicollinearity handling; when you want small weights without feature elimination

• L1 Regularization (Lasso)

- Penalty: $\lambda \sum_{i=1}^{d} |w_i|$
- Effect: Encourages sparsity; many weights become exactly zero
- Geometry: Diamond-shaped constraint region
- Closed-form Solution: No; solved via iterative methods (e.g. coordinate descent)
- Differentiability: Non-smooth at zero
- Use Cases: Automatic feature selection; sparse model

Classification Metrics

- Accuracy: $\frac{TP+TN}{TP+FN+FP+TN}$.
- Precision: $\frac{TP}{TP+FP}$. Recall: $\frac{TP}{TP+FN}$. F1-score: $\frac{2}{\frac{1}{P}+\frac{1}{R}}$.

<u>Decision Trees</u>

DTL(examples, attributes, default):

if (examples =
$$\emptyset$$
): return default

if ($\forall e \in example$, e has the same classification c):

return c

if (attributes = \emptyset): return mode(examples)

best = choose_attribute(attributes, examples)

tree = new decision tree with root test best

for v_i of best do:

examples_i = $\{e|e \in examples, e.best = v_i\}$

subtree = DTL(examples, attributes \ best,

mode(examples))

tree.add(v_i : subtree)

choose_attribute(attributes, examples):

best_gain = $-\infty$

best_attr = None

for attr in attributes:

gain = information_gain(attr, examples)

if gain > best_gain:

best_gain = gain

best_attr = attr

return best_attr

For data set contains boolean outputs,
$$I(P(+), P(-)) = -\frac{p}{p+n} log_2 \frac{p}{p+n} - \frac{n}{p+n} log_2 \frac{n}{p+n}$$

where $0 \leq \mathbb{R}_I \leq 1$. However for non-binary variables the entropy can be greater than 1

Information gain = entropy of this node entropy of children nodes

$$IG(A) = I(\frac{p}{p+n}, \frac{n}{p+n}) - remainder(A)$$

Initial I = 1

$$remainder(A) = \sum_{i=1}^{v} \frac{p_i + n_i}{p + n} I(\frac{p_i}{p_i + n_i}, \frac{n_i}{p_i + n_i})$$

Normal equation:
$$w = (X^T X)^{-1} X^T y$$

Multiclass Classification: One-vs-One: Train C(C-1)/2 classifiers. One-vs-Rest: Train C classifiers. Binary Cross Entropy

$$BCE(y, \hat{y}) = -ylog(\hat{y}) - (1 - y)log(1 - \hat{y})$$
$$J_{BCE}(w) = \frac{1}{N} \sum_{i=1}^{N} BCE(y^{(i)}, h_w(x^{(i)}))$$

 $\sigma(x) = \frac{1}{1 + e^{-x}}$ is Not convex, but $-log(\sigma(x))$ is convex Hypothesis function

$$h_w(x) = \sigma(w_0, w_1 x_1 + w_2 x_2)$$

Weight Update

$$w_j \leftarrow w_j - \gamma \frac{\partial J_{BCE}(w_0, w_1, \dots)}{\partial w_j}$$

Loss function derivative

$$\frac{\partial J_{BCE}(w_j)}{\partial w} = \frac{1}{N} \sum_{i=1}^{N} (h_w(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

Feature Transformation Modify the original features of a dataset to make them more suitable for modeling.

• Feature engineering

- Polynomial features: $z = x^k, k$ is the polynomial degree.
- $-\log \text{ feature: } z = \log(x)$
- Exp. feature: $z = e^{\lambda}$

- Min-max scaling: $z_i = \frac{x_i min(x_i)}{max(x_i) min(x_i)}$, scales to [0,
- standardization: $z_i = \frac{x_i \mu_i}{\sigma_i}$, transformed data has
- mean of 0 and SD of 1 robust scaling (not in syl)

SVM: transformed feature vector: $\mathbb{R}^d \mapsto \mathbb{R}^M$

$$x = [x_1, x_2, x_3]^{\top} \mapsto \phi_{M_2}(x) = [x_1, x_2, x_3, x_1^2, x_2^2, x_3^2, x_1x_2, x_1x_3, x_2x_3]^{\top}$$
. Tratio ratio $h^{\phi}(x) = w_0 \phi(x)_0 + w_1 \phi(x)_1 + ... + w_M \phi(x)_M$, $\phi(x)_0 = 1$ * In general, having more data typically leads to bet-

$$h_w^{\phi}(x) = w_0 \phi(x)_0 + w_1 \phi(x)_1 + \dots + w_M \phi(x)_M, \quad \phi(x)_0 = 1$$

 $h_w^{\phi}(x) = w^T \phi(x)$

Dual hypothesis:

Dual hypothesis:
$$h_{\alpha}^{\phi}(x) = \sum_{j=1}^{N} \alpha_{j} \phi^{T}(x^{(j)}) \phi(x), \text{ let } k_{\phi}(u,v) = \phi^{T}(x^{(j)}) \phi(x) \implies h_{\alpha}^{\phi}(x) = \sum_{j=1}^{N} \alpha_{j} k_{\phi}(u,v)$$
 For n degree polynomial, $k_{Pn}(u,v) = \phi_{Pn}^{T}(x^{(j)}) \phi_{Pn}(x) = (u^{T}v)^{n}$ Gaussian kernel: $k_{RBF}(u,v) := e^{-\frac{||u-v||^{2}}{2\sigma^{2}}}$ feature map ϕ_{RBF} can map to infinite-dim space, cannot be computed explicitly

puted explicitly.

Small σ^2 : pointy; large σ^2 : flat

K-means clustering: K-means relies on Euclidean distance and assumes linearly separable clusters

- Initialize K cluster centroids randomly from the dataset for k = 1 in K clusters: $\mu_k = \operatorname{random}(x \in D) \text{ // Pick a random data point x}$ from dataset D as the initial centroid
- # Repeat until convergence (e.g., centroids stop moving) while (! convergence):
 Assignment step: assign each point to the nearest
- - $c_i = argmin_k ||x^{(i)} \mu_k||^2$ // Assign point $x^{(i)}$ to the closest cluster (minimizing squared distance)

Update step: move centroids to the mean of assigned points for k = 1 in K: $\mu_k = \frac{1}{|\{x^{(i)}|c^{(i)} = k\}|} \sum_{x \in \{x^{(i)}|c^{(i)} = k\}} x$ # Recompute centroid μ_k as the mean of all points assigned to cluster k

Each step in the K-Means algorithm never increases distortion Mean-centred Data

mean feature vector over $\{x^{(i)}\}$ Dimension reducation: SVD decomp: $A^{d\times N}=U^{d\times d}\Sigma^{d\times N}V^{T(N\times N)}$

Theorem 0.1 given a mean-centred data matrix \hat{X}^T , the values $\frac{\sigma_j^2}{N-1}$ is the variance of the data in the basis defined by the vectors

Variance: $V_p[X] = E_p[(X - E_p(X))^2]$ Choose minimum r, to explaine a variance

$$\rightarrow \frac{\sum_{i=1}^{r} \sigma_{i}^{2}}{\sum_{i=1}^{N} \sigma_{i}^{2}} \ge a \rightarrow \dots = \frac{\sum_{i=1}^{N} ||\hat{x_{i}}^{(i)} - \tilde{x_{i}}^{(i)}||^{2}}{\sum_{i=1}^{N} ||\hat{x}^{(i)}||^{2}} \le 1 - a$$

Principal Component Analysis: Statistics application of SVD. Capture components that maximize the statistical variations of the data. Same idea, but uses sample covariance matrix as an input

- Classification
 - Type of Feedback: Supervised learning
 - **Input:** Input-output pairs $\{(x^{(i)}, y^{(i)})\}$
 - Output: Model $h(x) \to \hat{y}$
 - Methods: Hyperplane-based (e.g. SVM), probabilitybased (e.g. logistic regression)
 - Number of Classes: Defined by the dataset
- Clustering
 - Type of Feedback: Unsupervised learning
 - **Input:** Data points only $\{x^{(i)}\}$
 - **Output:** Group assignments (e.g. $x^{(1)} \rightarrow \text{cluster } 5$)
 - Methods: Distance-based algorithms
 - Number of Clusters: Chosen by practitioner*

- In supervised learning, and machine learning in general, the model's performance on unseen data is all we care about. This ability to perform well on new, unseen data is known as the model's generalization capability.
- There are two factors that affect generalization:

 Dataset quality

 - * Relevance
 - Noise (irrelevant or incorrect data)
 - * Balance (for classification): Balanced datasets ensure that all classes are adequately represented e.g.
 - ter model performance
 - * Extreme case: if the dataset contains every possible data point, memorize
 - Model complexity

 - * Size and expressiveness of the hypothesis class. * Intricacy of the relationships between input and output variables that the model can capture.

Hyperparameter Hyperparameters are settings that control the behavior of the training algorithm and model but are not learned from the data. They need to be set before the training process begins. Such as

- Learning rate
- Feature transformations
 Batch size and iterations in mini-batch gradient descent

Perceptron Learning algorithm:

initialize w while (i < max_iteration | !convergence): for (x_i, y_i) in D: $\hat{y} = h_w(x)$ if x_i is misclassified: learning_error = $(y_i - \hat{y}_i)$ w += $\gamma(y_i - \hat{y}_i)x_i$

On data not linearly separable The algorithm will not converge

$$\hat{y} = sgn(\mathbf{w}^T x)$$

Case 1: $y = +1, \hat{y} = -1$: $\hat{y} < 1 \implies \mathbf{w}^T x < 0 \implies \mathbf{w} x < 0 \implies |\mathbf{w}| |x| \cos \theta < 0 \implies \theta \in (\frac{\pi}{2}, \pi)$

But we want the opposite, ie $\hat{y} = +1 \implies \theta \in [0, \frac{\pi}{2}] \implies$ Reduce θ

Case 2: $y = -1, \hat{y} = +1$ Similarly, $\mathbf{w}' = \mathbf{w} - x \implies \theta' > \theta$ $\mathbf{w}' \leftarrow \mathbf{w} + 2\gamma x, \mathbf{w}' \leftarrow \mathbf{w} + \gamma(+1 - (-1))x$

$$\mathbf{w}' \leftarrow \mathbf{w} + \gamma (y - \hat{y})x$$

Trivial to show, both cases arrive at the same update rule. Multilayer neural network: Single-layer NN is equivalent to a linear classifier

- Depth (number of hidden layers L) complexity grows roughly $\mathcal{O}(L)$ in layers.
- Width (number of input features d) per-layer cost grows roughly $\mathcal{O}(d)$ (or $\mathcal{O}(d \cdot n)$ if hidden size is n).

$$\begin{split} \mathbf{x} &= \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \mathbf{W}^{[1]} = \begin{bmatrix} W_{11}^{[1]} & W_{12}^{[1]} \\ W_{21}^{[1]} & W_{22}^{[1]} \\ W_{31}^{[1]} & W_{32}^{[1]} \end{bmatrix} \\ \hat{y}^{[1]} &= g^{[1]}(\mathbf{W}^{[1]T}x) \end{split}$$

Forward Propagation: For n layers,

$$\hat{y}^{[n]} = g^{[n]} (W^{[n]^T} \hat{y}^{[n-1]})$$

$$\hat{y} = g^{[n]}(W^{[n]^T}(g^{[n-1]}(W^{[n-1]^T}...g^{[2]}(W^{[2]^T}g^{[1]}(W^{[1]^T}\mathbf{x})))))$$

Example:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \mathbf{W}^{[1]} = \begin{bmatrix} W_{11}^{[1]} & W_{12}^{[1]} & W_{13}^{[1]} \\ W_{21}^{[1]} & W_{22}^{[1]} & W_{23}^{[1]} \\ W_{31}^{[1]} & W_{32}^{[1]} & W_{33}^{[1]} \end{bmatrix}, \mathbf{W}^{[2]} = \begin{bmatrix} W_{11}^{[2]} & W_{12}^{[2]} \\ W_{21}^{[2]} & W_{22}^{[2]} \\ W_{31}^{[2]} & W_{32}^{[2]} \end{bmatrix}$$

$$\hat{\mathbf{y}}^{[1]} = g^{[1]} (\mathbf{W}^{[1]T} \mathbf{x}), \qquad \hat{\mathbf{y}} = g^{[2]} (\mathbf{W}^{[2]T} \hat{\mathbf{y}}^{[1]}) = \begin{bmatrix} \hat{y}_1 \\ \hat{y}_2 \end{bmatrix}.$$

$$\mathbf{x}^{N \times 1} \to \mathbf{z}^{C \times}$$

 $\forall z_i \in \mathbf{z}, i \in [1, C], z_i \in [0, 1]$, as z_i indicates the probability of \mathbf{x} belonging to class C_i . To map the neuron network output from \mathbb{R} to [0,1], we use softmax function:

$$g(z_i) = \frac{e^{z_i}}{\sum_{i=1}^C z_i}$$

where $\mathbb{R}_g = [0,1]$, and $\sum_{i=1}^C g(z_i) = 1$, indicating a complete probability distributon.

Chain rule:

$$l = h(g(f(x))) \xrightarrow{\text{deriv.}} \frac{\partial l}{\partial x} = \frac{\partial l}{\partial y} \frac{\partial y}{\partial z} \frac{\partial z}{\partial x}$$

where z = f(x), y = g(z), l = h(y)

Backpropagation:

$$\mathbf{z}^{[1]} = \mathbf{W}^{[1]T} \mathbf{x}, \qquad \mathbf{a}^{[1]} = g^{[1]} (\mathbf{z}^{[1]}), \\ \mathbf{z}^{[2]} = \mathbf{W}^{[2]T} \mathbf{a}^{[1]}, \qquad \hat{\mathbf{y}} = g^{[2]} (\mathbf{z}^{[2]}). \\ \hat{\mathbf{y}} = g^{[2]} (\mathbf{W}^{[2]T} g^{[1]} (\mathbf{W}^{[1]T} \mathbf{x})).$$

Given $L = \frac{1}{2}(\hat{y} - y)^2$,

- $\bullet \frac{dL}{d\hat{y}} = \hat{y} y$ $\bullet \frac{dL}{dz_3} = (\hat{y} y) g'(z_3)$ $\bullet \frac{dL}{dz_1} = (\hat{y} y) g'(z_3) w_5, \quad \frac{dL}{da_2} = (\hat{y} y) g'(z_3) w_6$ $\bullet \frac{dL}{dz_1} = (\hat{y} y) g'(z_3) w_5 g'(z_1), \quad \frac{dL}{dz_2} = (\hat{y} y) g'(z_3) w_6 g'(z_2)$ $\bullet \frac{dL}{dx_1} = (\hat{y} y) [g'(z_3) w_5 g'(z_1) w_1 + g'(z_3) w_6 g'(z_2) w_2]$ $\bullet \frac{dL}{dx_2} = (\hat{y} y) [g'(z_3) w_5 g'(z_1) w_3 + g'(z_3) w_6 g'(z_2) w_4]$

Pytorch: Loss function:

 $\begin{array}{l} \mbox{loss_function}_{MSE} = \mbox{torch.nn.MSELoss()} \\ \mbox{loss_function}_{BCE} = \mbox{torch.nn.BCELoss()} \\ \mbox{loss_function}_{CE} = \mbox{torch.nn.CrossEntropyLoss()} \end{array}$

• Optimizers (torch.optim)

- torch.optim.SGD (Stochastic Gradient Descent)
- torch.optim.Adam

• Important functions

- optimizer.zero_grad(): clear all gradients before computing new ones
- optimizer.step(): update weights and notify optimizer that one step is done

import torch, torch.nn as nn, torch.optim as optim
from torch.utils.data import DataLoader, TensorDataset nn.AdaptiveAvgPool2d((3,3)),

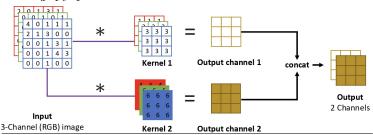
```
nn.Flatten(),
nn.Linear(16*3*3, 1)
def forward(self, x):
    return self.net(x)
# 2) DataLoader, model, loss, optimizer
train_ds = TensorDataset(X_train_tensor,
    y_train_tensor)
train_ld = DataLoader(train_ds, batch_size=64,
    shuffle=True)
model = CNN().to(device)
criterion = nn.MSELoss()
optimizer = optim.Adam(model.parameters(), lr=1e-4)
# 2) One training enough
 # 3) One training epoch
model.train()
for xb, yb in train_ld:
    xb, yb = xb.to(device), yb.to(device)
    optimizer.zero_grad()
            loss = criterion(model(xb), yb)
           loss.backward()
optimizer.step()
```

Convolution and pooling:

$$H_{\text{out}} = \left\lfloor \frac{H + 2P - K_h}{S} \right\rfloor + 1, \quad W_{\text{out}} = \left\lfloor \frac{W + 2P - K_w}{S} \right\rfloor + 1.$$

Let $\tilde{X} \in \mathbb{R}^{(H+2P)\times (W+2P)}$ be X zero-padded by P on all sides.

$$Y_{i,j} = \sum_{u=1}^{K_h} \sum_{v=1}^{K_w} W_{u,v} \,\tilde{X}_{(i-1)S+u, (j-1)S+v}, \quad i = 1, \dots, H_{\text{out}}, \ j = 1, \dots$$



conv_layer = torch.nn.Conv2d(in_channels=3,out_channels=2, kernel_size=3,stride=1,padding=0)

• Vanishing gradient

- Small gradients get repeatedly multiplied \rightarrow approach
- Mitigation: change activation functions (e.g. use ReLU variants)

• Exploding gradient

- Large gradients get repeatedly multiplied \rightarrow overflow
- Mitigation: gradient clipping (clip gradients to [-c,c])

• Dropout

- Randomly zero out activations during training
- Mitigates overfitting by preventing co-adaptation of

• Early stopping

- Monitor validation loss and stop when it ceases to im-
- Prevents overfitting by halting before the model fits noise

RNN:

- Capture contextual information RNNs can aggregate information over the sequence.
- **Sequential dependency** the prediction at time step t must wait until all previous steps have been completed (not parallelism-friendly).

