# Design Document for DNS Spoofing <Assignment 3>

Version 1.0
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### 1. Introduction

### 1.1 Abstract

This assignment puts the basic design and framework of the DNS protocol, and ARP poisoning together to implement a complete and working DNS traffic manipulation. For this assignment, Ruby was used to put these pieces together. The PacketFu package is the main component to get the DNS traffic manipulation to work. However, there are a couple components that the DNS spoof could fail.

Firstly, if the real DNS response was received first, then the target's browser will be directed to the real IP address instead of the spoofed IP address. Therefore, the target's machine needs to be able to receive the spoofed DNS response first, or else the DNS spoof attempt would fail. The other component that makes the DNS spoof attempt fail is when the DNS searches the IP address for that DNS query from the DNS cache instead of generating a DNS query packet.

Other than that, all the testing results are in the WY Testing Assignment3 document.

# 2. Design

### 2.1 Pseudo-Code

### arpSpoof.rb pseudo-code

`echo 1 > /proc/sys/net/ipv4/ip\_forward`

def initialize (config, targetsAddr, targetsMac, iface) method

Define the variables that are needed to DNS spoof

- config
- targetsAddr
- targetsMac
- gateway
- interface

end

```
def start method
       Construct the target's packet
              arp_packet_target = variables
       Construct the router's packet
              arp_packet_router = variables
       while(@arping)
              sleep 5
              arp packet target.to w(@iface)
              arp_packet_router.to_w(@iface)
       end
end
def stop method
       @arping = false
end
sniffDNS.rb pseudo-code
Set arguments from TrollOP
       opt :iface, "NIC Device", :default => "wlan0"
       opt :targetsAddr, "Target's IP Address", :default => "192.168.0.33"
       opt:spoofAddr, "Spoof IP Address", :default => "24.86.113.108"
def initialize method
       Define the variables that are needed to DNS spoof
          config

    targetsAddr

    targetsMac

           gateway
       Set instance variables
end
```

```
def start method
       Start thread from ArpSpoof.new(@config, @targetsAddr, @targetsMac, @iface)
       Capture packet with filter
       For each captured packet do
             Parse it into a structure
             If the captured packet is DNS query
                     Define headerCount = 12
                     While headerCount < 100
                            If packet receives hex value of 00
                                  break
                            Else
                                  counter = payload[headerCount].to_i(16)
                                  if headerCount is not 12
                                          Add "." in @domainName
                                  end
                                  for i in 1 .. counter
                                          headerCount+=1
                                          Store hex char value into @domainName
                                  end
                                  headerCount+=1
                            end
                     end
             end
              Define type variable to get payload number of Query Type
             If Query Type is A
                    Get transaction ID
                     sendDNSResponse method
             end
       end
end
def sendDnsResponse method
       Get the @domainName
       Get the transaction ID
       Construct the DNS response packet
end
```

## 2.2 Command-Line Parameters

sniffDNS Command Line Parameters

--iface <interface> - The interface card to sniff packets from. (Default: wlan0)

--targetsAddr <ipaddr> - The target's IP address. (Default: 192.168.0.33)

--spoofAddr <ipaddr> - The spoof IP address. (Default: 24.86.113.108)

# 3. Summary

The arpSpoof.rb and sniffDNS.rb has put the basic design and framework of the DNS protocol, and ARP poisoning together to implement a complete and working DNS traffic manipulation. However, there are couple components that the DNS spoof could fail. One component is when the real DNS response is received first than the spoofed DNS response. The other component is when the DNS searches the IP address of the DNS query from the DNS cache.

The accompanying DVD will include the complete source code, and pcaps files for confirmation of design and evidence of test results. Moreover, there are extra pcaps files to ensure that the DNS spoof have worked, but it is not in the testing document. Also, the DVD will include the design and testing document.

# 4. Appendix

/root directory:

README.txt (instructions for the DNS spoof program)

/documents/ directory:

WY\_DesignDocument\_Assignment3.docx (docx version of the design document)
WY\_DesignDocument\_Assignment3.pdf (pdf version of the design document)
WY Testing Assignment3.docx (docx version of the testing document for the

DNS spoof)

WY\_Testing\_Assignment3.pdf (pdf version of the testing document for the

DNS spoof)

/pcaps/ directory:

spoofedGoogle.pcap (DNS spoofed Google packet capture file)
spoofedBCIT.pcap (DNS spoofed BCIT packet capture file)
spoofedYahoo.pcap (DNS spoofed Yahoo packet capture file)
spoofedMilliways.pcap (DNS spoofed Milliways packet capture file)

/src/ directory:

arpSpoof.rb (Ruby ARP poisoning's source file for this

assignment)

sniffDNS.rb (Ruby DNS spoof's source file for this

assignment)