



translationRecorder

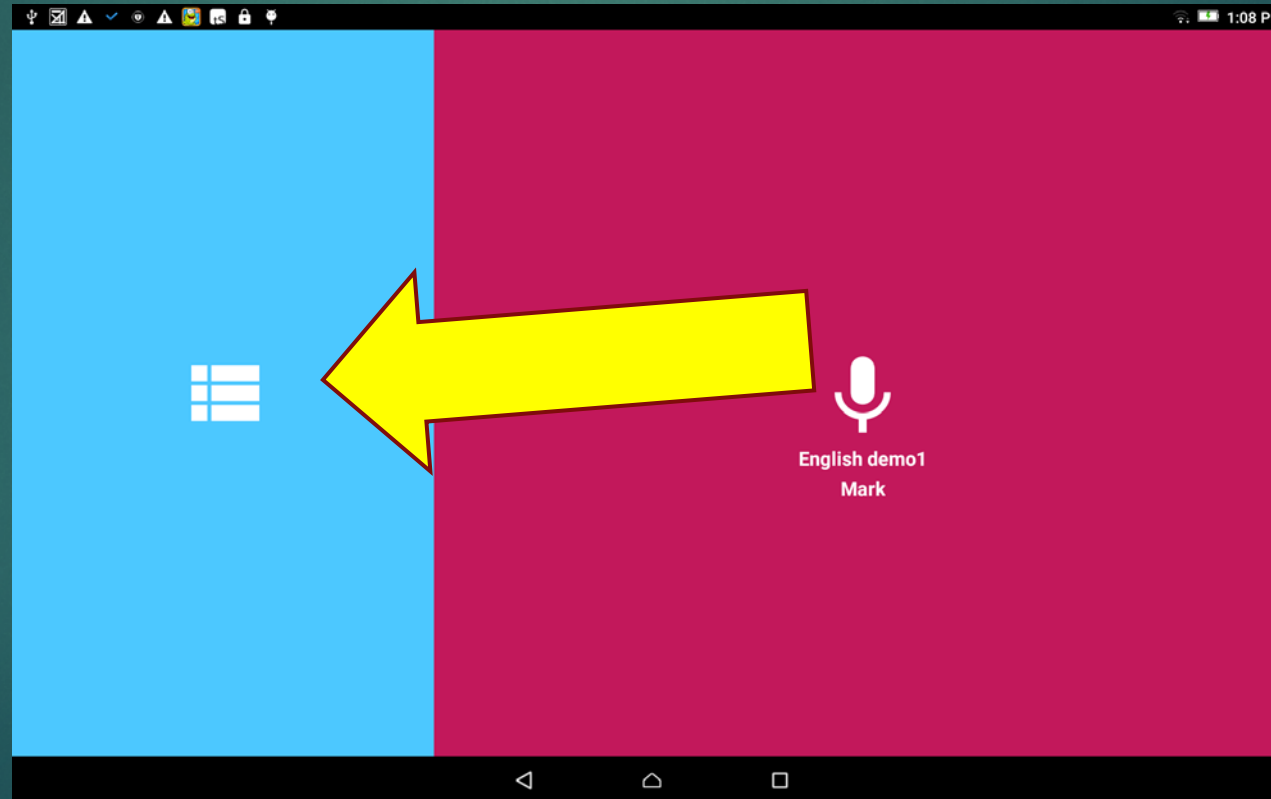
v1.2.4

RECORDING FROM PROJECT MANAGER
ORAL LANGUAGES

Recording (from Project Manager):

From the home screen, tap in the blue area to open the Project Manager.

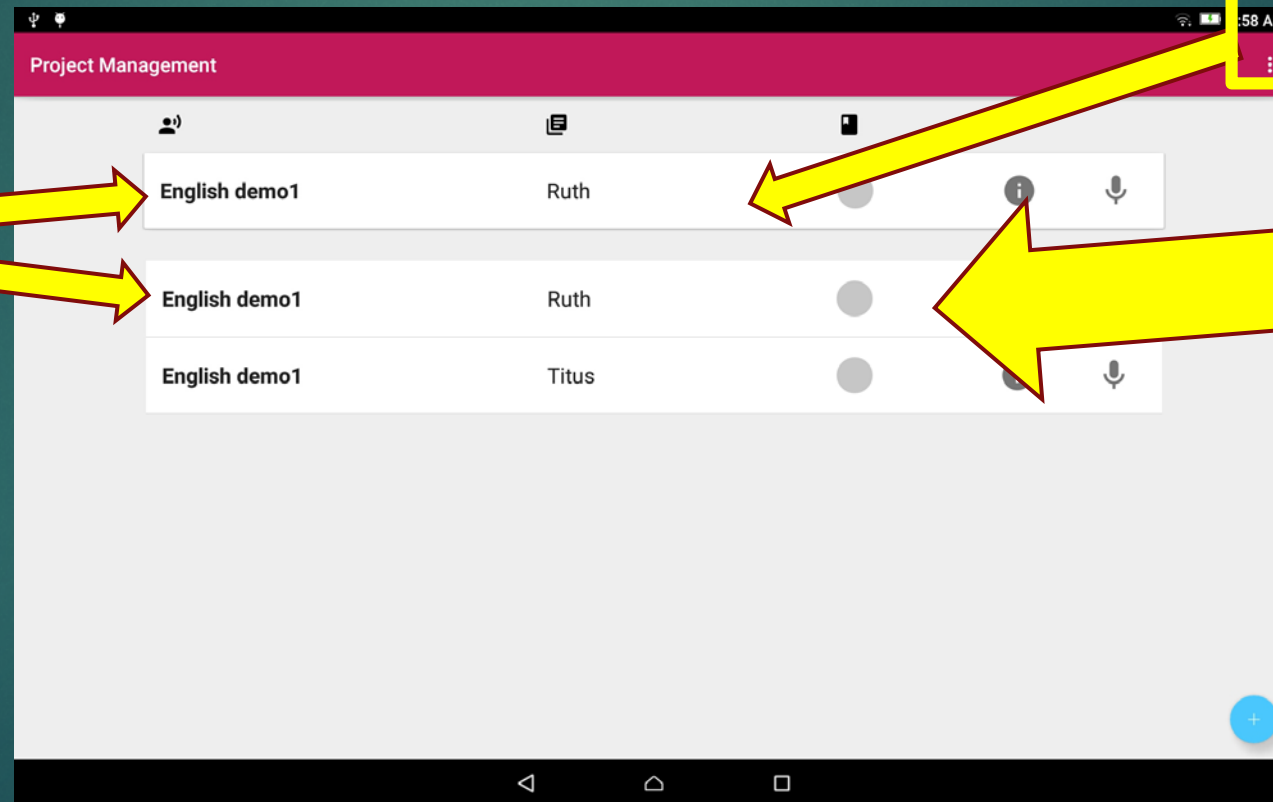
This step is for when the user returns to a recording session



Project Manager:

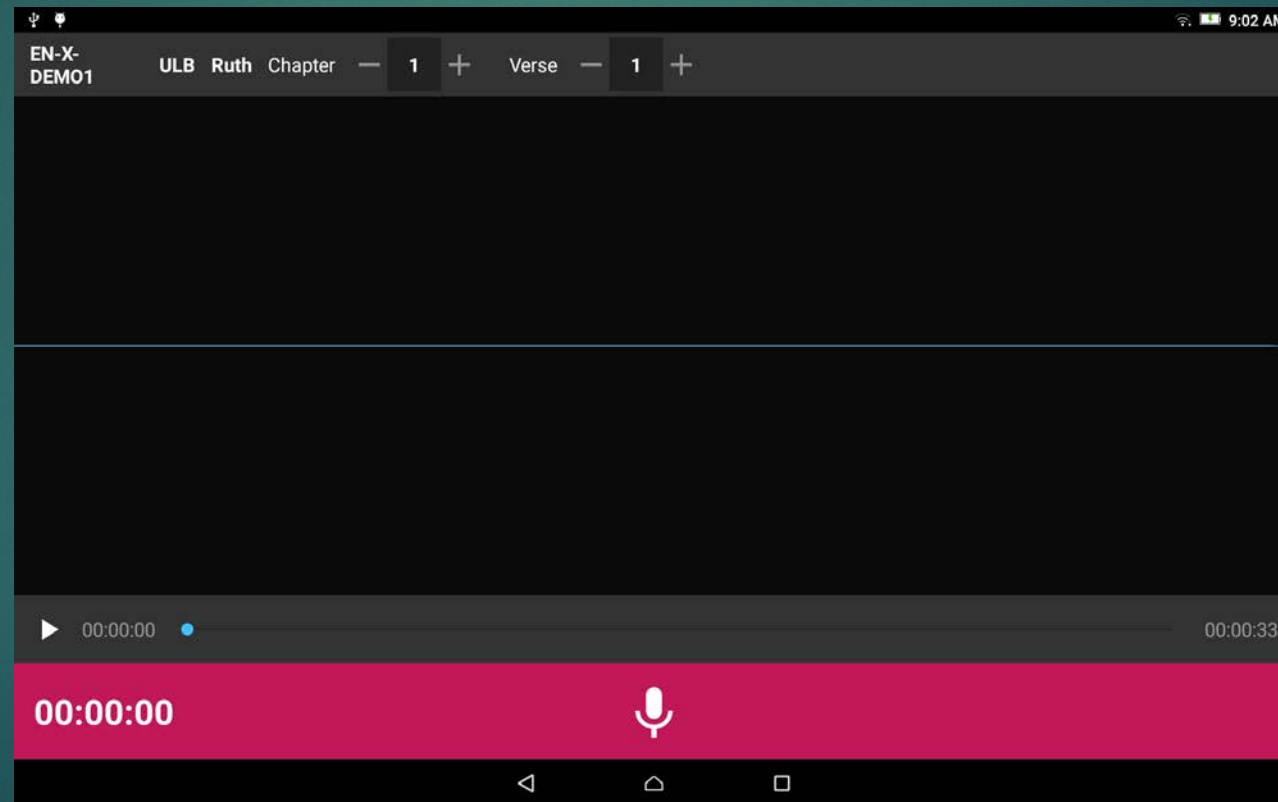
- ▶ Tap on the project bar to open the project.

These projects are the same project. They are listed 2 times.



At the top of the list is the project that was worked on last.

The Project Opens:



Recording:

- ▶ Check the information on the top gray bar:

Target Language

Project Type

Book

Chapter

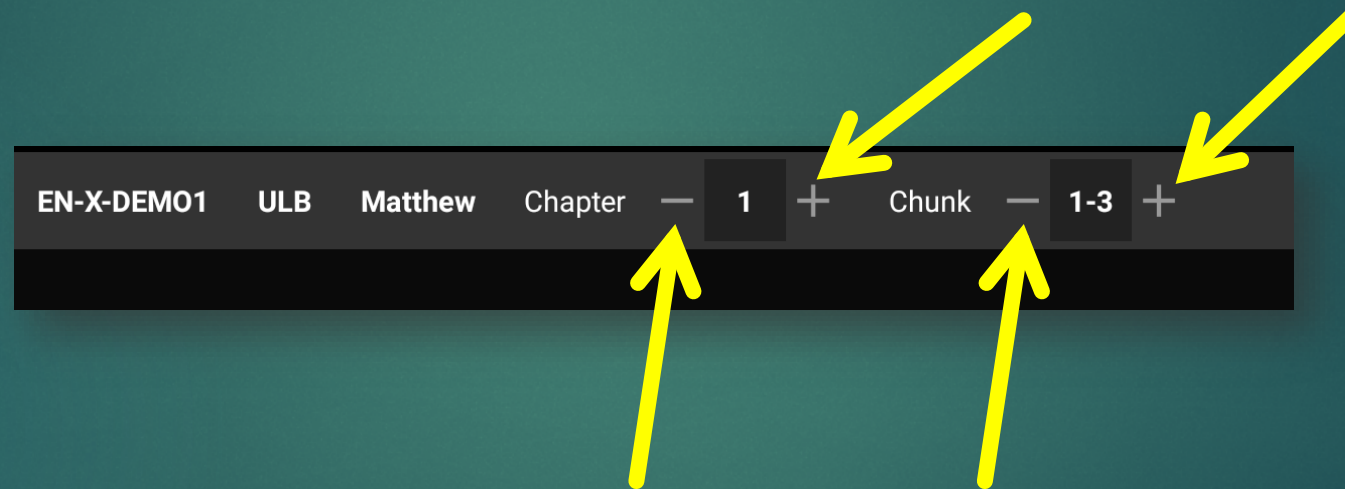
Verse or Chunk

EN-X-DEM01	ULB	Matthew	Chapter	—	1	+	Chunk	—	1-3	+
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Recording:

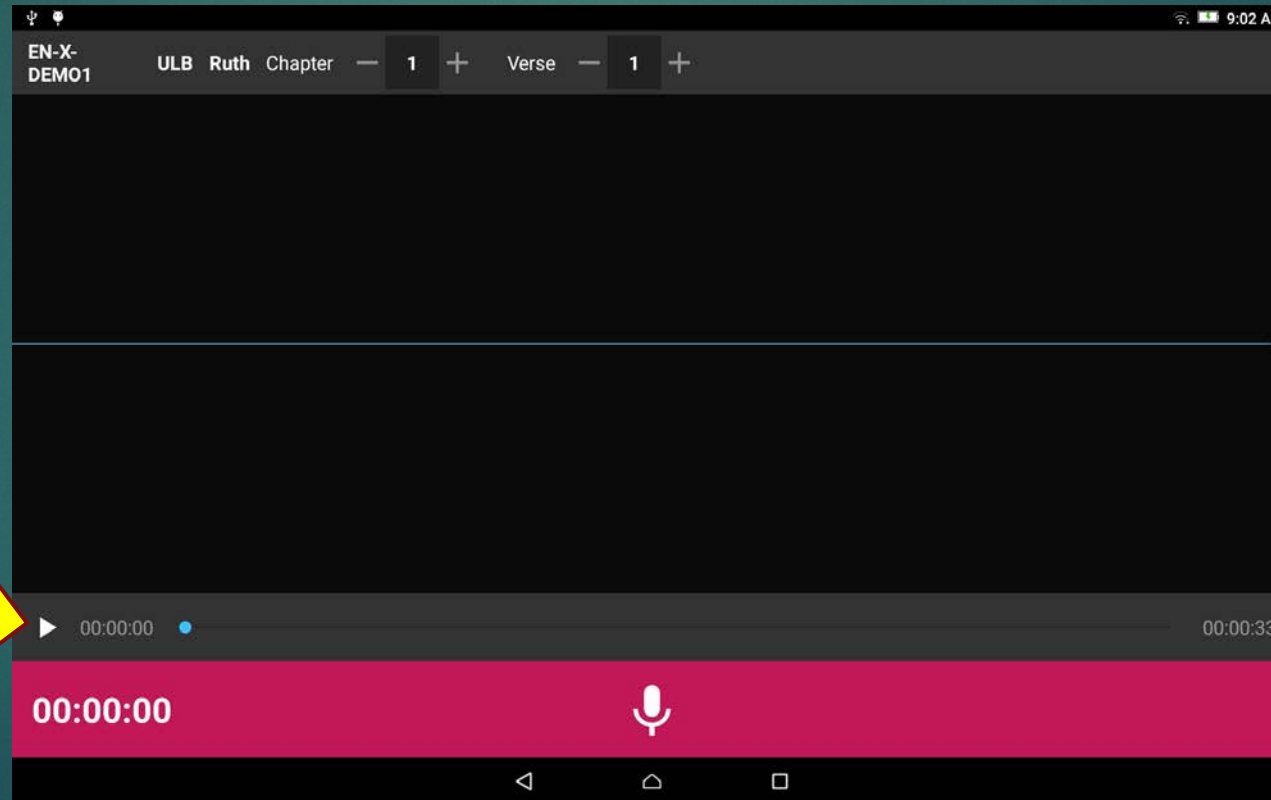
- ▶ Check the information on the top gray bar:

Choose the plus and minus signs to change the numbers.



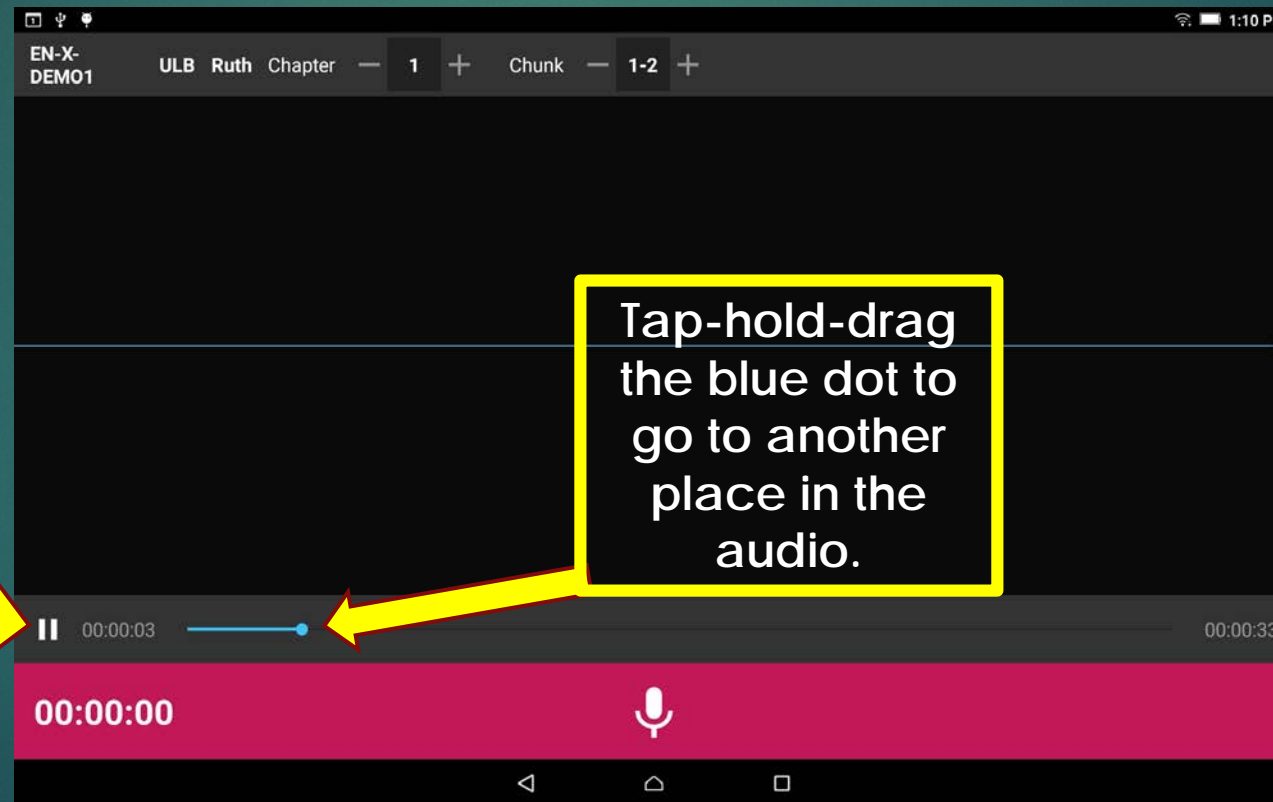
Recording:

- ▶ Listen to the Source Audio 
- ▶ Tap on the play Source Audio icon.
- ▶ Listen to the source audio.



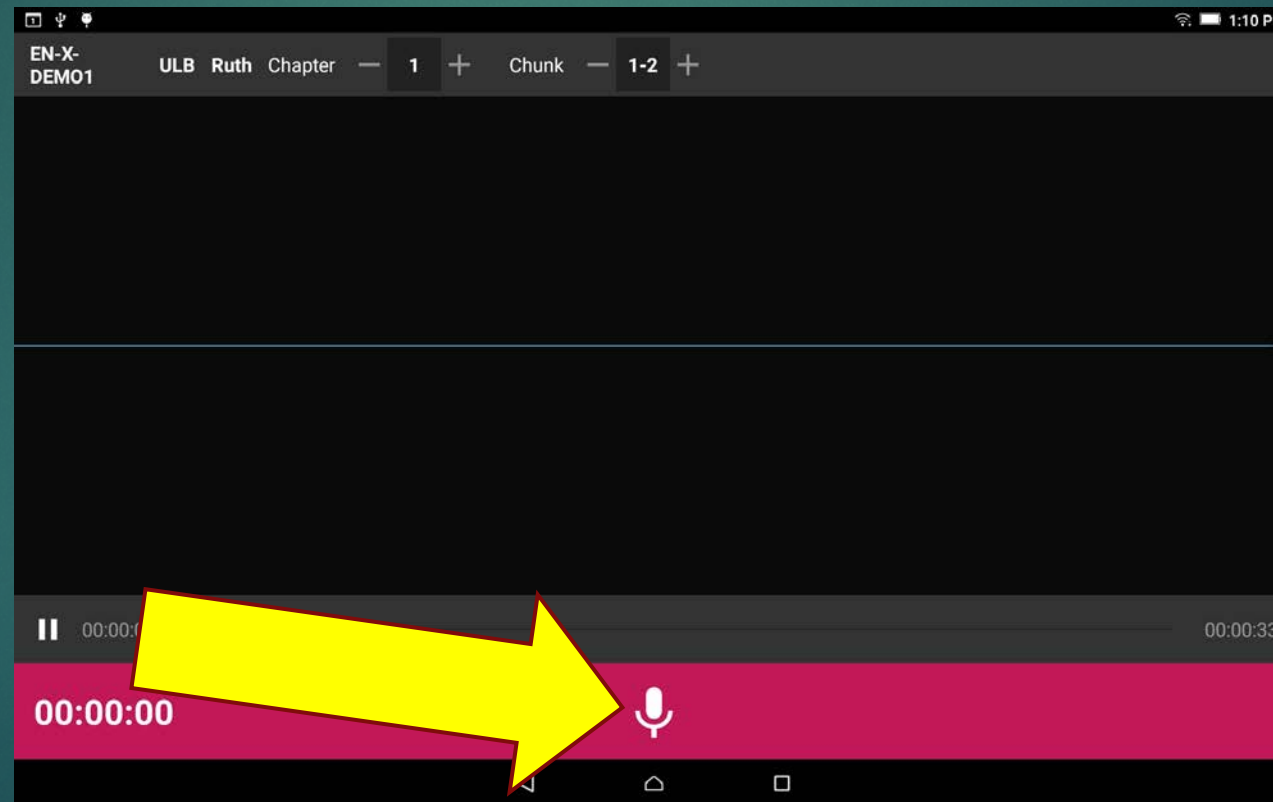
Recording:

- ▶ Listen to the Source Audio 
- ▶ Tap on the 2-vertical lines to pause the audio.



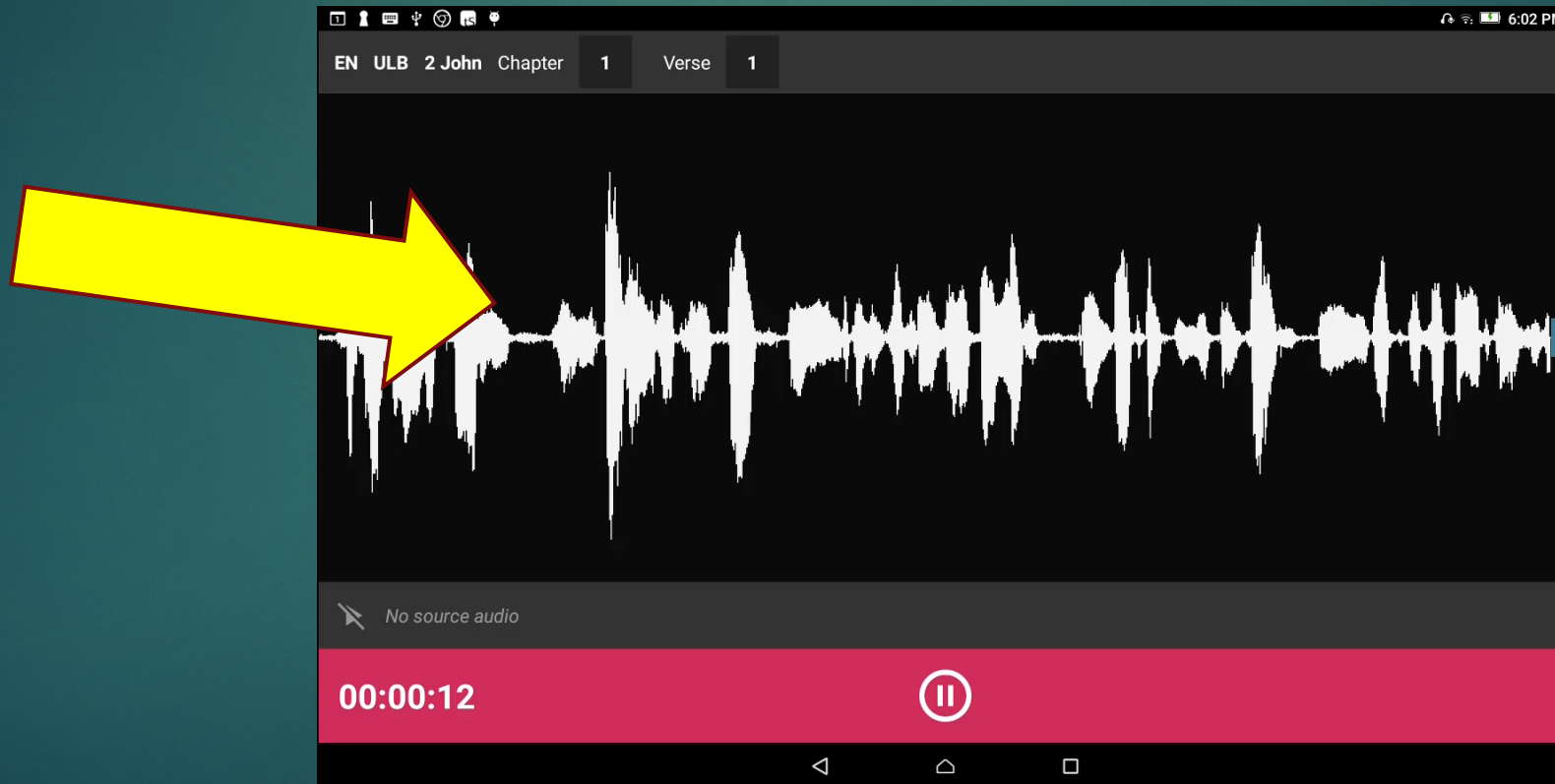
Recording:

- ▶ Ready to record the translation?
 - ▶ Tap on the microphone icon on the pink bar.



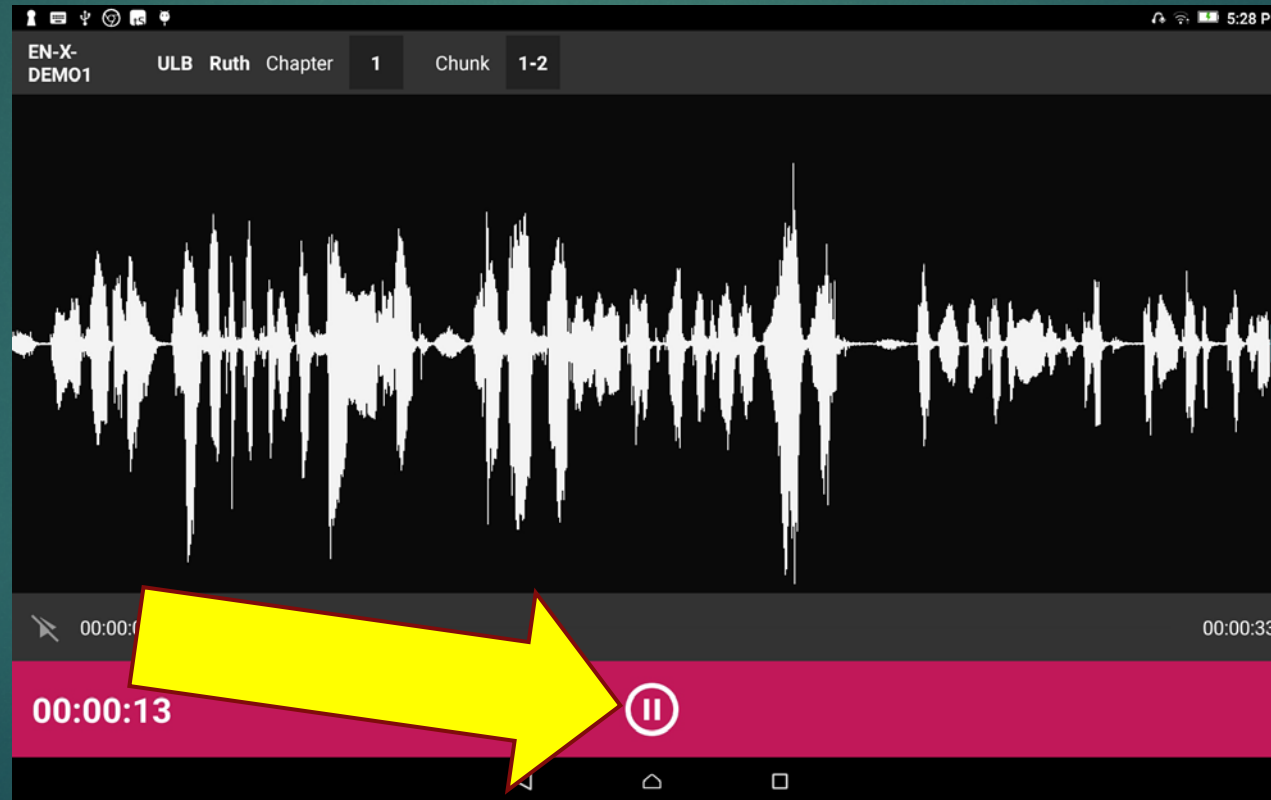
Recording:

- ▶ As you begin to speak you will see waves appear on the screen which is a result of the sound of your voice.



Recording:

- ▶ When done with that portion, tap the pause button.
- ▶ Optional - Tap on the microphone icon to start recording again.



Recording:

- ▶ Tap the checkmark to save the recording.

