Wyatt Wismer

(403) 836-7883 wismerw@mcmaster.ca wyattwismer.me

Education

McMaster University Hamilton, ON August 2016 - Present

Bachelor of Engineering

Expected Graduation: June 2020

- Maintained a 4.0 GPA, across all first year courses.
- **Member of PhaseOne,** formerly known as HackltMac, McMaster's official community of coders, makers and technology enthusiasts.
- **Member of McMaster ACM chapter,** McMaster University's chapter for the ACM International Collegiate Programming Contest.

Projects

- **WFMT Python** An OpenCV application for the measurement of Whitefish. WFMT applies thresholding with minimum fitting polygons to automate standard measurements, dramatically reducing the workload on researchers and increasing overall efficiency by 280%.
- **FIRST Team 4733 Vision System C++** A shooting system capable of tracking goals from retroreflective tape with OpenCV, determining distance via triangle similarity, and calculating firing angle through a linear regression of past data.
- **Collaborative Whiteboard Node.js/Socket.io** A real time collaborative whiteboard. Brush strokes of individual users are transmitted from client to server via socket.io causing all users to receive an update to their whiteboard.
- **IsoRender Javascript/Bootstrap** A 3D object editor and rendering system for isometric figures. Allows the user to perform rotations along all axis and provides saving functionality by encoding shape data in character strings.
- **PytchControl Python** Uses PyAudio to detect patterns in changing pitch, allowing users to interface with their computer via whistling or humming a series of notes.

Experience

Technologies Co-op Student

May 2017 - August 2017

- Developed a Python based web interface for the Industrial Internet of Things
- Built multithreaded Linux daemons to control data collection, OLE for Process Control (OPC), and Websockets

Hatch

Founder/Instructor

AP Comp Sci With Wy

January 2016 - June 2016

- Built an unofficial online course where students could learn the AP Computer Science curriculum.
- Taught a class of 26 students, developed 10 units of content and provided one-on-one assistance.

Vision Code Specialist/Mentor

FIRST Robotics

January 2016 - April 2016

- Worked in a group environment to develop vision code in C++ through the use of OpenCV.
- Mentored first years robotics members, teaching them the essentials of programming and giving them a place in the development cycle.

Awards

- Hatch Scholarship, awarded for academic achievement, community contribution and leadership experience.
- **Third Place** in McMaster ICPC Qualifiers Programming Competition.
- **Certificate of Distinction**, ranked within the top twenty-five percent of contestants in the Euclid Contest.

Languages and Technologies

■ Python ■ C++ ■ Java ■ JavaScript
■ OpenCV ■ sklearn (spikit learn) ■ Flack ■ Node is ■ Secket is ■ Materializers

■OpenCV ■ sklearn (scikit-learn) ■ Flask ■Node.js ■Socket.io ■Materializecss ■Linux