

Process work for 2D Interactive Drawing

I want to use the color quadrants to make a program where you hover over a quadrant and it will also have writing telling you the colors and you can put them into the console and it will tell you about the color. Using the quadrants I want to make a bunch of circles and when you click on one it will tell you about the color but you have to find the colours. Now after I get the circle to show a color when I hover over it I need to figure out how to put more circles. I can use the function.

It will use the mouse to interact with it by needing to find the colors and click them to tell you about the color. I want to use the loops to draw the circle multiple times in randomised places. I think I can use the arrays to make the random placements. I can use the function for something about the circle.

I had problems with getting most of it but I ended up with the help of the professor who was able to understand arrays and functions which helped me to make the last part of the code.

