John Wyatt Hawes

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EDUCATION

UNIVERSITY OF CALIFORNIA, SANTA CRUZ

Santa Cruz, CA

Bachelor of Science (B.S.) In Computer Science: Game Design Computer Science Minor Sept 2021 - June 2025 Sept 2021 - June 2025

WORK EXPERIENCE

UCSC Residential Networking

Santa Cruz, CA

Student IT Technical Support Specialist - ResNet Help Desk

Sept 2022 - Present

- Used tools such as Cisco DNA Center, Cisco ISE, iPSK Manager, ServiceNow ticketing system, and Ekahau analyzers in order to diagnose, troubleshoot, and fix campus network issues.
- Enhanced the office ticket dashboard (Raspberry Pi system) to help technicians troubleshoot and respond faster to clients in need.
- Worked closely with Cisco and Xfinity technicians in order to fix difficult network issues, communicating across companies with high levels of efficiency.
- Conducted training sessions for new technicians on networking software, troubleshooting techniques, and customer service in a fast-paced help-desk support setting using interactive presentations and activities.

Outdoor Supply Hardware

San Jose, CA

Customer Service and Sales Associate

May 2022 - Sept 2022

• Provided customer service in a retail environment which included, replenishment, product knowledge, teamwork, and active communication across multiple locations to ensure customer satisfaction.

Pioneer High School

San Jose, CA

Teaching Assistant - Intro to Computer Science

Aug 2020 - June 2021

 Provided teaching assistance and supported the instructor by explaining computer science concepts to students, reviewed and corrected submitted assignments, and answered computer software and hardware questions.

RELATED COURSEWORK

PROGRAMMING

 Artificial Intelligence, Computer Systems/Assembly Language, Computer Systems & C Programming, Data Structures & Algorithms, Advanced Programming (Multithreaded client/server application, OOP, etc.), Intro to Python, Programming Abstractions: Python, Development Patterns (Refactoring), Game Design Studio, Game Systems, Game Development Experience, Game Design Experience, Visual communication & Interaction Design

MATHEMATICS

• Multivariate Calculus, Linear Algebra, Discrete Mathematics, Calculus for Science, Engineering, and Mathematics A, Calculus for Science, Engineering, and Mathematics B, Vector Calculus

SKILLS

PROFICIENCY IN

• C++ Programming, C Programming, Python, JavaScript, x86 Assembly, Bash, Git

KNOWLEDGE IN

• Java, HTML, CSS, C#, Matlab, Godot Engine