

Introduction to Computational Physics - Exercise 2

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In the first exercise from the worksheet we worked on the following code. In the following exercise we will have a look at the errors of the euler scheme.

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3
4 class Body:
5     def __init__(self, mass, position, velocity):
6         self.mass = mass           # mass of the body
7         self.position = position   # initial position vector
8         self.velocity = velocity   # initial velocity vector
9
10    def total_energy(s, w):
11        ''' Function to compute the total energy of the system '''
12        energy = np.zeros(np.shape(s)[0])
13        for i in range(0,np.shape(s)[0]):
14            energy[i] = (0.5*np.linalg.norm(w[i])**2)-(1/np.linalg.norm(s[i]))
15        return energy
16
17    def angular_momentum(s, w):
18        angular_momentum = np.zeros((np.shape(s)[0],3))
19        for i in range(0,np.shape(s)[0]):
20            angular_momentum[i] = np.cross(s[i],w[i])
21        return angular_momentum
22
23    def laplace_runge_lenz(s, w):
24        LRL = np.zeros((np.shape(s)[0],3))
25        for i in range(0,np.shape(s)[0]):
26            LRL[i] = np.cross(w[i], np.cross(s[i],w[i]))-s[i]
27        return LRL
28
29    def eccentricity(LRL):
30        ''' Function to compute the eccentricity
31            from the Laplace-Runge-Lenz vector '''
32        return np.linalg.norm(LRL, axis=1)
33
34    def relative_error(energy):
35        rel_error = np.zeros(np.shape(s)[0])
36        for i in range(0,np.shape(s)[0]):
37            rel_error[i] = abs(energy[i]-energy[0])/abs(energy[0])
38        return rel_error
39
40
41    def two_body_problem(body1, body2, G, dt, N):
42        ''' Numerical Simulation of the Two-Body Problem: This function computes
43            the relative motion of two point-like bodies under their mutual
44            gravitational influence using a step-by-step Euler integration
45            procedure
46            Input: two bodies of the class "Body", gravitational constant G,
47                   characteristic length scale R0, time steps dt and
48                   number of time steps N
```

```

48     Output: ''
49
50     # compute the total mass of the two bodies and set the
51     # characteristic length scale as the initial separation
52     M = body1.mass+body2.mass
53     R0 = np.linalg.norm(body1.position-body2.position)
54     h = dt/np.sqrt(R0**3/(G*M))
55
56     s = np.zeros((int(N),3))
57     s[0] = (body1.position-body2.position)/R0
58     print(s[0])
59
60     w = np.zeros((int(N),3))
61     w[0] = (body1.velocity-body2.velocity)/np.sqrt(G*M/R0)
62
63     for i in range(1,int(N)):
64         s[i] = s[i-1]+(w[i-1]*dt)
65         w[i] = w[i-1]-(s[i-1]/np.linalg.norm(s[i-1]))**3.*dt
66
67     return (s,w)
68
69
70 v0 = 1 #np.sqrt(1.*2./1.)
71 body1 = Body(1., np.array([1.,0.,0.]), np.array([0.,v0,0.]))
72 body2 = Body(1., np.array([0.,0.,0.]), np.array([0.,0.,0.]))
73 s, w = two_body_problem(body1, body2, 1., 1e-3, 1e4)
74
75 energy = total_energy(s,w)
76 rel_error = relative_error(energy)
77 angular_momentum = angular_momentum(s,w)
78 eccentricity = eccentricity(laplace_runge_lenz(s,w))
79
80
81 # Plot the results
82 fig, axs = plt.subplots(2,2, figsize=(12,8), constrained_layout=True)
83 fig.suptitle(r'Forward Euler Method: Numerical Simulation of the Two-Body
84               Problem')
85
86 axs[0,0].plot(s[:,0], s[:,1], 'b.', markersize = 1, label='Body 1')
87 axs[0,0].plot([0], [0], 'rx', label='Body 2')
88 axs[0,0].set_title(r'Orbits')
89 axs[0,0].set_xlabel(r'$x$-axis'); axs[0,0].set_ylabel(r'$y$-axis')
90 axs[0,0].axis('equal')
91
92 axs[0,1].plot(range(0,len(eccentricity)), eccentricity, 'b.', markersize = 1,
93                 label='Eccentricity')
94 axs[0,1].set_title(r'Eccentricity $\sqrt{\vec{e}_i \cdot \vec{e}_i}$ of the Orbit')
95 axs[0,1].set_xlabel(r'time step $i$'); axs[0,1].set_ylabel(r'eccentricity $\sqrt{\vec{e}_i \cdot \vec{e}_i}$')
96
97 axs[1,0].plot(range(0,len(energy)), energy, 'b.', markersize = 1, label='Total
98               Energy')
99 axs[1,0].set_title(r'Total Energy $E_i = (w_i^2 / 2) - (1/s_i)$')
100 axs[1,0].set_xlabel(r'time step $i$'); axs[1,0].set_ylabel(r'total energy $E_i$')
101
102 axs[1,1].plot(range(0,len(rel_error)), rel_error, 'b.', markersize = 1, label='
103               Relative Error')
104 axs[1,1].set_title(r'Relative Error $\epsilon_i(h) = |E_i - E_0| / |E_0|$ in the Total Energy $E_i$')
105 axs[1,1].set_xlabel(r'time step $i$'); axs[1,1].set_ylabel(r'relative error $\epsilon_i$')

```

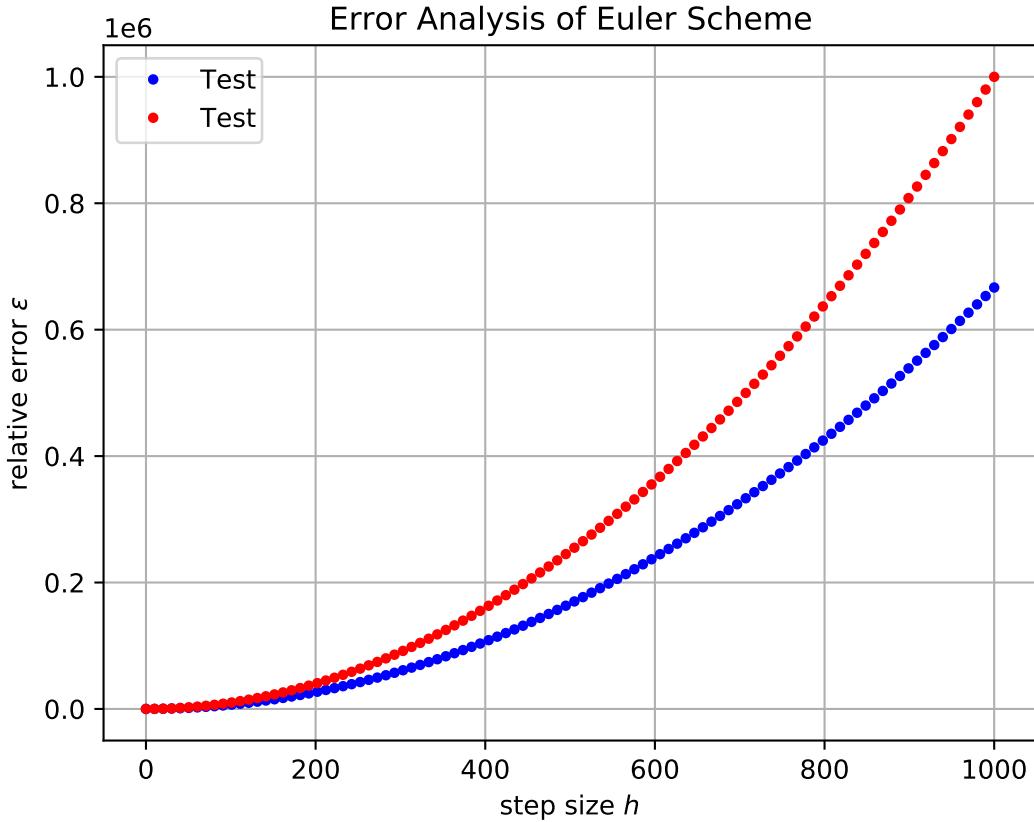
```

102
103 for ax in fig.get_axes():
104     ax.grid(); ax.legend(loc='best')
105
106 fig.savefig('figures/Two-Body-Problem.pdf', format='pdf', dpi=250)
107 plt.show(); plt.clf(); plt.close()

```

2 Error Analysis of Euler Scheme

- (a) After varying the initial velocity three times we can see that the double logarithmic plot of the function is always a straight line with the same slope but different starting points. Therefore all the lines are parallel. This differs quite a lot from what we would expect. The law of conservation of energy predicts, that the energy in the system should remain constant. But we actually see that the energy in the system increases.



- (b) After implementing the Leapfrog scheme we can see, that the energy remains constant for initial velocities that are smaller or equal to $v_0 = 2\sqrt{\frac{GM}{R_0}}$. This means that the conservation of energy applies here. If we plot the motion in this case we can see that the circular remains equidistant to the center. But if we look at initial velocities that are greater than $v_0 = 2\sqrt{\frac{GM}{R_0}}$ we can see that the Leapfrog scheme also deviates from the constant energy. If we look at the plot we can see that it actually decreases.