

# Introduction to Computational Physics - Exercise 2

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The code for this exercise sheet was written in a single program:

```
import numpy as np
import matplotlib.pyplot as plt

class Body:
    def __init__(self, mass, position, velocity):
        self.mass = mass          # mass of the body
        self.position = position   # initial position vector
        self.velocity = velocity   # initial velocity vector
```

## 1 Numerical Simulation of the 2-Body Problem

- The plot of the simulation looks like the following:
- The two bodies can rotate around each other in a circular fashion with a separation of 1 when the velocity is equal to  $v_0 =$ .
- If we choose the velocity to be equal to  $\frac{v_0}{\sqrt{2}}$ , the numerical model will... .
- The eccentricity of the Runge-Lenz-Laplace Vector looks like the following:
  - If we choose the initial velocity to be larger to  $\sqrt{2}v_0$ , the numerical model will... .
  - If we choose the velocity to be equal to  $\frac{v_0}{3}$  and experiment with decreasing the time step we noticed, that...

## 2 Error Analysis of Euler Scheme

- (a) We have varied the initial velocity ...
- (b) Implementing the Leapfrog scheme...