

BTT WRITER FOR THE DESKTOP

Publishing a Project



What Is This Presentation About?

In this presentation you learn to:

- Describe the two types of publishing
- List prerequisites for source text publishing
- Explain the steps for source text publishing



What Is Publishing?



- Publishing is a way to make your work available to others.
- ► Two types:
 - Self-publishing
 - Source text publishing (only for Gateway Languages)

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How Do I Self-Publish?

Upload your project to the content server as often as you want to create a backup of your work (see <u>Uploading or Exporting</u>

Your Work).

- Uploaded project is available online to anyone at the URL:
 - ► For WACS: https://wacs.bibletranslationtools.org/username/project_code.
 - For DCS: https://door43.org/u/bttps://door43.org/u/bttps://door43.org/u/username/project_code.
- See <u>Uploading</u>, <u>Exporting</u>, <u>and Importing a Project</u>
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From the content server, anyone can:

See the web version of your project with default formatting

- Download documents of your project (like a PDF)
- Get the link to the USFM file for your project
- Interact with others about your project



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To publish the source text for a Gateway Language you must:

- 1. Meet the prerequisites
- 2. Submit Source Text Request Form





The source text must meet all of the following:

- Whole resource: Entire book or all of Open Bible Stories
- Appropriate <u>checking level</u>: Level 3 for Bible translations
- Uploaded to Door43: Merge content if done on multiple devices
- All contributors listed by either name or pseudonym
- Agreements: Document agreements by all contributors to License, Statement of Faith, and Translation Guidelines;

May be done by having them:

Create Door43 accounts OR physically sign

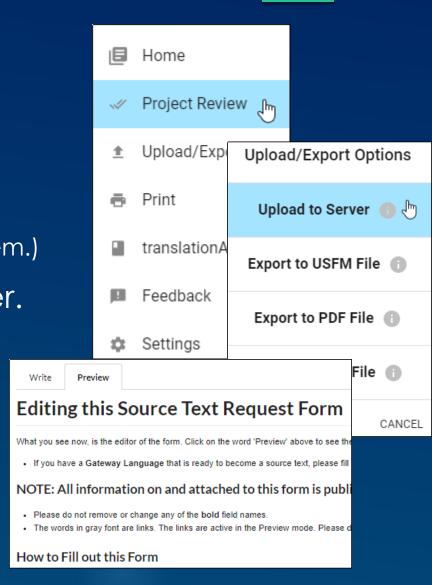
documents and digitize them (scan or photo)





To request that source text be published:

- 1. Perform <u>project review</u> to ensure that:
 - Translation is complete
 - All contributors are listed (include their server usernames OR attach signed license agreements for them.)
- 2. Upload completed project to content server.
- Submit source text request form:
 - at http://ufw.io/pub/
 - You will be contacted about any issues.
 - You will be notified when publishing is complete for your review.







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