1. Who they are, how familiar they are with computers
   1. Based on knowledge:
      1. Inexperienced user (Twoja Mama)
      2. Casual user - essential knowledge
      3. IT people (IT Students, Babout)
   2. Age
      1. 20 - 25
      2. 26 - 30
      3. 30 - 40
      4. 40 - 50
      5. 50+
2. What licenses are according to them
   1. Allow for legal use of software
3. What purpose they think licenses serve
4. Have they ever bought software
   1. Type of software:
      1. Antivirus
      2. Computer games
      3. Office software
      4. Operating system
      5. Graphics related software
      6. Work related utility software
   2. Purpose of buying software:
      1. Guarantee of quality
      2. Respect for the creator
      3. Technical support
      4. Upholding moral & ethical values
      5. Needed for work
5. Have they ever pirated software
   1. Type of software
      1. Entertainment (games)
      2. Utility software for personal use
      3. Entertainment (music, films)
      4. Software for work
      5. Antivirus
   2. Reason
      1. Lack of money
      2. Easier to get (cd to phone vs just downloading)
      3. Better quality software for free
      4. To check if software is worth buying
      5. Feeling used by the company
6. What kind of OS they use
   1. Windows
   2. Linux
   3. Mac
7. Do they keep track of their licenses:
   1. Do they do it:
      1. Yes
      2. No
   2. How they do it:
      1. They don’t do it
      2. .txt file
      3. Physically in a box
      4. Automated solution (eg. Steam)
8. Were they ever were in a situation where someone pointed out their unlawful use of software:
   1. Yes
   2. No
9. Have they ever installed something to only use once and then forgot about it:
   1. Yes
   2. No
10. Have you ever been in a situation where you found a program installed on your device and could not remember where you got it from?
    1. Did it happen?
       1. Yes
       2. No
    2. Source of program?
       1. Installed as a dependency
       2. Free software downloaded for the internet
       3. Bought software
11. Ratio of used vs installed software:
    1. Barely anything
    2. Around Half
    3. Most
    4. Everything
12. Do they share their device
    1. Yes
       1. Family
       2. Colleague
    2. No
13. Have they ever bought a second hand device
    1. Yes
    2. No
14. What they find bothersome about acquiring software:
    1. Lack of visual interpretation for non-technical people
    2. The fact that internet access is often required to install the software and keep it running
    3. The complexity of installing programs when there is no gui available
    4. Software can be bloated, we pay for everything but only use a portion of it’s full capabilities
    5. Licenses are unclear
    6. The purpose of a software is unclear at first sight, difficulties in finding the right software for the right purpose
15. What bothers you about software licenses. If you could change something, what would it be:
    1. Presentation:
       1. The font is too small
       2. Too long

(GUI solution mentioned)

* 1. Semantics:
     1. Too detailed
     2. Licenses with a time limit
     3. Microtransactions (Separate licenses for plugins?)
     4. Licenses have different costs depending on where you buy them

1. What they like about licenses:
   1. They protect the people's’ work
   2. The guarantee of owning a solid product (diputable due to the WTFPL license)
2. Do they read the eula
   1. Yes
      1. Looking for payments
      2. For development
   2. No
      1. Waste of time
      2. Lack of time (powtorka?)
      3. Pirated software (no reason to read)
      4. No consequences
      5. Expecting what may be inside
      6. Not interested